

init

ConfigDev

```
ConfigDev(self, /, *args, **kwargs)
```

Sets app's development configuration.

SQLALCHEMY_DATABASE_URI

```
str(object='') -> str str(bytes_or_buffer[, encoding[, errors]]) -> str
```

Create a new string object from the given object. If encoding or errors is specified, then the object must expose a data buffer that will be decoded using the given encoding and error handler. Otherwise, returns the result of object.**str**() (if defined) or repr(object). encoding defaults to sys.getdefaultencoding(). errors defaults to 'strict'.

SQLALCHEMY_TRACK_MODIFICATIONS

```
bool(x) -> bool
```

Returns True when the argument x is true, False otherwise. The builtins True and False are the only two instances of the class bool. The class bool is a subclass of the class int, and cannot be subclassed.

create_app

```
create_app(Config)
```

Creates the website's pages behavior and the app's database. Returns app object and database object.

index

```
index()
```

Creates and displays the main page (index). Returns the rendered webpage.

prepare

```
prepare()
```

Creates an intermediate page that prepares the classification answer to be presented. Returns an

redirection to the main page.

send_data

```
send_data()
```

Establishes a socket connection with the server to receive status from classification and redirects to prepare page when the result is received.