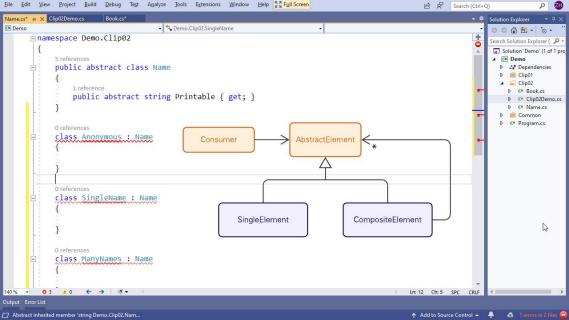
# DESIGN PATTERNS IN C# MADE SIMPLE

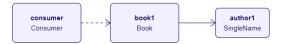
Module 9 Treating Collection as an Object with the Composite Pattern



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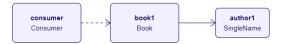
consumer calls book1.ToString()

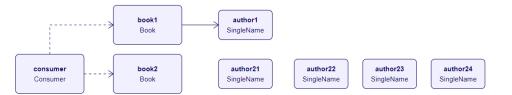


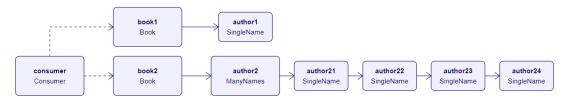
author1.Printable returns "Bertrand Meyer"

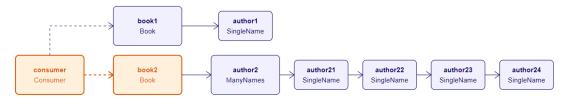


book1.ToString() returns "Bertrand Meyer, Object-Oriented Software Construction"

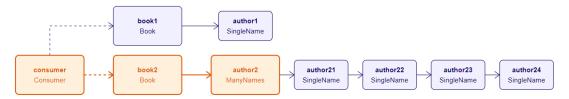




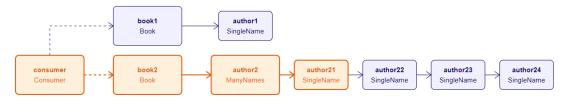




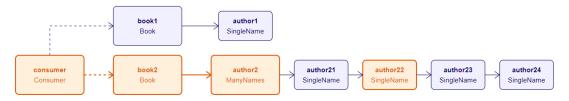
consumer calls book2.ToString()



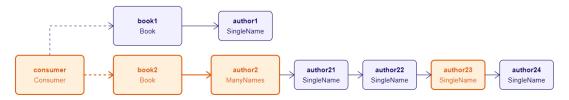
book2 calls author2.Printable



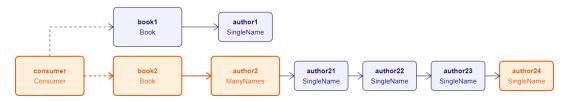
author21.Printable returns "Erich Gamma"



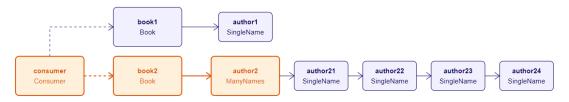
author22. Printable returns "Richard Helm"



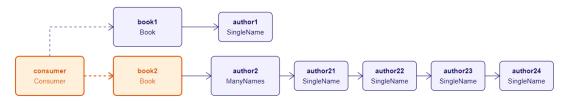
author23.Printable returns "Ralph Johnson"



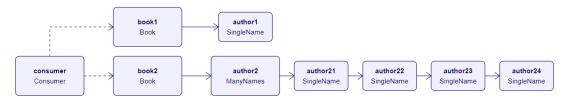
author24. Printable returns "John Vlissides"

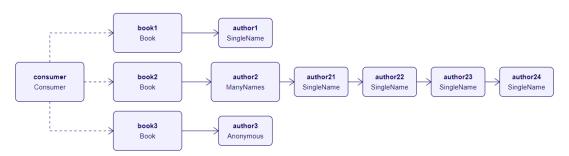


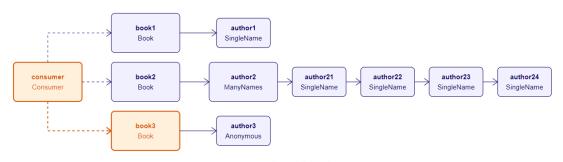
author2. Printable returns "Erich Gamma, Richard Helm, Ralph Johnson, John Vlissides"



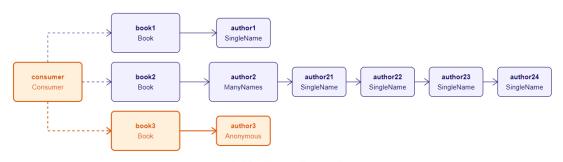
book2.ToString() returns "Erich Gamma, Richard Helm, Ralph Johnson, John Vlissides, Design Patterns"



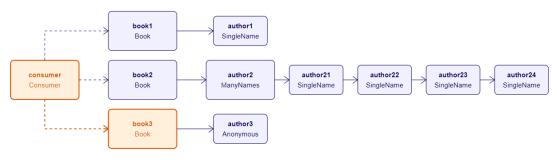




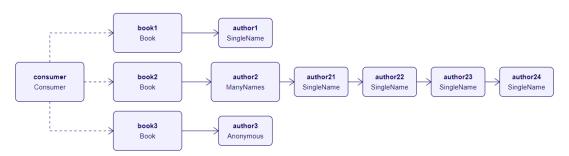
consumer calls book3.ToString()

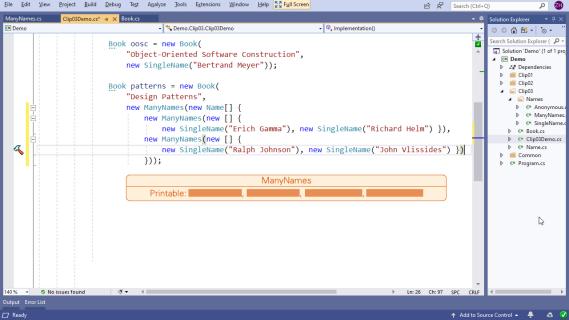


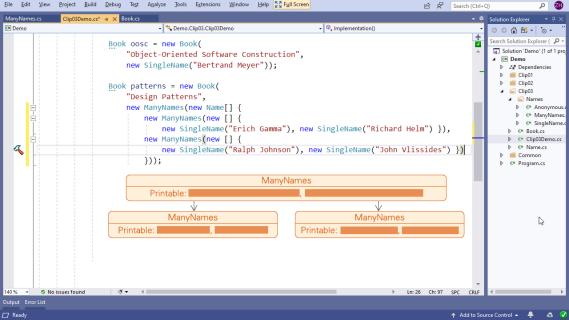
author3. Printable returns "Anonymous"

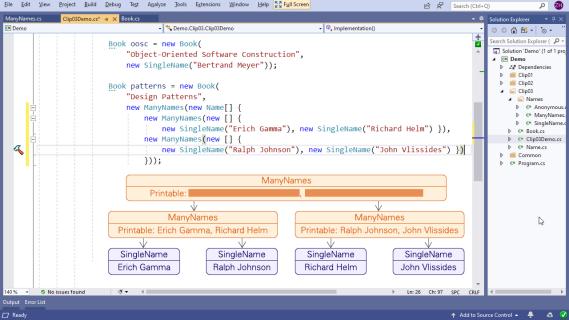


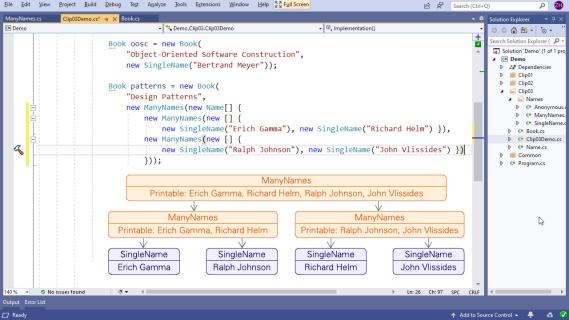
book3.ToString() returns "Anonymous, One Thousand and One Nights"

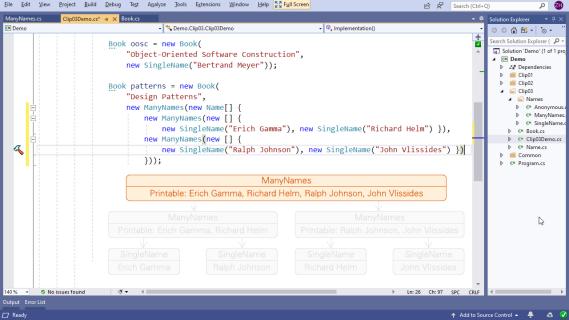












#### The Composite design pattern

- Simplifies code which consumes multitudes of objects
- Pull out complex code which deals with many objects
- Move that code into a composite element

#### Composite implementation

- Expose an abstract base (abstract class or interface)
- One concrete implementation models a single object
- Another implementation models many objects
- Client only observes the abstract base type

#### Common issues regarding Composite pattern

- Composite supports recursion
- Problem domain might not be recursive
- Composite implementation can forbid recursive elements
- Constructor can request a concrete type

#### Combining Composite with other patterns

- Fits nicely with Factory Method and Abstract Factory
- They detach client from Composite implementation
- Client only depends on factory and composite base

#### Advanced Composite implementations

- It can expose a single object as many objects
- Client may require uniform access to many objects
- Turn a single object into a sequence with one element
- Composite will always simplify the client code