Answer Key

Question Number	Question	Answer
1	When setting up an Awe.js application from scratch, under what function do we require the needed flies to run our application	A
2	What Awe feature defines the position of our projections in relation to our marker?	B
3	What parameter do we pass to an event listener when we want to detect when an object is clicked?	D
4	Which demonstrates the proper placement of the poi_id in a projection?	C
5	Which would cause the scene to properly update after an event takes place?	A