

# Answer Key

Question Number	Question	Answer
1	What type of tag would add a background to our A-Frame application?	B
2	What is the proper HTML tag we use to create a torus knot?	A
3	Where do we define animations for our objects?	D
4	Which object has a texture applied to it?	A
5	What are the two build files found within the AR.js files, that we must require in our application to convert our A-Frame app to AR.js?	A