Answer Key

Question Number	Question	Answer
1	What type of format do we use when loading an OBJ model into AR.js?	A
2	How do we access our camera feed in AR.js?	B
3	What must we set the embedded AR.js property in our scene tag and the hit- testing-enabled property in our anchor tag to in order to enable AR?	D
4	What is the technical term used for projections that remain visible and stuck to a specific area in our scene?	B
5	Although we can keep a POI the same for many projections, what must we keep different for every projection?	D