

CMPT 383

Lecture 3: Haskell Lists (continued)



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remove_at function

```
remove_at :: [a] -> Int -> [a]
remove_at [] _ = []
remove_at (h:t) 0 = t
remove_at (h:t) i = h:(remove_at t (i-1))
```

Fundamental Issues with FP

- Doubly-linked lists are not possible in pure FP
- Arrays are not possible in pure FP
- No $O(1)$ access to list/array indices
 - No expected $O(1)$ dictionary lookups
- And more...
- This is why I personally don't use Haskell, but it's still great for learning FP

update_at function

```
update_at :: [a] -> Int -> a -> [a]
update_at [] _ _ = []
update_at (h:t) 0 v = v:t
update_at (h:t) i v = h:(update_at t (i-1) v)
```


List append

- Would like to be able to combine lists, rather than just prepend elements to list
- $[1,2] ++ [3,4] ++ [5] = [1,2,3,4,5]$
- $(++) :: [a] \rightarrow [a] \rightarrow [a]$

```
(++) :: [a] -> [a] -> [a]
(++) []      y = y
(++) (xh,xt) y = xh:(xt ++ y)
```

List reverse

- `reverse [1,2,3,4,5] = [1,2,3,4,5]`
- `reverse :: [a] -> [a]`
- `(++) :: [a] -> [a] -> [a]`

```
reverse :: [a] -> [a]
reverse [] = []
reverse h:t = (reverse t) ++ [h]
```

Correct, but inefficient

- Call append every time
- $O(n^2)$

```
reverse :: [a] -> [a]
reverse [] = []
reverse h:t = (reverse t) ++ [h]
```

```
(++) :: [a] -> [a] -> [a]
(++) [] y = y
(++) (xh,xt) y = xh:(xt ++ y)
```

Faster Solution: Tail Recursion

- In tail recursion, you use an “accumulator”
- Accumulate the result, then return it when finished with the list
- Try building using a helper `reverse' :: [a] -> [a] -> [a]`

```
reverse :: [a] -> [a]
reverse l = reverse' l []
  where reverse' [] acc = acc
        reverse' h:t acc = reverse' t (h:acc)
```


Aside: Tail Call Optimization

- One negative thing about recursion is that it pops the call stack
- Does that need to be the case?
- If recursion does no computation after recursive call, what is the stack useful for
- Optimizing Haskell compiler (-O2 and above) will remove call stack
- So does gcc!

```
reverse :: [a] -> [a]
reverse l = reverse' l []
  where reverse' [] acc = acc
        reverse' h:t acc = reverse' t (h:acc)
```

List Syntactic Sugar

- Can be annoying to write `a:b:c:d:[]`
 - `[a,b,c,d] = a:b:c:d:[]`
- Can be annoying to write `[1,2,3,4,5]`
 - `[1..5] = [1,2,3,4,5]`
- Can be annoying to write `[0,2,4,6,8]`
 - `[0,2..8] = [0,2,4,6,8]`
- Also `[x..]` gives infinitary list starting from x
- `[x,y..]` give infinitary list starting from x, with increments y-x

Strings!

- Strings are just lists of characters
 - `String = [Char]`
- So, operations on strings are just list operations
 - String concat: `(++)`
- One additional syntactic sugar:
 - `“abc” = ['a', 'b', 'c'] = 'a' : 'b' : 'c' : []`

List Comprehensions

- Originally inspired from math set notation: $\{ x \mid x \text{ in Nat, } x \% 2 == 0 \}$
- Also used in python
- Actually syntactic sugar
 - What for? The list monad! — see the desugaring later in the semester!

Generators

- Contain the source values for the comprehension
- `x <- [1,2,3,4]`
- `y <- [5,6,7,8]`
- `z <- ['a'..'z']`

Generator + Expression = Comprehension

- The generator binds elements of the list to variables
- The expression shows how to use the elements of the list
- What do you think the following expression evaluates to?
 - `[x^2+1 | x <- [1,2,3,4,5]]`
- `[2,5,10,17,26]`

Multi-Generator Drifting

- You can build comprehensions from more than one generator
- Corresponds to the “cartesian product” of the two lists
- What do you think the following expression evaluates to?
 - `[10*x + y | x <- [1,2,3], y <- [1,2,3]]`
- `[11,12,13,21,22,23,31,32,33]`

Guards

- You can filter down to some subset of the elements
 - $[10 * x + y \mid x \leftarrow [1, 2, 3], y \leftarrow [1, 2, 3], x \% 2 == 0]$
- $[21, 22, 23]$

Using Comprehensions to Flex on Imperative Languages

```
public void quickSort(int arr[], int begin, int end) {  
    if (begin < end) {  
        int partitionIndex = partition(arr, begin, end);  
  
        quickSort(arr, begin, partitionIndex-1);  
        quickSort(arr, partitionIndex+1, end);  
    }  
}
```

```
private int partition(int arr[], int begin, int end) {  
    int pivot = arr[end];  
    int i = (begin-1);  
  
    for (int j = begin; j < end; j++) {  
        if (arr[j] <= pivot) {  
            i++;  
  
            int swapTemp = arr[i];  
            arr[i] = arr[j];  
            arr[j] = swapTemp;  
        }  
    }  
  
    int swapTemp = arr[i+1];  
    arr[i+1] = arr[end];  
    arr[end] = swapTemp;  
  
    return i+1;  
}
```

```
qs :: [a] -> [a]  
qs (x:xs) = smaller ++ [x] ++ larger  
    where smaller = qs [a | a <- xs, a <= x]  
          larger  = qs [a | a <- xs, a > x ]
```