Ch.8. Iteration Bound

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Outlook

Introduction

Data Flow Graph (DFG) Representation

Loop Bound and Iteration Bound

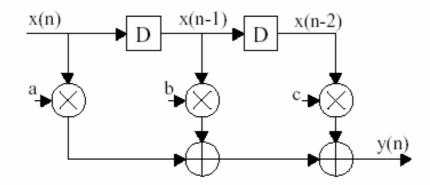
Compute the Iteration Bound

Conclusion

Representation Methods of DSP systems

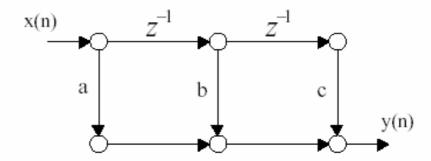
Example: y(n)=a*x(n)+b*x(n-1)+c*x(n-2)

- Graphical Representation Method 1: Block Diagram
 - Consists of functional blocks connected with directed edges, which represent data flow from its input block to its output block



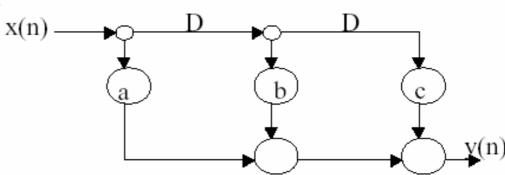
Graphical Representation Method 2: Signal-Flow Graph

- SFG: a collection of nodes and directed edges
- Nodes: represent computations and/or task, sum all incoming signals
- Directed edge (j, k): denotes a linear transformation from the input signal at node j to the output signal at node k
- Linear SFGs can be transformed into different forms without changing the system functions. For example, *Flow graph reversal* or *transposition* is one of these transformations (Note: only applicable to single-input-singleoutput systems)
- Usually used for linear time-invariant DSP systems representation



Graphical Representation Method 3: Data-Flow Graph

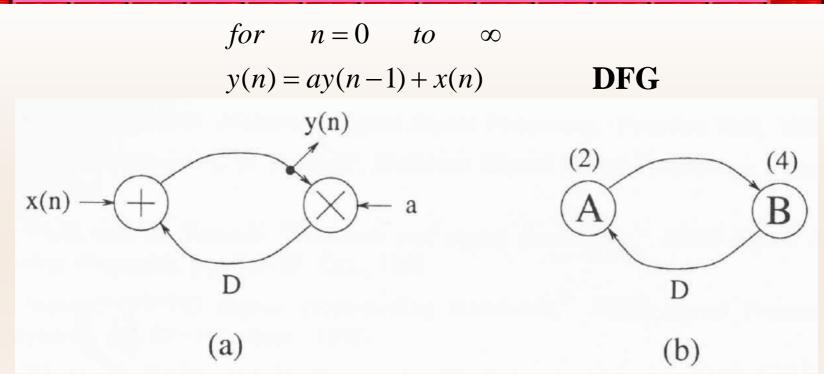
- DFG: nodes represent computations (or functions or subtasks), while the directed edges represent data paths (data communications between nodes), each edge has a nonnegative number of delays associated with it.
- DFG captures the data-driven property of DSP algorithm: any node can perform its computation whenever all its input data are available.
- Each edge describes a precedence constraint between two nodes in DFG:
 - Intra-iteration precedence constraint: if the edge has zero delays
 - Inter-iteration precedence constraint: if the edge has one or more delays
 - DFGs and Block Diagrams can be used to describe both linear single-rate and nonlinear multi-rate DSP systems
 - · Fine-Grain DFG



Introduction

- Iteration Bound=maximum loop bound OR maximum non-loop bound
- Clock period=critical path period=cycle time =1/clock rate
- Sample rate= the number of samples processed in the DSP system per second (throughput rate)
- Impossible to achieve an iteration bound less than the theoratical iteration bound with infinite processors

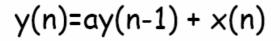
DSP Program:Example

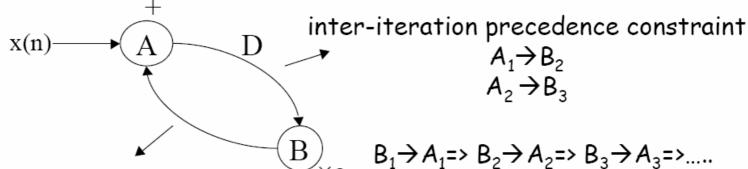


Each edge of DFG defines a precedence constraint Precedence Constraints:

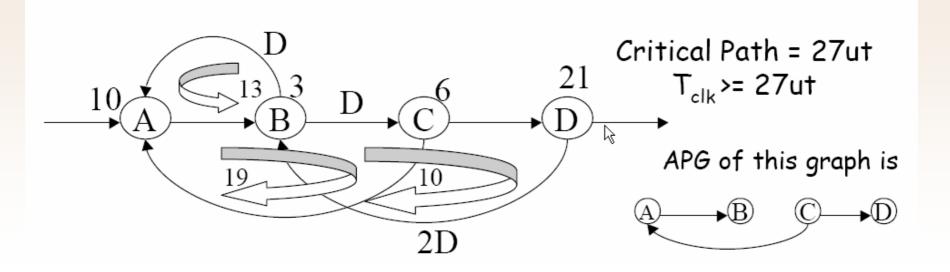
- Intra-iteration ---- edges with no delay elements
- Inter-iteration ---- edges with non-zero delay elements

Intra Iteration Period:
$$A_k \to B_k$$
Inter Iteration Period: $B_k \Rightarrow A_{k+1}$





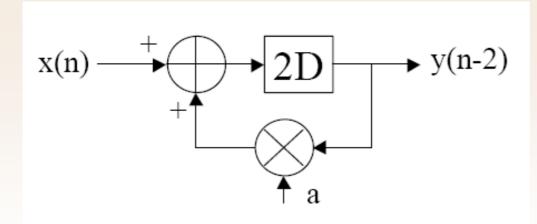
intra-iteration precedence constraint



Definitions:

Loop: a directed path that begins and ends at the same node; Loop bound of the j-th loop: defined as Tj/Wj, where Tj is the loop computation time & Wj is the number of delays in the loop

$$y(n) = a*y(n-2) + x(n)$$
, we have:



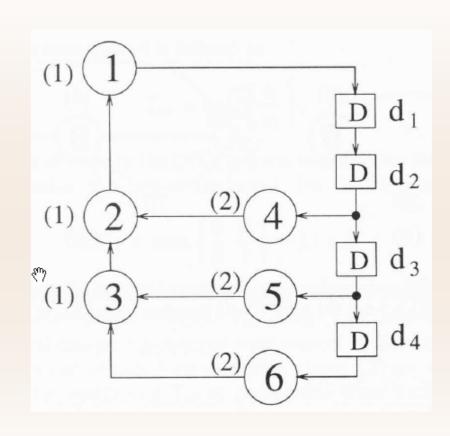
$$T_{loopbound} = \frac{T_m + T_a}{2} = 5ns$$

Loop Bounds in DFG

Critical Path: The path with the longest computation time among all paths that contain zero delays Loop: Directed path that begins and ends at the same node

Loop Bound=t//w/, where t/ is the loop computation time and w/ is the number of delays in the loop Critical Loop: the loops in which has maximum loop bound.

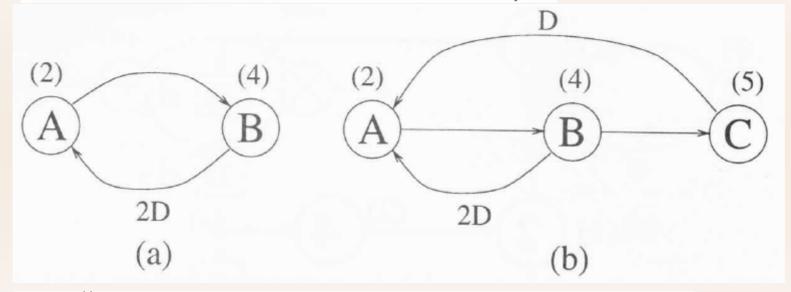
Iteration Bound: maximum loop bound / non-loop bound, i.e., a fundamental limit for recursive / non-recursive algorithms



Loop bounds: 4/2 u.t. (max), 5/3 u.t., 5/4 u.t.

Iteration Bound

Definition:
$$T_{\infty} = \max_{l \in L} \{ \frac{t_l}{w_l} \}$$



- (a) Iteration bound= 6/2 = 3 u.t.
- (b) Iteration bound= Max { 6/2 , 11/1 } = 11 u.t.

最长路径矩阵算法(longest path matrix, LPM)

最小环均值算法 (minimum cycle mean, MCM)

负周期检测算法 (negtive cycle detection)

longest path matrix, LPM

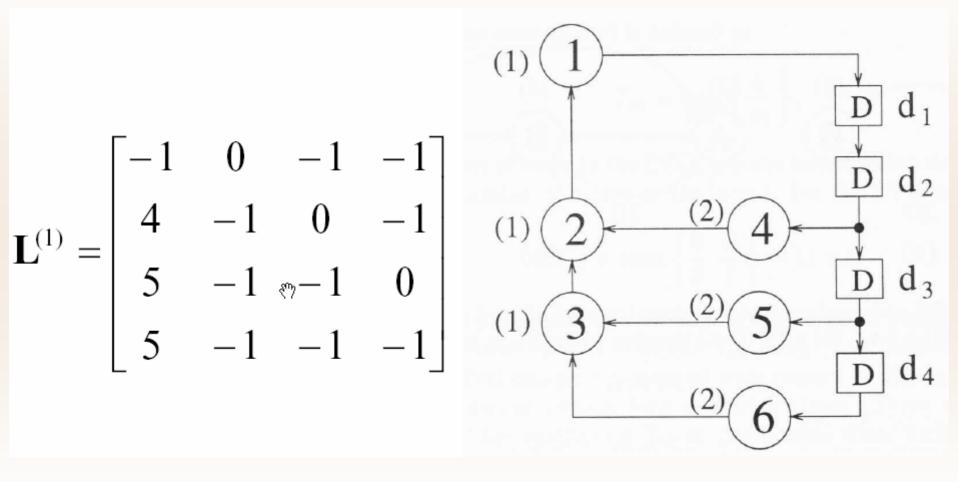
A series of matrix is constructed, and the iteration bound is found by examining the diagonal elements of the matrices.

d:#ofdelays

Compute L1~Lm, m=1, 2, 3, ..., d

 $l_{i,j}^{(m)}$: The longest computation time of all paths from delay element d_i to delay element d_j that pass through exactly m-1 delays, where the delay d_i and delay d_j are not included for m-1 delays.

If no path exists, then the value of *I* equals -1.



A DFG with Three loops using LPM(3/3)

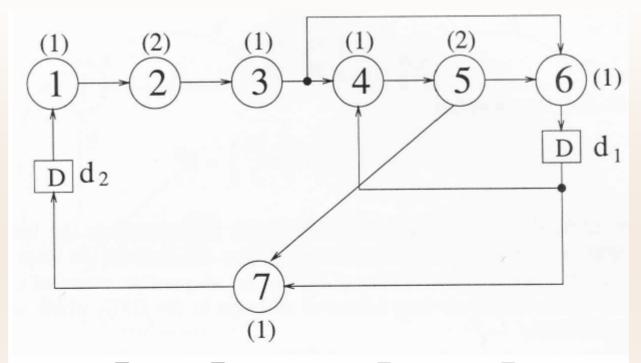
$$\mathbf{L}^{(3)} = \begin{bmatrix} 5 & 4 & -1 & 0 \\ 8 & 5 & 4 & -1 \\ 9 & 5 & 5 & -1 \\ 9 & -1 & 5 & -1 \end{bmatrix} \quad \mathbf{L}^{(4)} = \begin{bmatrix} 8 & 5 & 4 & -1 \\ 9 & 8 & 5 & 4 \\ 10 & 9 & 5 & 5 \\ 10 & 9 & -1 & 5 \end{bmatrix}$$

$$\mathbf{L}^{(4)} = \begin{vmatrix} 8 & 5 & 4 & -1 \\ 9 & 8 & 5 & 4 \\ 10 & 9 & 5 & 5 \\ 10 & 9 & -1 & 5 \end{vmatrix}$$

$$T_{\infty} = \max_{i,m \in \{1,2,\dots,d\}} \{\frac{l_{i,i}^{(m)}}{m}\}$$

$$T_{\infty} = \max_{i,m \in \{1,2,\dots,d\}} \left\{ \frac{4}{2}, \frac{4}{2}, \frac{5}{2}, \frac{5}{3}, \frac{5}{3}, \frac{8}{3}, \frac{8}{4}, \frac{8}{4}, \frac{5}{4}, \frac{5}{4} \right\} = 2$$

A Filter Using LPM



$$\mathbf{L}^{(1)} = \begin{bmatrix} 4 & 4 \\ 8 & 8 \end{bmatrix} \qquad \mathbf{L}^{(2)} = \begin{bmatrix} 12 & 12 \\ 16 & 16 \end{bmatrix}$$

$$T_{\infty} = \max\{\frac{4}{1}, \frac{8}{1}, \frac{12}{2}, \frac{16}{2}\} = 8$$

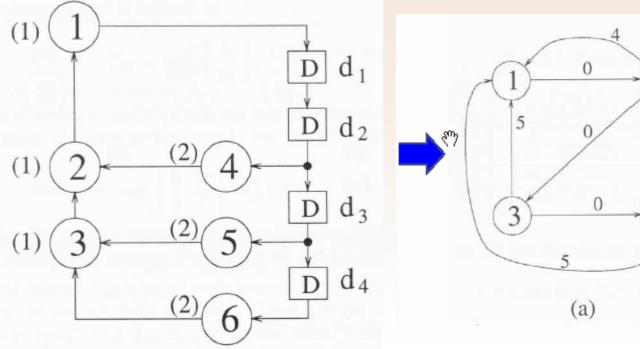
MCM

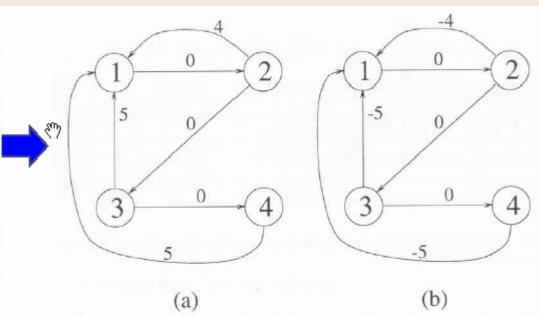
- 1. Construct the new graph G_d (DFG G)
 - transform from DFG
 - decide the weight of each edge
- 2. Compute the maximum cycle mean
 - construct the series of d+1 vectors f^(m), m=0, 1, 2, ...,d
 - An arbitrary reference node is chosen in <u>G</u>d (called this node s). The initial vector f⁽⁰⁾ is formed by setting f⁽⁰⁾(s)=0 and setting the remaining nodes of f⁽⁰⁾ to infinity.
 - find the max cycle mean
- 3. Find the min cycle mean between each cycle

A DFG with 3 loops using MCM (1/5)

delay => node
longest path length (computation time) =>weight
w(i,j)

If no zero-delay path exists from delay d_i to delay d_j, then the edge I -> j does not exist in Gd.

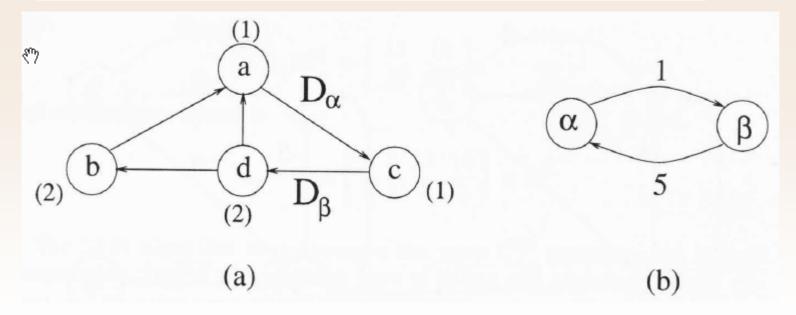




A DFG with 3 loops using MCM (2/5)

Longest path length

- path which pass through no delays
- longest: two loops that contain D_a and Db
 - max { 6,4 } = 6
- cycle mean = 6/2=3



Cycle mean= Average length of the edge in c (Cycle = Loop)

Compute the cycle mean

A DFG with 3 loops using MCM (4/5)

$$f^{(0)} = \begin{bmatrix} 0 \\ \infty \\ \infty \\ \infty \\ \infty \end{bmatrix} \qquad f^{(1)} = \begin{bmatrix} \infty \\ 0 \\ \infty \\ \infty \\ \infty \end{bmatrix} \qquad f^{(2)} = \begin{bmatrix} -4 \\ \infty \\ 0 \\ \infty \end{bmatrix} \qquad f^{(3)} = \begin{bmatrix} -5 \\ -4 \\ \infty \\ 0 \end{bmatrix} \qquad f^{(4)} = \begin{bmatrix} -8 \\ -5 \\ -4 \\ \infty \end{bmatrix}$$

 $f^{(m)}(j) = \min_{i \in I} (f^{(m-1)}(i) + \overline{w}(i, j))$

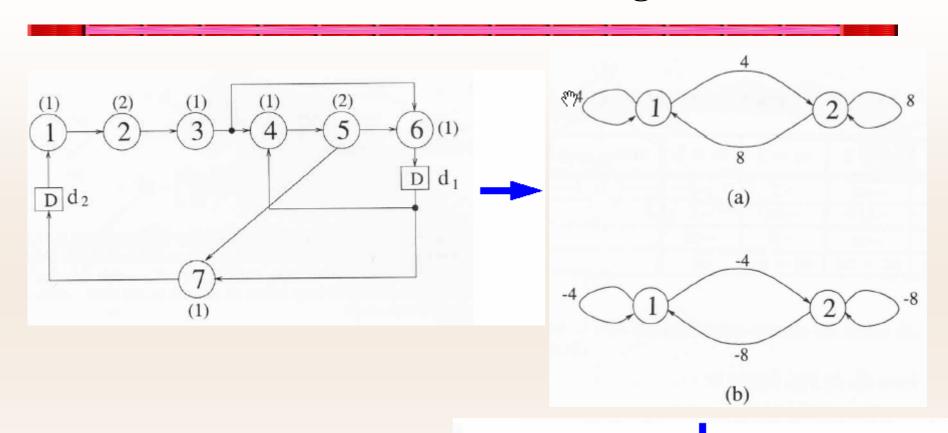
A DFG with 3 loops using MCM (5/5)

$$T_{\infty} = -\min_{i \in \{1, 2, \dots, d\}} (\max_{m \in \{0, 1, 2, \dots, d-1\}} (\frac{f^{(d)}(i) - f^{(m)}(i)}{d - m}))$$

	m = 0	m = 1	m=2	m = 3	$\max_{0 \le m \le 3} \left\{ \frac{f^{(4)}(i) - f^{(m)}(i)}{4 - m} \right\}$
i=1	-2	$-\infty$	-2	-3	-2
i=2	$-\infty$	-5/3	$-\infty$	-1	-1
i = 3	$-\infty$	$-\infty$	-2	$-\infty$	-2
i = 4	$\infty - \infty$	$\infty - \infty$	$\infty - \infty$	∞	∞

$$T_{\infty} = -\min\{-2, -1, -2, \infty\} = 2$$

A Filter Using MCM



	m = 0	m = 1	$\max_{0 \le m \le 1}$	$\left\{ \frac{f^{(2)}(i) - f^{(m)}(i)}{2 - m} \right\}$	
i = 1	-12/2	-8/1	-6		
i = 2	-∞	-8/1	-8		

$$f^{(0)} = \begin{bmatrix} 0 \\ \infty \end{bmatrix} f^{(1)} = \begin{bmatrix} -4 \\ -4 \end{bmatrix} f^{(2)} = \begin{bmatrix} -12 \\ -12 \end{bmatrix}$$

$$T_{\infty} = -\min\{-8, -6\} = 8$$

Conclusion

When the DFG is recursive, the iteration bound is the fundamental limit on the minimum sample period of a hardware implementation of the DSP program.

Two algorithms to compute iteration bound, LPM and MCM were explored.