

LARSEN CLARENCE DSOUZA

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Objective

To work in an environment which encourages me to succeed and grow professionally where I can utilize my skills and knowledge appropriately.

Technical Skills

Languages	C, Java ,Python
Operating System	Windows, Ubuntu, Mac OS
Databases	MySQL, Oracle 11g
Web Technologies	HTML, CSS , Bootstrap, Javascript

Personal Skills

	<ul style="list-style-type: none">• Honest, hardworking & eager to learn.• Open minded to other viewpoints to work well as a team.• Ability to cope with the changing environment.• Self-motivation.
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Educational Qualification

B.E (CSE) (2015-19)	St Joseph Engineering College, Mangalore (VTU University, Belgaum) Marks: 60%
12th (2015)	St Aloysius Pre-University College, Mangalore (Karnataka State Board) Marks: 70%
10th (2013)	St Aloysius High School, Mangalore (Karnataka State Board) Marks: 73%

Projects Undertaken	
Augmented Reality in Anatomy	<p>The main objective of this project is to help primary school students to visualize complex human anatomy models easily. Students can Scan the anatomy images provided in AR Anatomy textbook using the application and the appropriate 3D Anatomy models will be augmented on the user's Environment.</p> <p>This application was designed using Unity3D and Vuforia.</p>
VTU Student Result Data Analyzer	<p>This project was taken up as a part of my internship in Data Science at Visionest, Moodabidri. The main aim of this project is to analyze student and college performance using various Graphs.</p> <p>Technology and programming languages: R language, Shiny Package, HTML, CSS, Bootstrap.</p>
Library Management System	<p>The main aim of this project is to provide a platform to manage the Library easily using a web application. The records of the students who borrow and return the books will be kept in a database. The project also allows to find out who has made the best use of Library between given time.</p> <p>Technology and programming languages: Java, JavaScript, HTML, CSS, JSP.</p>
TO- Do- LIST Web Application	<p>This is a Web-Application which allows users to add and delete Items to the List. Animation is used to make the web application more interactive and Improve the UI. jQuery is used to minimize the JavaScript code.</p> <p>Technology and programming languages: JavaScript, HTML, CSS, jQuery, Bootstrap.</p>
Madime	<p>This project was taken up as a part of my internship as a web developer at Flicker Infotech, Mangaluru. The main aim of this project is to provide details of vendors required for arranging wedding ceremony in Mangaluru. List of venues, caterers, photographers, decorators are provided in this web application.</p> <p>Technology and programming languages: JavaScript, HTML, CSS, Bootstrap</p>
Color Guessing Game	<p>This is a simple game where the user will be showed a RGB colour Code, and the user will have to guess the Colour from the given Options. User is given an option to select the difficulty Level. This was done as a hobby Project.</p> <p>Technology and programming languages: JavaScript, HTML, CSS, Bootstrap.</p>

Internships	
Front End Development	I took this internship after my 6th semester of engineering. In this internship, I worked on a project called 'Madime' which was basically a website to get information about various vendors required for a wedding ceremony. In this project, I worked on HTML, CSS, Bootstrap, and Javascript to build the front end for the website.
Data Science	This internship was taken after my 7th semester of engineering. In this internship, I learned the basics of Data science and how it can be used in the real world to solve problems. We were introduced to some basic Data Science Algorithms and where they can be applied. In this internship, we worked on a project called 'VTU Data Visualizer' which will help users to visualize the results of students in VTU exams. To build this project we used R Language and Shiny Package, HTML, CSS, Bootstrap.

Extracurricular Activities	
	<ul style="list-style-type: none"> • Participated in Inter Parish level Cricket competition. • Participated in Inter Parish Level Football competition. • Secured 2nd place in Kabbadi Match organized by Prem Association(R),Surathkal.

Personal Details	
Address	D.no 1-T-68/5., "Ave Maria" , Kodikere House, Kulai Post, Mangalore, Karnataka - 575019
Languages known	English, Hindi, Kannada, Konkani, Tulu.
Date of Birth	10th July 1997.