

# An Introduction to Machine Learning for Social Science

## Class 1: Introduction

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# Why Machine Learning for Social Science?

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- Identify substantive topics or themes in a collection of documents.

# Machine learning refers to a vast set of tools that can learn from and make predictions on data.

- **Supervised** learning: Predict or estimate an *output*, usually quantitative (wage) or categorical (Republican/Democrat), based on a set of *inputs*.
- **Unsupervised** learning: We observe only the inputs, but no measure for the outputs. Our task is to learn relationships and structures from such data.

# Machine Learning Today

- 1800s–1980s: linear models



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- Since 1980s:
  - More computational power
  - + More data
  - + New techniques
  - = Broader applications, bigger audience

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## Social Science

- Infer extent and strategy of Chinese censorship: King, Pan, and Roberts (2014):
- Measure polarization in political institutions: Clinton, Jackman, and Rivers (2004):

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- 3) While it is important to know what job is performed by each cog, it is not necessary to have the skills to construct the machine inside the box.
- 4) Applying machine learning methods to “real-world problems” requires both quantitative skills + social science reasoning.

# Core Learning Objectives

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## Proximate Goals

- 1) Learn about core concepts in machine learning and statistics, developing skills that are transferable to other types of data and inference problems.
- 2) Be introduced to substantive problems and apply the techniques from the course.
- 3) Develop their programming abilities in R.
- 4) Be able to learn independently and tackle more advanced topics and challenges in data analysis.

# Course Outline

## Supervised Learning:

- simple and multiple regression
- classification and logistic regression
- LASSO
- cross validation

## Unsupervised Learning:

- clustering
- topic models
- principle component analysis

## Other Stuff

- text as data
- how to assess performance
- the politics of machine learning (bias, transparency, etc)

# This Course Will Not

- Go into the technical details behind machine learning methods, such as optimization algorithms and theoretical properties.
- Cover all machine learning tools, or even most of them.
- Teach you to be a professional programmer or software developer.

# Prerequisites

150A or equivalent. This includes:

- A mechanical understanding of regression
- A brief introduction to statistical inference
- Experience in the R programming language

This course is geared towards a 150B audience.

# Instructors

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- TA: Tongtong Zhang

# Lecture & Sections

## Semi flipped classroom

- 1/2 lecture, 1/2 coding in R.
- Bring your laptop, prepare to close it
- Install R, RStudio, and R markdown now!

## Sections

- Review lecture materials, finish exercises
- Improve R programming
- Introduce Python\*\*\*

# Materials & Websites

## Canvas

- Lectures Notes, Code, and Data
- Homework (Assigned and Returned)

## Piazza

- Questions and discussion
- Ask question anonymously
- Communicate with instructors and each other
- Use Piazza first, before email!!!

# Evaluation

- Homework: five assignments, 35% of final grade.
  - In general, assignments are assigned at the end of lecture, and due the following week. Exceptions will be noted.
  - Programming in R should be submitted in R markdown.
  - Submit on Canvas.
  - Collaboration is encouraged, write up your own.
- Group Project: 15% of final grade.
  - Teach the class about one ML topic we didn't cover.
- Midterm exam: One exam, 20% of final grade.
- Final Exam: 20% of final grade.
- Participation: 10%.
  - Attend class and ask questions.
  - Post on Piazza.
  - Actively participate in weekly sections.

# Grading Policy and Accommodations

- All grades in this class are final.
- Extensions or incompletes will be given only to students with a **documented** emergency or illness.
- Let me know ASAP if you need special accommodations.

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