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BY

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## Preface

This is a book in which analysis is accurate.

The games in this book show the working of the mind of the master, and the commentary has been intended to guide the thought of him who plays over these games so that he may perceive weakness and merit. Notes have been made solely for that purpose. The glossary was meant to be both necessary and sufficient. Nowhere will it be found lacking in supplying explanation needed, but it has no superfluities.

The work has been translated from German, all but the early part, by Mr. R. Teichmann, and some valuable advice has been given to me by Mr. Teichmann, for which I beg to thank him here.

EMANUEL LASKER.

New York. May 10, 1910.



# Tournament Crosstable

TODO



# Games of the tournament

## Game No. 1

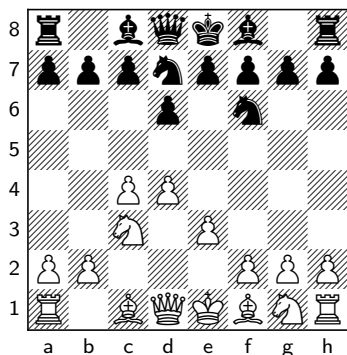
### Queen's Pawn Opening

White  
Dus–Chotimirski

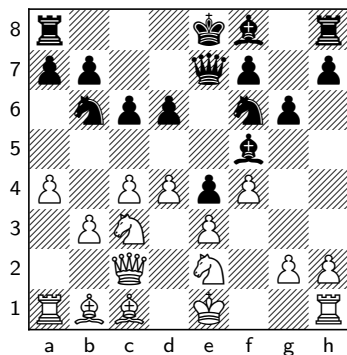
Black using the f8 rook on the e-file, was  
Miseses indicated.

1      d4      ♘f6  
2      c4      d6  
3      ♘c3      ♘bd7  
4      e3

8      ♙b1      c6  
9      ♚c2      ♘b6  
10      b3      ♙f5  
11      a4



11 ♘g3 would have been simply met  
by 11...O-O-O



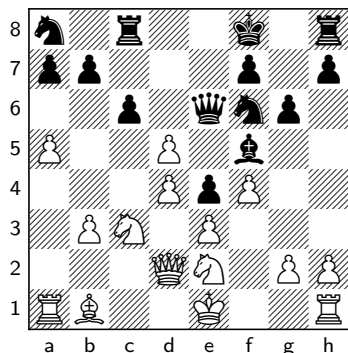
After 4 e4 the continuation might  
be: 4...e5 5 ♘f3 g6 6 ♙g5 h6 7  
♙h4 ♙g7 8 ♙g3

4      ...      e5  
5      ♙d3      g6  
6      f4      ♚e7  
7      ♘ge2      e4

11      ...      ♚c8  
12      a5      ♘a8  
13      ♙a3      ♚e6  
14      ♚d2      d5  
15      ♙xf8      ♚xf8  
16      cxd5

A premature attempt at attack.  
7... ♙g7 followed by 8...O-O and

This exchange was unnecessary. White ought to have continued at once with 16 ♖a4 ; if then 16...dxc4 17 ♖c5 would follow with an excellent game.



16 ... cxd5  
 17 ♖a4 ♜g7  
 18 O-O ♖c7  
 19 ♖c5 ♜c6  
 20 ♜c1 ♜b5  
 21 ♖c3 ♜c6

22 ♖e2

White might very well have continued 22 b4 threatening to bring the light-squared bishop into action via c2 and a4; a plausible continuation would have been 22...b6 23 axb6 axb6 24 ♖5a4 ♖b5 25 ♖e2 ♜d6 26 h3 and white has a slight advantage.

22 ... ♜b5  
 23 ♖c3 ♜c6  
 24 ♖e2 ♜b5  
 25 ♖c3 ♜c6  
 26 ♖a2 ♜b5  
 27 ♖c3 ♜c6  
 28 ♖e2 ♜b5

Drawn

1h 15

1h 15

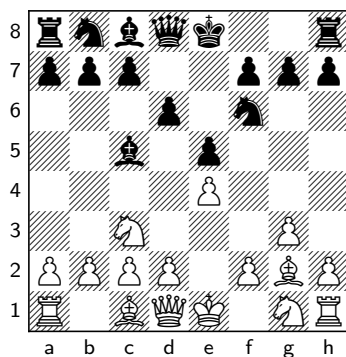
## Game No. 2

Vienna Game

White  
E. Cohn

Black  
Burn

1 e4 e5  
 2 ♖c3 ♜c5  
 3 g3 ♖f6  
 4 ♜g2 d6





4... ♖c6 appears to be preferable, with a view to saving the important dark-squared bishop from being exchanged, by 5... a6

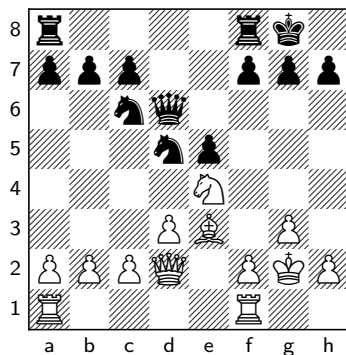
5      ♖a4      ♜c6  
6      ♜e2      ♚e7  
7      d3      ♙e6  
8      O-O      d5  
9      ♜xc5      ♚xc5  
10      ♙e3      ♚d6  
11      exd5      ♙xd5  
12      ♜c3      ♙xg2  
13      ♚xg2      ♜d5  
14      ♚d2

14 ♔f3 taking possession of the diagonal which the fianchettoed bishop commanded before, seems more natural.

14 ... O-O

Black ought to castle queenside, to attack on the kingside.

15   e4



15 ... ♞xe3+

15... ♖g6 16 f4 f5 17 ♜c3 (or  
17 ♜c5 ♜xe3+ 18 ♖xe3 ♜d4  
17... ♚ad8) would have created  
interesting complications, which  
would probably have turned out in  
Black's favour.

16 ♔xe3 ♕d4  
17 c3 ♕xe3  
18 fxe3

Drawn

1h 10

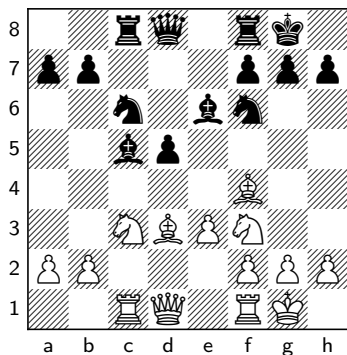
0h 40

## Game No. 3

## Queen's Gambit Declined

White  
Nenarokow

- 1 d4 d5
- 2 c4 e6
- 3 ♖c3 ♗f6
- 4 ♗f3 ♕e7
- 5 ♘f4 O-O
- 6 e3 c5
- 7 ♘d3 ♗c6
- 8 cxd5 exd5
- 9 dxc5 ♘xc5
- 10 O-O ♘e6
- 11 ♖c1 ♖c8



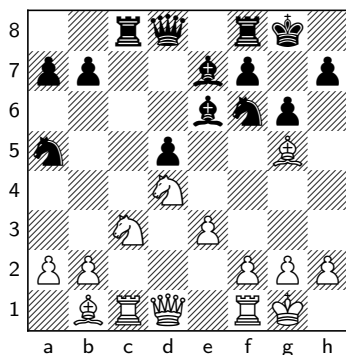
Better 11...a6 12 ♘b1 d4 13 ♗a4 ♘a7 ; the black dark-squared bishop should exert a pressure on d4.

- 12 ♘b1 ♗a5

There the knight is out of play.  
12...♖e7 13 ♘g5 ♖fd8 14 ♖d3 h6

Black was a feasible line of play. The checks would have done Black no harm.

- 13 ♘g5 ♘e7
- 14 ♗d4 g6



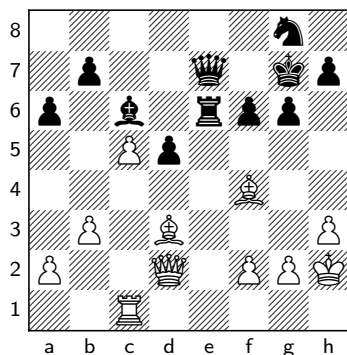
- 15 ♖e2

White might have played f4 followed by f5; e.g. 15 f4 ♘g4 16 ♖e1 ♗c4 17 f5 ♗xb2 18 h3 and White would have an irresistible attack.

- 15 ... ♗c6
- 16 ♗f3 ♖b6
- 17 h3 ♖fd8
- 18 ♖fd1 ♗g7
- 19 ♗d4 ♗xd4
- 20 exd4 ♖c4
- 21 ♘e3 ♖dc8
- 22 ♘d3 ♖b4
- 23 b3 ♖d8
- 24 ♗a4 ♖xc1
- 25 ♖xc1 ♘d7

26 ♖c5 ♜b6  
 27 ♙f4 ♙xc5  
 28 dxc5 ♞e6  
 29 ♞b2 ♞e7  
 30 ♙d6 ♞e8  
 31 ♞d2 ♙c6  
 32 ♙f4 ♘g8  
 33 ♞c3+ f6  
 34 ♙h2 ♙f7  
 35 ♞d2 a6  
 36 ♙d6 ♙g7  
 37 ♙f4 ♞e7

Adjourned.



38 ♙d6 ♞e8  
 39 ♙f4 ♞e7  
 40 b4 ♞e8  
 41 a3 ♙f7  
 42 ♜b1 f5  
 43 ♜b2 ♘f6  
 44 ♙b1 ♞e7  
 45 f3 ♘h5

46 ♙d6 ♞h4  
 47 g3

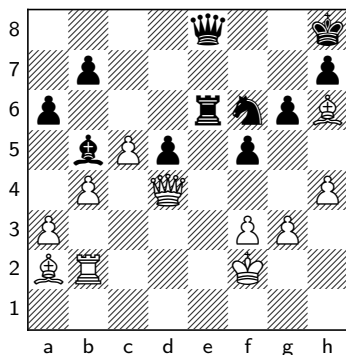
Both parties have taken care not to alter the position to any considerable extent. Black here lays a trap. If 47 ♞h6 Black would have answered 47... ♞xd6

47 ... ♞d8  
 48 ♙a2 ♘f6  
 49 ♙g2 ♞e8  
 50 ♙f2 ♙g7  
 51 ♙f4 ♙b5

An altogether faulty manoeuvre; the attack thus imitated is easily parried, whilst the d-pawn is left without support.

52 ♙h6+ ♙h8  
 53 ♞d1 ♘g8  
 54 ♞d4+ ♘f6  
 55 h4

This was calculated to a nicety.



55    ...    ♖e2+  
 56    ♔g1   ♖e1+  
 57    ♔h2   ♖e2+  
 58    ♔h3   ♗e6  
 59    ♕g5   f4+  
 60    g4     ♖e5

Black here lost the game by exceeding the time limit. The game might have gone on as follows: 60... ♖e5  
 61 ♗×f4 ♕f1+ 62 ♔h2 ♘d7 63 ♗d4  
 to White's advantage.

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