

# Hibernate Tutorial Notes

## A framework for persisting / saving java objects in a database

**ORM** — object-to-relational mapping

- the developer defines mapping between java class and database table

**CRUD** — Create - Read - Update - Delete

- **Hibernate vs. JDBC ?**

- hibernate uses JDBC for all database communications

First of all create database with:

```
String jdbcUrl = "jdbc:mysql://localhost:3306/hb_student_tracker?
user55L=false";
String user = "hbstudent";
String pass = "hbstudent";
```

**need a hibernate config file**

—> **java annotations**

**Entity Class** — Java class that is mapped to a database table

- **Java Annotations**

1. map class to database — @Table — on top of object class
2. map fields to database columns — @Column(name="column\_name") — on fields  
(note need @Id on id field)  
(if column name == field name, then annotation not needed)

**SessionFactory**

- Reads the hibernate config file
- Create Session objects
- Heavy-weight object, meaning only create once in app

**Session**

- Wraps a JDBC connection
- Main object used to save/retrieve objects
- Short-lived object
- Retrieved from SessionFactory

\*\*\*\* **Code: hibernate-tutorial/.../CreateStudentDemo.java** \*\*\*\*

**Primary Key (e.g. id)**

- Unique identifies each row in a table
- Must be a unique value

- Cannot contain NULL values
- **@GeneratedValue(strategy=GenerationType. ...)**
  - AUTO — pick an appropriate strategy for the particular data
  - IDENTITY — assign primary keys using identity column
  - SEQUENCE — assign primary keys using a database sequence
  - TABLE — assign primary keys using an underlying database table to ensure uniqueness
  - can also customize strategy
    - create subclass `org.hibernate.id.DequenceGenerator`
    - override method: `public Serializable generate(...)`
      - much to worry about

- **Modify auto-increase**

1. SQL bench: `ALTER TABLE hb_student_tracker.student auto_increment=3000` —> id start from 3000
2. reset table to blank: `truncate hb_student_tracker.student`

- Retrieve a java object with hibernate

\*\*\*\* **Code: `hibernate-tutorial/.../ReadStudentDemo.java`** \*\*\*\*

- **Query objects**

- Query language for retrieving objects
- similar in nature to SQL

\*\*\*\* **Code: `hibernate-tutorial/.../QueryStudentDemo.java`** \*\*\*\*

- **Update objects**

- single row
- multiple rows

\*\*\*\* **Code: `hibernate-tutorial/.../QueryStudentDemo.java`** \*\*\*\*

- **Delete objects**

\*\*\*\* **Code: `hibernate-tutorial/.../DeleteStudentDemo.java`** \*\*\*\*

## Project

### Customer Relationship Management (CRM)

- List customer
- add customer
- update customer
- delete customer

**DAO — data access object — helper class to access database**

- **Some useful annotations:**

- **@Transactional** — automatically call begin and end transaction
- **@Repository** — DAO implementations
  - ◆ automatically register the DAO implementation

- ◆ spring also provides translation of any JDBC related exceptions

- **RequestMapping method**

- **GET: (@GetMapping("/..."))**
  - ◆ good for debugging
  - ◆ bookmark or email URL
  - ◆ limitations on data length (1000 char)
- **POST: (@PostMapping("/..."))**
  - ◆ can't bookmark or email URL
  - ◆ no limitations on data length
  - ◆ can also send binary data

- **Service layer**

- **service facade** design pattern
- intermediate layer for custom business logic
- integrate data from multiple sources (DAO/repositories)
- **annotation: @Service**

1. define service interface
2. define service implementation
  1. inject the customerDAO

Service will manage transaction

## AOP — Aspect-Oriented Programming

- **Advantages:**

- reusable
- resolve code tangling
- resolve code scatter
- applied selectively based on configuration

- **Disadvantages:**

- too many aspects and app flow is hard to follow
- minor performance cost for aspect execution

- **Add logging code**

- **AOP Terminologies**

- **Aspect** — module of code for a cross-cutting concern (logging, security, ... )
- **Advice** — what action is taken and when it should be applied
- **Join Point** — when to apply code during program execution
- **Pointcut** — a predicate expression for where advice should be applied

- **Advice Types**

- **Before advice** — run before the method
- **After finally advice** — run after the method (finally)

- After returning advice — run after the method (success execution)
- After throwing advice — run after method (if exception thrown)
- Around advice — run before and after method
- **Weaving**
  - connecting aspects to target objects to create an advised object
  - Different types of weaving
    - ◆ compile-time
    - ◆ load-time
    - ◆ run-time
  - Regarding performance: run-time weaving is the slowest
- **AOP Frameworks**
  - Two leading AOP frameworks for java
    - ◆ Spring AOP
    - ◆ AspectJ
- **Spring AOP Support**
  - spring provides AOP support
  - key component of Spring
    - ◆ Security, transactions, caching etc
  - Uses run-time weaving of aspects
- **AspectJ**
  - original AOP framework
  - provide complete support for AOP
  - rich support for
    - ◆ joint points: method-level, constructors, field
    - ◆ code weaving: compile-time, post compile-time and load-time
- **Spring AOP Comparison**
  - Advantages:
    - ◆ simpler to use than aspectJ
    - ◆ use proxy pattern
    - ◆ can migrate to aspectJ when using @Aspect annotation
  - Disadvantages:
    - ◆ only supports method-level join points
    - ◆ can only apply aspects to beans created by spring app context
    - ◆ minor performance cost for aspect execution (run-time weaving)
- **AspectJ Comparison**
  - Advantages: support all join points
  - works with any POJO not just beans from app context
  - faster performance compared to spring app
  - complete AOP support
- **Disadvantages:**
  - compile-time weaving requires extra compilation step
  - aspectJ pointcut syntax can become complex
- **AOP @Before Advice**
  - Most common use

- ◆ logging, security, transaction
- audit logging
  - ◆ who, what, when, where
- API management
  - ◆ how many times has a method been called user
  - ◆ analytics: what are peak times? what is average load? who is top user?

