EE323 Assignment 2

Building an HTTP Proxy

Introduction

- HyperText Transfer Protocol (HTTP)
 - The protocol used for communication on the web
 - How the web browser requests resources from a web server
 - How the server responds
- For simplicity, we will be dealing only with HTTP version 1.0
 - RFC 1945 (http://www.ietf.org/rfc/rfc1945.txt)
- Common basic format of request and response messages
 - An initial line
 - Zero or more header lines
 - A blank line (CRLF)
 - An optional message body

Common HTTP Transactions

- A client creates a connection to the server
- The client issues a request by sending a line of text to the server
 - An HTTP method: GET, POST, PUT, etc.
 - A request URI: URL, etc.
 - The protocol version: HTTP/1.0, etc.
 - The message body of the initial request is typically empty
- The server sends a **response** message
 - Initial line consisting of a status line (request success/fail)
 - The protocol version: HTTP/1.0, etc.
 - A response status code: success, fail
 - A reason phrase: description of the status code
 - Data requested by the client at the message body
- Connection is closed

Let's Try!

- Open an UNIX prompt (Linux terminal is also okay)
- Type "telnet www.google.com 80"
- Type "GET / HTTP/1.0"

Connection is closed

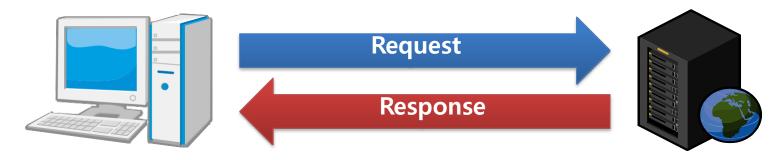
Hit the enter twice and see what's happening

```
yoon-lab-machine: ~
                                                                       jyoon@jyoon-lab-machine:~$ telnet www.google.com 80
jyoon@jyoon-lab-machine:~$ telnet www.google.com 80
                                                                        rying 74.125.128.104...
                                                                       Connected to www.google.com.
Trying 74.125.128.104..
                                                                       Escape character is '^]'.
Connected to www.google. Oreate a connection
                                                                                                         Receive a response
                                                                       GET / HTTP/1.0
Escape character is '^]'.
                                                                        TTP/1.0 302 Found
                                                                        ocation: http://www.google.co.kr/?gfe rd=ctrl&ei=3G82U 35Mo6fiAfCs4Aw&gws rd=cr.
                                                                        ache-Control: private
                                                                        ontent-Type: text/html; charset=UTF-8
                                                                        et-Cookie: PREF=ID=657ddd26c8e59557:FF=0:TM=1396076508:LM=1396076508:S=UqwXTqw1ywBPtVrH; expires
                                                                        et-Cookie: NID=67=gvW0K4E5Vl12HIeOzpRS5xT-W19LWsbGvJgrWIq3mVpVKZzN3f-t1xB 6-TtUmomQrHWwMtReVdBf
yoon-lab-machine: ~
                                                                        T; path=/; domain=.google.com; HttpOnly
                                                                        3P: CP="This is not a P3P policy! See http://www.google.com/support/accounts/bin/answer.py?hl=en&
                                                                        late: Sat, 29 Mar 2014 07:01:48 GMT
jyoon@jyoon-lab-machine:~$ telnet www.google.com 80
                                                                        erver: gws
Trying 74.125.128.104...
                                                                        ontent-Length: 275
                                                                        -XSS-Protection: 1; mode=block
Connected to www.google.com.
                                                                        -Frame-Options: SAMEORIGIN
                                                                        lternate-Protocol: 80:quic
                       Issue a request
                                                                        :HTML><HEAD><meta http-equiv="content-type" content="text/html;charset=utf-8">
                                                                        TITLE>302 Moved</TITLE></HEAD><BODY>
                                                                        H1>302 Moved</H1>
                                                                        he document has moved
                                                                         HREF="http://www.google.co.kr/?gfe rd=ctrl&ei=3682U 35Mo6fiAfCs4Aw&qws rd=cr">here</A>
                                                                        onnection closed by foreign host.
```

yoon@jyoon-lab-machine:~\$

HTTP Proxies

Communication between the client and the server



Communication with proxy



Advantages

Performance

Reduce the overall delay by saving a copy of the pages

Content filtering

Inspect the requested URL and selectively block access to certain domains

Page Compression

 Make better use of available bandwidth, and provide greater transmission speeds by compressing HTTP data before it is sent

Transformation

Reformat web pages

Privacy

A client can hide its personally identifiable information

Basic Requirement

- Build a basic web proxy capable of
 - Accepting HTTP requests
 - Making requests from remote servers
 - Returning data to a client
 - Serving multiple clients
- Use either ANSI C or C++ to write "proxy.c"
 - It should be compiled and run without errors from the Haedong lounge machine
 - Producing a binary called "proxy" that takes as its first argument a port to listen on
 - ./proxy 12345
 - Do NOT use a hard-coded port number
 - Do NOT assume that your server will be running on a particular IP address, or that clients will be coming from a pre-determined IP

Listening

- When your proxy starts, the first thing that it will need to do is to establish a socket connection that it can use to listen for incoming connections
- Your proxy should listen on the port specified from the command line, and wait for incoming client connections
- Once a client has connected, the proxy should read data from the client and then check for a properly-formatted HTTP request
- An invalid request from the client should be answered with an appropriate error code

Parsing the URL

- Once the proxy sees a valid HTTP request, it will need to parse the requested URL
- The proxy needs at most three pieces of information
 - The requested host
 - The requested port
 - The requested path

Parsing the URL

- String Parsing in C
 - strtok()
 - strcmp() & strncmp()
 - strlen()
 - strchr()
 - strncpy() & strcpy() memcpy()
- Reference:
 - http://forum.falinux.com/zbxe/index.php?mid=C_LIB&category=52087
 5

Request and Response Transfer

- Once the proxy has parsed the URL, it can make a connection to the requested host using the appropriate remote port, or the de fault of 80 if none is specified for the connection
- The proxy then sends the HTTP request that it received from the client to the remote server
- After the response from the remote server is received, the proxy should send the response message to the client via the approp riate socket
- Once the transaction is complete, the proxy should close the connection

Testing Your Proxy

- Run your client with the following command:
 - ./proxy <port>
 - port: the port number that the proxy should listen on
- As a basic test of functionality, try requesting a page using telnet:

```
telnet localhost <port>
Trying 127.0.0.1...
Connected to localhost.localdomain (127.0.0.1).
Escape character is '^]'.
GET http://www.google.co.kr/ HTTP/1.0
Host: www.google.co.kr
```

 If your proxy is working correctly, the headers and HTML of the Google homepage should be displayed on your terminal screen

Test Using Web Browser

- Turn on your proxy with a port number on the Haedoung lounge machine or your local machine
- Set your web browser to use your proxy with appropriate port number that is used at your proxy
 - Please see the assignment documentation for details
- Try to access non-SSL web pages and see what's happening
- As long as your proxy works correctly for a simple HTML document (for instance, the web page for this assignment) and follows the RFC, you can still receive all the points for this assignment

Example of proxy setting in Firefox

	Connection Settings		>
Configure Prox	y Access to the Internet		
No prox <u>y</u>			
Auto-detect	proxy settings for this net <u>w</u> ork		
Use system p	proxy settings		
Manual proxy	configuration		
HTTP Proxy	143.248.154.133	<u>P</u> ort	9999
[✓ Also use this proxy for FTP and HTTPS		
HTTPS Proxy	143.248.154.133	P <u>o</u> rt	9999
<u>F</u> TP Proxy	143.248.154.133	Po <u>r</u> t	9999
		1 [
SO <u>C</u> KS Host		Por <u>t</u>	0
(SOCKS v4 SOCKS v5		
<u>A</u> utomatic pr	oxy configuration URL		
		Re	eload
No proxy for			
Example: .mozilla.	org, .net.nz, 192.168.1.0/24		

Test Using Python Script

You can download a Python script for testing on KLMS

Testing sequence

- 1. Compile your proxy.c to proxy
 - \$ gcc proxy.c -o proxy
- Download proxy_tester.py
- 3. Give executable permission to the script using chmod
 - \$ chmod +x proxy_tester.py
- 4. Run the script
 - \$./proxy_tester.py [PROXY_BINARY_PATH] [PORT]
 - Ex) \$./proxy_tester.py ./proxy 45678

HTTP Host Header

- Some web servers require the "Host" HTTP header
 - Required in HTTP 1.1 but some 1.0 servers may complain if the request is missing the header
- Make sure to add this header whenever you (or client) make a request
- Your proxy should return an error message (400 Bad Request) when the request from a client does not have the "Host" header field

HTTP Redirection

- Your proxy also should support redirection
- Once the proxy get black list pages as a standard input
 (ex. ./proxy 9999 < blacklist.txt), it should block the request for
 those pages and redirect to warning site (http://warning.or.kr).
- Thus, proxy should not send requests to the pages on the black list file. It send a request to the warning site, and return the content of warning site to the client.

HTTP Redirection







ee.kaist.ac.kr



Warning



불법·유해 정보(사이트)에 대한 차단 안내

지금 접속하려고 하는 정보(사이트)에서 불법 유해 내용이 제공되고 있어 이에 대한 접속이 차단되었음을 알려드립니다.

해당 정보(사이트)는 방송통신심의위원회의 심의를 거쳐 「방송통신위원회의 설치 및 문영에 관한 법률」에 따라 적법하게 차단된 것이오니 이에 관한 문의사항이 있으시면 아래의 담당기관으로 문의하여 주시기 바랍니다.

* 차단만내페이지(warning.or.kr)를 도용한 파밍사이트가 발견되어 각별한 주의가 필요합니다. (차단만내페이지는 개인정보를 요구하거나 프로그램 설치를 유도하지 않습니다.)

사이트분야	담당기관	전화번호
불법 도박	사이버 경찰청	1566 - 0112
논립 포직	사행산업통합감독위원회	(02)3704-0538
	사행산업통합감독위원회	(02)3704-0538
불법 체육진흥투표권 판매	국민체육진흥공단	1000 1110

Socket Programming

- Parsing addresses
 - inet_addr
 - gethostbyname
 - getservbyname
- Setting up a connection
 - socket
 - connect
 - getsockname

- Creating a server socket
 - bind
 - listen
 - accept
- Communicating over the connection
 - read/write
 - htons, htonl / ntohs, ntohl

Submission

- Due: 4/27 23:59 PM
- One tar file which contains "proxy.c" and "Makefile"
- Use KLMS to submit your assignments
- Your submission should be one gzipped tar file whose name is YourStudentID_assign#.tar.gz
- How to make the gzipped tar file
 - \$ tar cvzf 20179999_assign2.tar.gz proxy.c Makefile

Late Policy

Late penalty

- 10% late penalty per day
- Can't submit after 48 hours were elapsed from due date.

Example

- After 16 hours -> your grade = original point * 0.9
- After 1day & 3hours -> your grade = original point * 0.8
- After 2days & 1 second -> your grade = 0

Token

- Every student will get 3 tokens for deadline extension on this semester
- One token can offset one day delay
- If you submitted your assignment later than the deadline, your token automatically used for the delay

Others

- Do NOT copy and paste someone else's code including publicly available source code
- Start the assignment as quickly as possible
- Please read assignment document carefully
- Please ask questions via Piazza