Clustering 2

EE412: Foundation of Big Data Analytics

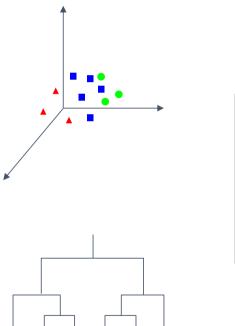


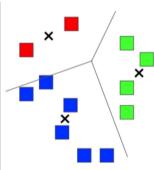
Announcements

- Homeworks
 - HW1 (due: 10/05)
 - HW2 (will be posted at 10/10)

Recap

- Clustering
 - Curse of dimensionality
 - Clustering strategies
- Hierarchical Clustering
 - Euclidean vs. non-Euclidean
 - Centroids vs. clustroids
- k-means Clustering
 - *k*-means++
 - Selection of k







Outline

- 1. BFR Algorithm
- 2. BFR Algorithm: Process
- 3. CURE Algorithm
- 4. GRGPF Algorithm

BFR (Bradley, Fayyad, and Reina) Algorithm

- Variant of k-means for very large (disk-resident) data sets
- Assumes that clusters are normally distributed in a Euclidean space
 - Standard deviations in different dimensions may vary
 - Clusters are axis-aligned ellipses
- Goal: Find cluster centroids
 - Point assignment can be done in a second pass through the data





Main Idea

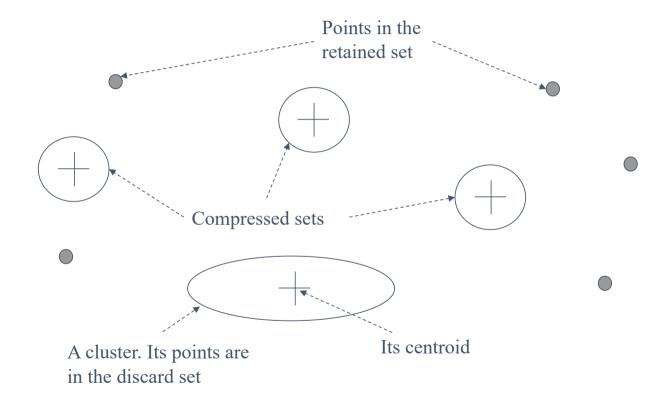
- Idea: Keep summary statistics of groups of points
 - Points are read from disk one main-memory-full at a time
 - Most points from previous memory loads are summarized
 - Changes memory requirement from O(data) to O(clusters)
- 3 sets: Discard set, Compressed set, and Retained set

Three Classes of Points

• Discard set

- Summaria 217 359 SUNR 95
- Points close enough to a centroid to be summarized
- Compressed set = 1 42 52 mb winds, existing central of things of the self (whi clustered)
 - Groups of points that are close together but not to any existing centroid
 - These points are summarized but not assigned to a cluster
- Retained set
 - Isolated points waiting to be assigned to a compressed set

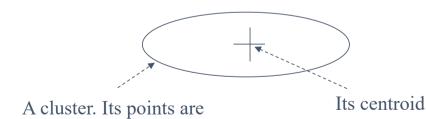
Cluster Visualization





Summarizing Sets of Points

- Discard or compressed set is summarized by 2d + 1 values
- - The number of points, N SVM2 > Sum of all Ida of limension 2
 - The vector SUM, where SUM_i is the sum of the coordinates of all points
 - $\bullet\,$ The vector SUMSQ, where ${\rm SUMSQ}_i$ is the sum of squared coordinates
 - That is, $SUM_i = \sum_{k \in C} x_{ki}$ and $SUMSQ_i = \sum_{k \in C} x_{ki}^2$



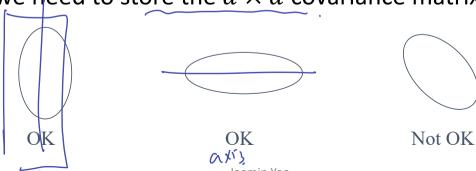
stored in memory

C: Set of points

d: # of dimensions

Summarizing Sets of Points

- We can compute the average and variance of a cluster
 - Average in dimension i (i.e., the **centroid**) is SUM_i/N
 - Variance in dimension i is $SUMSQ_i/N (SUM_i/N)^2$
 - Because $Var(X) = E[X^2] E[X]^2$
 - Standard deviation is the square root of variance
- This is based on the assumption of "axis-aligned" clusters
 - Without it, we need to store the $d \times d$ covariance matrix



Benefits of the Representation

- Easy to add a new point to a cluster
 - Increase N by 1
 - Add the vector to SUM
 - Add the squares of components to SUMSQ
- Also easy to combine two sets
 - Add corresponding values of N, SUM, SUMSQ

Pop Quiz

• Represent the cluster of points (5, 1), (6, -2), and (7, 0)

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• N = ? 3
    • SUM = ? (\8 / -1)
• SUMSQ = ? 25+36+49 | 1+4 = 5
• Compute the variance of the first dimension
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- - Variance = ?

Outline

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Overview of the Algorithm

- 1. Initialize k clusters/centroids (as in k-means)
- 2. for each chunk in a data file
- 3. **for** each point **in** the chunk
- 4. Assign it to a cluster if it is sufficiently close to the cluster
- 5. Cluster the remaining points, creating new clusters
- 6. Try to merge new clusters with any of the existing clusters

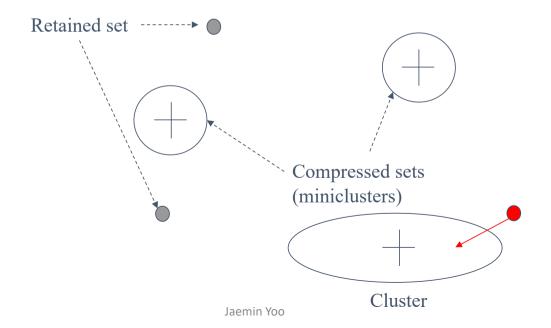
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Selection of the Initial Centroids

- The k initial centroids can be selected as in k-means
 - Take k random points (ht a soul way, try lit)
 - Take a small random sample, cluster it, and use the centroids
 - Take a sample; Pick a random point, and then k-1 more points
 - Each as far from the previously selected points as possible

Processing a Chunk of Points (1/5)

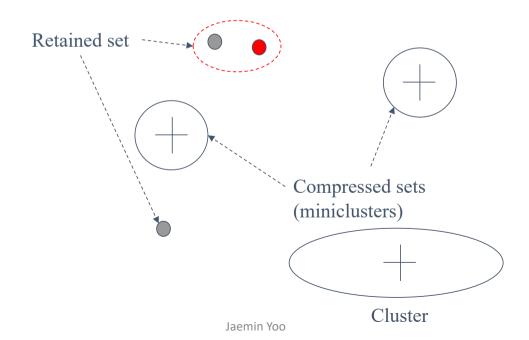
- All points that are "sufficiently close" to the centroid of a cluster:
 - Added to that cluster





Processing a Chunk of Points (2/5)

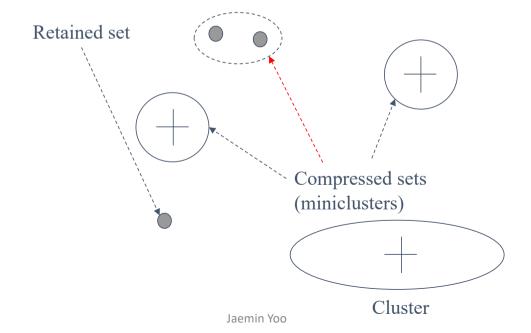
- The points that are not sufficiently close to any centroid:
 - Clustered with the points in the retained set using any clustering algorithm





Processing a Chunk of Points (3/5)

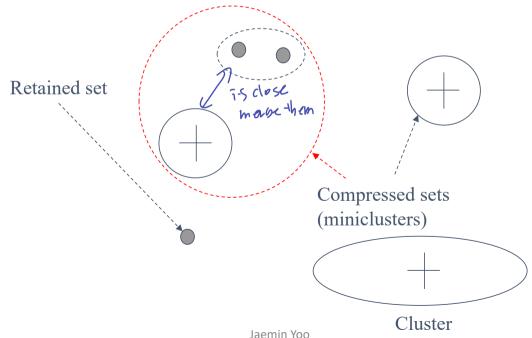
- Clusters of ≥ 2 points are summarized and become miniclusters
- Singleton clusters remain in the retained set





Processing a Chunk of Points (4/5)

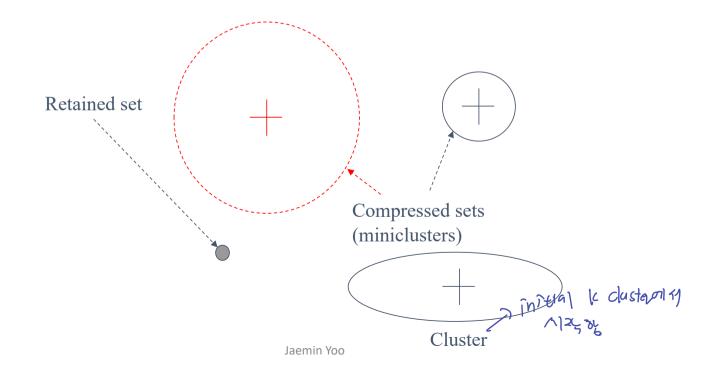
• Cluster the new miniclusters with the old miniclusters





Processing a Chunk of Points (5/5)

• Points assigned to a cluster or a minicluster are written to disk





After Processing All Chunks

- At the last round, what to do with compressed and retained sets?
- Option 1: Treat them as outliers and never cluster them strong wat
- Option 2: Assign each of them to the nearest cluster = hurgary. (remove of archars)
 - For the compressed set, combine each minicluster with the nearest cluster

How Close is Close Enough?

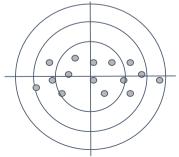
व्रावास मार्थिक निष्ट

- Need a way to decide whether to put a new point into a cluster
 BFR compares the Mahalanobis distance with a threshold
- - Exploit the assumption that points are normally distributed,
 - Euclidean distance from the centroid c normalized by standard dev. σ_i

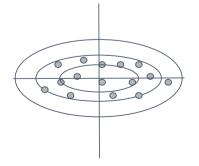
Definition:

$$\sqrt{\sum_{i=1}^{d} \left(\frac{p_i - c_i}{\sigma_i}\right)^2}$$

Euclidean distance:



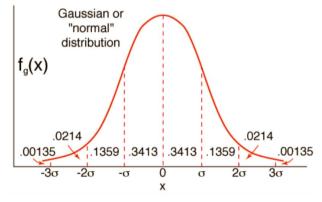
Mahalanobis distance:



Assigning a Point to a Cluster

- Choose a cluster whose centroid has the least Mahalanobis distance
- Add a point p if the distance is less than a threshold
- livell hood

- E.g., if threshold = 4
- Then, Pr(value being 4 standard deviations from mean) $< 10^{-6}$



Source: Stanford CS246 (2022)

When to Merge Two Clusters?

- Compute the variance of the combined subcluster
- Combine if the combined variance is below some threshold
- Many alternatives: E.g., considering density



Outline

- 1. BFR Algorithm
- 2. BFR Algorithm: Process
- 3. CURE Algorithm
- 4. GRGPF Algorithm

assumption of a detail Strong delay

Sich & Stall Caraffle surveys.

Cex, k-initial point By Cuper important of)

CURE (Clustering Using REpresentatives)

- CURE is a 2-pass algorithm for large disk-resident data
- No assumption about the shape of clusters
 - No need to be normally distributed in each dimension,
- Uses a collection of representative points to represent clusters
 - No centroids

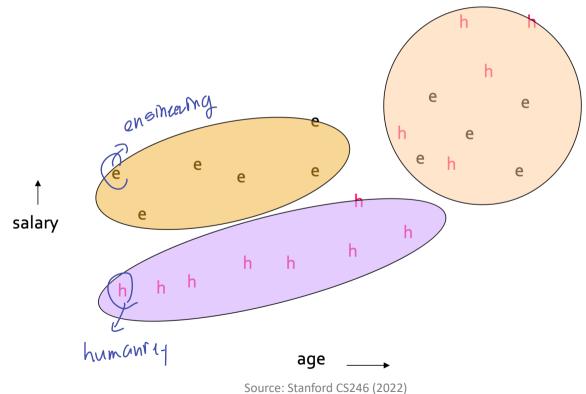
more vaive way, but effective

• Assumes a Euclidean distance, with k (# of clusters) given

CURE: Pass 1

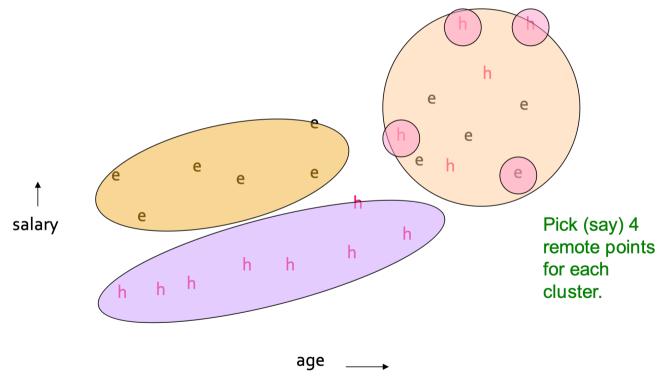
- 1. Pick a random sample of data random pock
- 2. Cluster them in main memory using hierarchical clustering
 - Merge two clusters when they have close pairs of points were shape assump than
- 3. Pick representative points from each cluster
 - For each cluster, pick a sample of points, as dispersed as possible
 - Move them a fraction of distance, e.g. 20%, toward the centroid
- 4. Merge clusters with the closest pair of representatives

Example: Picking Dispersed Points





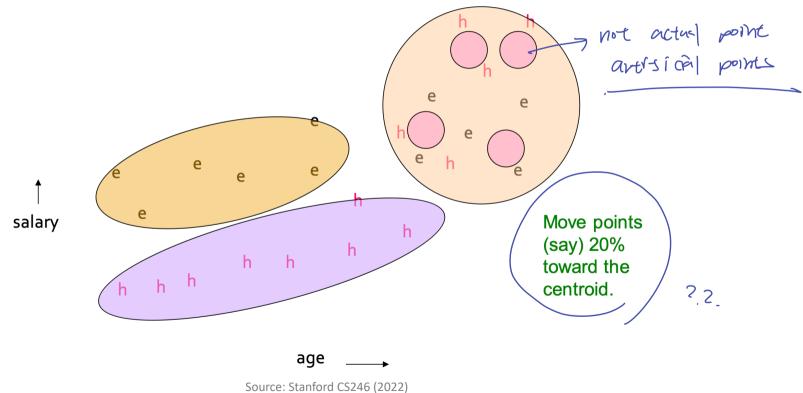
Example: Picking Dispersed Points





Source: Stanford CS246 (2022)

Example: Picking Dispersed Points



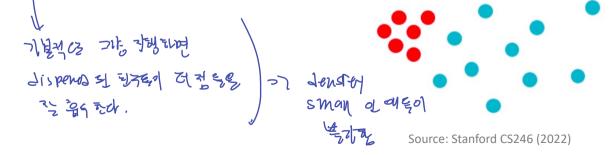


CURE: Pass 2

- 1. Rescan the whole dataset and visit each point p in the data set
- 2. Place it in the "closest cluster"
 - Find the closest representative point to p
 - Assign p to the representative's cluster

Why to 20% Move Inward?

- Suppose that initial sample is large enough
- Some of the representatives will be on the boundary of clusters
 - Moving them towards the centroid
- Large, dispersed clusters will shrink more than small, dense ones
- As a result, the algorithm favors a small, dense cluster



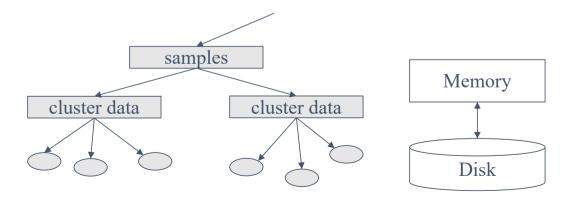


Outline

- 1. BFR Algorithm
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- 3. CURE Algorithm
- 4. **GRGPF Algorithm**

GRGPF Algorithm

- Does not require a Euclidean space
- Represents clusters by well-chosen sample points in memory
- Organizes clusters hierarchically, as a tree (not covered today)
 - New point is assigned to a cluster by passing it down the tree

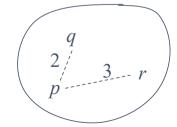




Cluster Representation

- How to represent (or summarize) a cluster in GRGPF
 - The number of points, N
 - The clustroid c xassume euclistan
 - The rowsum of the clustroid
 - ullet Sum of the squares of the distances from p to each point in the cluster
 - The k points that are **nearest** to the clustroids, and their rowsums
 - ullet The k points that are **furthest** from the clustroids, and their rowsums

rowsum of point p in cluster $C = \sum_{c \in C} d(p, c)^2$



x proportional
to num of data

Justification of the Representation

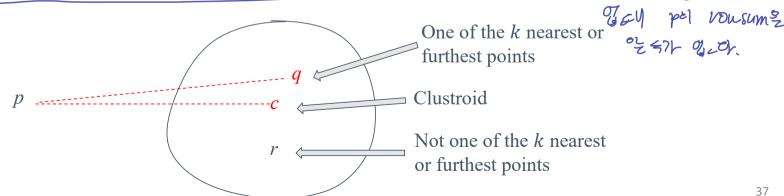
- Clustroid is the point in the cluster with the smallest rowsum
- ullet Why the k points nearest to the clustroids?
 - If the clustroid changes, the new clustroid would be one of them
 - p becomes the new clustroid if rowsum(p) < rowsum(c)
- Why the k points farthest to the clustroids?
 - Used to determine whether two clusters are close enough to merge





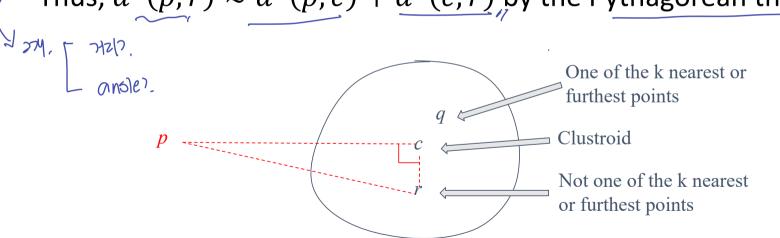
Adding a Point to a Cluster

- How can we add a point p to a cluster?
 - Add 1 to N
 - For each $q \in \{\text{clustroid}\} \cup k \text{ nearest points } \cup k \text{ furthest points}$
 - Update rowsum(q) as $\underline{rowsum(q) + d^2(p,q)}_{//}$
- What if p needs to be included in the representation?
 - We cannot compute this exactly without going to disk and the way without going to disk and the way without going to disk.



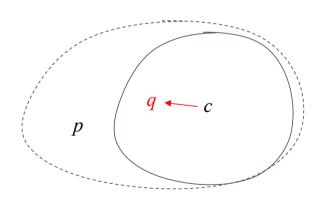
Estimating the Rowsum

- Estimation: $rowsum(c) + N \times d^2(p,c)$ • With the curse of dimensionality, almost all angles are right angles,
- Thus, $d^2(p,r) \approx d^2(p,c) + d^2(c,r)$ by the Pythagorean theorem



Possibly Updating the Clustroid

- If rowsum(p) < rowsum(c), make p the new clustroid
- ullet Eventually, the true clustroid may not be one of the k closest points
 - Cluster representation needs to be recomputed periodically from disk





Other Details of GRGPF

- See the textbook for other details:
 - How to initialize the cluster tree
 - How to use the tree for each new point
 - How to split a cluster
 - How to merge clusters (with the k furthest points)



Summary

- 1. BFR Algorithm
 - Cluster representation
 - Three classes of sets
- 2. BFR Algorithm: Process
- 3. CURE Algorithm
 - 2-pass algorithm
- 4. GRGPF Algorithm
 - Rowsum
 - Estimation of a rowsum