# MapReduce

EE412: Foundation of Big Data Analytics



#### Announcements

- Todo reminder
  - Register to Classum
  - (Next week) Login to Haedong machine and change your password
    - Please check later an announcement at Classum
- Lecture videos
  - Will be recorded and uploaded from today
- Homeworks
  - Will post HWO and HW1 next Thursday

    The 10 assignment



#### Outline

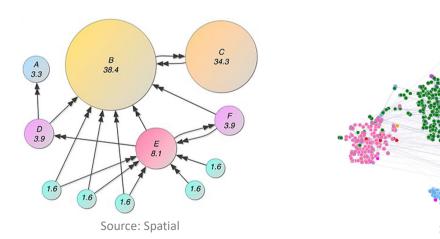
#### 1. <u>Distributed Computing for Data Mining</u>

2. MapReduce: Basics

3. MapReduce: Details

# Managing Large Amounts of Data Quickly

- Ranking Web pages by importance
  - Iterated matrix-vector multiplication where dimension is many billions
- Search friends in social networks
  - Graphs with hundreds of millions of nodes and many billions of edges





Source: Velickovic et al. (2018)

## Large-Scale Computing

- Supercomputers are expensive and cannot scale infinitely
- Instead, we have a large collection of commodity hardware
  - Connected by Ethernet cables or inexpensive switches



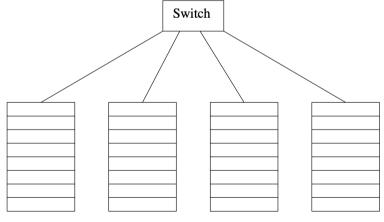
Source: UMBC



### Physical Organization of Nodes

#### Parallel-computing architecture

- Compute nodes are stored on racks (perhaps 8 64 on a rack)
- The nodes on a single rack are typically connected by gigabit Ethernet
- There can be many racks connected by a switch



Source: Textbook

Jaemin Yoo

## Challenges

- How do you distribute computation?
- How can we make it easy to write distributed programs?
- Machines fail:
  - One server may stay up 3 years (≈ 1,000 days)
  - If you have 1,000 servers, expect to lose 1/day
  - With 1M machines, 1,000 machines fail every day!

#### Idea and Solution

- Issue: Copying data over a network takes time
- Idea: Bring computation to data result of Friend, raw Lata exchange & PE FOIL address the answer of the second s
- Hadoop/Spark address these problems
  - Storage infrastructure (file system): GFS and HDFS
  - **Programming model:** MapReduce and Spark

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# Storage Infrastructure

Problem:

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- If nodes fail, how to store data persistently?
  - Loss of single node (e.g., disk crashes)
  - Loss of an entire rack (e.g., network fails)
- Answer: Distributed File System (DFS)
- Typical usage pattern:
  - Huge files (100s of GB to TB)
  - Data is rarely updated in place -> Gage ravely
  - Reads and appends are common

# Distributed File System (DFS)

#### Chunk servers

- Files are divided into chunks, which are typically 16 64MB
- Chunks are **replicated** (usually 2x or 3x) at different nodes
  - Try to keep replicas in different racks are vacked replica
- Chunk servers also serve as compute servers (Vesult Mag 5136)
- Master node (or a name node) manage al inso (2049) order 247.)
  - Another small file storing metadata about where files are stored
  - Master node itself is replicated
    - File system directory knows where to find the master node copies

#### Outline

1. Distributed Computing for Data Mining

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3. MapReduce: Details

### MapReduce

- MapReduce is a style of programming designed for:
  - 1. Easy parallel programming
  - 2. Invisible management of hardware and software failures
  - 3. Easy management of very-large-scale data
- It has several implementations, including Hadoop, Spark, Flink, and the original Google implementation just called "MapReduce"







# Example: Word Counting

- Suppose we have a huge text document তুলে দেবলৈ দিনত কুলার কুলা প্রসাহী
- Count the number of times each distinct word appears in the file
  - E.g., (ball, 30), (basket, 10), (great, 5), and so on

#### Many applications:

- Analyze web server logs to find popular URLs
- Statistical machine translation
  - Need to count the frequency of all 5-word sequences in documents

### MapReduce: Components

#### Map:

- Apply a user-written *Map function* to each input element
- The output of the Map function is a set of key-value pairs
- Group by key: Sort and shuffle
  - System sorts all the key-value pairs by key
  - Outputs key-(list of values) pairs

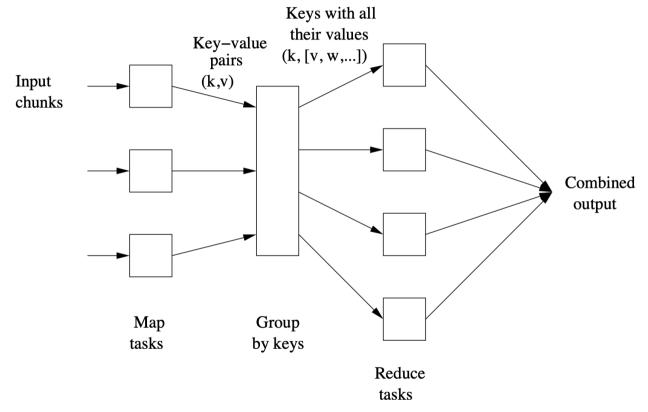
#### Reduce:

User-written Reduce function is applied to each key-(list of values)



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### MapReduce Pattern



Source: Textbook

KΔIST

### Map

#### Input

- Chunks consisting of elements, which are key-value pairs
  - To allow composition of several MapReduce processes
  - Keys of the input (i.e., initial) elements can be ignored

#### Output

• Zero or more key-value pairs

Group by Key

The machine oil of Taylor & Ta

- Input
  - Key-value pairs from Map tasks
- Output
  - ullet The master controller knows the number of reducer tasks (r)
  - Applies a hash function to the keys, producing bucket numbers 0 to r-1
  - The key value pairs are put into r local files
    - Each local file is destined for a specific Reduce task
  - The master controller merges the files and returns  $(k, [v_1, v_2, ..., v_n])$

#### Reduce

#### Input

- One or more keys and their associated value lists
  - One Reducer can take several keys

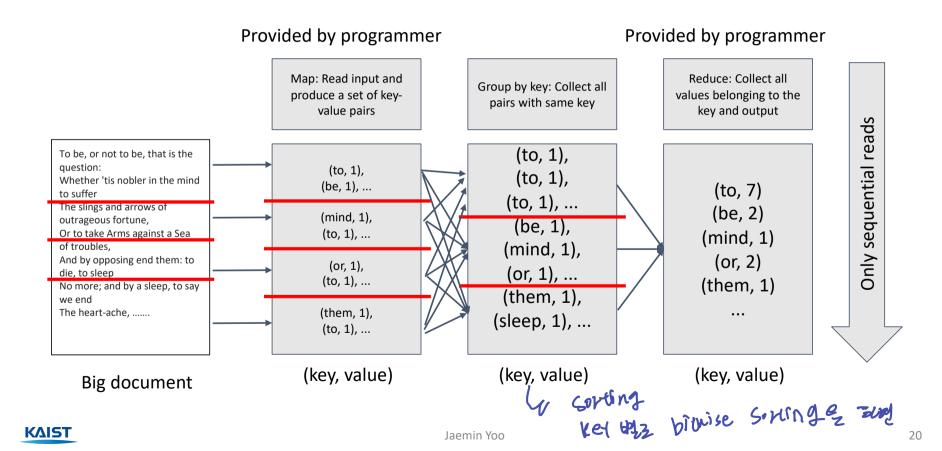
#### Output

- The Reduce function is applied to each key-(value list) pair
- The outputs from all the Reduce tasks are merged into a single file

# Map and Reduce for Word Counting

```
// key: document name; value: text of the document
map(key, value):
     for each word w in value:
           emit(w, 1)
// key: a word; values: an iterator over counts
reduce(key, values):
     result = 0
                                       refucesion 2 morg 2 1/20/Williams
     for each count v in values:
           result += v
     emit(key, result)
```

# MapReduce for Word Counting

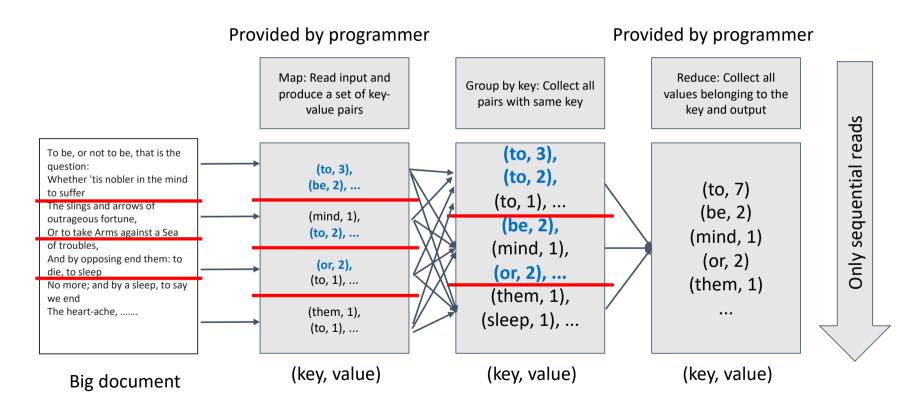


#### Combiners

- If the Reduce function is commutative and associative, values can be combined in any order for the same result
  - E.g., word counting, matrix-vector multiplication
  - Commutative: a + b = b + a

- Associative: (a+b)+c=a+(b+c) In this case, the Reducer's work can be pushed to the Map tasks
  - E.g., instead of producing (w, 1), (w, 1), ..., produce (w, m)
- It reduces the amount of data shuffling for the group by key step

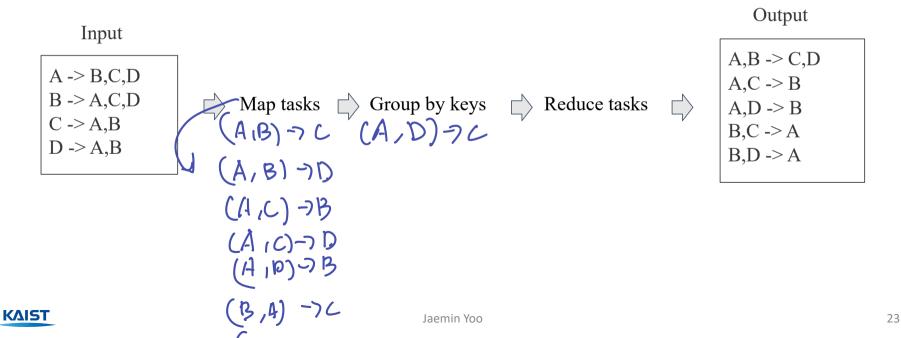
# Combiner for Word Counting





### Pop Quiz

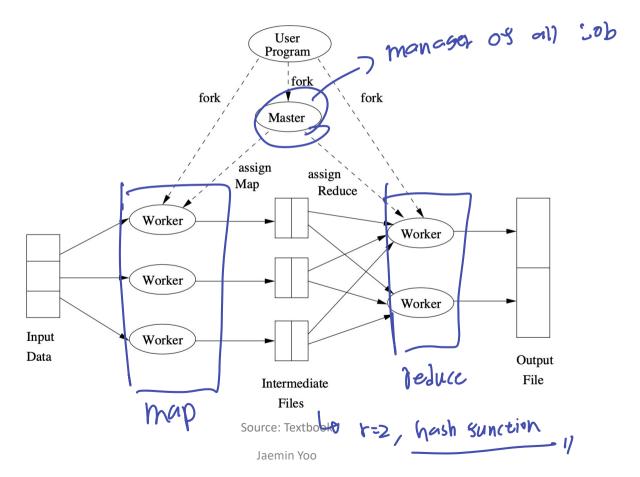
- Let's find common friends of friends on a social network
- What are the map and reduce functions?



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## MapReduce Program Execution





### MapReduce Program Execution

- User program forks a Master controller and Worker processes
  - A worker handles either Map or Reduce tasks, but not both

#### The Master controller

- Schedules Map and Reduce tasks and assigns them to Worker processes
  - One Map task per chunk is reasonable
  - Reduce tasks should be fewer than Map tasks
    - Otherwise, too many intermediate files per Map task
- Keeps track of task status (idle, executing at a Worker, or completed)
- Worker process reports to Master when it finishes a task



### MapReduce Program Execution

#### Map task

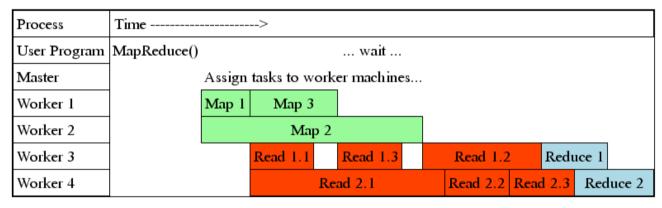
- Creates a file for each Reduce task on the Map Worker's local disk
- The Master is informed of the files and the destination Reduce tasks

#### Reduce task

- When assigned to a Worker, it is given all the files that form its input
- Executes code written by the user and writes its output to a file



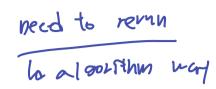
## MapReduce Pipelining



Source: Textbook Slides



## Coping with Node Failures



#### Master failure

Entire MapReduce job must be restarted

#### Map worker failure

- Detected by Master because it periodically pings Worker processes
- All Map tasks assigned this Worker have to be redone, even if completed
   Output for Reduce tasks reside in compute node and are unavailable

  - Master informs each Reduce task that the location of its input has changed

Reduce worker failure

Only in-progress tasks are reset to idle and the Reduce task is restarted

#### Number of Reduce Tasks

- Parallelism can be maximized by using one Reduce task per key
- However, this plan is not usually the best
  - Overhead associated with each task created
  - Often there are far more keys than there are compute nodes
- Significant variation in the # of values for different keys
  - Reduce tasks will exhibit skew in processing time
  - Rule of thumb: # of nodes < # of Reduce tasks < # of keys

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# Algorithms using MapReduce

- MapReduce is not a solution to every problem
  - DFS only makes sense when files are very large and rarely updated in place
  - MapReduce is not suitable for frequent database changes
    - E.g., managing online retails sales (say by Amazon)

#### Original purpose of Google:

- To execute very large matrix-vector multiplications for PageRank
- Matrix-vector and matrix-matrix calculations fit nicely into MapReduce
- Relational algebra (i.e., SQL) can also use MapReduce effectively



## Matrix-Vector Multiplication

- Suppose we have an  $n \times n$  matrix M and a vector  $\mathbf{v}$  of length n
- Matrix-vector product is vector  $\mathbf{x}$  of length n whose i-th element is:

$$x_i = \sum_{j=1}^n m_{ij} v_j$$

- If n = 100, we do not need DFS or MapReduce
- But in large search engines, e.g., Google, n can be tens of billions

## Matrix-Vector Multiplication

• Assume v fits in main memory:

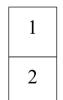
Map function Input:  $m_{ii}$ Output:  $(i, m_{ii}v_i)$  Reduce function

Input:  $(i, [mi_1v_1, mi_2v_2, ... m_{in}v_n])$ 

Output:  $(i, \sum_i m_{ii} v_i)$ 

M

1	2	
1	3	





$$(1, 1*1 = 1)$$

$$(1, 2*2 = 4)$$

$$(2, 1*1 = 1)$$

$$(2, 3*2 = 6)$$

$$(1, [1, 4])$$

$$(2, [1, 6])$$

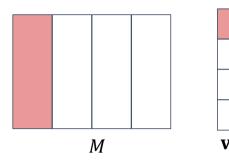
$$(2, 7)$$





$$(1, 3)$$
  $(2, 7)$ 

### Matrix-Vector Multiplication



- What if the vector v cannot fit in main memory?
  - Divide *M* into vertical stripes and divide *v* into horizontal stripes
    - The width of vertical strips = the height of horizontal stripes
    - Use enough stripes so that one stripe of **v** fits in main memory
  - Each Map task is assigned a chunk from one of M's stripes and the corresponding stripe in  ${\bf v}$
  - The Map and Reduce tasks then run exactly the same as before

### Summary

- 1. Distributed Computing for Data Mining
  - Distributed File System
- 2. MapReduce: Basics
  - Map, group by key, reduce, and combiners
  - Example: Word counting
- 3. MapReduce: Details
  - Coping with node failure
  - Algorithms using MapReduce