EDUCATION

Nanyang Technological University, Renaissance Engineering Programme

Aug 18 – Dec 22

Bachelor of Science in Computer Science and Master of Science in Technology Management, CGPA: 4.7/5.0

Accomplishments:

- NTU's Renaissance Engineering Programme Scholarship
- Ministry of Education's Academic Excellence Award

WORK EXPERIENCE

Grab May 20 - Aug 20

Software Engineering Intern

- Developing tools and APIs to support faster and easier software quality assurance, monitoring and debugging. (GoLang, Python, Javascript, SQL)
- Engage in service capacity and demand planning, software performance analysis, tuning and optimization (Docker, AWS)

Mistletoe, Inc

July 19 – Dec 19

Semester Engineering Intern

- Support and build both hardware and software projects that are part of their innovation eco-system
- Participated in design sprints and project sharing sessions with industry leaders

Defence Science Organisation

Feb 18 – Apr 18

Software Engineering Intern

- Derive data-driven insights using data science tools to analyse key trends for extracted image features with Python
- Developed and trained convolutional neural network models using Tensorflow
- Built and tested facial recognition algorithms based off state of the art research findings which increased the average detection accuracy on blurred and blocked images by a multiple of 10

COMPETITIONS

Citi's Hackathon Competition 2019, Singapore

- 1st Prize for creating a full stack website in the annual Citi's hackathon to connect volunteers and organisations
- Using **Swagger** to implement OpenAPI, we overcame the challenge of integrating various frameworks across different teams, creating a single cohesive application with **React** and **Java Spring Boot**

Rohde and Schwarz's Competition 2019, Munich - Germany

- 1st in Asia, 6th International, for maximising profits and optimising users' experience with R&S 5G Broadcast Data
- Developed ensemble Machine Learning algorithms with XGBoost and Random Forest Classifier

SOFTWARE PROJECTS

Loco Local May 20 – Present

A social-commerce platform to support and drive demand for micro stores and local goods

The frontend web framework used is **React** and **Typescript**. Designed with **REST** protocol, the backend comprises of **Express** and **NodeJS**, with **mySQL** as the database.

Autovid May 19 – Jul 19

Fully automated video editing script for content creators

AutoVid served two selected target groups - youtubers and gaming streamers. By focusing on product market fit, I successfully monetized the software to several paying customers. The main language and tools used are **Python and FFmpeg**.

Moblima Oct 19 – Nov 19

Movie booking system for School Project

The project focuses on the **solid design principles**. Using the interface segregation principle and the single responsibility principle, I managed to code a reusable and extensible **object-oriented** application. The main language used is **Java**.

LANGUAGES & INTERESTS

Interests: Football, Drumming, Investing