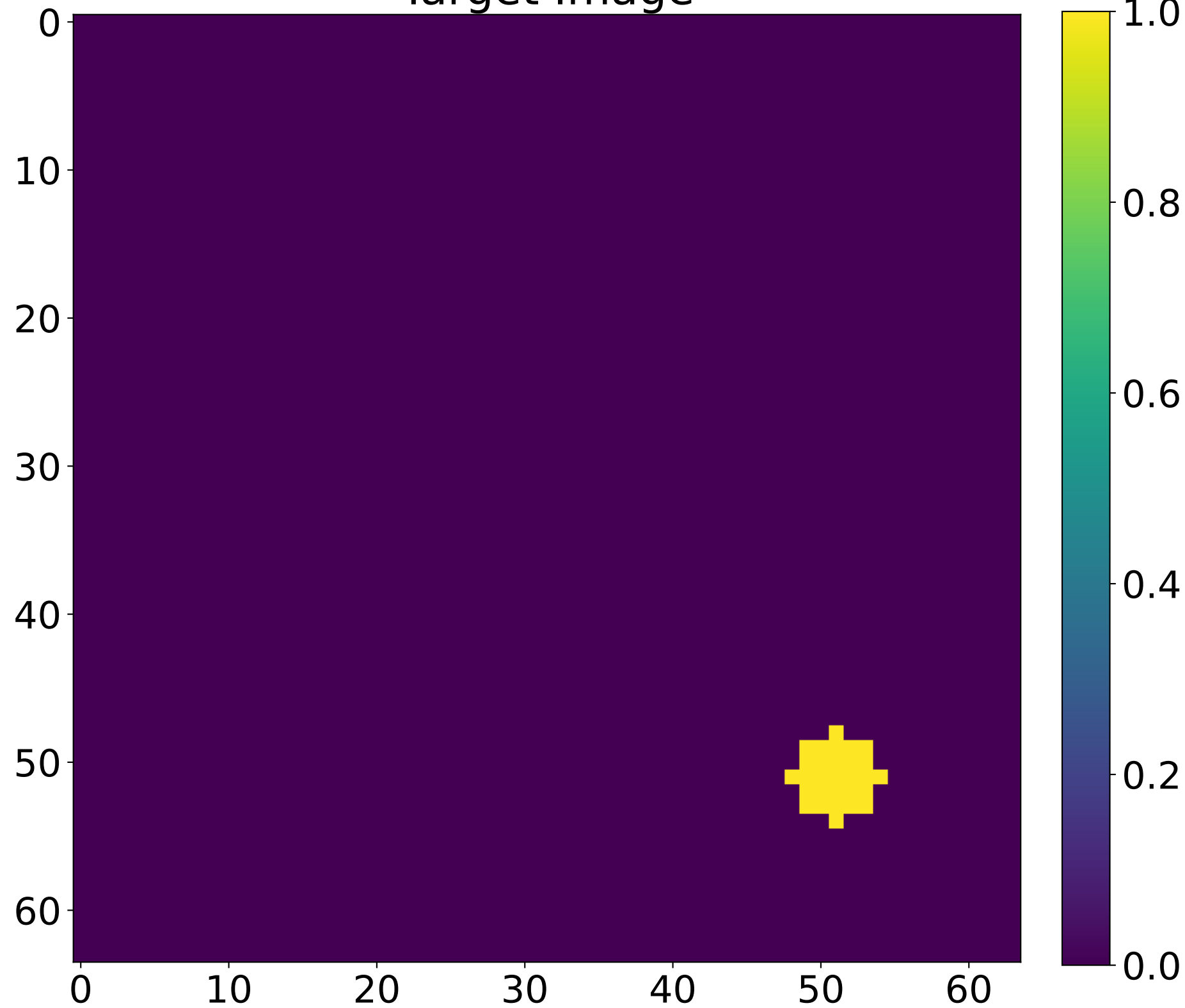


Target Image



Reconstructed Image

