

# Game Market

Project plan



08/02/2022 Eindhoven

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## Version

Version	Date	Autor	Changes	Status
0.1	08/02/2022	Lars Kluijtmans	First edition	Not finished

# Introduction

Game market is an online market place where you can buy other users and sell to other users used games.

# Functional requirements

- Not logged in
  - Login
  - Make account
  - View list of products
  - View product details
  - Filter the products shown
- User
  - Buy products
  - Add product for sale
  - View details of all your products
  - Logout
- Admin
  - Remove products
  - Remove users
  - Remove tags

# User stories

1: Estimated time: 8 hours

User study : (100)

- As a user without an account
- I can make an account
- So that I can login

Acceptance criteria:

- If I'm already logged in I can't login again
- I have a unique username and password with min 8 char
- I have unique phone number and email
- I have an first name, last name, card Number, address, country, city, zip and postcode

2: Estimated time: 8 hours

User study : (100)

- As a user without an account
- I can login
- So that I have access to all the options normal users have access too

Acceptance criteria:

- I have a valid username and password

3: Estimated time: 5 hours

User study : (98)

- As a user without an account
- I can go to the game page
- So that I can view a list of games

Acceptance criteria:

- There are games available

4: Estimated time: 3 hours

User study : (96)

- As a user without an account
- I can select a product
- So that I can view more detailed information about it

Acceptance criteria:

- There are products available
- I have selected a product

5: Estimated time: 6 hours

User study : (92)

- As a user with an account
- I can sell a product
- So that I can get money for it

Acceptance criteria:

- I'm logged in
- I specify all the products information

6: Estimated time: 8 hours (How do I know which one is the most popular)

User study : (90)

- As a user without an account
- I can go to the home page
- So that I can see the most popular products

Acceptance criteria:

- There are products available

7: Estimated time: 6 hours

User study : (90)

- As a user with an account
- I can buy a product
- So that I own it

Acceptance criteria:

- I'm logged in
- I have selected a product
- I verify or change all the information that has been requested of me ( card number, expiration date, cvv, address, county, city, zip, postcode)

8: Estimated time: 10 hours

User study : (70)

- As a user with an account
- I can search for a product
- So that I can find for the product that interest me easier

Acceptance criteria:

- I enter a search term in the search bar or use one of the other search options

9: Estimated time: 2 hours

User study : (85)

- As a admin
- I can remove user
- So that they will no longer be able to use the website

Acceptance criteria:

- I'm logged in as a admin
- I select a user

10: Estimated time: 2 hours

User study : (80)

- As a admin
- I can remove products
- So that they will no longer appear on the website

Acceptance criteria:

- I'm logged in as a admin
- I select a product

11: Estimated time: 2 hours

User study : (75)

- As a admin
- I can remove tags
- So that they will no longer appear on the website

Acceptance criteria:

- I'm logged in as a admin
- I select a tag

12: Estimated time: 10 hours

User study : (70)

- As a user with an account
- I can see a overview of all my sold and not yet sold products
- So that I can better manage my product

Acceptance criteria:

- I'm logged in
- I have at least 1 product sold or not yet sold