



LARS SMET

GAME DESIGNER/DEVELOPER

ABOUT ME

I'm Lars, a 21-year-old from Belgium. I am a passionate game development student at Digital Arts and Entertainment. While studying, I fell in love with game design, I even took an extra course to improve my skills. Creativity is my strongest attribute and I love coming up with new ideas for the industry.

SKILLS

- Creativity
- Open-minded
- Problem-solving
- Teamwork and communication
- Leadership
- Working under pressure

CONTACT

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EXPERIENCE

Vice-Chair at Howest Esports

January 2023-present

I was one of the pioneers who started Howest Esports. Currently, I am vice-chairperson. We promote Esports at our school, organize events, streams and manage teams.

Chess Teacher at Koninklijke Wetterse Vrijpion

September 2019-present

I teach chess to children between 6 and 12 years old at my hometown's chess club.

EDUCATION

Economy and science

Sint-Gertrudis College

2014-2020

Game Development

Howest - Digital Arts And Entertainment

2020 - present

PROGRAMMING LANGUAGES & SOFTWARE

C#
c++
Unity
Unreal
Perforce
Github

LANGUAGES

Dutch, native
English, fluent
French, basics

INTERESTS AND HOBBIES

Gaming
Going out with friends
Chess
Dancing