California State University, Monterey Bay

Week 5 – Lab 5
Group 10

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CST311

Introduction to Computer Networks

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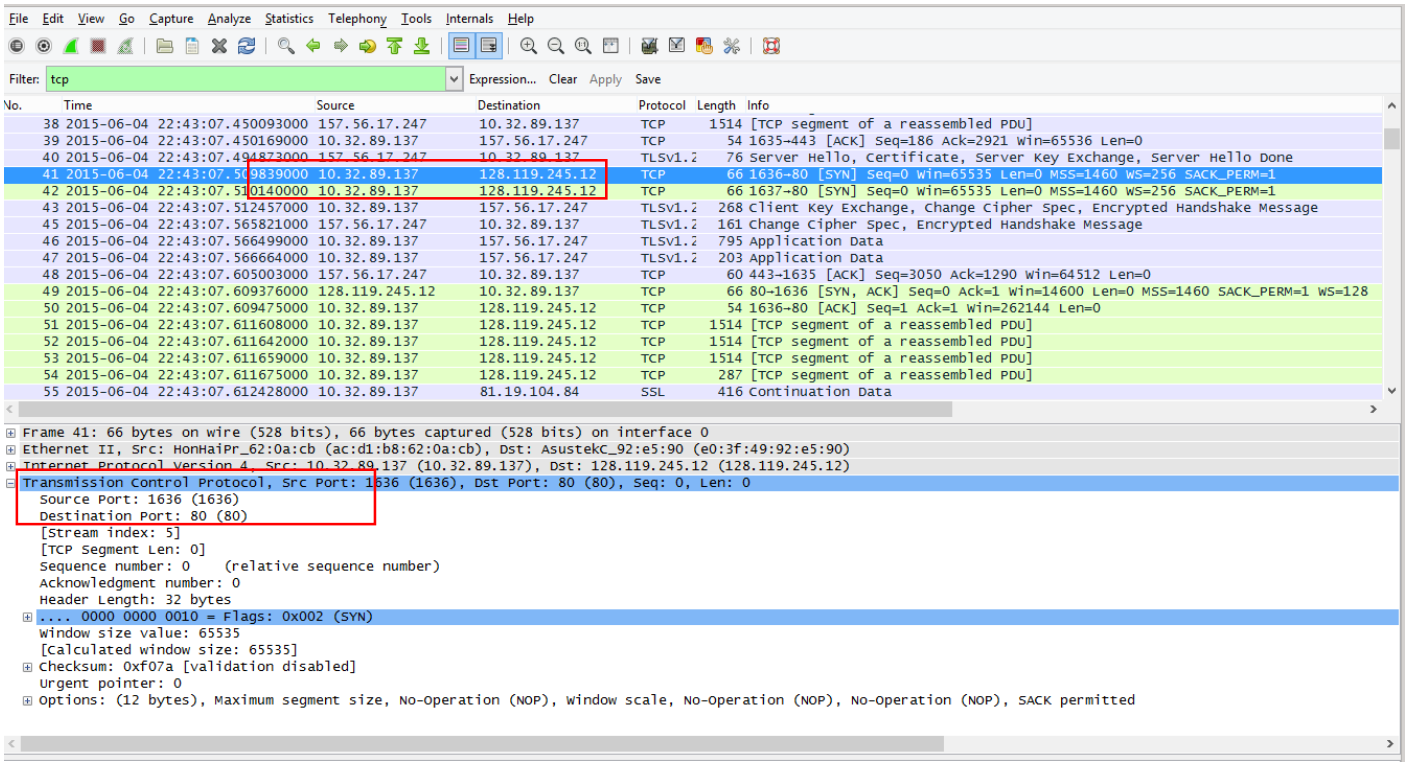
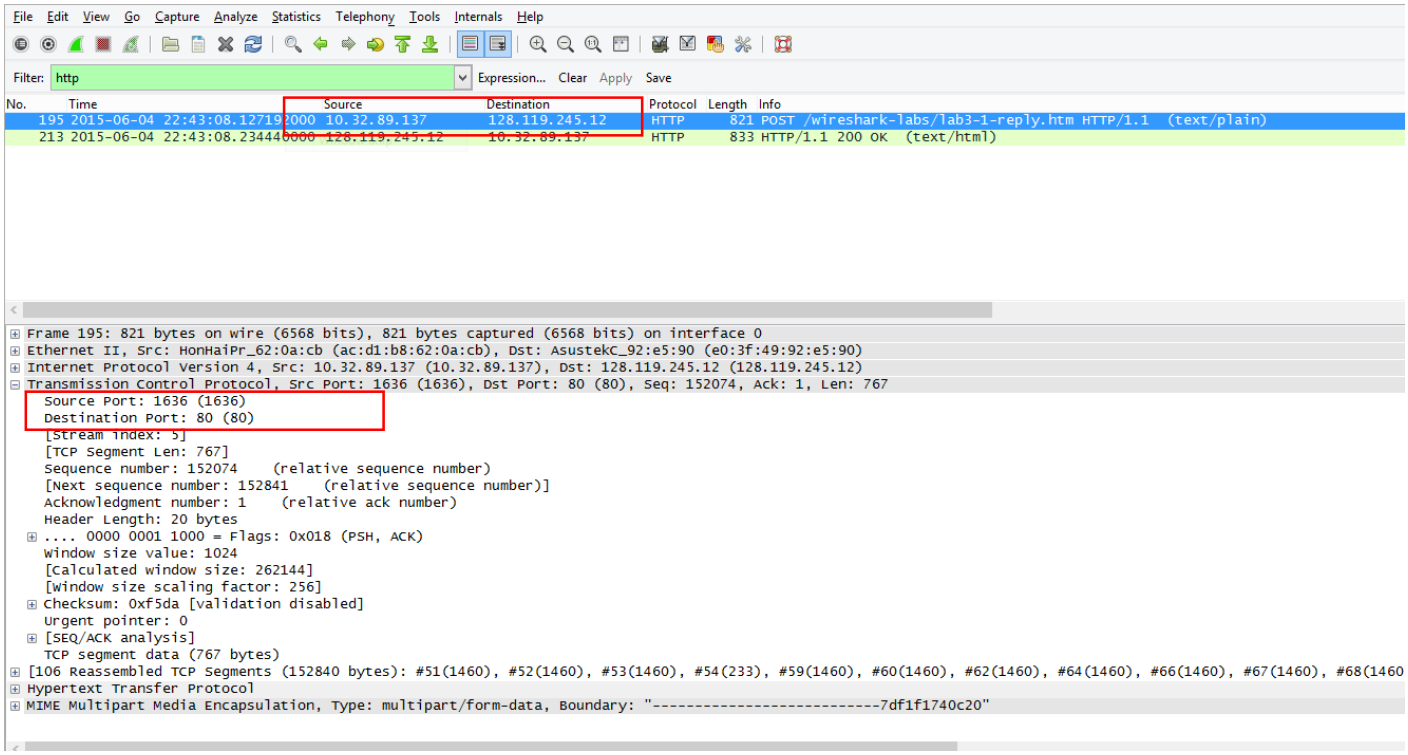
CAPTURED TRACE

The following are the list of questions and related answers for this lab.



1. What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu? To answer this question, it's probably easiest to select an HTTP message and explore the details of the TCP packet used to carry this HTTP message, using the "details of the selected packet header window" (refer to Figure 2 in the "Getting Started with Wireshark" Lab if you're uncertain about the Wireshark windows..
   - The source IP address was 10.32.89.137 using source port 1636..

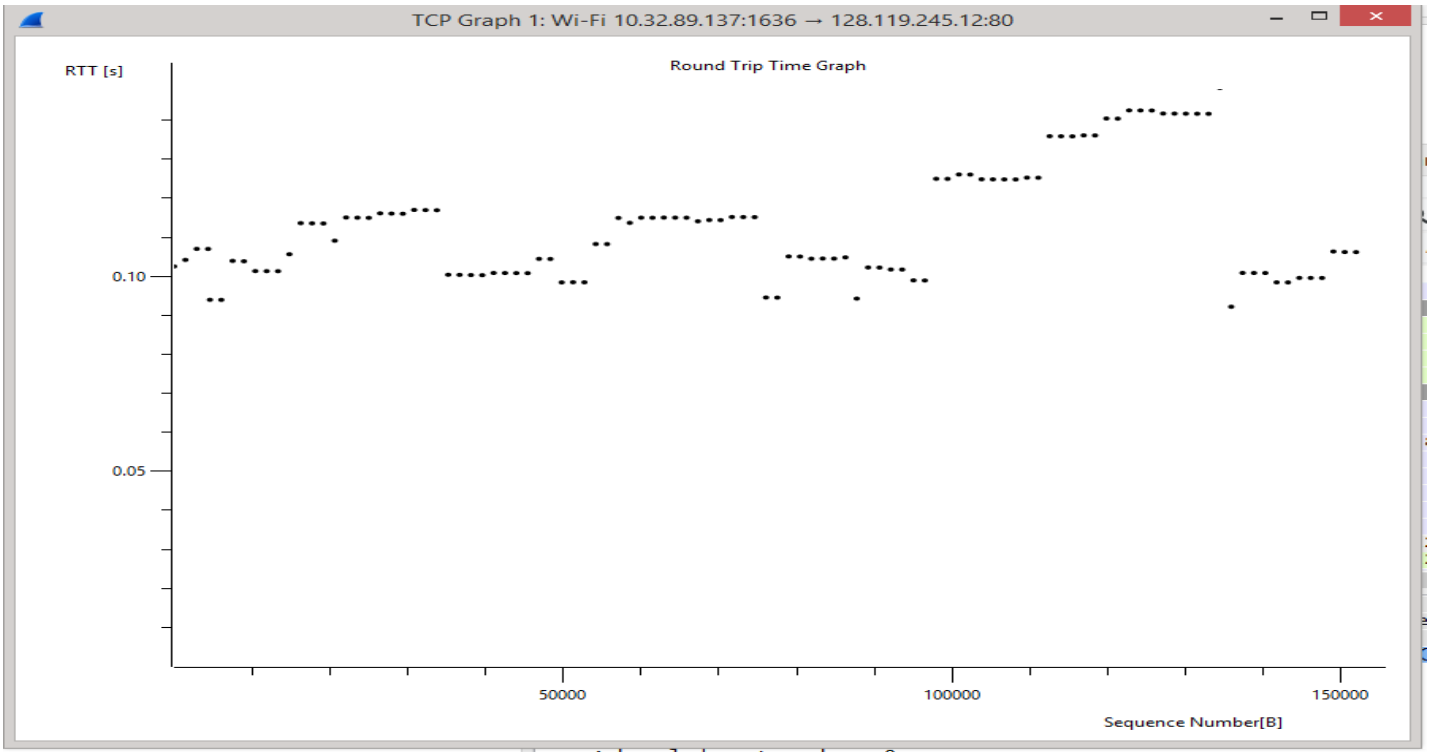
2. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?
   - The destination IP address is 128.119.245.12 receiving on port 80.



3. What is the IP address and TCP port number used by your client computer (source) to transfer the file to gaia.cs.umass.edu?
    - My IP address source is 10.32.39.137 sending on port 1636.

TCP BASICS

4. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?
    - The sequence number of the segment used to initiate the TCP connection is 0. The message contains a SYN flag indicating that it is a SYN segment (See screen capture 1)
5. What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment?
    - The sequence number of the SYNACK segment is 0.
    - The value of the acknowledgement field is 1. This value is determined by the initial sequence number +1.
    - The message carries flags that show it to be a SYN ACK message.
6. What is the sequence number of the TCP segment containing the HTTP POST command? Note that in order to find the POST command, you'll need to dig into the packet content field at the bottom of the Wireshark window, looking for a segment with a "POST" within its DATA field.
    - The sequence number of the TCP segment containing the HTTP Post Command is 152074 (See screen capture 2).



7. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in theTCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value (see Section 3.5.3, page 239 in text) after the receipt of each ACK? Assume that the value of the EstimatedRTT is equal to the measured RTT for the first segment, and then is computed using the EstimatedRTT equation on page 239 for all subsequent segments

Estimated RTT packet 1 : 0.875 * .028 + 0.125 * .028= .028
Estimated RTT packet 2 : 0.875 * .042+ 0.125 * .035 = .035
Estimated RTT packet 3 : 0.875 * .054 + 0.125 * .070 = .070
Estimated RTT packet 4 : 0.875 * .055+ 0.125 * .114 = .114
Estimated RTT packet 5 : 0.875 * .077+ 0.125 * .140 = .140
Estimated RTT packet 6 : 0.875 * .078+ 0.125 * .190 = .190

Segment	Relative Segment Number	Segment Number	Time Sent	Acknowledgement Received	RTT	Estimated RTT
1	1	0dd601f	.026	.054	.028	.028
2	566	0dd6042	.042	.077	.035	.035
3	2026	0dd609d	.054	.124	.070	.070
4	3486	0dd60f9	.055	.169	.114	.114
5	4946	0dd60f9	.077	.217	.140	.140
6	6406	0dd61af	.078	.268	.190	.190

8. What is the length of each of the first six TCP segments?[4]
   Segment 1 = 565 bytes
   Segment 2 = 1460 bytes
   Segment 3 = 1460 bytes
   Segment 4 = 1460 bytes
   Segment 5 = 1460 bytes
   Segment 6 = 1460 bytes
9. What is the minimum amount of available buffer space advertised at the received for the entire trace? Does the lack of receiver buffer space ever throttle the sender?
   - The minimum amount of available buffer space is advertised as the window size: 5840 bytes. The lack of receiver buffer space does not ever throttle the sender
10. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?
    - There are no retransmitted segments. To check this, I looked for any repeating segment numbers
11. How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment (see Table 3.2 on page 247 in the text).
    - The receiver typically acknowledges 1460 bytes in an ack. If the data is doubled then that segment is acking every other
12. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.
    - The file is 177851 bytes dive that by the total time 7.596 seconds and average throughput is 23413.77 bytes per second

TCP CONGESTION CONTROL IN ACTION

13. Use the *Time-Sequence-Graph(Stevens*) plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Can you identify where TCP's slowstart phase begins and ends, and where congestion avoidance takes over? Comment on ways in which the measured data differs from the idealized behavior of TCP that we've studied in the text.
    - The slowstart phase begins at about zero and ends at about .15 seconds in according to the graph then congestion takes over.