Thesis title

Motivation:

- Agent based modeling is closer tied to the real world than common economic equations.
- With today's extensive compute power technology, it computationally viable to simulate a large enough amounts of agents with aequatetly complex interactions to derive macroeconomic results from microeconomic theory and experimentation.

Background: https://www.sciencedirect.com/science/article/pii/S0014292122001891

• Defineing some external environment is nessecary for a realistic ABM because any system unless all variables are completly unaffected by an external environment, cannot be represented and simulated in its entirity unless the whole universe is simulated.

Method:

- 1. Define agents from common sence(as of now initially)
- 2. Define interacions from common sence(as of now initially)
- 3. Define external environment form the OECD database or similar
- 4. Define initial conditions from the OECD database or similar
- 5. Simulate many times (monte carlo) with random variables being reset each time
- 6. Compare with AR(0) and other status quo economic predictors
- 7. Reajust agent paremeters, agent interactions and environment from result of comparison using reinforcement learning

Agents definitnions:

- Government
 - Inputs
 - ▶ Inner structure
 - Outputs
- · Central bank
 - Inputs
 - Inner structure
 - Outputs
- Bank
 - Inputs
 - ► Inner structure
 - Outputs
- Company
 - ► Inputs
 - ► Inner structure
 - Outputs
- · Household
 - Inputs
 - ► Inner structure
 - Outputs