Nola Local - Database Model

Database Models Overview

Collections:

- 1. **users** User accounts and authentication
- 2. events All events (user-created and external)
- categories Event categories (small, rarely changes could be embedded but separate for reusability)

1. User Model

```
_id: ObjectId("U1111"),
 // Authentication fields
 username: "string" (unique, required, indexed),
 email: "string" (unique, required, indexed),
 password: "string" (hashed, required),
 // Email verification
 isVerified: Boolean (default: false),
 verifyToken: "string" (nullable),
 verifyTokenExpiry: Date (nullable),
 // Password reset (stretch goal)
 resetToken: "string" (nullable),
 resetTokenExpiry: Date (nullable),
 // References to events (array won't grow unbounded - users typically create/like limited
events)
 createdEvents: [
  ObjectId("E1111"),
  ObjectId("E1112")
 1,
 likedEvents: [
  ObjectId("E2221"),
```

```
ObjectId("E2222")
],

// Timestamps
createdAt: Date,
updatedAt: Date
}
```

Why this structure:

- Don't embed events Events need to be accessed independently, shared across users, and filtered globally
- Array of ObjectIds Won't grow unbounded (reasonable limit: users typically create <
 100 events, like < 500 events)
- Indexed fields username, email for fast authentication lookups
- Separate verification fields Easy to query unverified users, easy to clear after verification

Potential issue & mitigation:

- If likedEvents array could grow very large (>1000), consider separate likes collection
- For now, keeping it embedded is fine for MVP

2. Event Model (Core - Most Complex)

```
{
    _id: ObjectId("E1111"),

// Basic event info
title: "string" (required, indexed for text search),
description: "string" (required, indexed for text search),

// Date/Time
date: Date (required, indexed),
time: "string" (e.g., "7:00 PM"),

// Location
location: "string" (required),

// Category - REFERENCE not embed (compelling reason: categories accessed independently for filters)
```

```
category: ObjectId("C1111") (references Category),
 // Image
 imageUrl: "string" (Cloudinary URL or external API URL),
 // Source tracking
 source: "string" (enum: 'user', 'eventbrite', 'ticketmaster', indexed),
 sourceUrl: "string" (nullable, link to original event),
 externalld: "string" (nullable, for deduplication, unique compound index with source),
 // Creator - REFERENCE not embed (compelling reason: user data changes, need to access
user independently)
 creator: ObjectId("U1111") (nullable - null for external events),
// Likes - EMBEDDED array of ObjectIds (won't grow unbounded - realistic max ~1000 likes
per event)
 likes: [
  ObjectId("U1111"),
  ObjectId("U1112"),
  ObjectId("U1113")
 1,
 // Denormalized count (avoid counting array every time)
 likesCount: 0 (integer, updated when likes array changes),
 // Status
 status: "string" (enum: 'upcoming', 'passed', indexed),
 // Metadata
 createdAt: Date,
 updatedAt: Date,
 lastSyncedAt: Date (nullable, for external events only)
}
```

Why this structure:

- Reference category Categories are accessed independently for filtering, dropdowns
- **Reference creator** Users need to be queried independently, user data might change
- Embed likes array Bounded growth (reasonable event won't have >10,000 likes), fast access
- **Denormalize likesCount** Avoid array.length calculation on every query (trade-off: slight complexity updating count)

- **V** Text indexes on title/description Enable search functionality
- Compound index on (externalld, source) Prevent duplicate external events

Indexes:

```
// Compound index for deduplication
{ externalld: 1, source: 1 }, { unique: true, sparse: true }

// Query optimization indexes
{ date: 1, status: 1 }
{ category: 1, status: 1 }
{ source: 1 }
{ creator: 1 }

// Text search
{ title: "text", description: "text" }
```

Potential issue & mitigation:

- If an event goes viral and gets >10,000 likes, likes array approaches 16MB limit
- **Solution**: Move to separate likes collection if this becomes real (unlikely for local events app)
- For MVP, embedded array is much more performant

3. Category Model

```
{
    _id: ObjectId("C1111"),

name: "string" (required, e.g., "Live Music"),
    slug: "string" (required, unique, indexed, e.g., "live-music"),
    color: "string" (hex color for UI, e.g., "#FF6B6B"),

// Pre-seeded, rarely changes
    createdAt: Date
}
```

Why separate collection (not embedded in events):

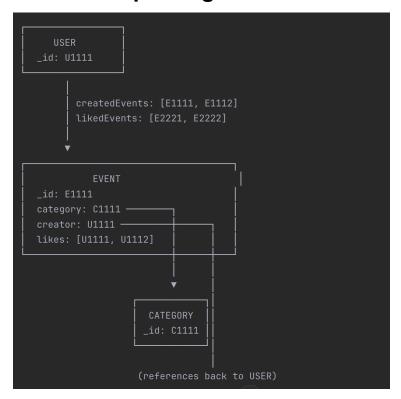
• **Compelling reason**: Categories accessed independently for filter dropdowns, navigation

- **Small collection** (~6-10 categories total), frequently read, rarely written
- Consistency Easy to update category name/color once, reflects everywhere
- A Could embed But referencing is better for data consistency and filter queries

Pre-seeded categories:

```
{ name: "Live Music", slug: "live-music", color: "#FF6B6B" },
    { name: "Food & Drink", slug: "food-drink", color: "#4ECDC4" },
    { name: "Arts & Culture", slug: "arts-culture", color: "#FFE66D" },
    { name: "Community", slug: "community", color: "#95E1D3" },
    { name: "Sports", slug: "sports", color: "#F38181" },
    { name: "Other", slug: "other", color: "#AA96DA" }
```

Relationships Diagram



Deduplication Strategy for External Events

Problem: Same event might appear on Eventbrite AND Ticketmaster

```
Solution: Compound unique index on (externalId, source)
// This prevents duplicates within same source
{ externalld: "evt 123", source: "eventbrite" }
{ externalld: "evt_456", source: "eventbrite" }
{ externalld: "evt_123", source: "eventbrite" } X Duplicate!
// But allows same event ID from different sources
{ externalld: "evt 789", source: "eventbrite" }
Additional fuzzy deduplication (in sync controller):
// Before inserting external event, check for similar events:
const potentialDuplicate = await Event.findOne({
 title: { $regex: new RegExp(escapeRegex(title), 'i') },
 date: { $gte: startOfDay(date), $Ite: endOfDay(date) },
 location: { $regex: new RegExp(escapeRegex(location), 'i') }
});
if (potentialDuplicate) {
// Skip or merge
}
```

Data Access Patterns & Query Examples

1. Get all upcoming events with filters

```
Event.find({
   status: 'upcoming',
   category: categoryId,
   date: { $gte: startDate, $Ite: endDate }
})
.populate('category', 'name slug color')
.populate('creator', 'username')
.sort({ date: 1 })
.limit(50);
```

Why efficient: Indexed on status, category, date

2. Get event with like status for current user

```
const event = await Event.findById(eventId)
    .populate('category', 'name slug color')
    .populate('creator', 'username');

const isLikedByUser = event.likes.includes(currentUserId);
const isCreator = event.creator?._id.toString() === currentUserId;
```

Why efficient: No JOIN needed, likes embedded in document

3. Get user's created events

```
Event.find({ creator: userId, status: 'upcoming' })
.populate('category', 'name slug color')
.sort({ date: 1 });
```

Why efficient: Indexed on creator

Alternative using embedded array (less efficient, avoid):

const user = await User.findById(userId).populate('createdEvents');

X This is worse - requires loading user first, then populating potentially many events

4. Get user's liked events

```
Event.find({
   _id: { $in: user.likedEvents },
    status: 'upcoming'
})
.populate('category', 'name slug color')
.sort({ date: 1 });
```

Why acceptable: User's likedEvents array is bounded, this is essentially an indexed lookup

5. Toggle like on event

```
// Unlike
await Event.findByldAndUpdate(eventId, {
 $pull: { likes: userId },
 $inc: { likesCount: -1 }
});
await User.findByldAndUpdate(userld, {
 $pull: { likedEvents: eventId }
});
// Like
await Event.findByldAndUpdate(eventId, {
 $addToSet: { likes: userId },
 $inc: { likesCount: 1 }
});
await User.findByldAndUpdate(userld, {
 $addToSet: { likedEvents: eventId }
});
```

Trade-off: Requires 2 DB operations, but keeps data consistent

Handling Array Growth Concerns

When to worry about array size:

Safe (embedded arrays):

- ✓ user.createdEvents Users rarely create >100 events (100 ObjectIds = ~1.2KB)
- ✓ user.likedEvents Even power users unlikely to like >1000 events (1000 ObjectIds = ~12KB)
- ✓ event.likes Local events rarely get >1000 likes (1000 ObjectIds = ~12KB)

Document size math:

- 1 ObjectId = 12 bytes
- 1000 ObjectIds = ~12KB
- 10,000 ObjectIds = ~120KB
- 100,000 ObjectIds = ~1.2MB
- MongoDB limit = 16MB

If arrays grow too large (future optimization):

```
Create separate Likes collection:
{
    _id: ObjectId,
    userId: ObjectId (indexed),
    eventId: ObjectId (indexed),
    createdAt: Date
}

// Compound unique index
{ userId: 1, eventId: 1 }, { unique: true }

Query becomes:

const likedEventIds = await Like.find({ userId }).distinct('eventId');
    const events = await Event.find({ _id: { $in: likedEventIds } });
```

But for MVP, embedded arrays are much more performant.

Schema Validation (Mongoose)

User Schema

```
const userSchema = new mongoose.Schema({
 username: {
  type: String,
  required: true,
  unique: true,
  trim: true,
  minlength: 3,
  maxlength: 30
 },
 email: {
  type: String,
  required: true,
  unique: true,
  lowercase: true,
  validate: [validator.isEmail, 'Invalid email']
 },
```

```
password: {
  type: String,
  required: true,
  minlength: 8
 },
 isVerified: {
  type: Boolean,
  default: false
 },
 verifyToken: String,
 verifyTokenExpiry: Date,
 resetToken: String,
 resetTokenExpiry: Date,
 createdEvents: [{
  type: mongoose.Schema.Types.ObjectId,
  ref: 'Event'
 }],
 likedEvents: [{
  type: mongoose.Schema.Types.ObjectId,
  ref: 'Event'
}]
}, {
 timestamps: true
});
// Indexes
userSchema.index({ email: 1 });
userSchema.index({ username: 1 });
Event Schema
const eventSchema = new mongoose.Schema({
 title: {
  type: String,
  required: true,
  trim: true,
  maxlength: 200
 },
 description: {
  type: String,
  required: true,
  maxlength: 2000
 },
 date: {
```

```
type: Date,
  required: true
 },
 time: String,
 location: {
  type: String,
  required: true
 },
 category: {
  type: mongoose.Schema.Types.ObjectId,
  ref: 'Category',
  required: true
 },
 imageUrl: String,
 source: {
  type: String,
  enum: ['user', 'eventbrite', 'ticketmaster'],
  required: true
 },
 sourceUrl: String,
 externalld: String,
 creator: {
  type: mongoose.Schema.Types.ObjectId,
  ref: 'User'
 },
 likes: [{
  type: mongoose.Schema.Types.ObjectId,
  ref: 'User'
 }],
 likesCount: {
  type: Number,
  default: 0
 },
 status: {
  type: String,
  enum: ['upcoming', 'passed'],
  default: 'upcoming'
 },
 lastSyncedAt: Date
}, {
 timestamps: true
});
// Indexes
```

```
eventSchema.index({ externalld: 1, source: 1 }, { unique: true, sparse: true }); eventSchema.index({ date: 1, status: 1 }); eventSchema.index({ category: 1, status: 1 }); eventSchema.index({ source: 1 }); eventSchema.index({ creator: 1 }); eventSchema.index({ title: 'text', description: 'text' });
```

Category Schema

```
const categorySchema = new mongoose.Schema({
 name: {
  type: String,
  required: true,
  unique: true
 },
 slug: {
  type: String,
  required: true,
  unique: true,
  lowercase: true
 },
 color: {
  type: String,
  required: true,
  match: /^#[0-9A-F]{6}$/i
}
}, {
 timestamps: true
});
categorySchema.index({ slug: 1 });
```

Summary: Why This Design

▼ Follows MongoDB best practices:

- 1. Embed likes in events bounded array, fast access
- 2. Reference category and creator need independent access
- 3. Arrays won't grow unbounded realistic limits on user-generated content
- 4. Denormalize likesCount performance optimization
- 5. Designed for app's unique needs event discovery with social features

Prevents duplicates:

- Unique indexes on username, email
- Compound unique index on (externalld, source)
- Fuzzy matching logic for cross-platform duplicates

Optimized for common queries:

- All frequent queries use indexes
- Minimal population needed
- Embedded data reduces JOINs

Scalable:

- Clear migration path if arrays grow too large
- Indexes support all filter/search operations
- Can shard on date if event volume grows massively