

# TEST CLIENTS WITH PULL REQUESTS

test, document, validate - feature or refactoring changes

*Manne Endres - Jelly Splash*

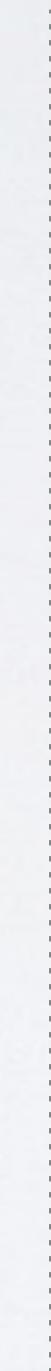
# FEATURE DEVELOPMENT FLOW IN JS

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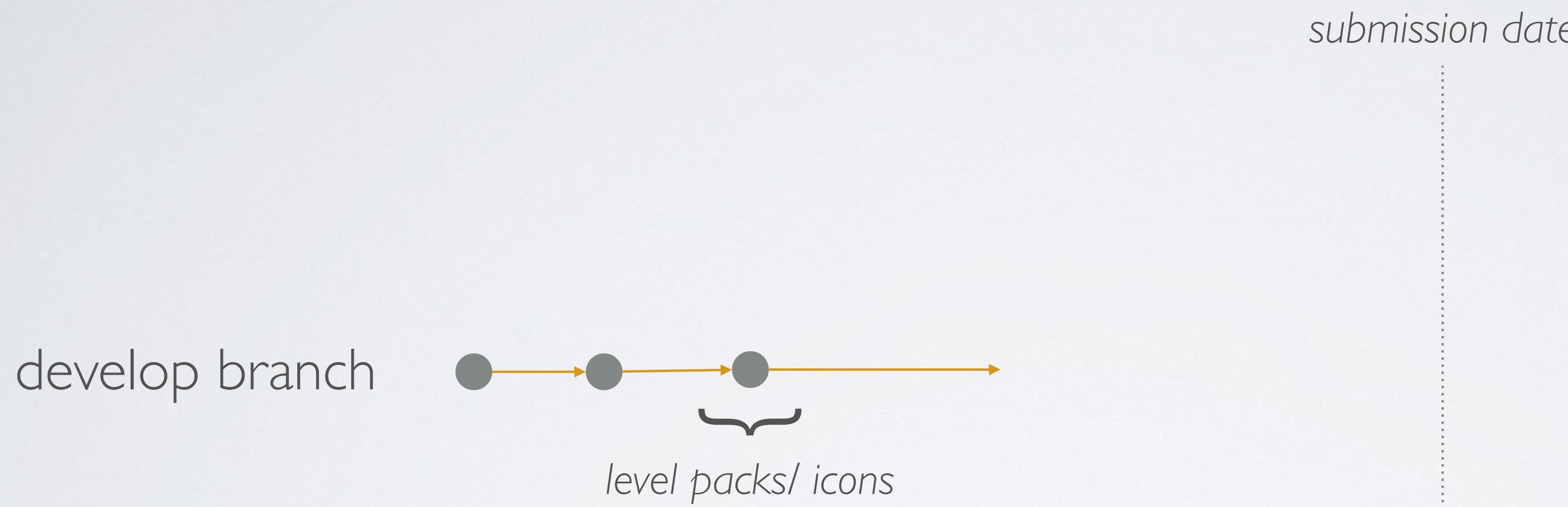
develop branch



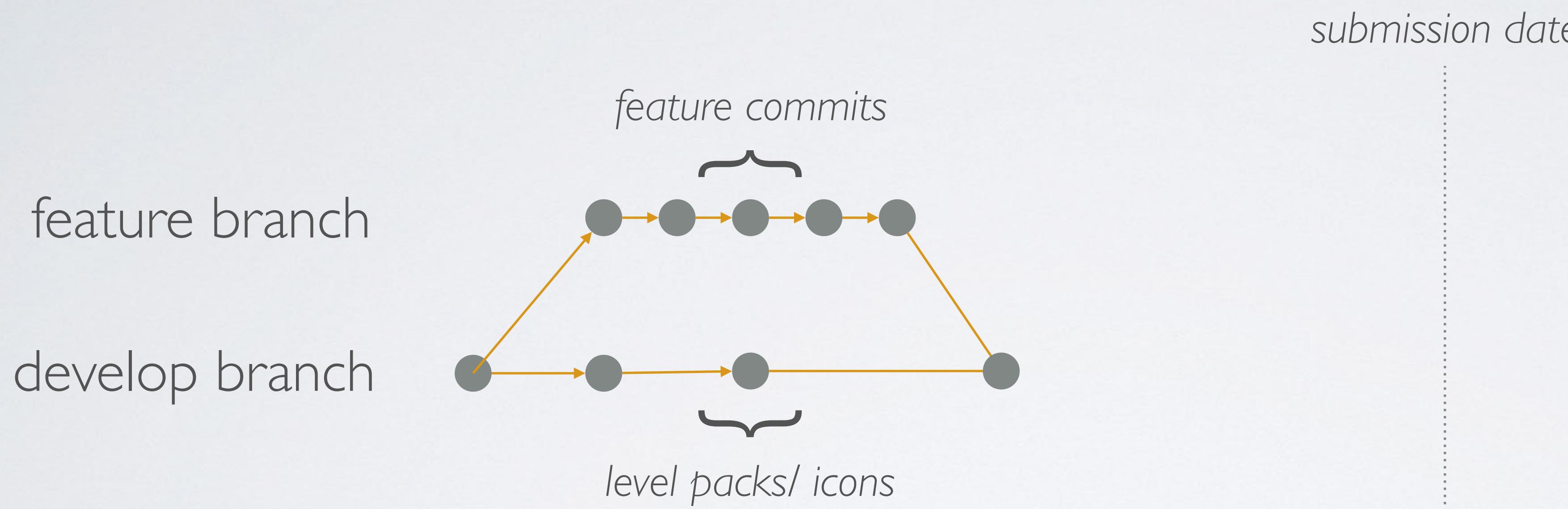
*submission date*



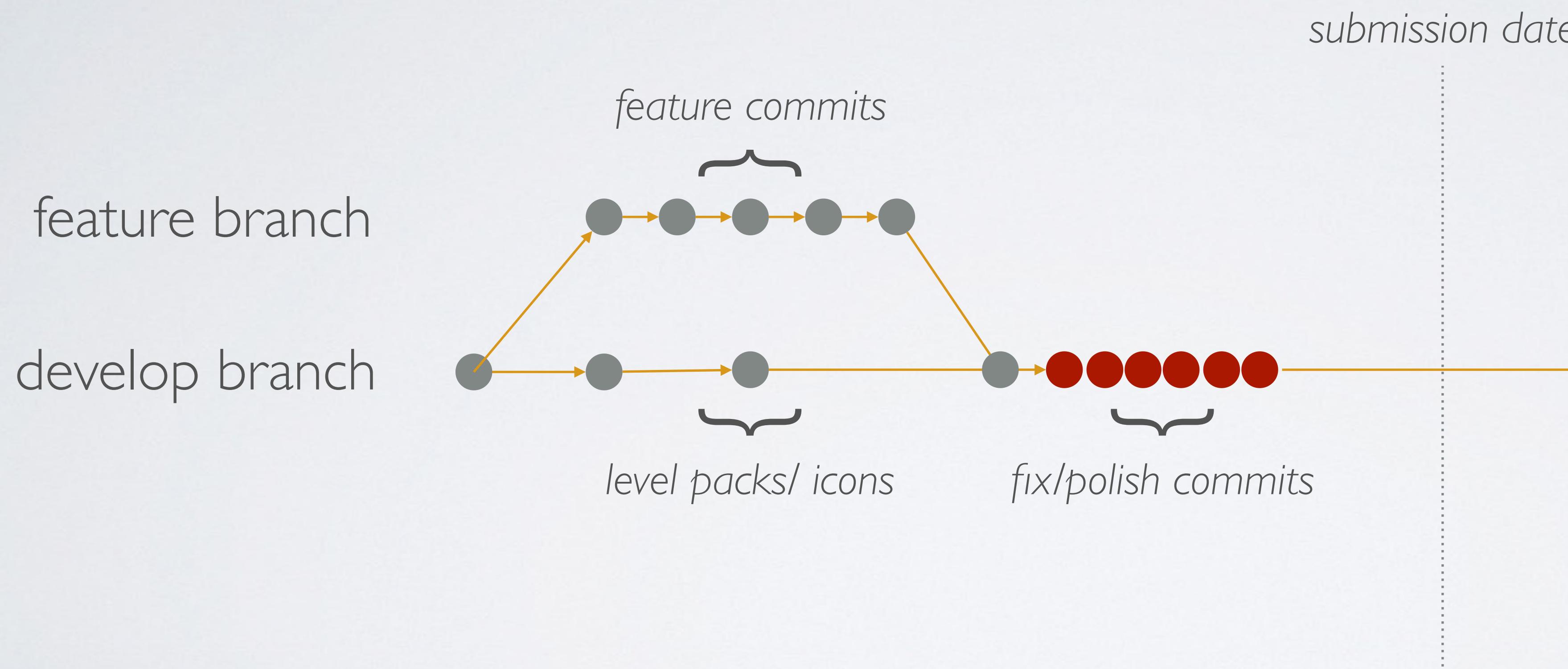
# FEATURE DEVELOPMENT FLOW IN JS



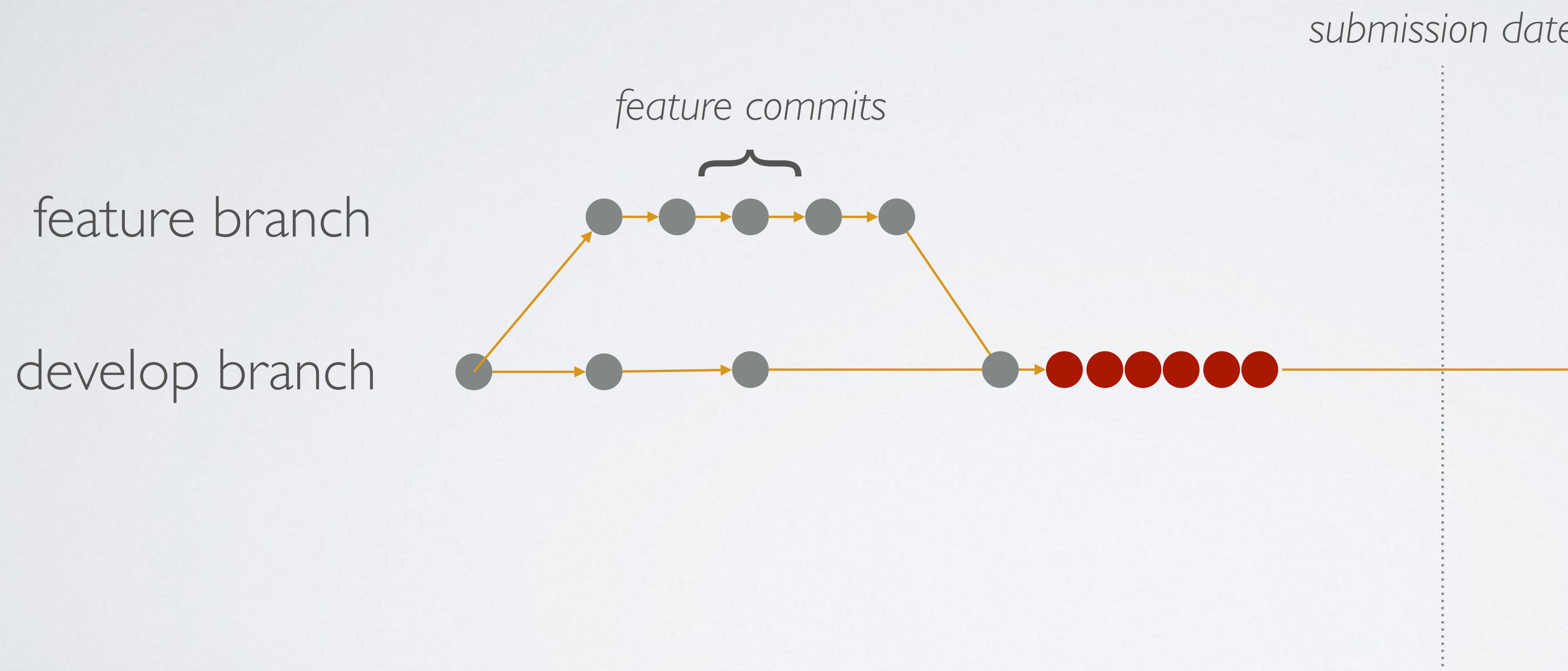
# FEATURE DEVELOPMENT FLOW IN JS



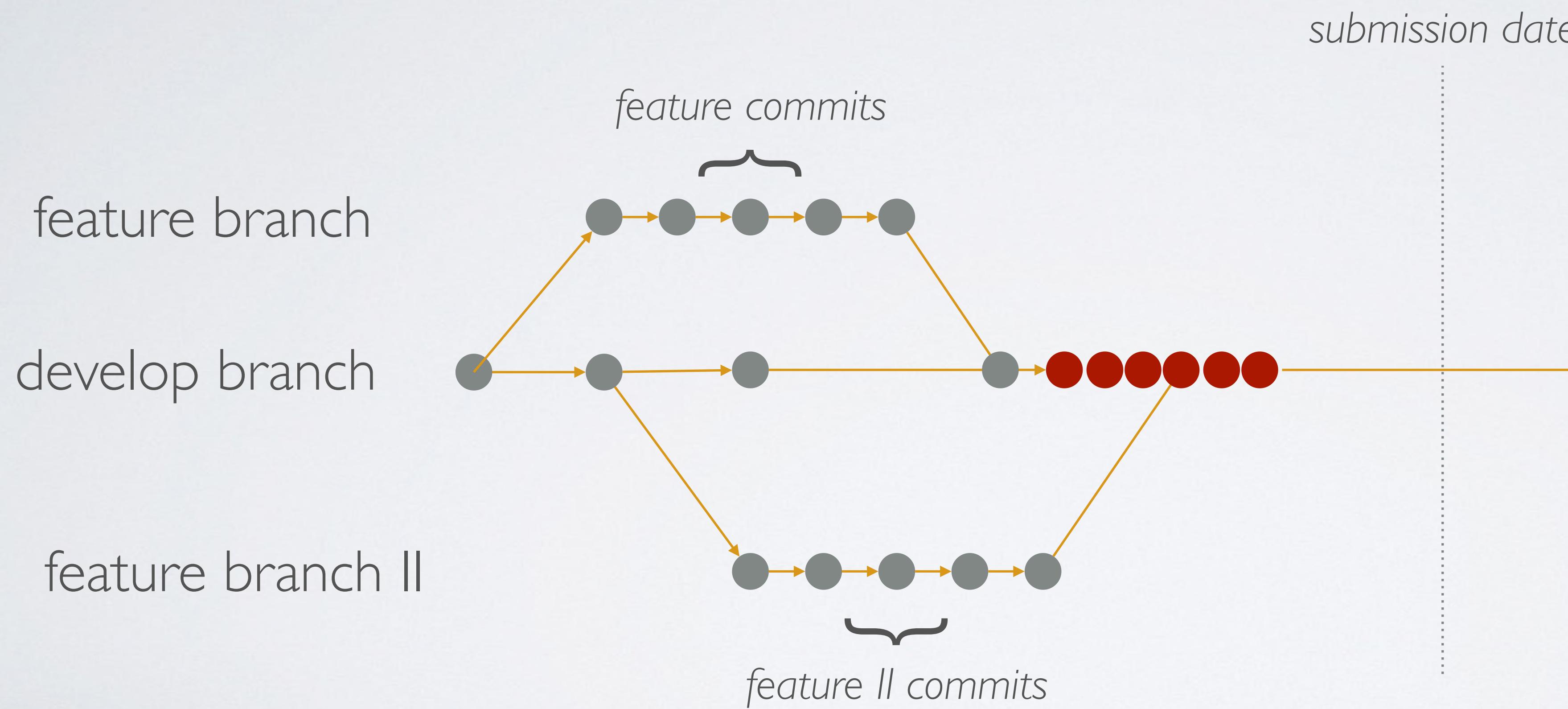
# FEATURE DEVELOPMENT FLOW IN JS



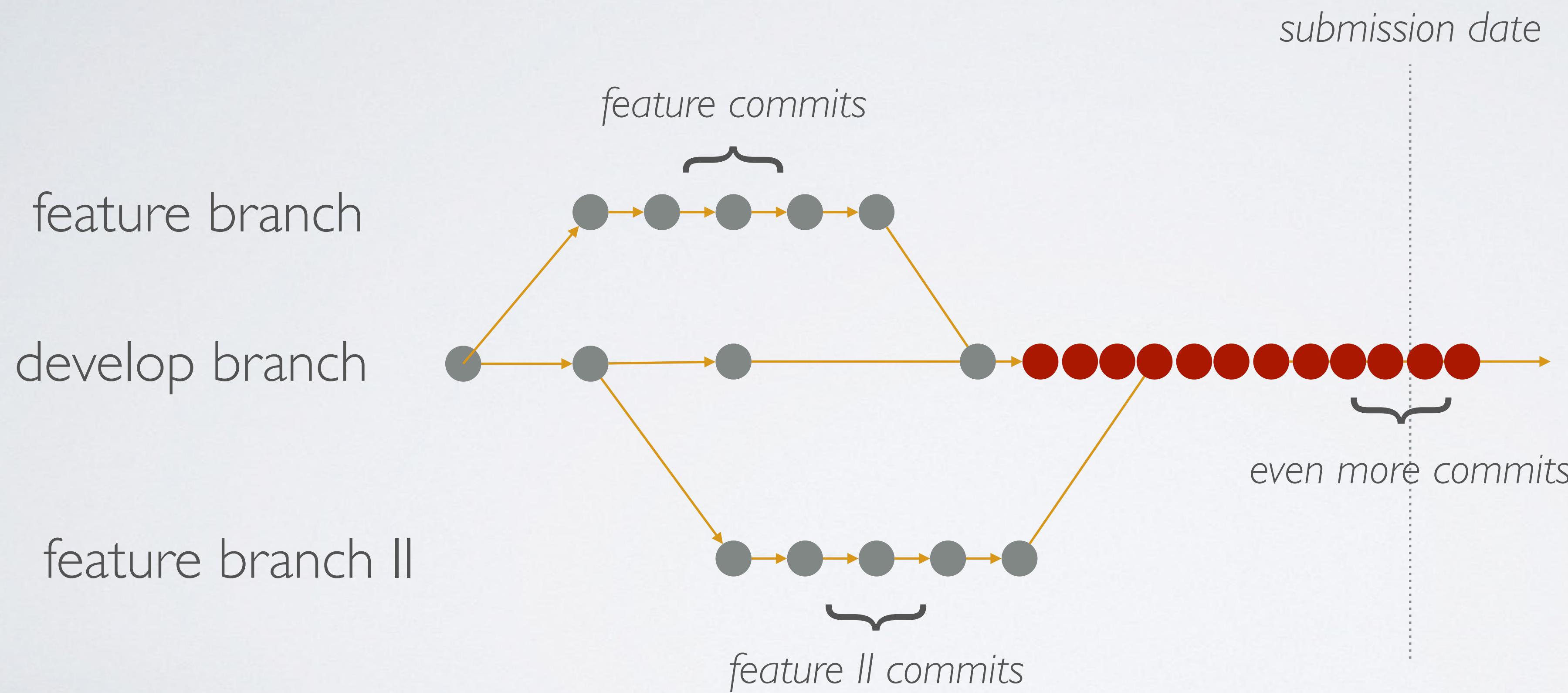
# FEATURE DEVELOPMENT FLOW IN JS



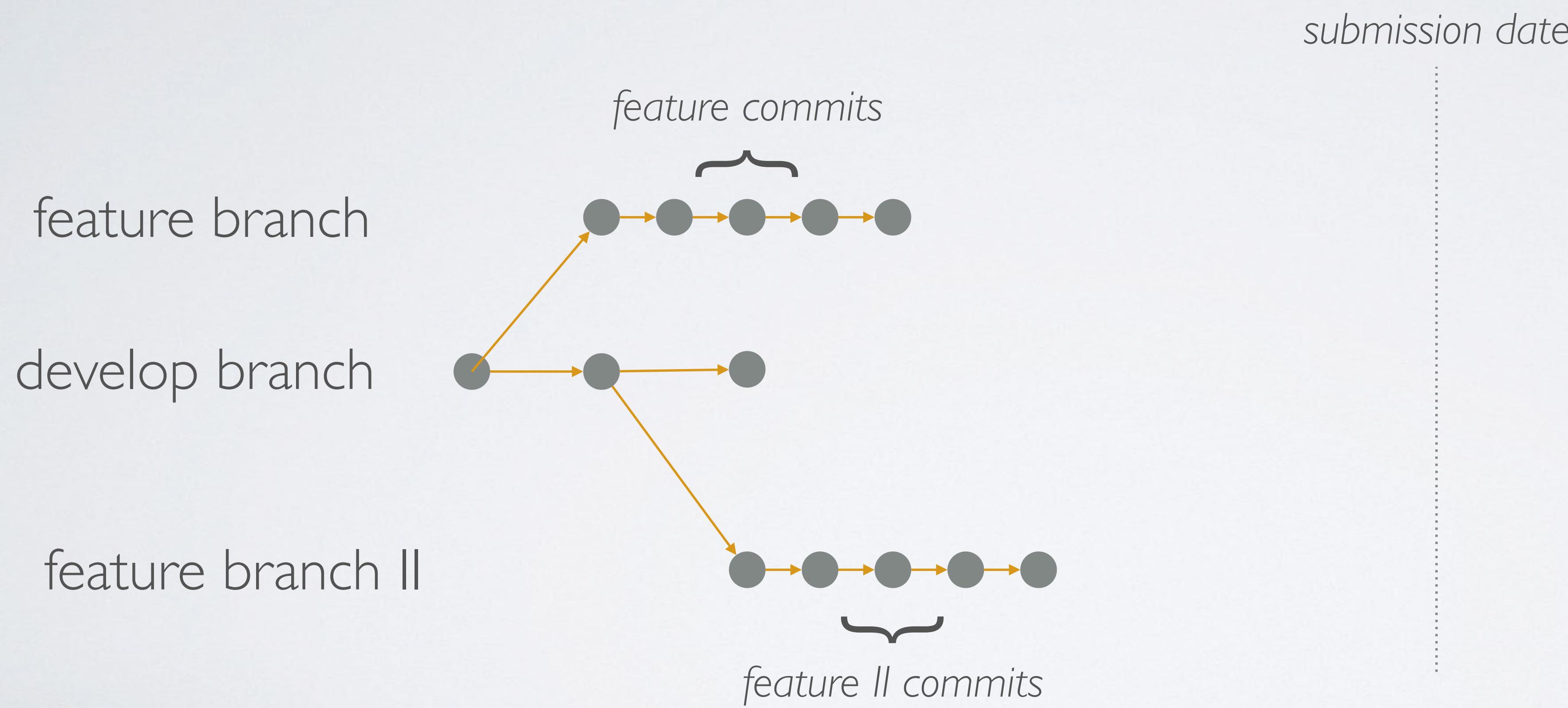
# FEATURE DEVELOPMENT FLOW IN JS



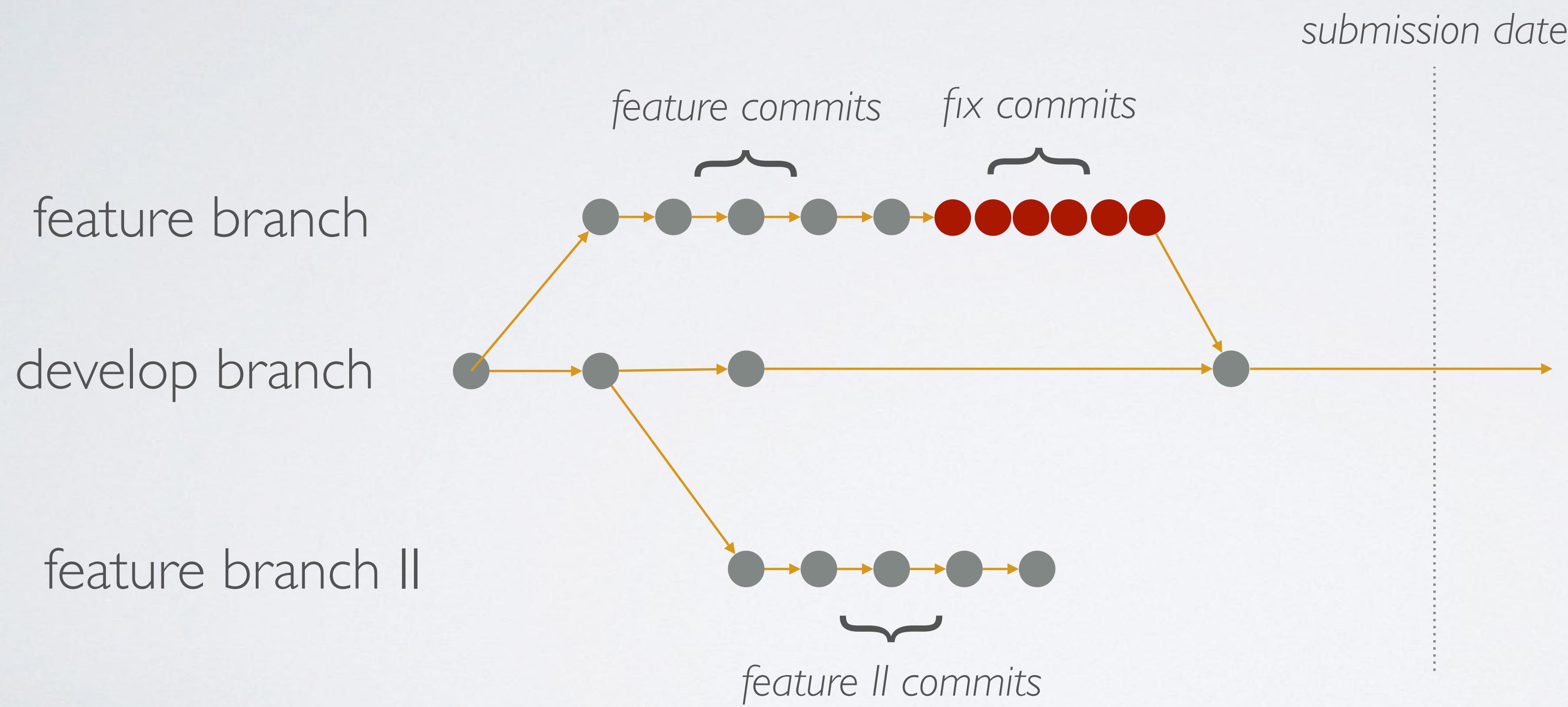
# FEATURE DEVELOPMENT FLOW IN JS



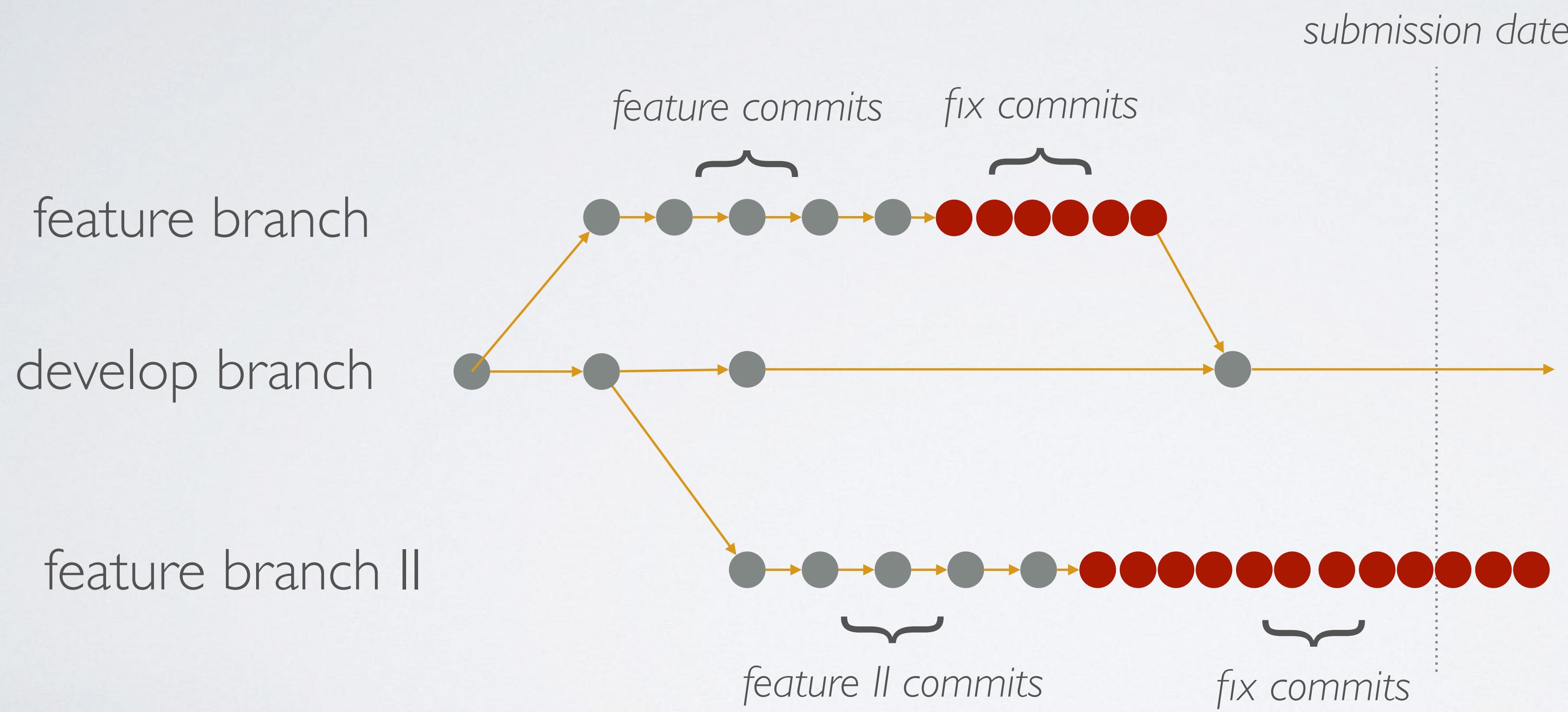
# FEATURE DEVELOPMENT FLOW II



# FEATURE DEVELOPMENT FLOW II



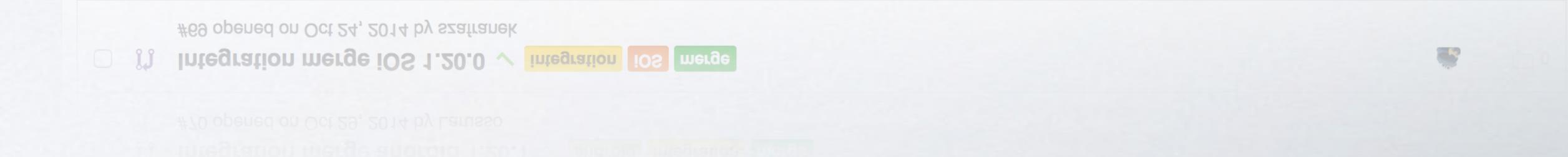
# FEATURE DEVELOPMENT FLOW II



# PULL REQUEST CHECKS

Allows to check code changes  
before merging.

<input type="checkbox"/>	 <a href="#">Integration merge android 2.0</a>	✓	android	Integration	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 2.1.0</a>	✓	Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 2.1 week1</a>	✗	Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge android 1.23.1</a>	✗	android	Integration	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 2.0.0.3</a>		Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 2.0.0.2</a>	✓	Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge android 1.22.1 II</a>	✓	android	Integration	merge		
<input type="checkbox"/>	 <a href="#">Integration merge android 1.22.1</a>	✓	android	integration	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 1.23.0.3</a>	✓	Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 1.23.0.2</a>		Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge android 1.22 2</a>		android	Integration	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 1.23.0.1</a>	✗	Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge android 1.22</a>	✓	android	Integration	merge		
<input type="checkbox"/>	 <a href="#">Integration Merge iOS 1.21, week 1</a>	✗	Integration	iOS	merge		
<input type="checkbox"/>	 <a href="#">Integration merge android 1.20.1</a>	✓	android	Integration	merge		
<input type="checkbox"/>	 <a href="#">Integration merge iOS 1.20.0</a>	✓	Integration	iOS	merge		

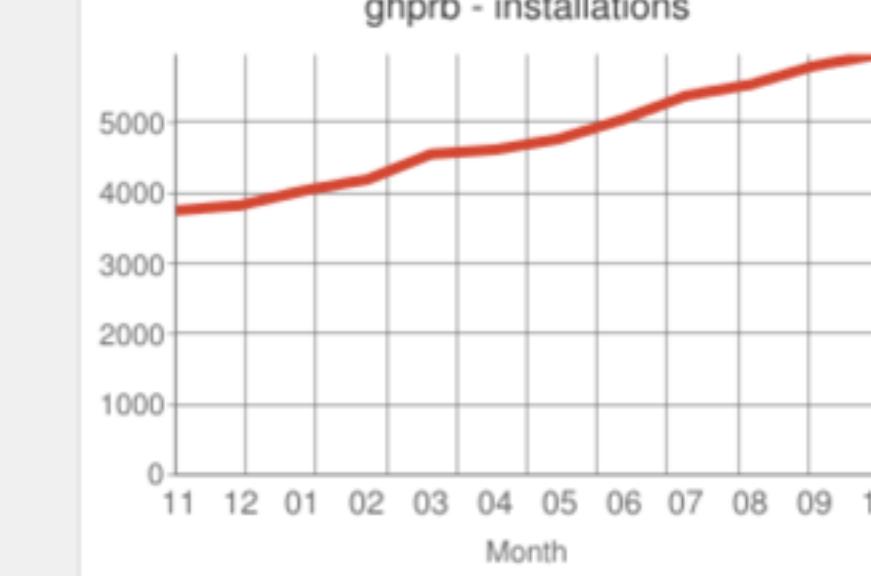


# JENKINS?

- GitHub pull request builder plugin

 **GitHub pull request builder plugin**

1 Added by Honza Brázdil, last edited by David Tanner on Jun 19, 2015 (view change)

Jenkins		Plugin Information		
		Plugin ID	Changes	In Latest Release Since Latest Release
<a href="#">Home</a>	<a href="#">Source code</a>	ghprb		<a href="#">GitHub</a>
<a href="#">Mailing lists</a>	<a href="#">Bugtracker</a>		<a href="#">Issue Tracking</a>	<a href="#">Open Issues</a>
<a href="#">Source code</a>	<a href="#">Security Advisories</a>		<a href="#">Pull Requests</a>	<a href="#">Pull Requests</a>
<a href="#">Bugtracker</a>	<a href="#">Events</a>		Maintainer(s)	Honza Brázdil (id: janinko) Valdis Rigdon (id: valdisrigdon)
	<a href="#">Donation</a>			
	<a href="#">Commercial Support</a>			
	<a href="#">Wiki Site Map</a>			
Documents		Latest Release	Source Code	
<a href="#">Meet Jenkins</a>	<a href="#">Required Core Dependencies</a>	<a href="#">1.29.5 (archives)</a>	<a href="#">Issue Tracking</a>	
<a href="#">Use Jenkins</a>		<a href="#">Nov 23, 2015</a>	<a href="#">Pull Requests</a>	
<a href="#">Extend Jenkins</a>		<a href="#">1.532</a>	Maintainer(s)	
<a href="#">Plugins</a>		<a href="#">ssh-agent (version:1.3)</a>		
<a href="#">Servlet Container Notes</a>		<a href="#">credentials (version:1.21)</a>		
		<a href="#">plain-credentials (version:1.1)</a>		
		<a href="#">matrix-project (version:1.4.1)</a>		
		<a href="#">build-flow-plugin (version:0.12, optional)</a>		
		<a href="#">token-macro (version:1.10, optional)</a>		
		<a href="#">github (version:1.9.1)</a>		
		<a href="#">github-api (version:1.66)</a>		
		<a href="#">git (version:2.2.4)</a>		
Usage		Installations	Changes	In Latest Release Since Latest Release
		2014-Nov 3751 2014-Dec 3823 2015-Jan 4033 2015-Feb 4191 2015-Mar 4553 2015-Apr 4616 2015-May 4767 2015-Jun 5044 2015-Jul 5384 2015-Aug 5540 2015-Sep 5806 2015-Oct 5967	Changes	In Latest Release Since Latest Release



- Merge branch 'develop' into staging dd88822
- Merge branch 'staging' into integration\_merge\_iOS\_2.5.0.1 f116f15
- Removed errors about not using synthesized properties introduced with... 0564efa
- Removed depracted UIAccelerometer things from cocos2d. 7dd0b89
- exclude fyber adapters in android build Success: Merged build finished. 9aa1523

# OLD API

Only single check possible



## All checks have passed

4 successful checks

[Hide all checks](#)

✓ **android test client** — Build finished. No test results found. [Details](#)

✓ **buildsystem** — buildsystem success 134 tests run, 1 skipped, 0 failed. [Details](#)

✓ **ios test client** — Build finished. No test results found. [Details](#)

✓ **unit tests** — Build finished. 995 tests run, 0 skipped, 0 failed. [Details](#)



## This branch is up-to-date with the base branch

Merging can be performed automatically.

[Merge pull request](#)

You can also [open this in GitHub Desktop](#) or view [command line instructions](#).

[Merge pull request](#)

You can also [open this in GitHub Desktop](#) or view [command line instructions](#).

# MULTIPLE CHECKS

Each commit triggers a series of checks

S	W	Name ↓
		<a href="#"><u>JS-Pullrequest-check-build-system</u></a>
		<a href="#"><u>JS-Pullrequest-check-unitests</u></a>
		<a href="#"><u>JSA-Pullrequest-check-client</u></a>
		<a href="#"><u>JSI-Pullrequest-check-client</u></a>
		<a href="#"><u>JSII-Pullrequest-check-client</u></a>

# MULTIPLE CHECKS

one job per check

https://api.github.com : JSA Jenkins

Larusso storm glenna szafranek oliverlist flowsprenger



Advanced...



## Trigger Setup

## Update commit status during build

Commit Status Context

unit tests



Commit Status URL



Commit Status Build Triggered

unit tests triggered



Commit Status Build Started

unit tests started



Commit Status Build Result

Add



Delete

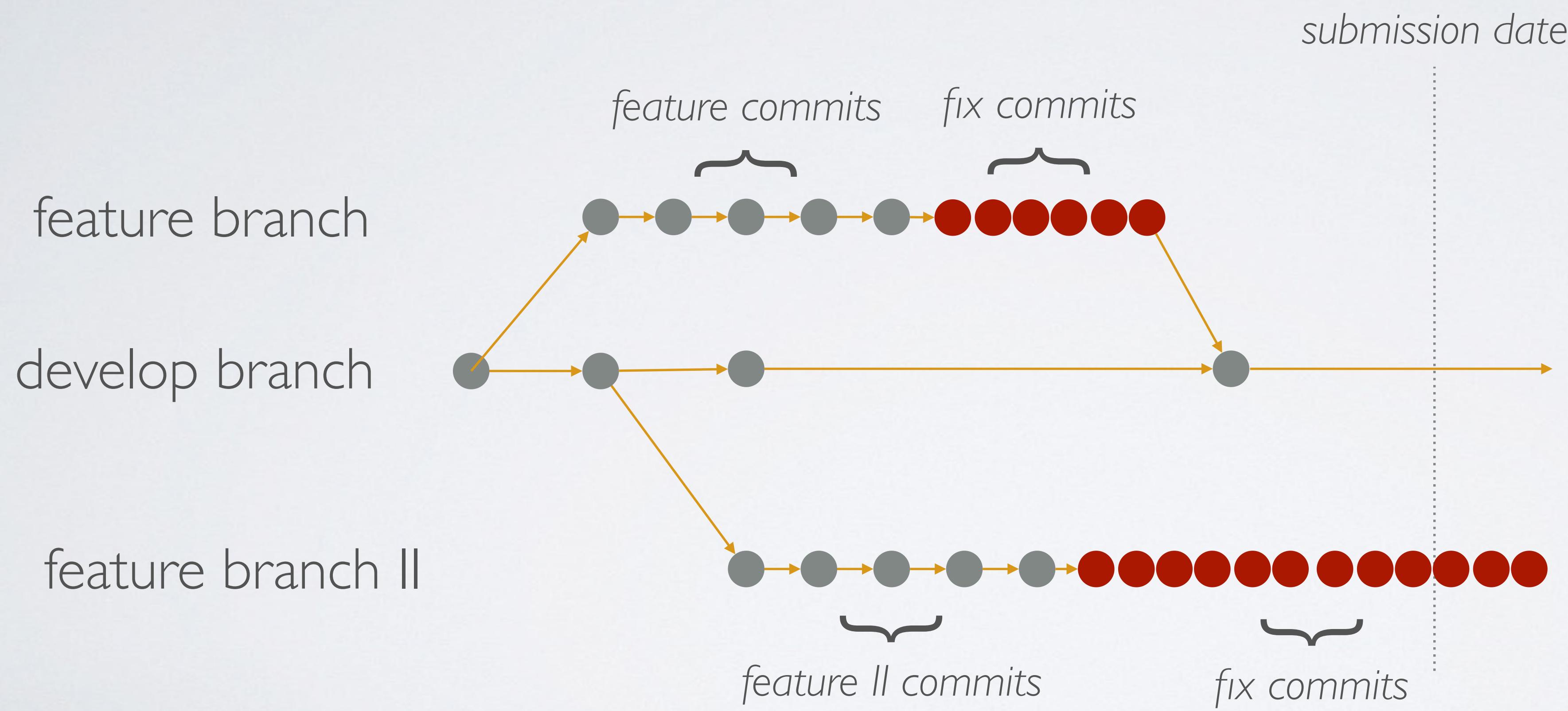
Add ▾

▲

# MULTIPLE CHECKS

the job configures the “context” of the check

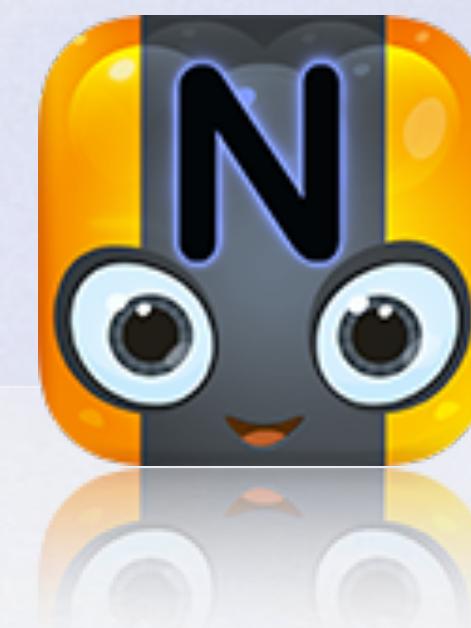
# HOW TO TEST THE FEATURES?



WE'RE GONNA NEED A  
BIGGER BOAT



# WHITE RANGER TO THE RESCUE



# HOCKEY DISTRIBUTION

each pull request creates a new version in hockey.

 brunoro commented 6 days ago 

## LazyDev mode [[#108618766](#)]

### description

Creates a Jelly Splash target that downloads the specified level from Amazon S3 and plays it *ad infinitum*.

### changes

- Resuscitates the PLMove and related methods.
- New subclasses target-specific classes: PLAppDelegate, PLAppDelegate, etc.
- Custom PLMenuFlowService implementation that proxies all events, making them load PLGameViewController.

The strategy utilized here, contrary to aspects approach on the auto-mode (which had to trigger ui events over multiple classes), it's to subclass PLBoard in a way that it keeps trying to do moves whenever it's possible. The algorithm to find moves brute forces optimizing for score.

 brunoro added some commits 7 days ago

  LazyDev mode ...  7f323c5

  fixes bundle id mess on lazydev  871fbcb

Add more commits by pushing to the **feature/lazy-mode** branch on [wooga/puzzle-lines-ios](#).

  All checks have passed [Show all checks](#)

4 successful checks

  [View build logs](#)

# HOCKEY DISTRIBUTION

each pull requests creates a  
new version in hockey.



## Jelly Splash Pullrequests

for iOS 7.0 or later  
by wooga GmbH



### Version PL-167 (167)

25 NOV 2015, 13:52

77.43 MB

RELEASE NOTES

[Download](#)

#### LazyDev mode [[#108618766](#)]

##### description

Creates a Jelly Splash target that downloads the specified level from Amazon S3 and plays it *ad infinitum*.

##### changes

- Resuscitates the PLMove and related methods.
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### Version PL-166 (166)

20 NOV 2015, 12:25

RELEASE NOTES

[Download](#)

#### unlock worlds [[#108339702](#)]

##### changes

- create subset of published level-list
- add new property to gate config

##### description

This pullrequests adds remote unlock of worlds aka level-packs. Its possible to set a time (in local time) for each gate.

Subscribe

**Version History**

- Release Notes
- Release Notes & Restore Button

When the Release Notes & Restore Button option is enabled, testers can restore or downgrade to an older version. This will remove the newest version which may or may not lead to data loss, crashes, or an unusable app.

## DO NOT FORGET THE MAGIC SETTING

The testers need a restore button.

# THANKS

- [https://github.com/wooga/  
puzzle-lines-ios](https://github.com/wooga/puzzle-lines-ios)

