Laryn Qi

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EDUCATION

University of California, Berkeley

M.S. Electrical Engineering and Computer Science

GPA: 3.95/4.00May 2024

GPA: 3.82/4.00

• Thesis: LLM-Based AI Tools for CS Education. Work featured by Microsoft and published on arXiv & Berkeley

• Courses: Generative AI & LLMs, Reinforcement Learning, Natural Language Processing, Convex Optimization

University of California, Berkeley

B.A. Computer Science, B.A. Music

• Courses: Statistical Machine Learning, Data Science, Probability & Stochastic Processes, Linear Algebra, Discrete Math, Operating Systems, Combinatorial Data Structures & Algorithms (Graduate), Randomized Algorithms, Computability & Complexity Theory, Programming Languages & Compilers, Security, Comp. Architecture

Honors: Upsilon Pi Epsilon CS Honor Society (top 1/3 of CS majors), College of Letters & Science Honors 2020-2021

Experience

Instalily.ai

New York City, NY

Machine Learning Engineer - Platform/ML Infrastructure June 2024 - Present Eng. & Architecture lead of core AI platform pip package consisting of multi-agent framework & internal dev tooling

- Deploying & finetuning open-source HuggingFace LLMs & embedding models on GCP for supply chain distributors
- Building robust, scalable data pipelines for RAG agents: e-commerce chatbots, customer service, and email response

Berkeley Artificial Intelligence Research (BAIR)

Berkeley, CA

AI Researcher - LLM Applications & Evaluation

August 2023 - Present

- Prompt engineered & deployed LLM AI assistant for CS students via a VS Code extension & command line integration
- Published tool's positive impact on office hour queues & homework completion times at NeurIPS'23 & SIGCSE'25

Seattle, WA

Software Engineer Intern - Fraud Detection

May 2021 - August 2021

- Built intelligence collection service to improve threat discoverability via fast searching through large datasets
- Resulted in 30% improvement in analyst efficiency, saving 300 person-hours a month at a cost of less than \$2/hour
- Used serverless AWS infrastructure to implement a scalable, cost-efficient, fault-tolerant, extensible, and secure system

UC Berkeley EECS

Lecturer - Intro CS

Summer 2022, Summer 2024

- Gave lectures, wrote exams, and hired staff of 25+ TAs/tutors and 50+ academic interns for class of 400+ students
- Taught data structures, recursion, OOP, trees, linked lists, complexity, and functional programming in Python & SQL Average teaching effectiveness rating of 4.52/5.00 by students, won Outstanding Graduate Student Instructor
- Award (2023), awarded to top 10% of TAs university-wide, and won Outstanding Academic Intern Award (2020), awarded to top 7% of Intro CS lab assistants

Projects

Meta (Contract Tech Lead)

February 2024 - May 2024

Optimizing CPU operators for ARM architecture using auto-vectorization to speed up Meta's ML workflows

San Francisco Conservatory of Music (Contract Lead Software Engineer)

May 2022 - January 2023 • Built a dashboard for SFCM to increase concert turnout by parsing, aggregating, and visualizing historical data

- Trained 6 developers with no web dev experience to build a full-stack web app using React, Express, and PostgreSQL

Mothership (Contract Lead Software Engineer)

December 2021 - May 2022

- Sourced & specced data science/backend project to serve carrier supply & shipment demand density in metro areas
- Led 6 developers through system architecture research, design doc, data analysis, service deployment, and testing

BlueConduit (Contract Software Engineer)

August 2021 - January 2022

- Built web app for city officials to upload & visualize water service pipeline data for finding best replacement locations
- Part of a multimillion collaboration between BlueConduit and Google.org to support lead service line replacements
- Used Django REST framework & JSON web tokens to handle user authentication and Mapbox API for visualizations

Relativity Space (Contract Software Engineer)

February 2021 - May 2021

- Developed web app for visualizing real-time time-series data streaming from sensors on rockets into InfluxDB
- Built APIs, sockets, React dashboards, D3 graphs with custom absolute/relative timeranges for multiple data streams
- Emphasized improved performance over Grafana through streamed data caching and client-side shared global state

Skills

Languages: Python, Java, C, SQL, Go, JavaScript, TypeScript, OCaml, LaTeX, Assembly, Lisp, HTML/CSS Tools & Frameworks: Git, AWS, GCP, Azure, Unix, Linux, Docker, PyTorch, TensorFlow, sklearn, pandas, NumPy, MatPlot, React, Vue, Flask, Django, Express, MongoDB, InfluxDB