

JOB DESCRIPTION

POSITION TITLE: MID - LEVEL DEVELOPER

REPORTING RELATIONSHIPS

ACCOUNTABLE TO: LAS CASAS GAMING INC.

REPORTS TO: GINO RAFAEL DIMAANO

ROLE OVERVIEW:

The primary purpose of the Mid - Level Developer position is to contribute to the design, development, and maintenance of innovative, scalable, and user-friendly software applications across the entire technology stack. This role will play a vital part in collaborating with cross-functional teams to deliver efficient, high-quality solutions that meet business objectives, user requirements, and best practices in software development.

KEY RESPONSIBILITIES:

1. Design and implement end-to-end solutions that encompass both front-end and back-end development, integrating various technologies and platforms to create a seamless user experience.
2. Collaborate with Project managers, UX/UI designers, and other stakeholders to understand requirements, create technical specifications, and translate them into functional software solutions.
3. Write well-structured, efficient, and maintainable code that adheres to established coding standards and best practices.
4. Provide technical support and troubleshooting for existing applications, ensuring the prompt resolution of any issues that may arise.
5. Actively participate in code and design reviews, providing and receiving constructive feedback to foster a culture of continuous improvement.
6. Contribute to the optimization of application performance, security, and scalability.
7. Participate in the full software development lifecycle, from concept and design to testing and deployment.
8. Keep up-to-date with emerging trends, tools, and technologies in the software development field to ensure the delivery of cutting-edge solutions.

QUALIFICATIONS AND SKILLS:

- A bachelor's degree in Computer Science or relevant field
- Minimum three (3) years for Mid-Level Developer
- At least one (1) year for Junior Developer
- Experience with popular web development frameworks, such as React, Angular, Vue.js (front-end), Node.js, Django, Ruby on Rails, or ASP.NET (back-end).
- Strong understanding of HTML, CSS, and JavaScript for creating responsive and interactive web applications. Knowledge of CSS pre-processors like SASS or LESS is a plus.
- Experience with relational (e.g., MySQL, PostgreSQL, SQL Server) and non-relational (e.g., MongoDB, Cassandra, Firebase) database systems. Understanding of database design, querying, and optimization.
- Proficiency with Git or other version control systems for managing code repositories, collaborating with team members, and tracking changes.
- Knowledge of testing frameworks and strategies, including unit testing, integration testing, and end-to-end testing. Experience with debugging tools and techniques to identify and resolve issues.
- Ability to manage multiple tasks, set priorities, and meet deadlines in a fast-paced environment.
- A willingness to learn new technologies, tools, and frameworks as needed, staying up-to-date with industry trends and best practices.



- Strong written and verbal communication skills, with the ability to effectively collaborate with cross-functional teams, including product managers, designers, QA engineers, and other developers.

Prepared by:

Approved by:

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IT Head

MARIA LORELIE URCIA

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