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Gwangju, Korean



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SKILLS

C#

Ruby

Python

Java

TDD

ML

Golang

LANGUAGES

Korean

Native or Bilingual Proficiency

Japanese

Professional Working Proficiency

English

Limited Working Proficiency

INTERESTS

functional Programming

AWS

Code Review

Docker

CI

Agile

Elixir

Jira

Scala

Spark

Git

Wonho Ha

Game Programmer

I am a student who likes to learn. There is no objection to accepting new things and the learning curve is very low. Lover of Game.

WORK EXPERIENCE

Main Architecture, Server Programmer

Heo-Woo-Rook

04/2017 - 10/2017

Game Making Team. Heo-Woo-Rook made healing game

Achievements/Tasks

- Developed and implemented entire game including server, networking, rest-full API, UI using Unity.
- Successfully led the team and made perfect scheduling.
- Coordinated design and programming teams.

ORGANIZATIONS

Forward Web Developers (04/2018 - Present)

Team Leader, Full stack developer

CERTIFICATES

ISTQB CTFL

Certificate for Testing

PERSONAL PROJECTS

GoDot (04/2018 - Present)

Apps that can draw dot pictures together in real time. Server The server is made of Golang.

にげろ! wo - rk (07/2018 – 08/2018)

Running game using Unity. Game was motivated 쿠키런.

Civilizationpp (04/2018 – Present)

Civilization simulator using C++ with some reinforcement learning

You Can Compile That (12/2017 – 07/2018)

 Java Spring-boot Server that can run source code on the Web. Including C++, Java, Scala, Python, Elixir, Rust, etc.

EDUCATION

Software Development

Gwangju Software Meister High School

02/2017 - Present

Courses

- App Programming.
- Java Programming.
- Data structure.

- Software Development(C++, C#)
- Software Engineering.
- Network Programming.

ACHIEVEMENTS

Pycon Speaker (2018)

Pycon is Python biggest conference in Korea.

Google ML Study Jam Leader (2018 – Present)

ML Study group Skynet Leader