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Gwangju, Korean



twitter.com/Objels



github.com/Las-Wonho



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SKILLS

C++

Python

Java

TDD

ML

C#

LANGUAGES

Korean



Japanese



English



INTERESTS

functional Programming

AWS

Code Review

Docker

CI

Agile

Rust

LLVM

Computer Grapics

Wonho Ha

Game Programmer

I am a student who likes to learn. There is no objection to accepting new things and the learning curve is very low.

WORK EXPERIENCE

Main Programmer, Architecture Heo-Woo-Rook

04/2017 – 10/2017

Game Making Team. Heo-Woo-Rook made healing game

Achievements/Tasks

- ▣ Developed and implemented entire game including main logic, server, networking, UI.
- ▣ Successfully led the team and made perfect scheduling.
- ▣ Coordinated design and programming teams.

ORGANIZATIONS

FWDevelopers (04/2018 – Present)

Team Leader, Manager

CERTIFICATES

ISTQB CTFL

Certificate for Testing

PERSONAL PROJECTS

Civilizationpp (04/2018 – Present)

- ▣ Civilization simulator using C++ with some reinforcement learning

Stream (08/2017 – Present)

- ▣ Implementation of C++ Stream Library similar to Spark. Support lazy evaluation, parallelism.

HieOS (08/2018 – Present)

- ▣ Operation System using C++

You Can Compile That (12/2017 – 07/2018)

- ▣ Java Spring-boot Server that can run source code on the Web. Including C++, Java, Scala, Python, Elixir, Rust, etc.

EDUCATION

Software Development

Gwangju Software Meister High School

02/2017 – Present

Courses

- ▣ Software Development
- ▣ Network Programming
- ▣ Data structure
- ▣ Unity Programming
- ▣ Software Engineering
- ▣ App Programming

ACHIEVEMENTS

Pycon Speaker (2018)

Pycon is Python biggest conference in Korea.

Google ML Study Jam Leader (2018 – Present)

ML Study group Skynet Leader