

the hamster gem

“Efficient, immutable, and thread-safe
collection classes for Ruby.”

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thread-safe collection
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thread-safe collection
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containers for objects

tuple

(1, 2, 3)

set

$\{1, 2, 3\}$

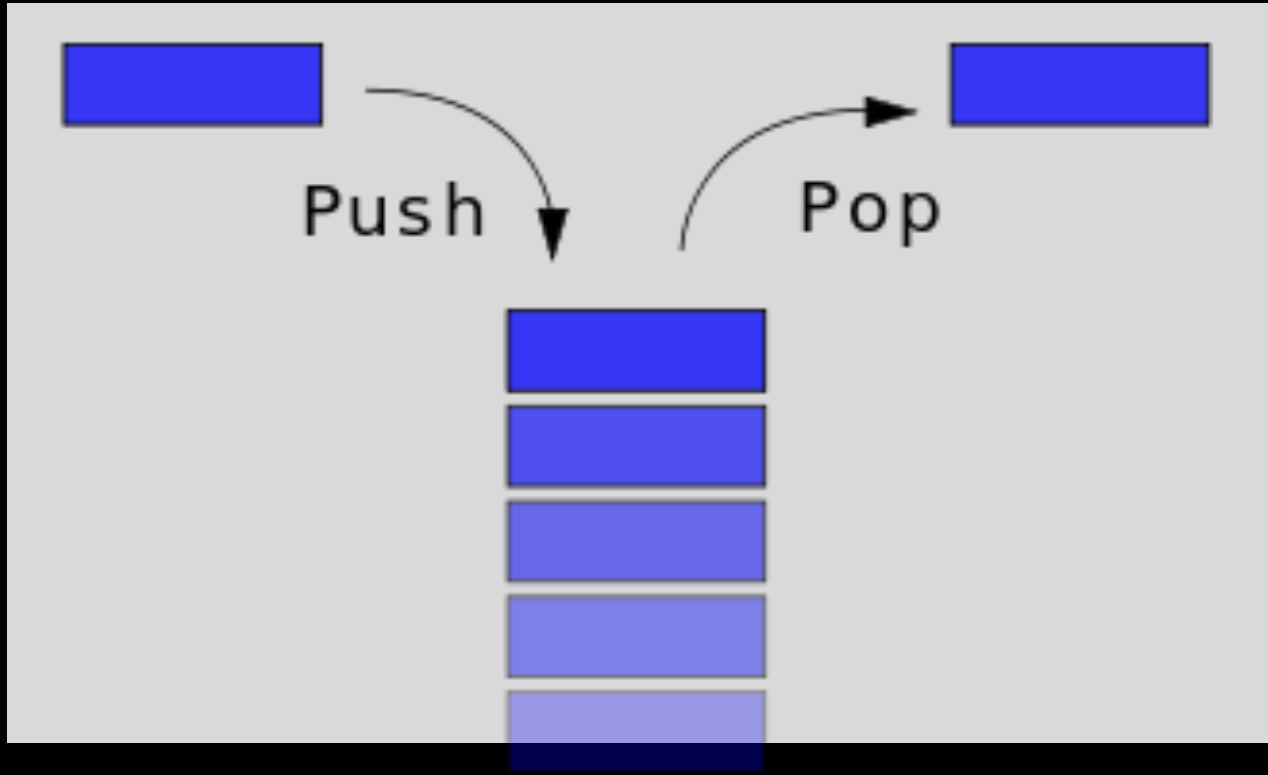
hash

```
{:name => "James", :gender => :male}
```

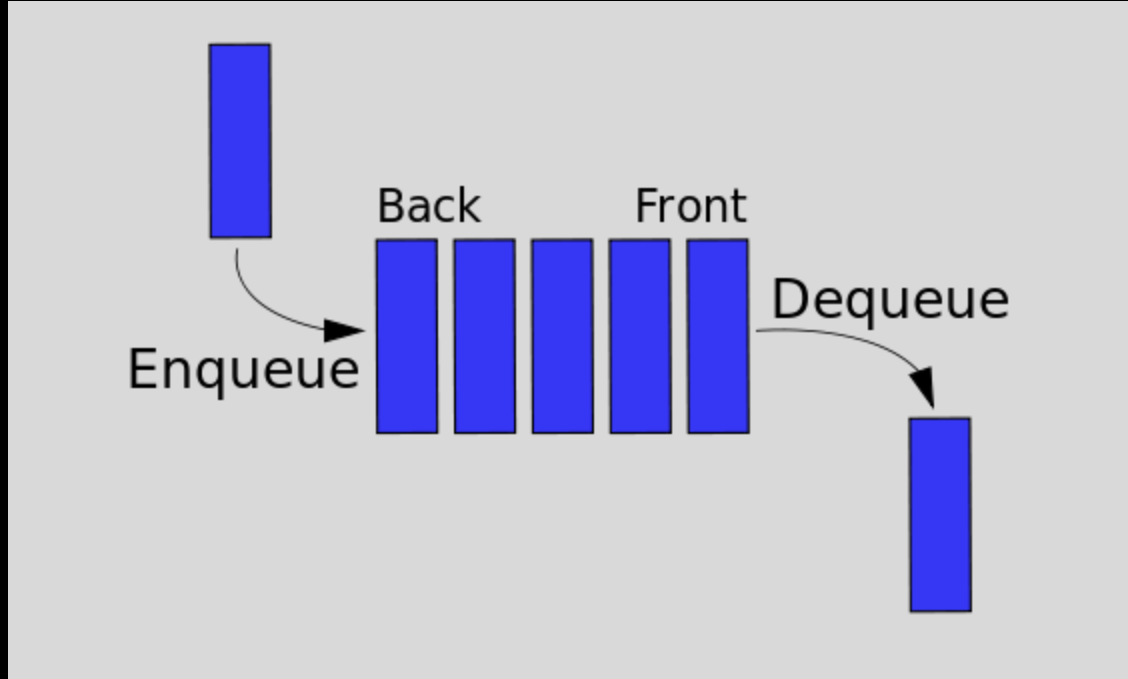
vector (like array)

```
[1, 2, 3, 4, 5]
```


stack

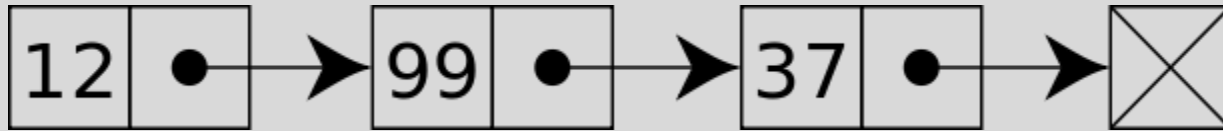


queue



User: Vegpuff on wikipedia [http://en.wikipedia.org/wiki/Queue_\(abstract_data_type\)#mediaviewer/File:Data_Queue.svg](http://en.wikipedia.org/wiki/Queue_(abstract_data_type)#mediaviewer/File:Data_Queue.svg)

(linked) list



“Efficient, immutable, and
thread-safe collection
classes for Ruby.”

immutability

```
require "hamster"
person = Hamster.hash(:name => "Simon", :gender => :male)
person[:name]
  # => "Simon"
friend = person.put(:name, "James")
  # => {:name => "James", :gender => :male}
male = person.delete(:name)
  # => {:gender => :male}
person
  # => {:name => "Simon", :gender => :male}
male.key?(:name)
  # => false
```

the sales pitch

**immutability is a
good thing™**

“ Mutable stateful objects are the new spaghetti code:

- hard to understand, test, reason about**
- Concurrency disaster**

Rich Hickey - Clojure

“ Immutable objects are simple. Classes should be immutable unless there’s a very good reason to make them mutable. If a class cannot be made immutable, limit its mutability as much as possible.

Josh Bloch, in Effective Java

**you are using
immutable data**

**git,
bitcoin blockchain,
:ruby**

benefits

readability

concurrency (thread-safety)

“Efficient, immutable, and
thread-safe collection
classes for Ruby.”

```
person = Hamster.hash(  
  :name => "Simon",  
  :gender => :male,  
  #... 1000 other key-value pairs  
)  
person[:name]  
# => "Simon"  
friend = person.put(:name, "James")  
# => {:name => "James", :gender => :male, #...}
```

Does friend have to copy everything from person?

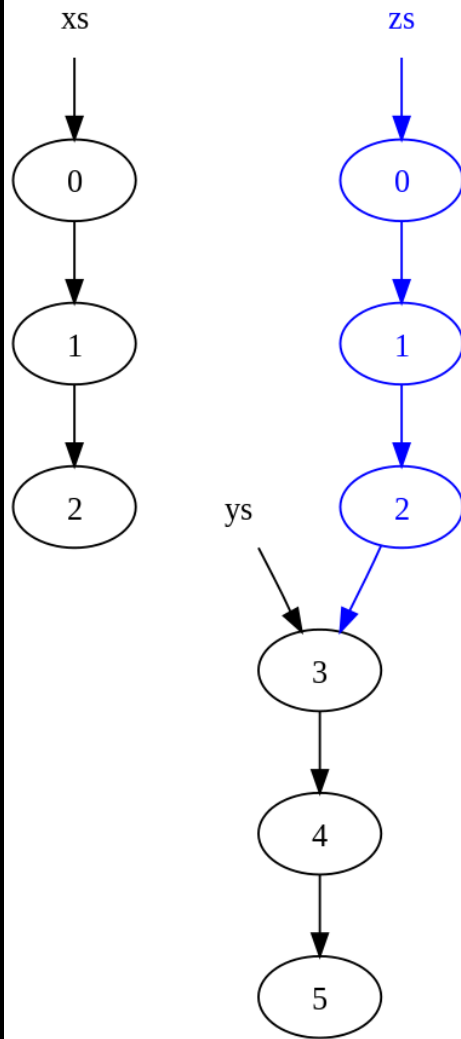
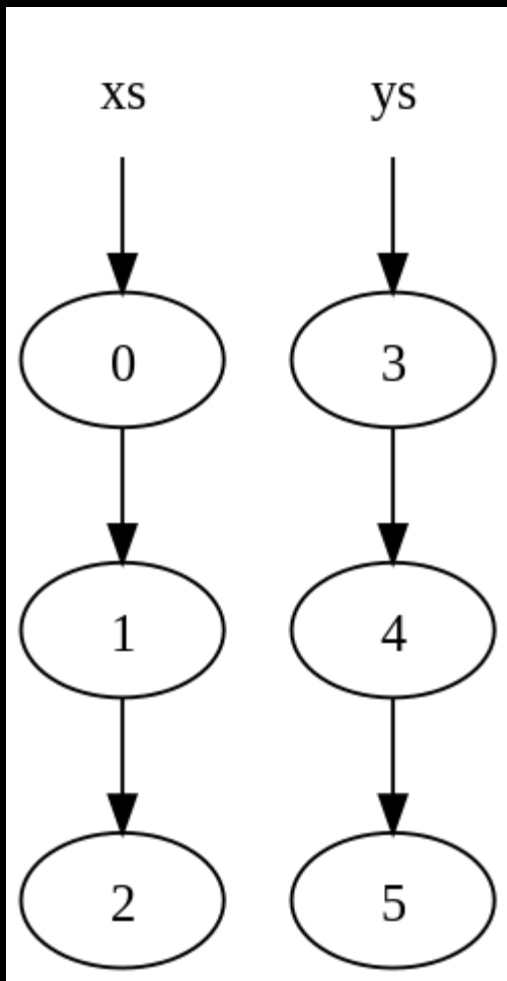
NO!

NO!

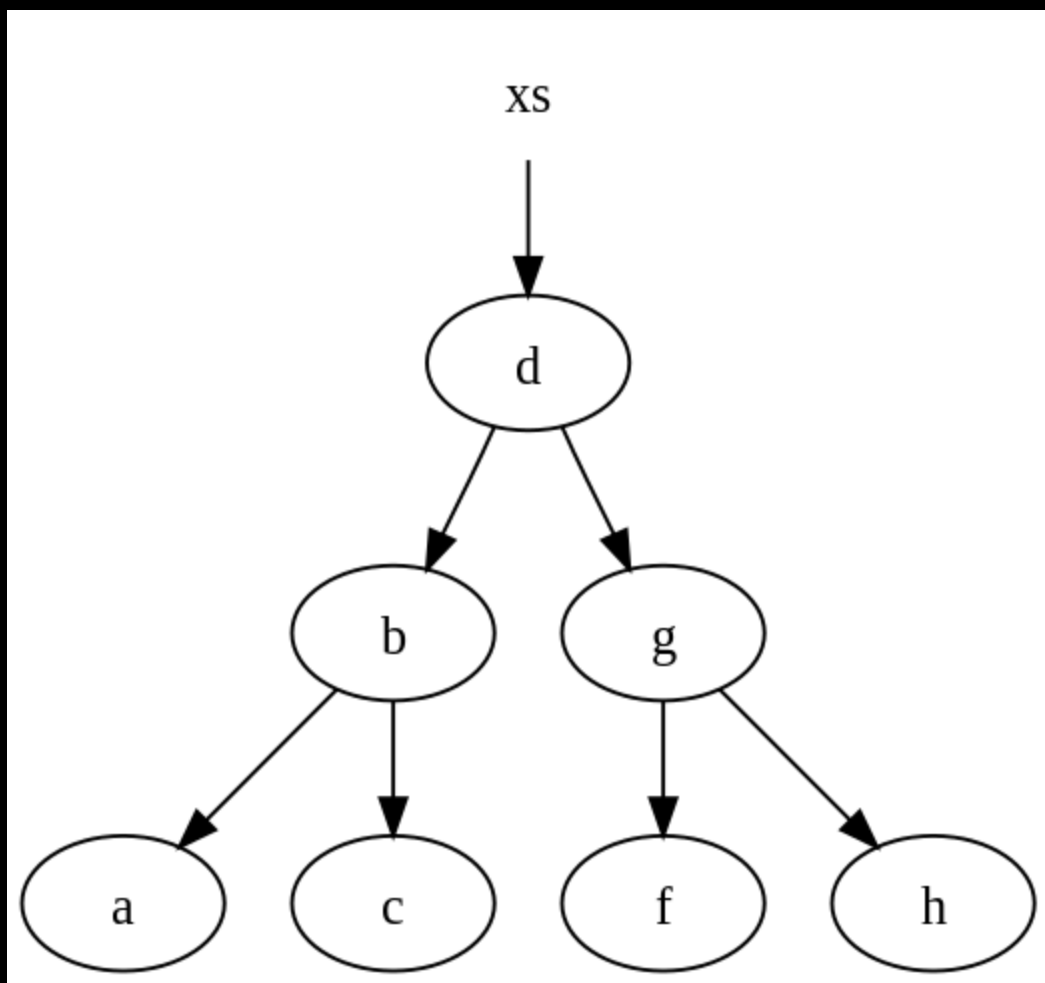
“Efficient, immutable, and
thread-safe collection
classes for Ruby.”

NO!

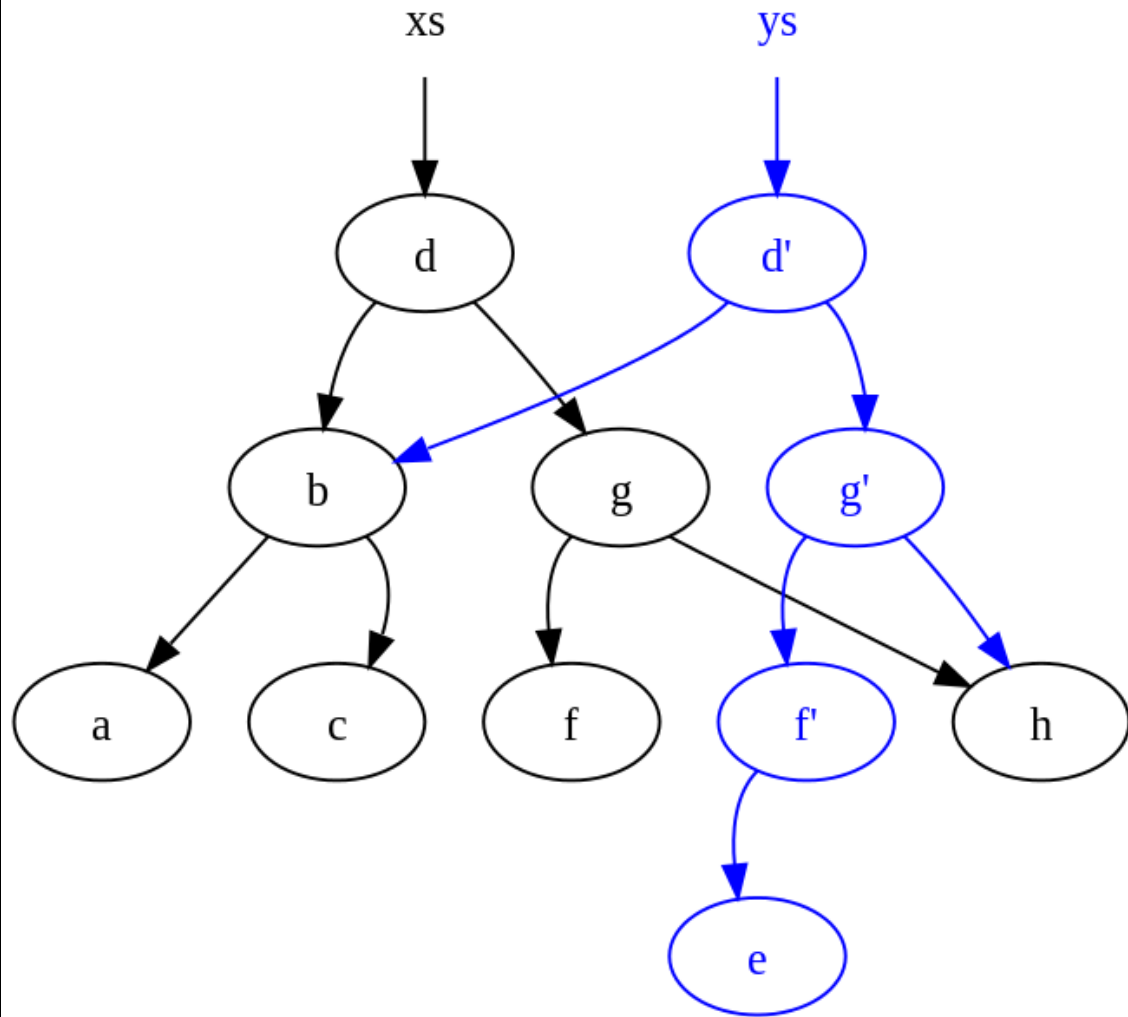
“Persistent, immutable, and
thread-safe collection
classes for Ruby.”



$$zs = xs + ys$$



adding e



“Efficient, immutable, and
thread-safe collection
classes for Ruby.”

immutability

=>

thread safety

**warning: references
immutable but contents
might be mutable**


```
require 'hamster'
```

```
v = "A"
```

```
h = Hamster.hash(:k=>v) #=>{:k => "A"}
```

```
v[0] = "B"
```

```
h #=> {:k => "B"}
```

“Efficient, immutable, and
thread-safe collection
classes for Ruby.”

references

<https://deveo.com/blog/2013/03/22/immutability-in-ruby-part-1/>

<https://deveo.com/blog/2013/03/28/immutability-in-ruby-part-2/>

<http://clojure.org/state>

http://en.wikipedia.org/wiki/Persistent_data_structure

<https://github.com/hamstergem/hamster>

slides

https://github.com/ryantm/lvrug_hamster