

Output from 2h_debug.c

```
c:\xx>a
(1) kid = 00502FA8
Enter kid's name =====> a
(3) kid_list = 00502FA8
(2) kid = 00502B28
Enter kid's name =====> b
(4) kid_list = 00502FA8
(5) kid_list->p_ptr = 00502B28
(6) kid_list = 00502B28
(2) kid = 00502B48
Enter kid's name =====>
(4) kid_list = 00502B28
(5) kid_list->p_ptr = 00502B48
(6) kid_list = 00502B48
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top          = 00502FA8
top->name     = a
top->p_ptr    = 00502B28

top          = 00502B28
top->name     = b
top->p_ptr    = 00502B48

(7) top      = 00502B48
(8) top->name =
(9) top->p_ptr = 00000000
```