



# Text File I/O

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## Chapter 6

Pages 287 – 298 (Sixth Edition)

Pages 262 – 274 (Fifth Edition)



## File I/O in an Object-Oriented Language

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- Instantiate an `ofstream` object.
  - Like opening a file for output in C.
  - The object holds the state information that is in the `FILE` struct in C.
  - Call methods of the object to write the file.
- Must `#include <fstream>`

# Writing a Text File

```
#include <iostream>
#include <fstream>

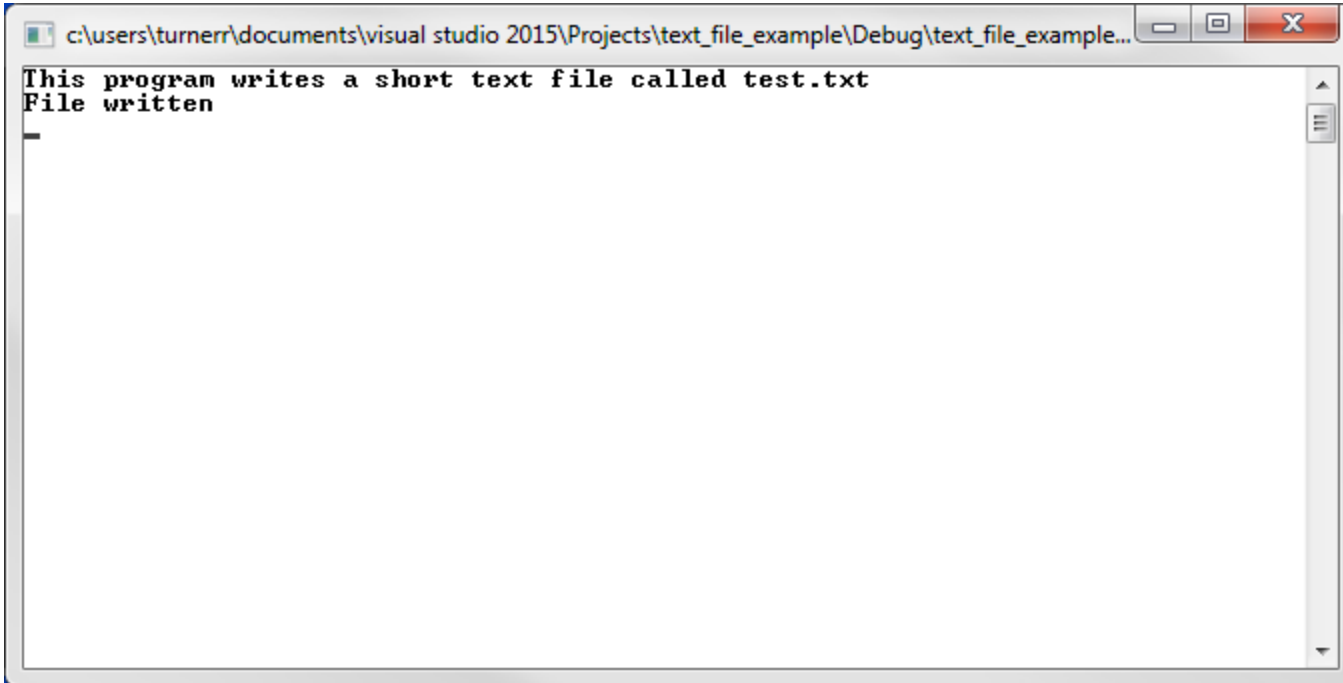
int main()
{
    using namespace std;
    ofstream outfile;

    cout << "This program writes a short text file ";
    cout << "called test.txt\n";

    outfile.open("test.txt");
    outfile << "Here is the first line of text\n";
    outfile << "Here is the second line\n";
    outfile << "Here is the third and final line\n";
    outfile.close();

    cout << "File written\n";
    cin.get(); // Keep window open;
    return 0;
}
```

# Writing a Text File

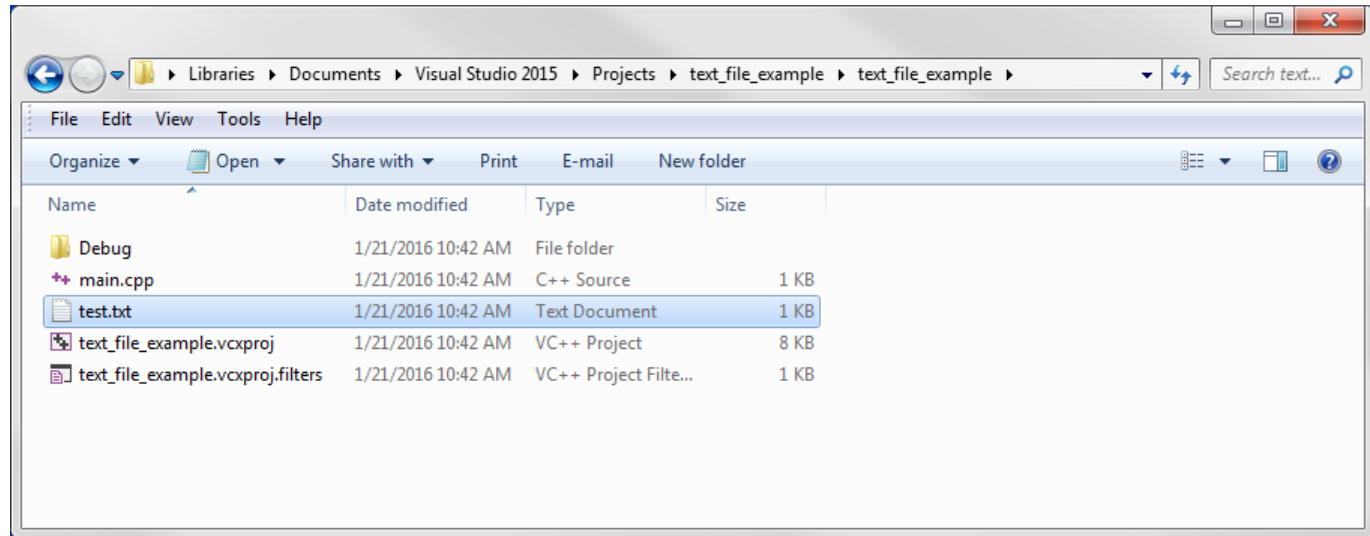


```
c:\users\turnerr\documents\visual studio 2015\Projects\text_file_example\Debug\text_file_example...  
This program writes a short text file called test.txt  
File written  
-
```

Where is it?

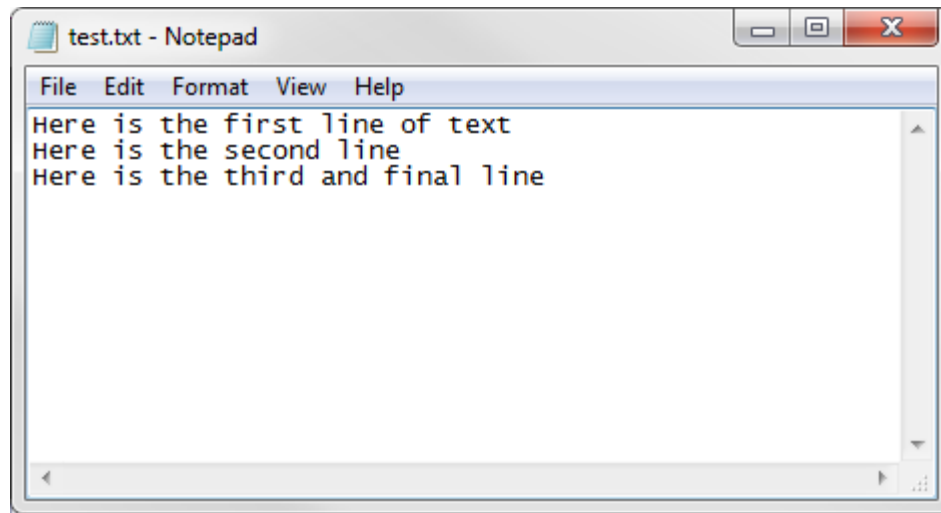
# Writing a Text File

Click on file  
to open in  
Notepad++.



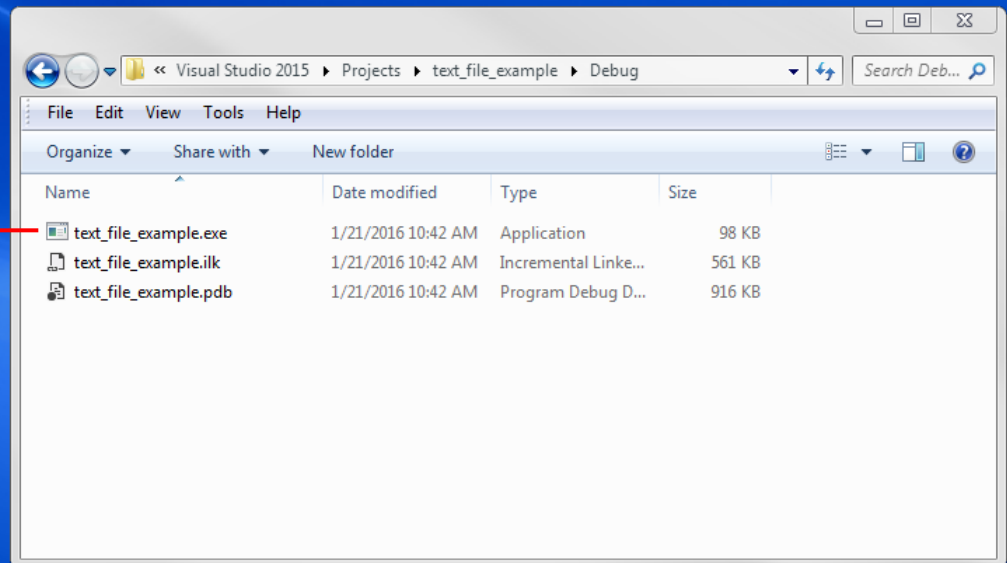
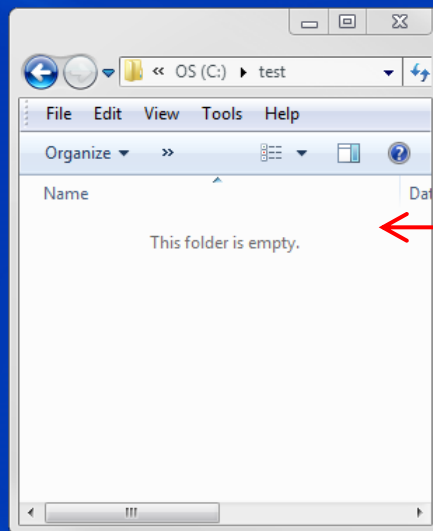
When running from Visual Studio, the default directory is the project directory.

# Here is the File in Notepad



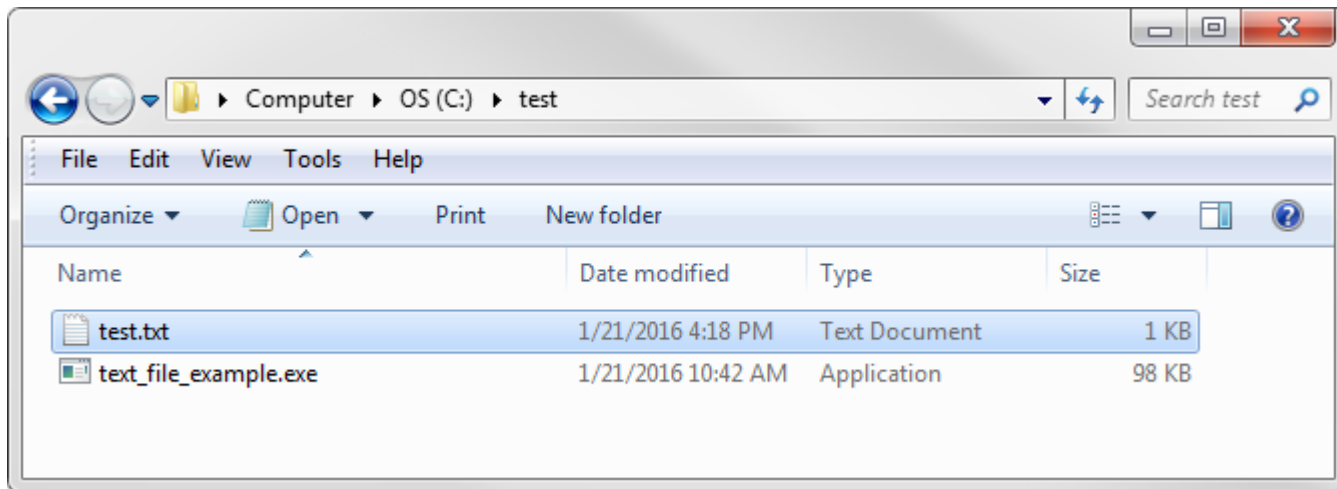
# What if we run the exe file?

- Create directory test at top level of C:
- Open directory window.
- Copy write\_file.exe from the project debug directory to C:\test



# What if we run the exe file?

- Double click on the exe file in C:\test to run it.
- Look at C:\test



- Output file is in same directory as the exe file.





## How about from a console window?

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- Open a command window.
- `cd to C:/test`
- Delete `test.txt`
- Type the name of the `.exe` file as a command
  - `text_file_example`

C:\>cd test

C:\test>dir

Volume in drive C is OS  
Volume Serial Number is 046D-9AF1

Directory of C:\test

01/21/2016	04:25 PM	<DIR>	.
01/21/2016	04:25 PM	<DIR>	..
01/21/2016	04:25 PM		91 test.txt
01/21/2016	10:42 AM		100,352 text_file_example.exe
	2 File(s)		100,443 bytes
	2 Dir(s)		382,923,309,056 bytes free

C:\test>del test.txt

C:\test>dir

Volume in drive C is OS  
Volume Serial Number is 046D-9AF1

Directory of C:\test

01/21/2016	04:26 PM	<DIR>	.
01/21/2016	04:26 PM	<DIR>	..
01/21/2016	10:42 AM		100,352 text_file_example.exe
	1 File(s)		100,352 bytes
	2 Dir(s)		382,923,309,056 bytes free

C:\test>text\_file\_example

This program writes a short text file called test.txt  
File written

C:\test>dir

Volume in drive C is OS  
Volume Serial Number is 046D-9AF1

Directory of C:\test

01/21/2016	04:26 PM	<DIR>	.
01/21/2016	04:26 PM	<DIR>	..
01/21/2016	04:26 PM		91 test.txt
01/21/2016	10:42 AM		100,352 text_file_example.exe
	2 File(s)		100,443 bytes
	2 Dir(s)		382,923,309,056 bytes free

C:\test>type test.txt

Here is the first line of text  
Here is the second line  
Here is the third and final line

C:\test>

Output file is in the  
same directory as  
the exe file.

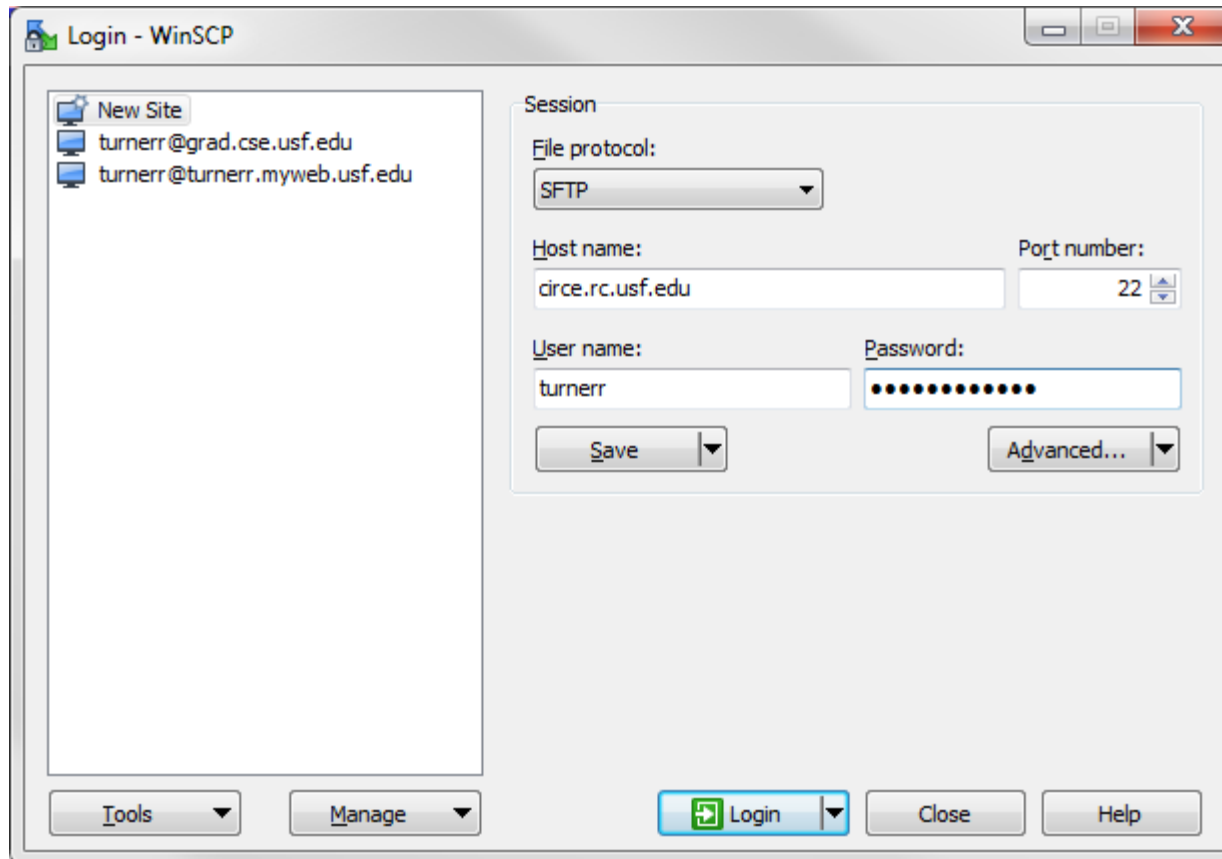


## Text File Output on Unix

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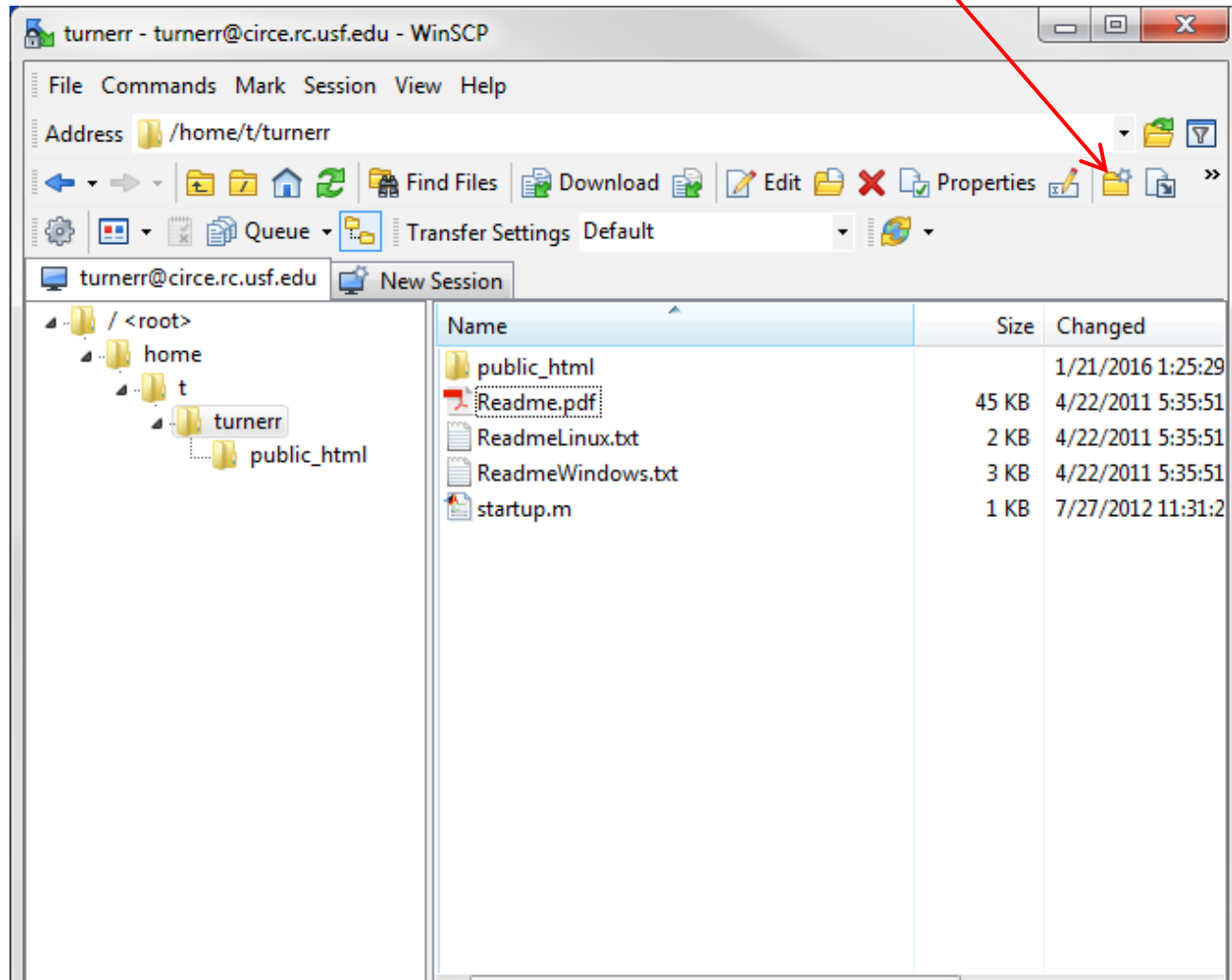
- Let's try the same program on Unix.
- Copy the source file to a Unix directory.

# WinSCP



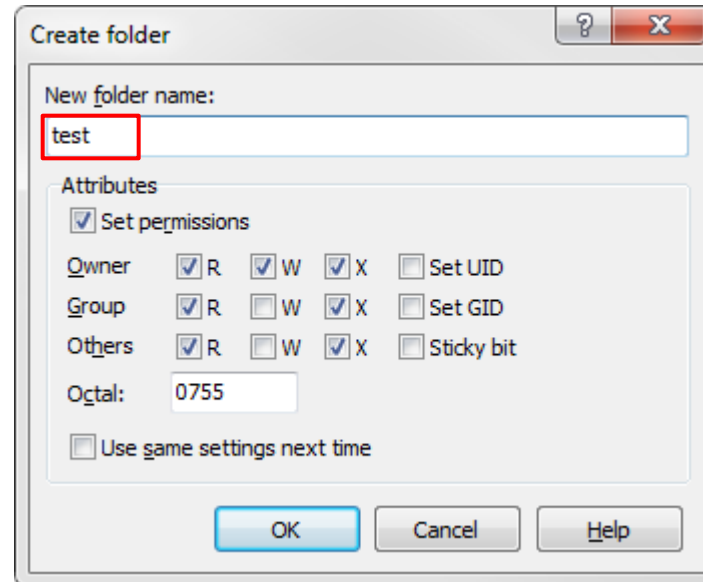
# Create Directory "test"

Click here to create a directory



# Creating a new Directory on Circe

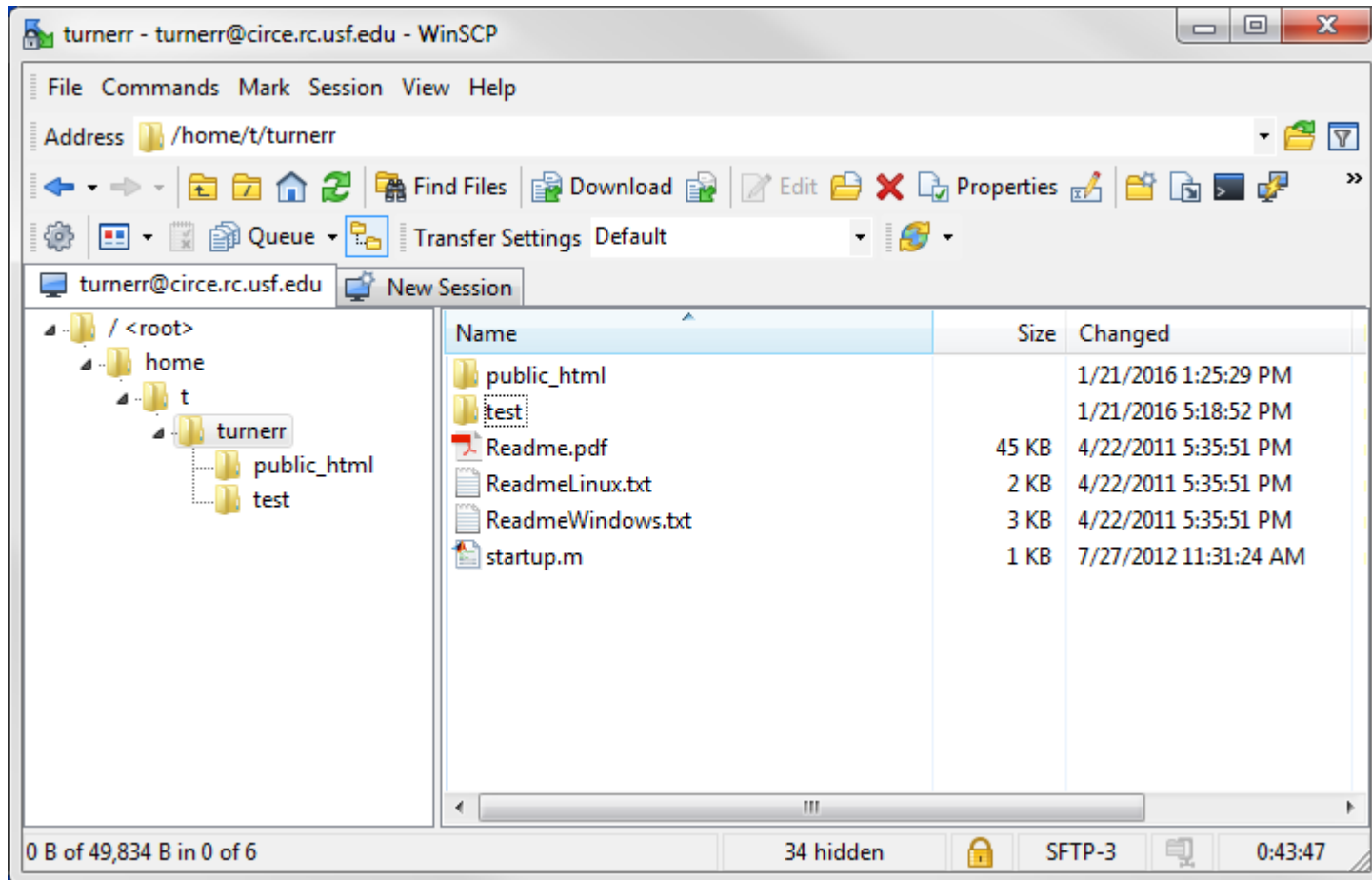
Note permissions



The image shows a 'Create folder' dialog box with the following fields and options:

- New folder name:** A text input field containing the word 'test', which is highlighted with a red rectangular box.
- Attributes:**
  - ☒ Set permissions
  - Owner:** ☒ R ☒ W ☒ X ☐ Set UID
  - Group:** ☒ R ☐ W ☒ X ☐ Set GID
  - Others:** ☒ R ☐ W ☒ X ☐ Sticky bit
  - Octal:** A text input field containing the value '0755'.
  - ☐ Use same settings next time
- Buttons:** 'OK', 'Cancel', and 'Help' buttons are located at the bottom of the dialog.

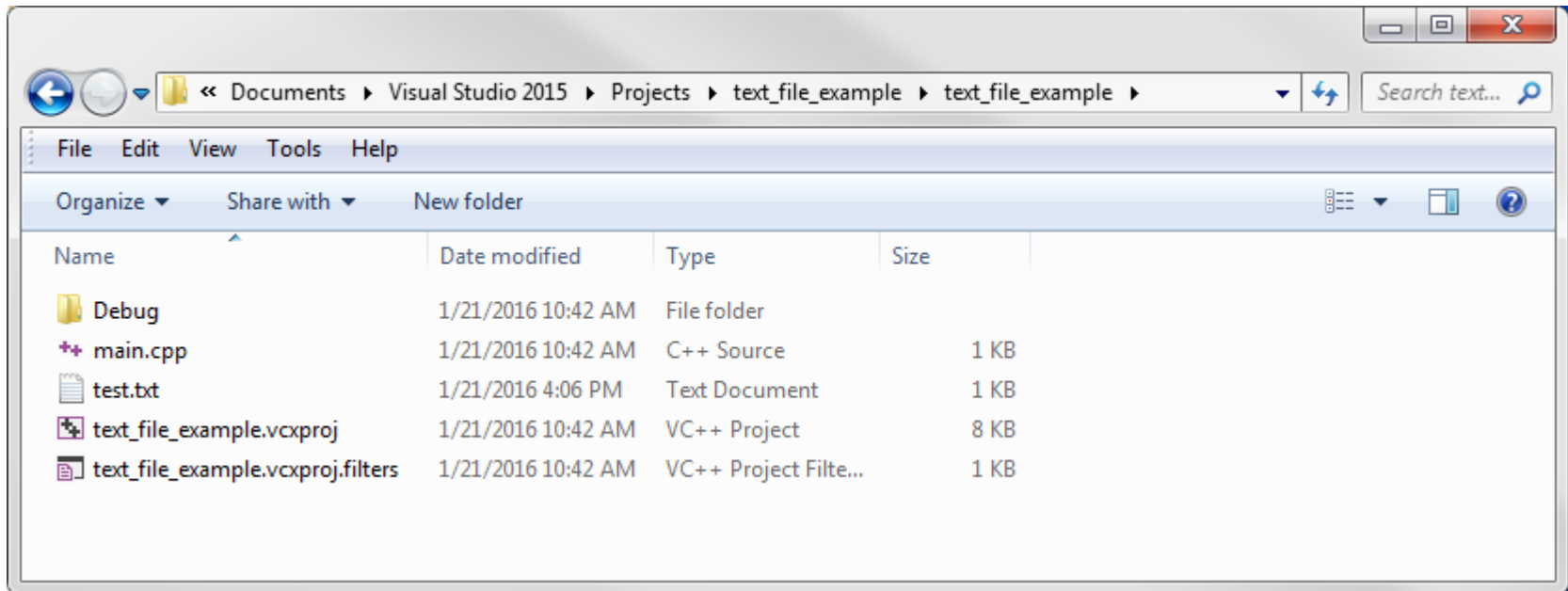
# Directory "test" is there now



Double click on test to open the directory.

# Project Folder

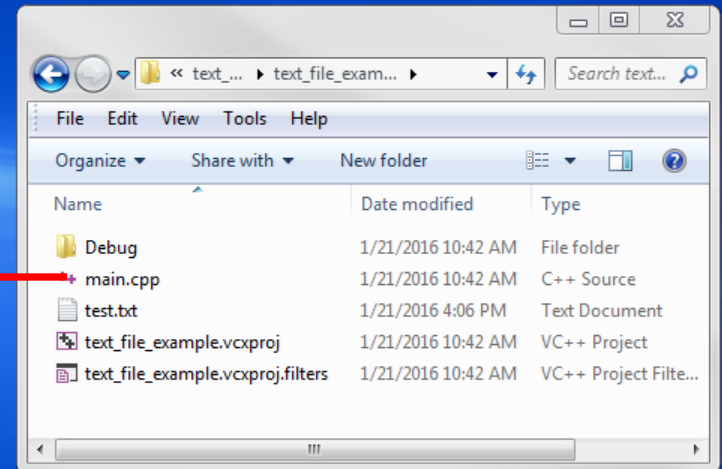
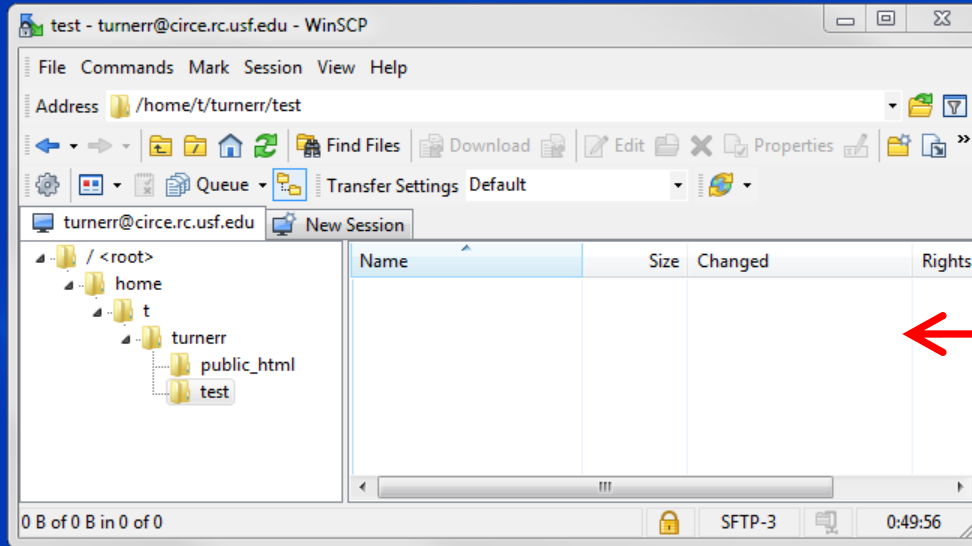
In your project folder, navigate to main.cpp



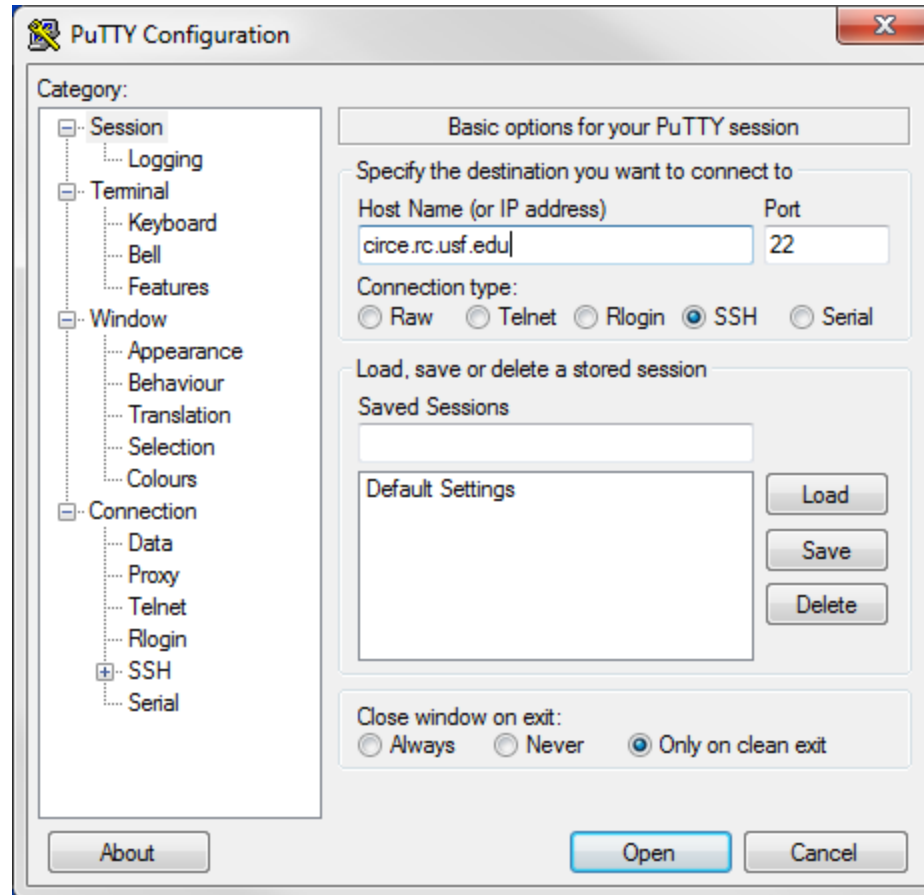


# Copy main.cpp to Circe

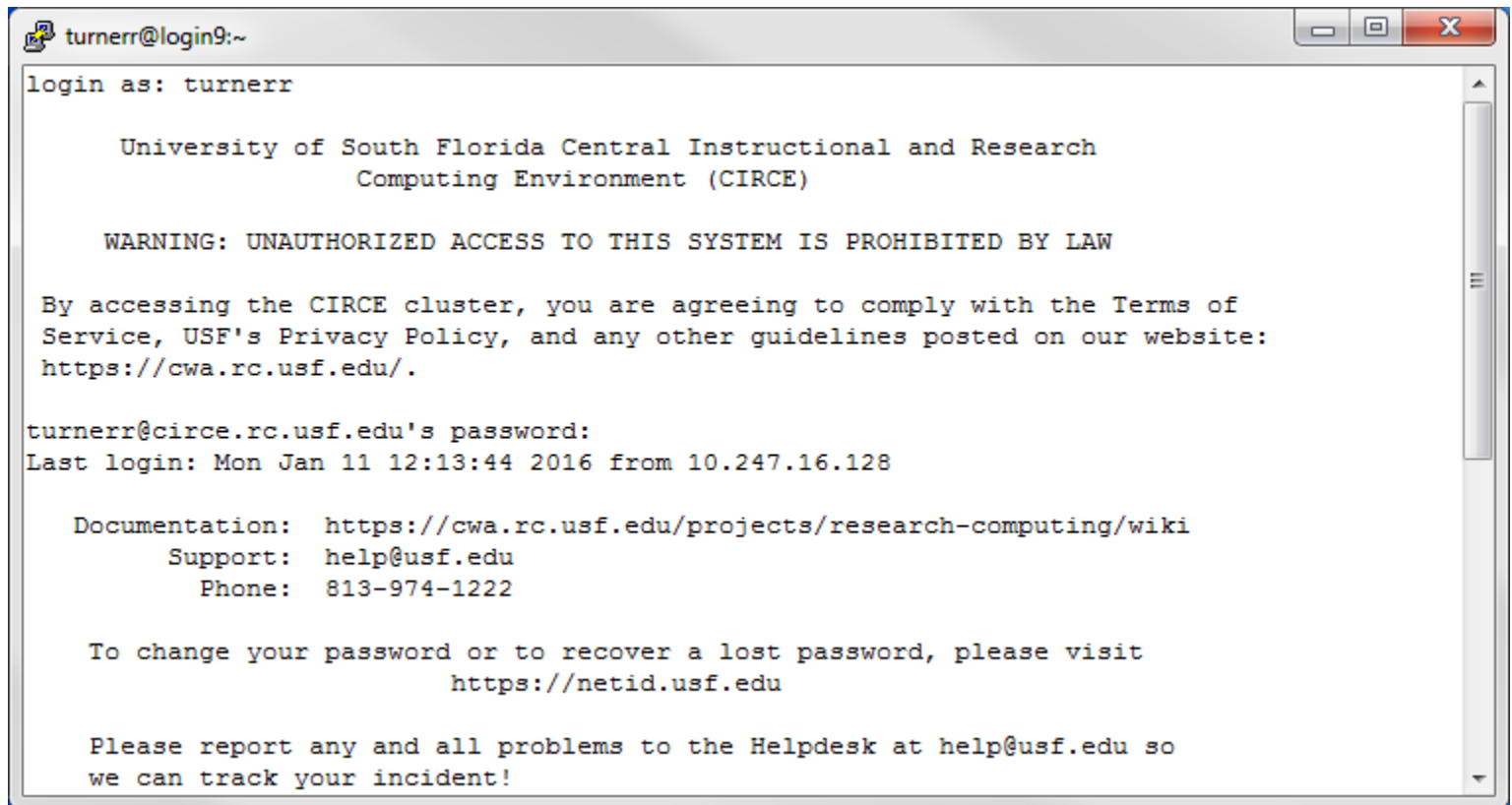
Drag main.cpp from your project folder  
to the test directory in WinSCP



# Connect to Circe in PuTTY

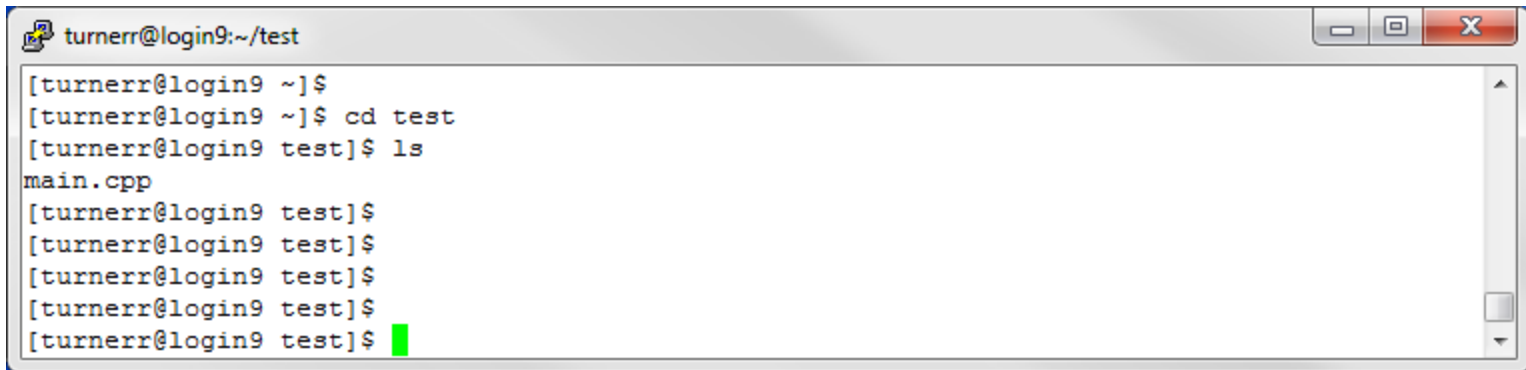


# Connect to Circe in PuTTY



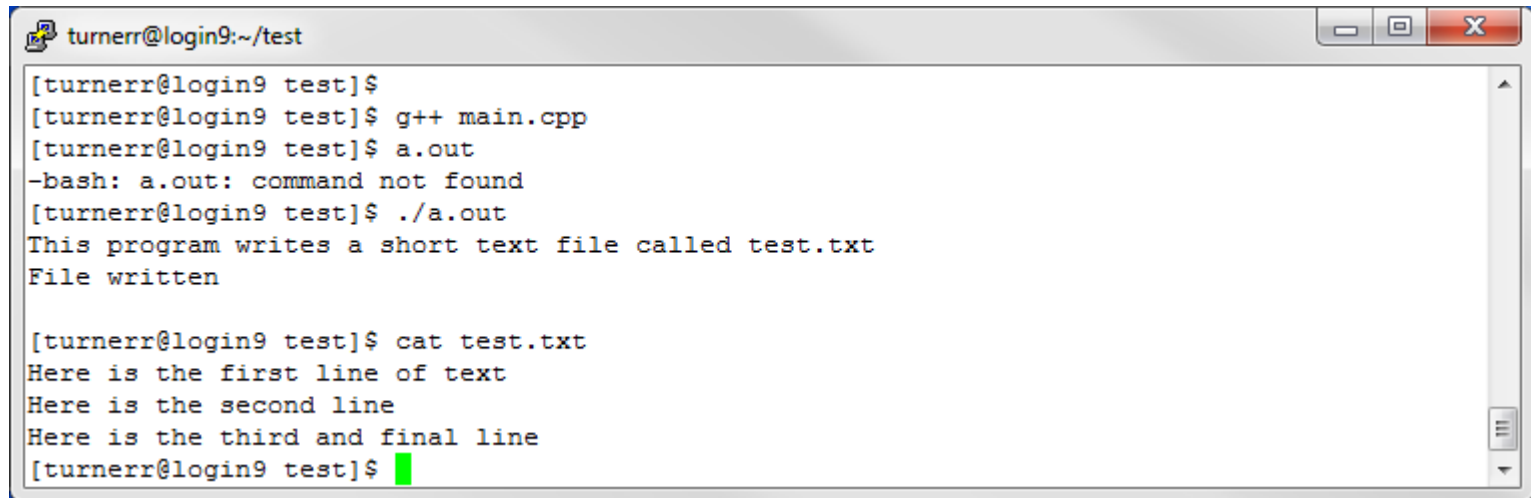
```
turnerr@login9:~  
login as: turnerr  
  
University of South Florida Central Instructional and Research  
Computing Environment (CIRCE)  
  
WARNING: UNAUTHORIZED ACCESS TO THIS SYSTEM IS PROHIBITED BY LAW  
  
By accessing the CIRCE cluster, you are agreeing to comply with the Terms of  
Service, USF's Privacy Policy, and any other guidelines posted on our website:  
https://cwa.rc.usf.edu/.  
  
turnerr@circe.rc.usf.edu's password:  
Last login: Mon Jan 11 12:13:44 2016 from 10.247.16.128  
  
Documentation: https://cwa.rc.usf.edu/projects/research-computing/wiki  
Support: help@usf.edu  
Phone: 813-974-1222  
  
To change your password or to recover a lost password, please visit  
https://netid.usf.edu  
  
Please report any and all problems to the Helpdesk at help@usf.edu so  
we can track your incident!
```

# On Circe



```
turnerr@login9:~/test
[turnerr@login9 ~]$
[turnerr@login9 ~]$ cd test
[turnerr@login9 test]$ ls
main.cpp
[turnerr@login9 test]$
[turnerr@login9 test]$
[turnerr@login9 test]$
[turnerr@login9 test]$
[turnerr@login9 test]$
```

# Running on Circe



```
turnerr@login9:~/test
[turnerr@login9 test]$
[turnerr@login9 test]$ g++ main.cpp
[turnerr@login9 test]$ a.out
-bash: a.out: command not found
[turnerr@login9 test]$ ./a.out
This program writes a short text file called test.txt
File written

[turnerr@login9 test]$ cat test.txt
Here is the first line of text
Here is the second line
Here is the third and final line
[turnerr@login9 test]$
```



# Get Filename from Keyboard

---

- We often want the user to specify the file name.
- Get a file name from the keyboard
- Let's go back to Visual Studio on Windows.

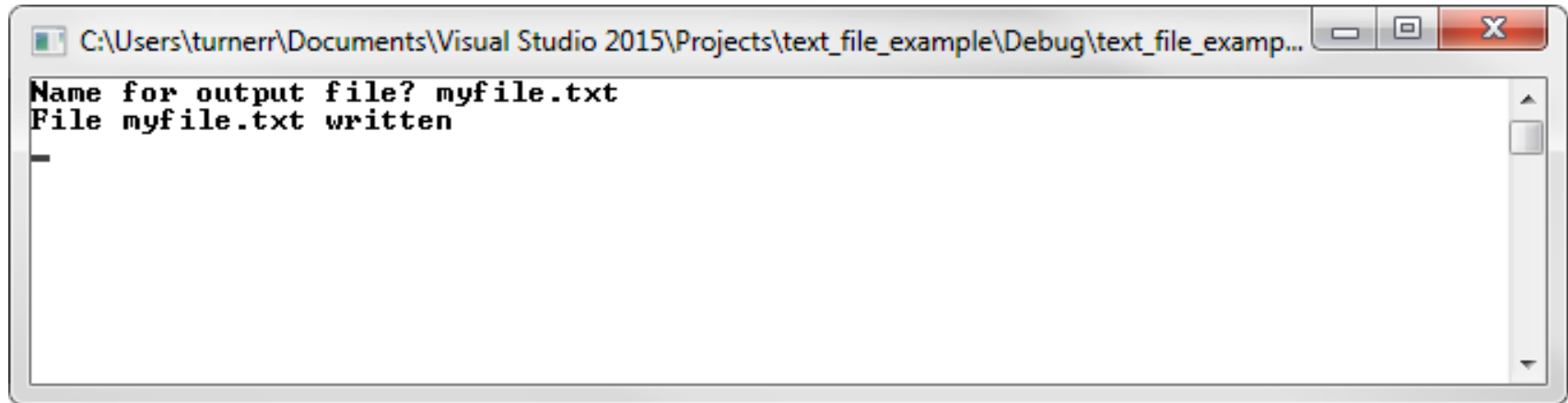
```
#include <iostream>
#include <fstream>
#include <string>
int main()
{
    using namespace std;
    string outfilename;
    ofstream outfile;

    cout << "Name for output file? ";
    getline(cin, outfilename);
    outfile.open(outfilename);

    outfile << "Here is the first line of text\n";
    outfile << "Here is the second line\n";
    outfile << "Here is the third and final line\n";
    outfile.close();

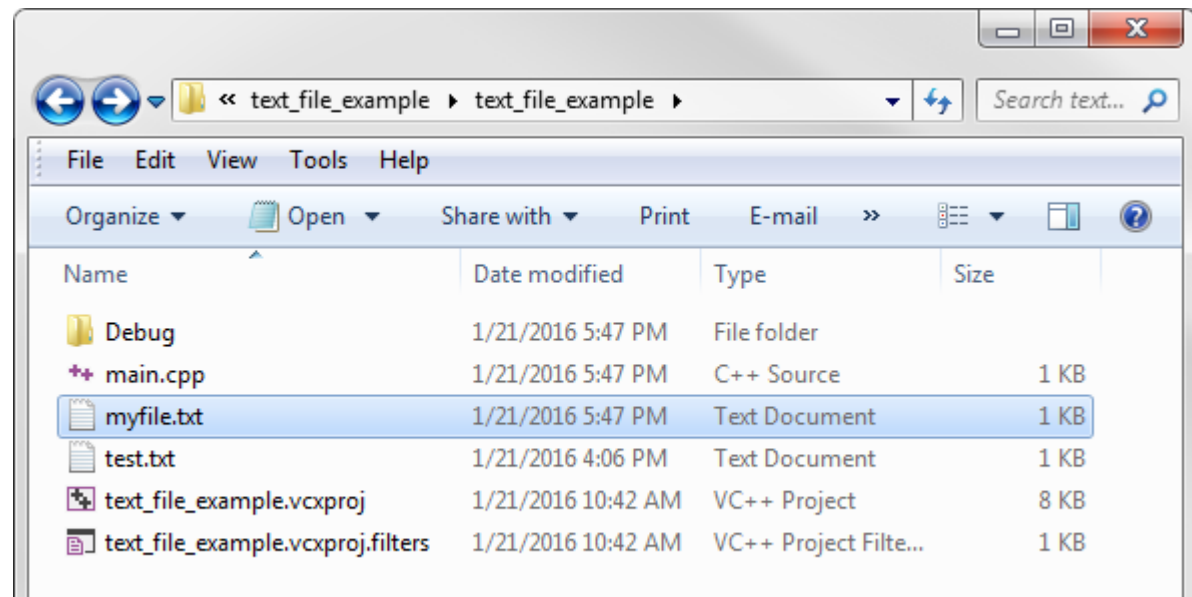
    cout << "File " << outfilename << " written\n";
    cin.get(); // Keep window open;
    return 0;
}
```

# Program Running on Windows



```
C:\Users\turnerr\Documents\Visual Studio 2015\Projects\text_file_example\Debug\text_file_examp...
Name for output file? myfile.txt
File myfile.txt written
```

As before, the output file is in the project directory.



End of Section



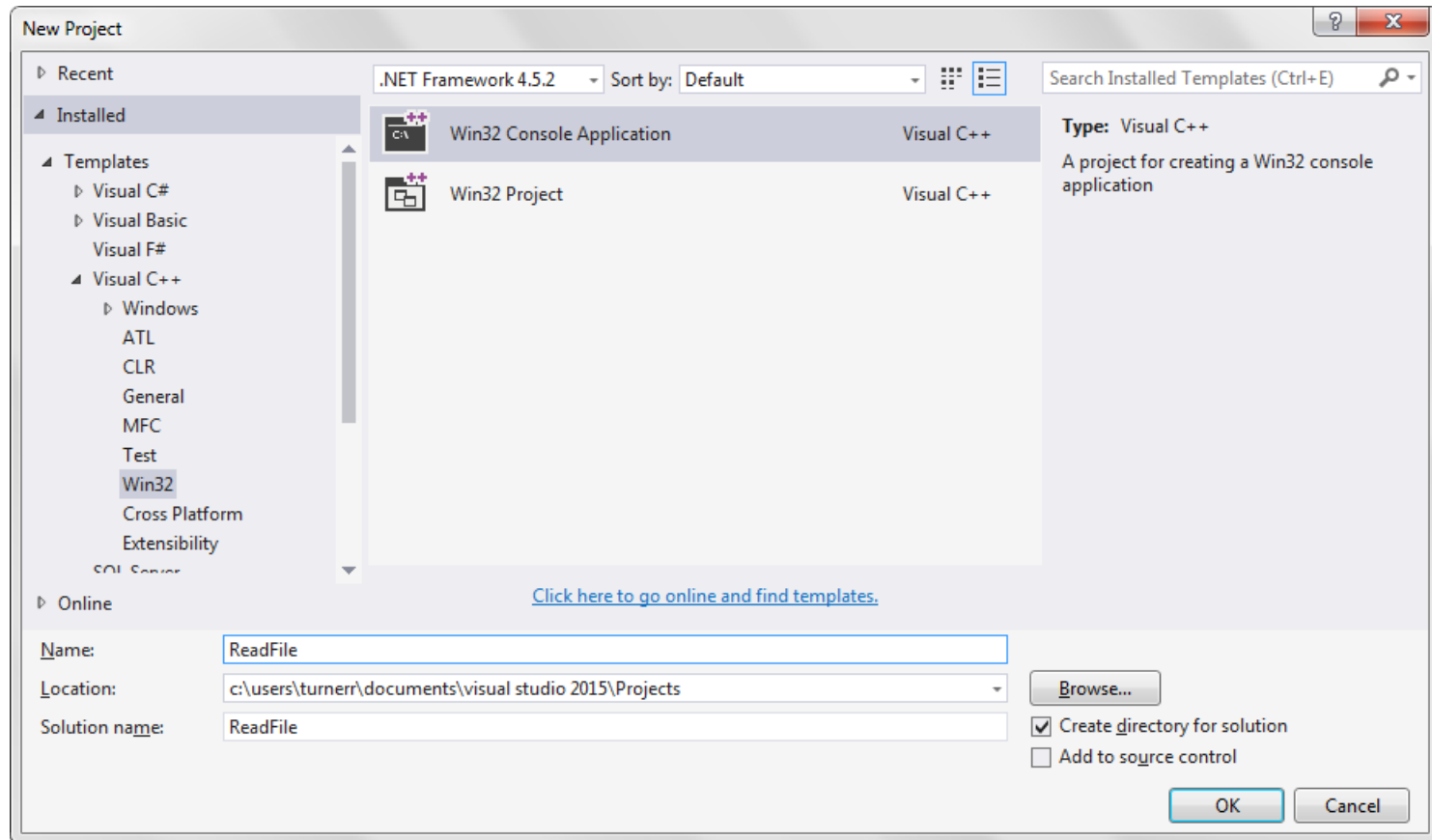


## Reading a Text File

---

- `#include <fstream>`
- Instantiate an **`ifstream`** object
- Call methods of the object to do input.
- Create a new project for this example.

# Text File Input Example





# Reading a Text File

---

```
#include <iostream>

#include <fstream>  // for file I/O
#include <cstdlib>   // for exit()
#include <string>

int main()
{
    using namespace std;
    string infilename;
    ifstream infile;
    string input_line;

    cout << "File Input Example\n";
    cout << "Name of file to read: ";
    getline(cin, infilename);

    cout << "Opening file " << infilename << endl;
    infile.open(infilename);
```



# Reading a Text File

```
if (!infile.is_open())
{
    cout << "Failed to open file\n";
    cin.get(); // Keep window open.
    cin.get();
    exit (EXIT_FAILURE);
}
```

Always check for  
success of fopen

```
// Input file is open
while (infile.good())
{
    infile >> input_line;
    cout << "Next line is: " << input_line << endl;
}
```

Read the file.

Continue here when input fails (EOF or error)

# Reading a Text File

Check cause of input failure

```
if (infile.eof())
{
    cout << endl << "End of file \n";    Good!
}
else
{
    cout << endl << "Error reading file\n";    Bad!
}

infile.close();
cout << "Normal termination\n";
cin.get();    // Keep window open.
cin.get();
return 0;
}
```

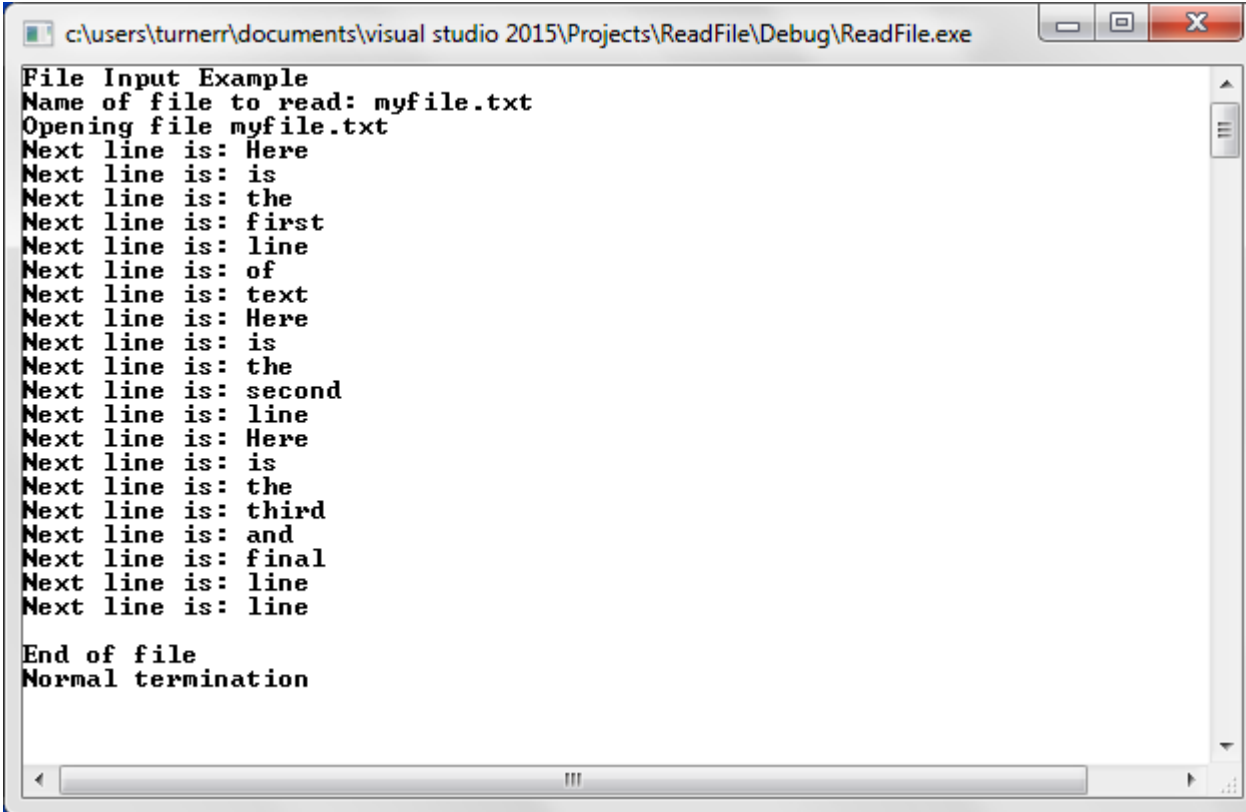


We need a file to read.

---

- Copy myfile.txt into project directory
  - Beside main.cpp

# Input Example Running



The screenshot shows a Windows command prompt window titled "c:\users\turnerr\documents\visual studio 2015\Projects\ReadFile\Debug\ReadFile.exe". The window contains the following text output:

```
File Input Example
Name of file to read: myfile.txt
Opening file myfile.txt
Next line is: Here
Next line is: is
Next line is: the
Next line is: first
Next line is: line
Next line is: of
Next line is: text
Next line is: Here
Next line is: is
Next line is: the
Next line is: second
Next line is: line
Next line is: Here
Next line is: is
Next line is: the
Next line is: third
Next line is: and
Next line is: final
Next line is: line
Next line is: line

End of file
Normal termination
```

- >> for file input works just like it does for keyboard input.
  - Read the next word.
  - Terminate input at whitespace.
- Probably not what was intended
- To read an entire line, use **getline()**





# Changes to Read Entire Line

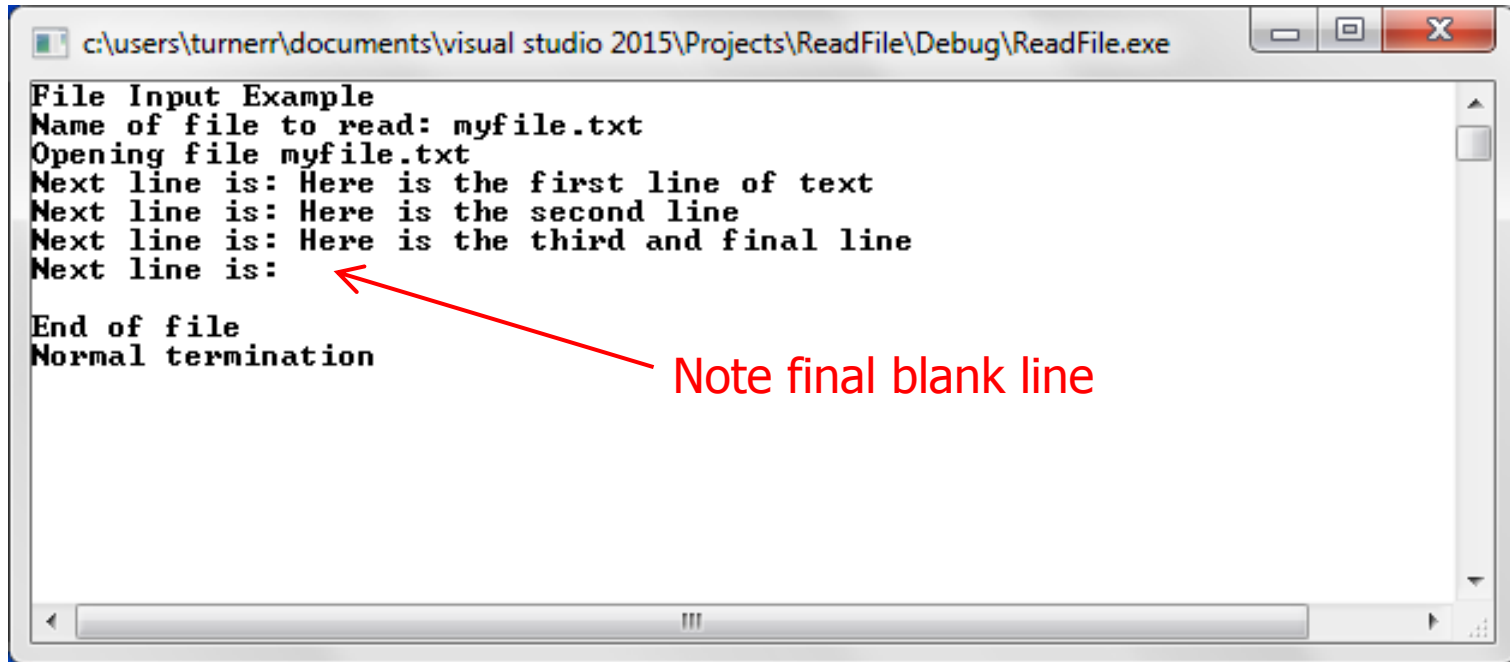
---

...

```
// Input file is open
while (infile.good())
{
    //infile >> input_line;
    getline(infile, input_line);
    cout << "Next line is: " << input_line << endl;
}
```

# File Input Example Running

Now using getline() method



```
c:\users\turnerr\documents\visual studio 2015\Projects\ReadFile\Debug\ReadFile.exe
File Input Example
Name of file to read: myfile.txt
Opening file myfile.txt
Next line is: Here is the first line of text
Next line is: Here is the second line
Next line is: Here is the third and final line
Next line is:
End of file
Normal termination
```

Note final blank line

End of Section



# Reading Numbers from a File

---

- >> works as expected
  - More or less
  - So long as file format is what was expected.



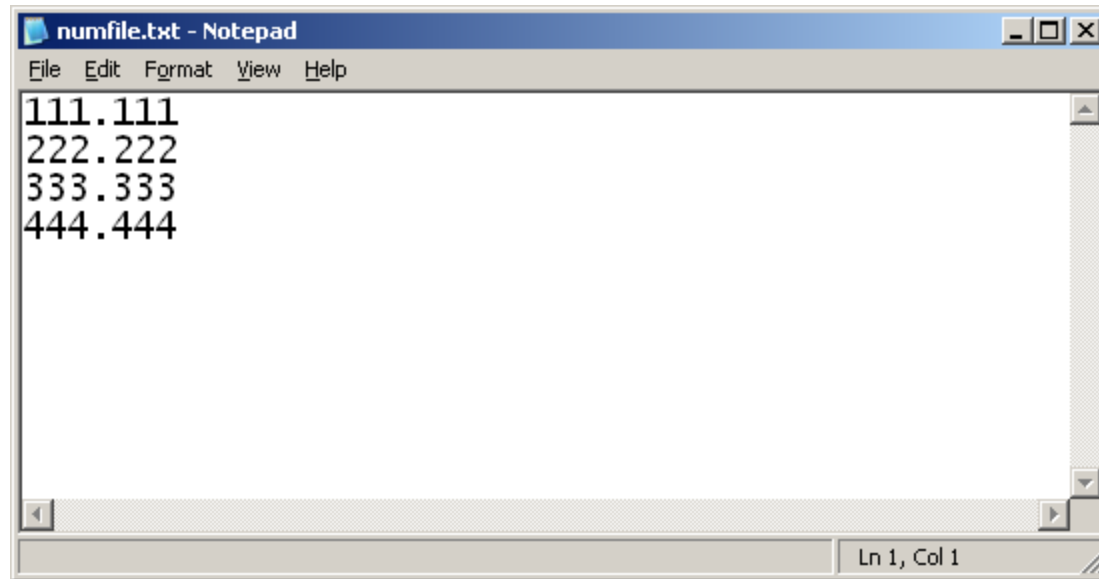
# Reading Numbers from a File

---

## Change for numeric input

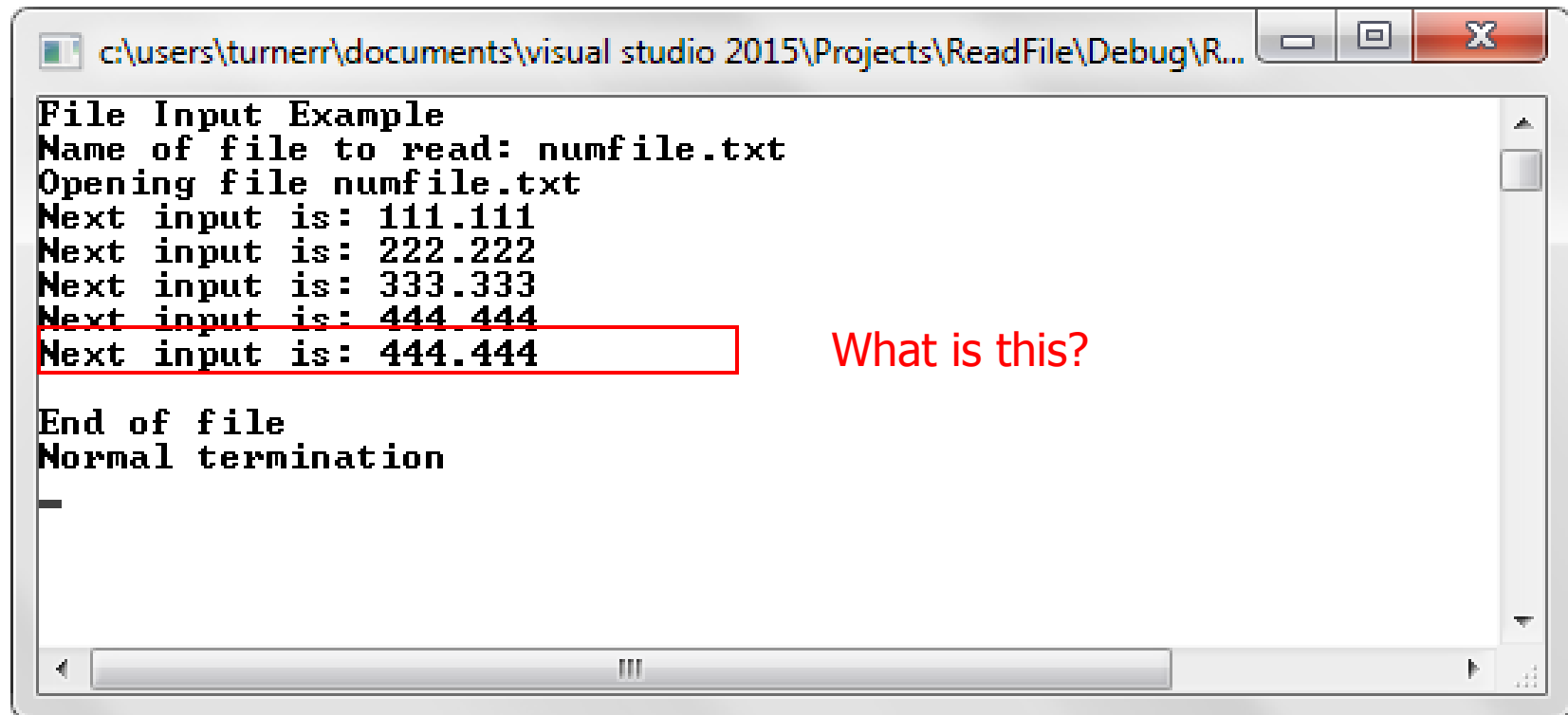
```
// Input file is open
while (infile.good())
{
    double value;
    infile >> value;
    cout << "Next input is: " << value << endl;
}
```

# The Input File



```
numfile.txt - Notepad
File Edit Format View Help
111.111
222.222
333.333
444.444
Ln 1, Col 1
```

# Program read\_file\_numeric Running



```
c:\users\turnerr\documents\visual studio 2015\Projects\ReadFile\Debug\R...
File Input Example
Name of file to read: numfile.txt
Opening file numfile.txt
Next input is: 111.111
Next input is: 222.222
Next input is: 333.333
Next input is: 444.444
Next input is: 444.444
End of file
Normal termination
```

What is this?



# Reading Numbers from a File

---

```
// Input file is open
while (infile.good())
{
    double value;
    infile >> value;
    cout << "Next input is: " << value << endl;
}
```

value is unchanged when  
EOF is reached.

# Avoiding Bogus Input at EOF

```
while (infile.good())
```

```
{
```

```
    double value;
```

```
    infile >> value;
```

```
    if (!infile.good())
```

```
    {
```

```
        break;
```

```
    }
```

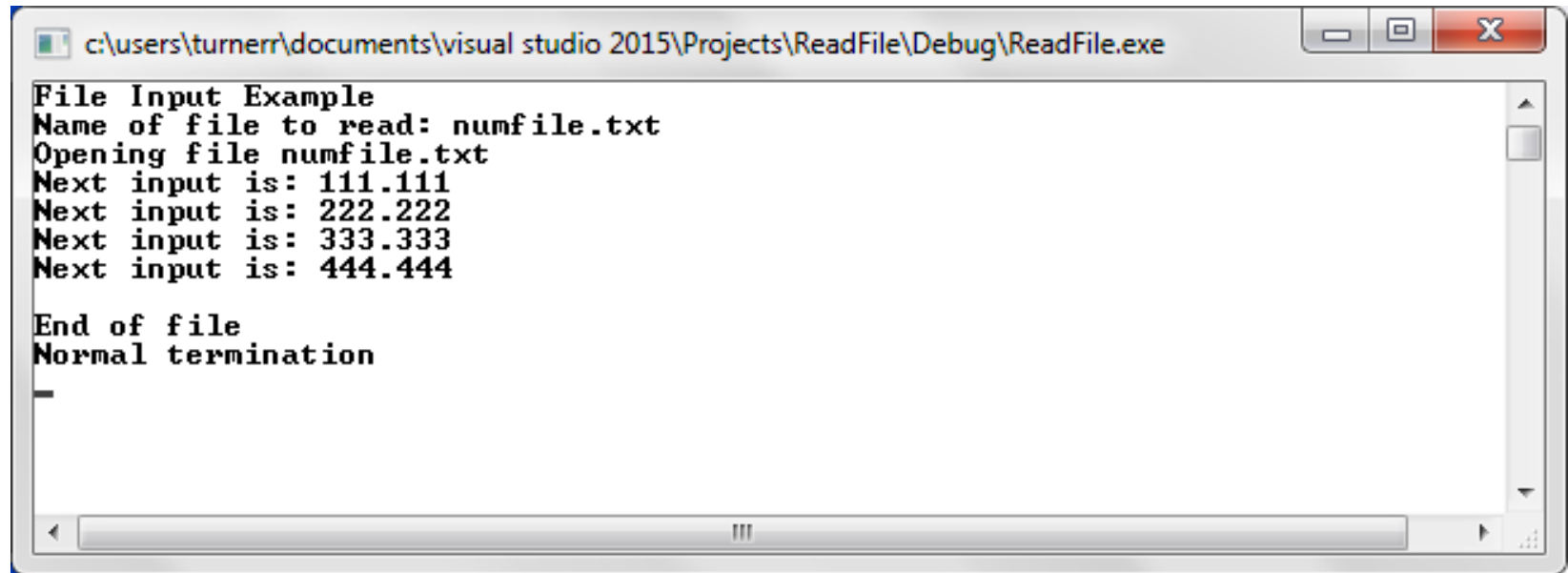
```
    cout << "Next input is: " << value << endl;
```

```
}
```

Check for error or EOF  
*after* attempting input and  
*before* using the result



# Revised Program Running

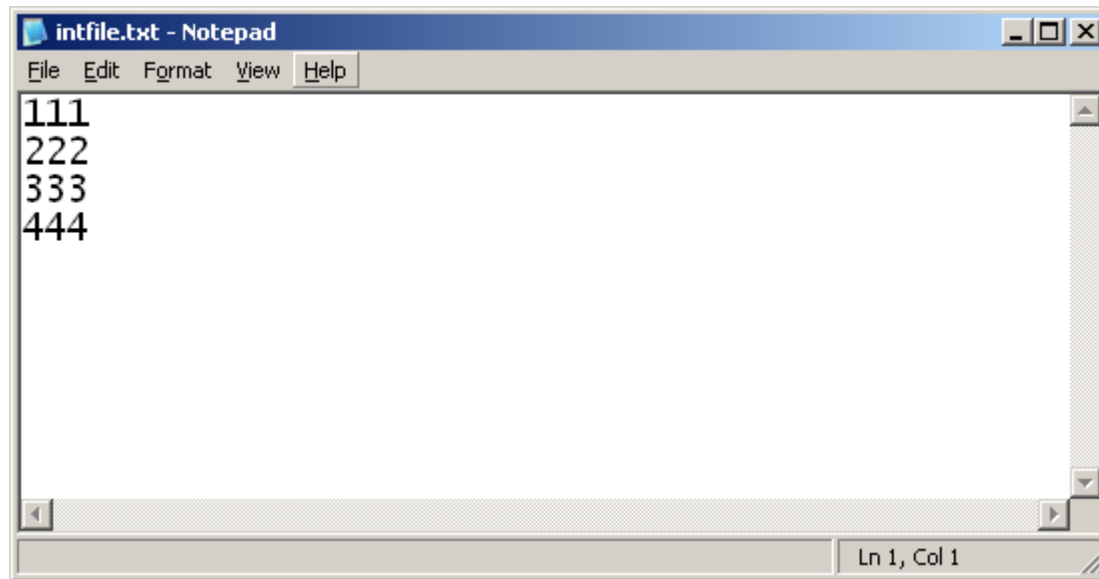


```
c:\users\turner\documents\visual studio 2015\Projects\ReadFile\Debug\ReadFile.exe
File Input Example
Name of file to read: numfile.txt
Opening file numfile.txt
Next input is: 111.111
Next input is: 222.222
Next input is: 333.333
Next input is: 444.444

End of file
Normal termination

```

# Reading Integers from a Text File



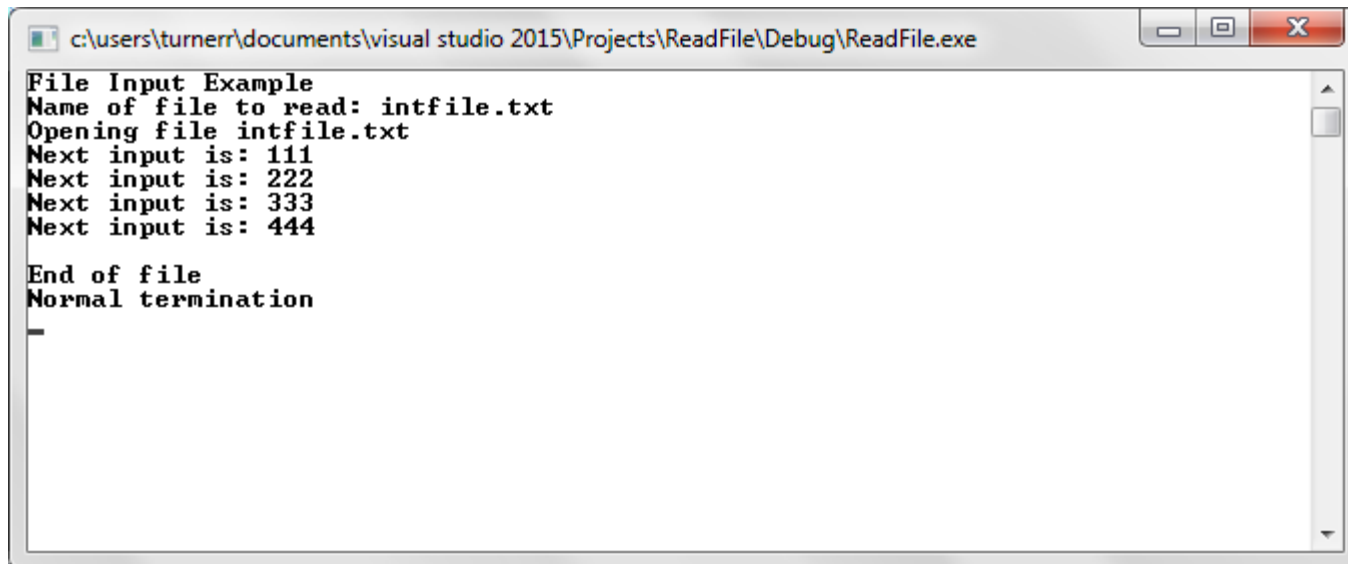
```
intfile.txt - Notepad
File Edit Format View Help
111
222
333
444
Ln 1, Col 1
```

Integer Input File

# Reading Integers from a Text File

```
// Input file is open
while (infile.good())
{
    int value;           Only change
    infile >> value;
    if (!infile.good())
    {
        break;
    }
    cout << "Next input is: " << value << endl;
}
```

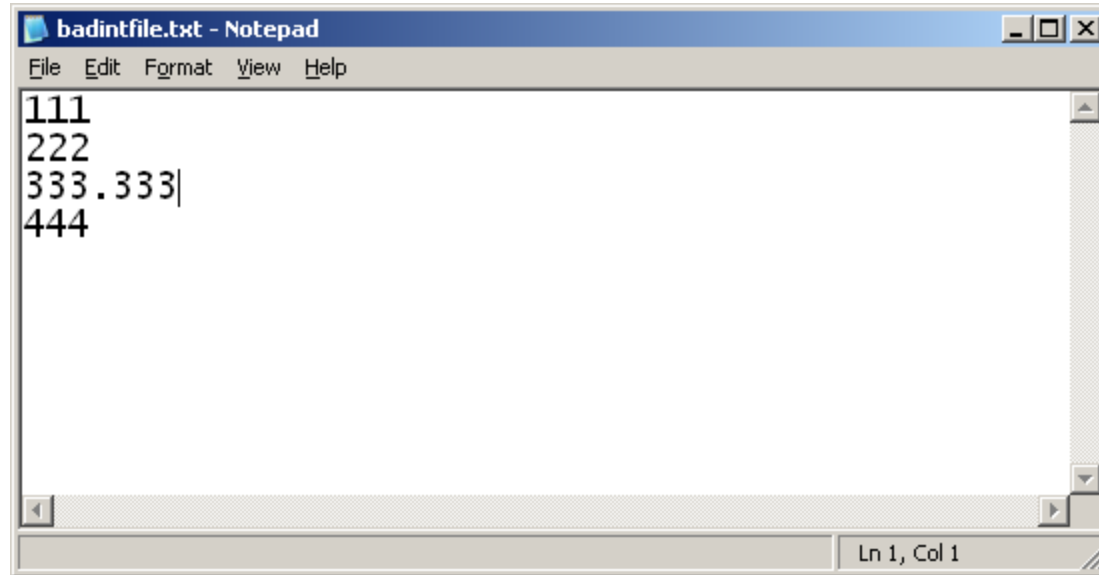
# Integer File Input Example Running



```
c:\users\turnerr\documents\visual studio 2015\Projects\ReadFile\Debug\ReadFile.exe
File Input Example
Name of file to read: intfile.txt
Opening file intfile.txt
Next input is: 111
Next input is: 222
Next input is: 333
Next input is: 444

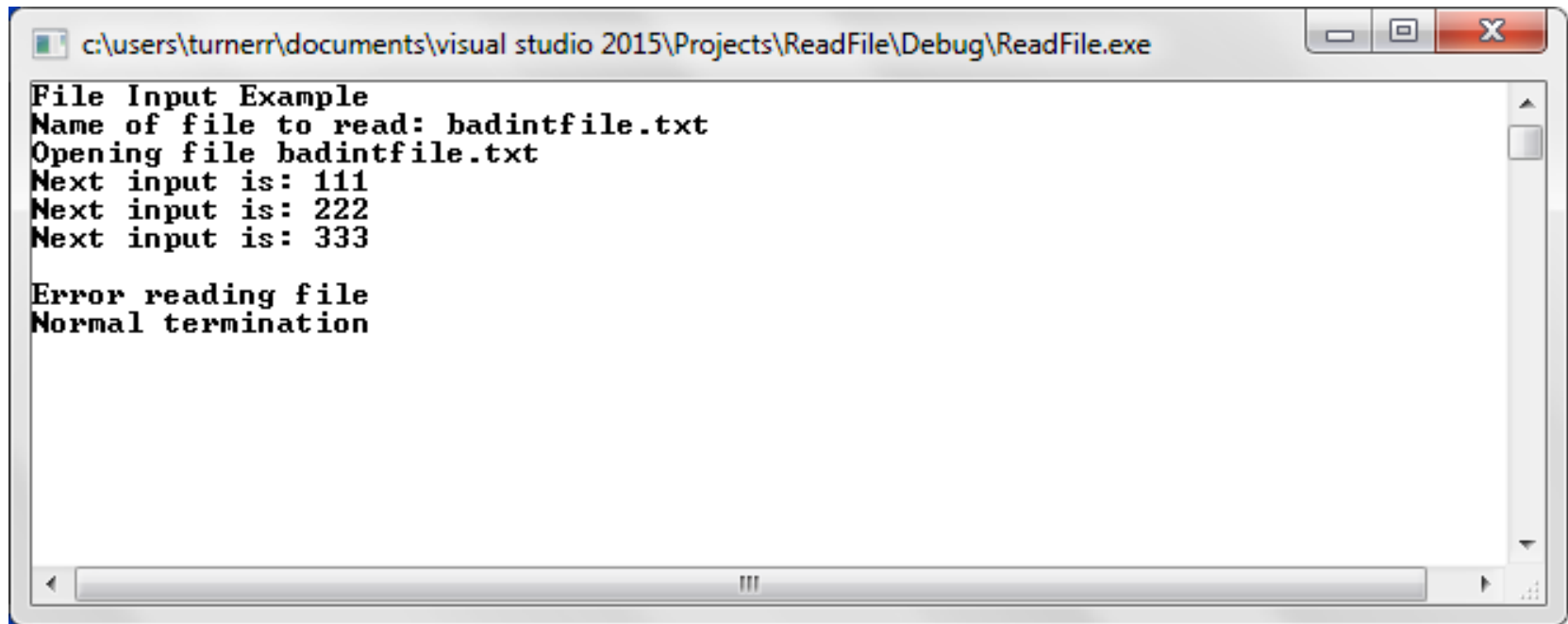
End of file
Normal termination
-
```

# What If Input Is Not As Expected?



```
badintfile.txt - Notepad
File Edit Format View Help
111
222
333.333|
444
Ln 1, Col 1
```

# Attempting to Read Bad Integer Input



```
c:\users\turnerr\documents\visual studio 2015\Projects\ReadFile\Debug\ReadFile.exe
File Input Example
Name of file to read: badintfile.txt
Opening file badintfile.txt
Next input is: 111
Next input is: 222
Next input is: 333
Error reading file
Normal termination
```



# Input Failure

---

- Invalid input puts the stream in the *fail* state.
- No further input will succeed unless we reset the state.
  - Can hang in an endless loop if we just try to continue.
- Typically the best policy is to abort the program.
- Recovery is possible when it makes sense.

```
// Input file is open
while (infile.good())
{
    int value;
    infile >> value;
    if (infile.eof())
    {
        break;
    }
    if (infile.fail())
    {
        cout << "Invalid data in input file\n";
        string input_line;
        infile.clear();
        getline(infile, input_line);
        cout << input_line << endl;
        cout << "Continuing to read \n\n";
        continue;
    }
    cout << "Next input is: " << value << endl;
}
```

Check for EOF first

Check for other errors

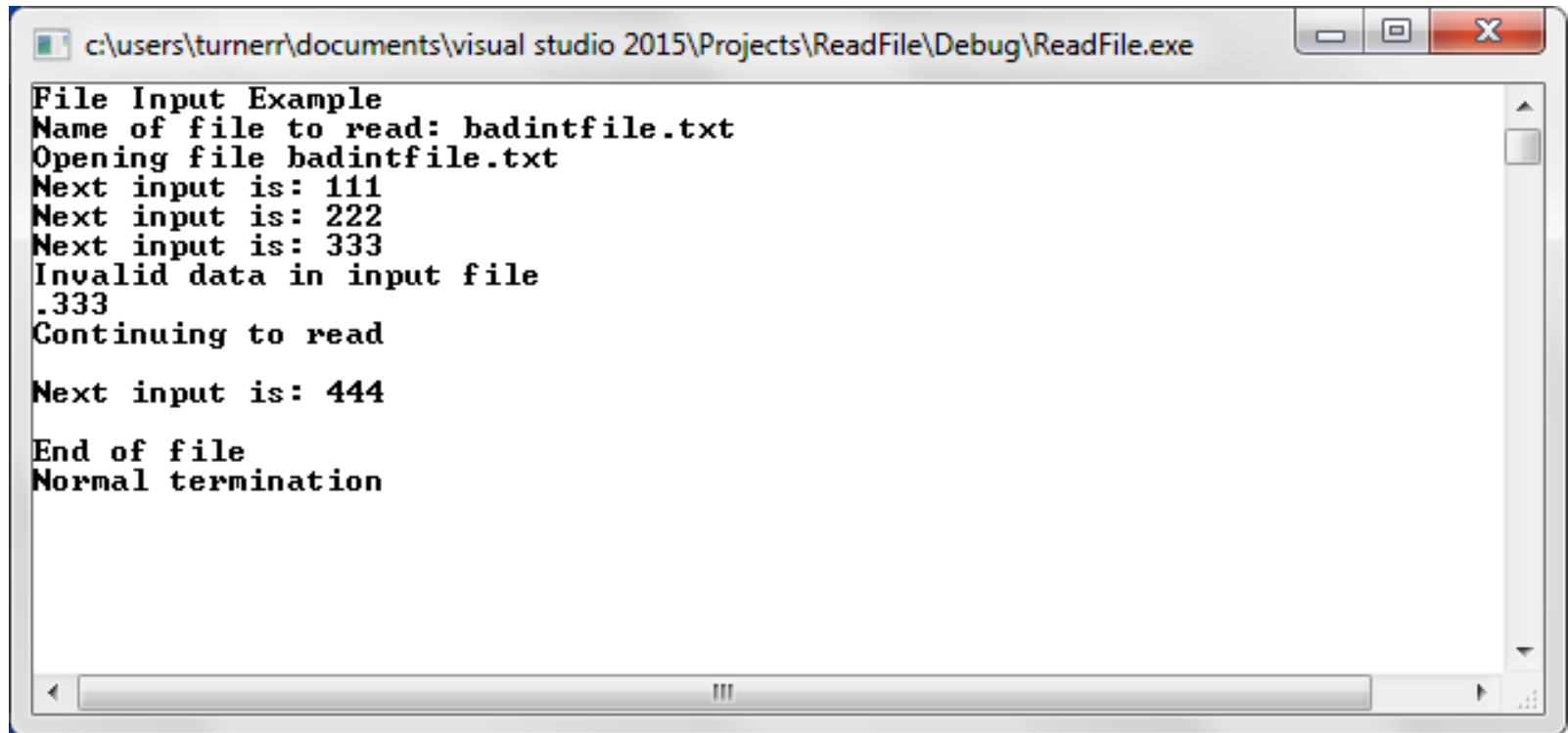
Clear the "fail" state

Skip over rest of line

Continue reading



# Recovering from Input Failure



```
c:\users\turnerr\documents\visual studio 2015\Projects\ReadFile\Debug\ReadFile.exe

File Input Example
Name of file to read: badintfile.txt
Opening file badintfile.txt
Next input is: 111
Next input is: 222
Next input is: 333
Invalid data in input file
.333
Continuing to read

Next input is: 444

End of file
Normal termination
```



# Summary

---

- File I/O in C++ is similar to console I/O
- Instantiate object to read or write.
  - Call its methods to do I/O
  - << and >> work as with cout and cin.
- Check for EOF and errors on input
  - Error handling is tricky!



# Assignment

---

- Read about file I/O in the text
  - Chapter 6, page 287 – 298
- Try the examples from this presentation for yourself.