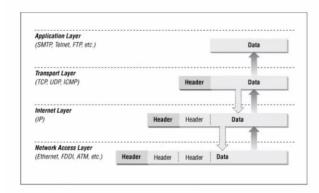
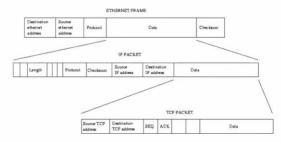
# Packet Dissection Using Python.

## PACKET STRUCTURE





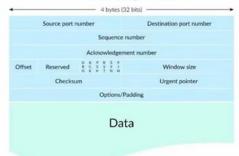
2

### PACKET STRUCTURE

#### **IP Packet**



#### TCP segment



#### **UDP** segment



#### PACKET DISSECTION USING PYTHON

SCAPY LIBRARY - SHOW()

```
from scapy.all import *
packet_dump_file = "tcp_dump.pcap"
packets = rdpcap(packet_dump_file)
for i, packet in enumerate(packets[:20]):
    print(f*Packet {i + 1}:")
    packet.show()
```

```
###[ Ethernet ] ###
dst = 54:b1:21:3a:a3:cc
src = 64:6c:80:18:5d:03
type = IPV4
###[ IP ] ###
version = 4
ihl = 5
tos = 0x0
len = 52
id = 1078
flags = DF
```

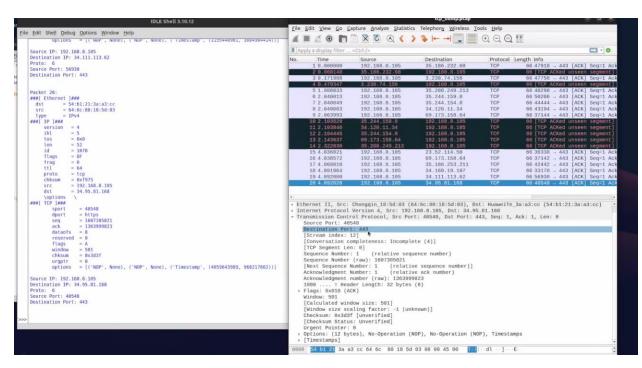
```
flags = DF
frag = 0
ttl = 64
proto = tcp
chksum = 0xf975
src = 192.168.8.105
dst = 34.95.81.168
\(\text{options}\)
###[ TCP ] ###

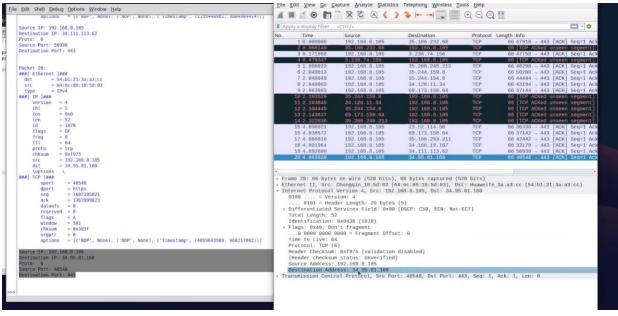
sport = 40548
dport = https
seq = 1607385021
ack = 1363999823
dataofs = 8
reserved = 0
flags = A
window = 501
chksum = 0x3d3f
urgptr = 0
options = [('NOP', None), ('NOP', None), ('Timestamp', (4059643989, 960217662))]
```

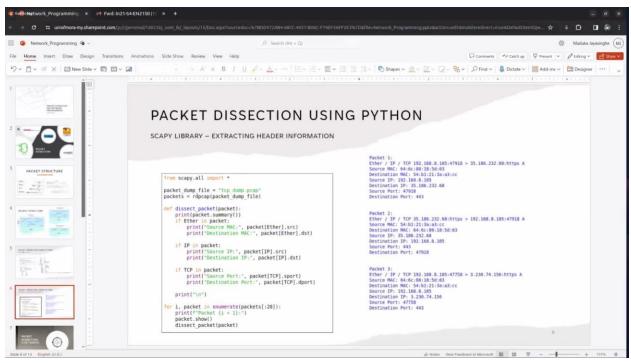
5

```
### Tools of the control of the cont
```

Session

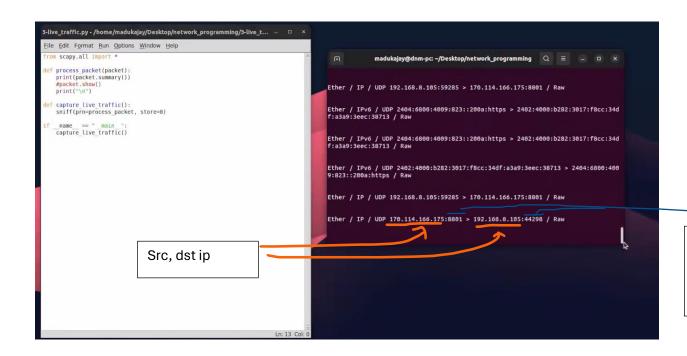




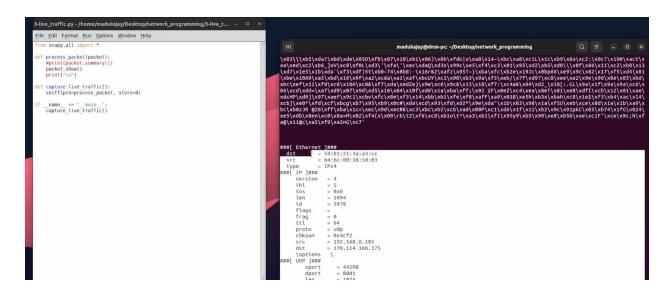




```
3-live_traffic.py - /home/madukajay/Desktop/network_programming/3-live_t... -
File Edit Format Run Options Window Help
import socket
from scapy.all import *
def process packet(packet):
    print(packet.summary())
    #packet.show()
    print("\n")
def capture live traffic():
    sniff(prn=process packet, store=0)
if __name__ == "__main__":
    capture_live_traffic()
                                                                              In: 10 Col-
```



Src, dst port



```
*4-live_traffic_filter.py - /home/madukajay/Desktop/network_programming/4... - 

Eile Edit Format Run Options Window Help

from scapy.all import *

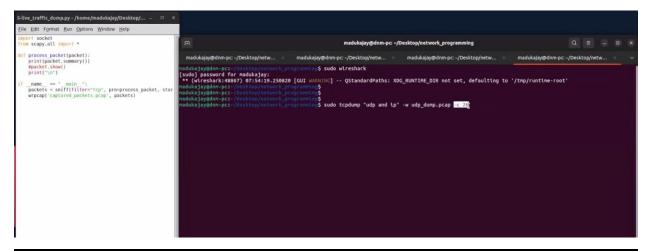
def capture live traffic():
    sniff[filter="tcp", prn=process_packet, store=0)

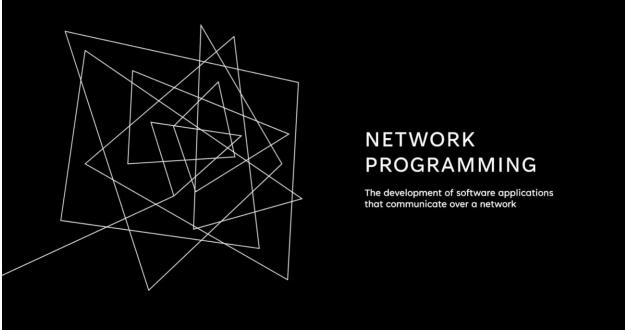
if __name__ == "__main__":
    capture_live_traffic()
```

```
*4-live_traffic_filter.py - /home/madukajay/Desktop/network_programming/4...
File Edit Format Run Options Window Help
from scapy.all import *
def process_packet(packet):
    #print(packet.summary())
    #packet.show()
    if Ether in packet:
        print("Source MAC:", packet[Ether].src)
        print("Destination MAC:", packet[Ether].dst)[
    if IP in packet:
        print("Source IP:", packet[IP].src)
        print("Destination IP:", packet[IP].dst)
    if TCP in packet:
        print("Source Port:", packet[TCP].sport)
print("Destination Port:", packet[TCP].dport)
        print("Window:", packet[TCP].window)
    print("\n")
def capture live traffic():
    sniff(filter="tcp", prn=process_packet, store=0)
if __name__ = "__main__":
    capture live traffic()
```

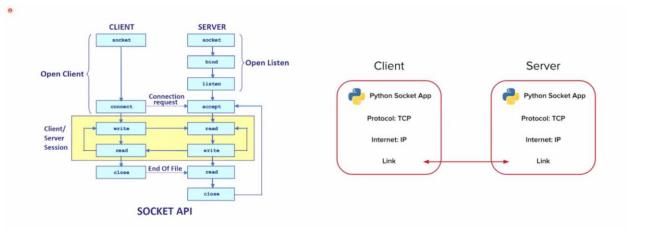
6-TCP and 17-UDP

```
5-live_traffic_dump.py - /home/madukajay/Desktop/network_programming/5-... -
File Edit Format Run Options Window Help
import socket
from scapy.all import *
def process_packet(packet):
    print(packet.summary())
    #packet.show()
    print("\n")
if name = " main ":
    packets = sniff(filter="tcp", prn=process_packet, store=20)
    wrpcap('captured_packets.pcap', packets)
```

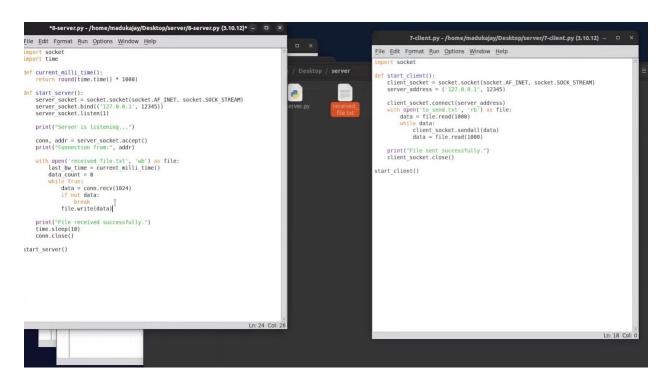




We will look at the socket programming part in the network programming......



## SERVER AND CLIENT

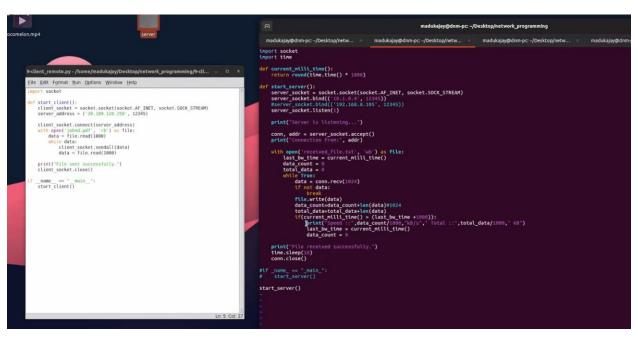


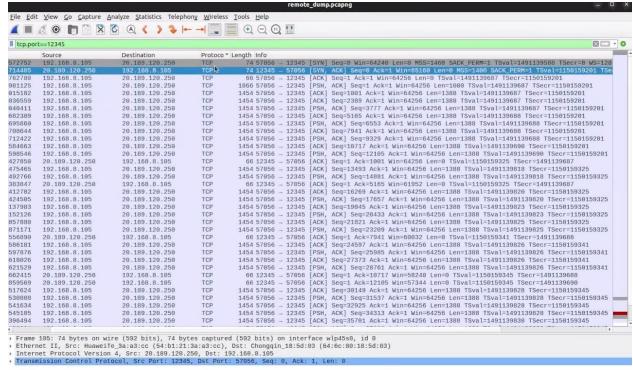
Run the client.py in cmd after running the server.py in the shell.

We can observe this in loopback traffic capture in wireshark. Also filter by : ip.addr ==  $192.168.8.160 \parallel tcp.port == 12345$ 

We have to log into the server using our cmd and run the server code in that.

Let us see for remote server......





Let us see for remote server using udp......

