

**Department of Electronic & Telecommunications Engineering**

**University of Moratuwa**

**EN3251 Internet of Things**

**Laboratory Exercise 4: Hardware Implementation of IoT System Components**

**2020 Batch**

**Semester 5**

**Overview:**

In this workshop you will get basic exposure to the Raspberry Pi, and how to establish a Local MQTT server and a CoAP server on it. You will then connect to these servers using NODE MCU devices as clients.

**Objective:**

In this workshop, we will

- Introduce Raspberry Pi and Server establishment.
- NODE MCU CoAP client and MQTT client with Local Servers.

**Prerequisites:**

- Laptop installed with Arduino IDE (Configured with ESP boards)
- Raspberry Pi (will be provided)
- SD card writer/ Adapter
- NODE MCU (will be provided)
- Working Californium CoAP server on Eclipse
  - A server with at least one GET method and one PUT method implemented.

## Activities:

### Configuring the Raspberry Pi:

#### Setup the Raspberry Pi with Wi-Fi configurations:

Step 1: Take out the SD card carefully and connect it to your Computer with an SD card writer.

Step 2: Open your Notepad or any other text editor and create a new file with the following content.

```
country=s1
update_config=1
ctrl_interface=/var/run/wpa_supplicant

network={
    scan_ssid=1
    ssid="F1"
    psk="qwertyuiop"
}
```

Rename and save it as `wpa_supplicant.conf` (Make sure the extension is correct)

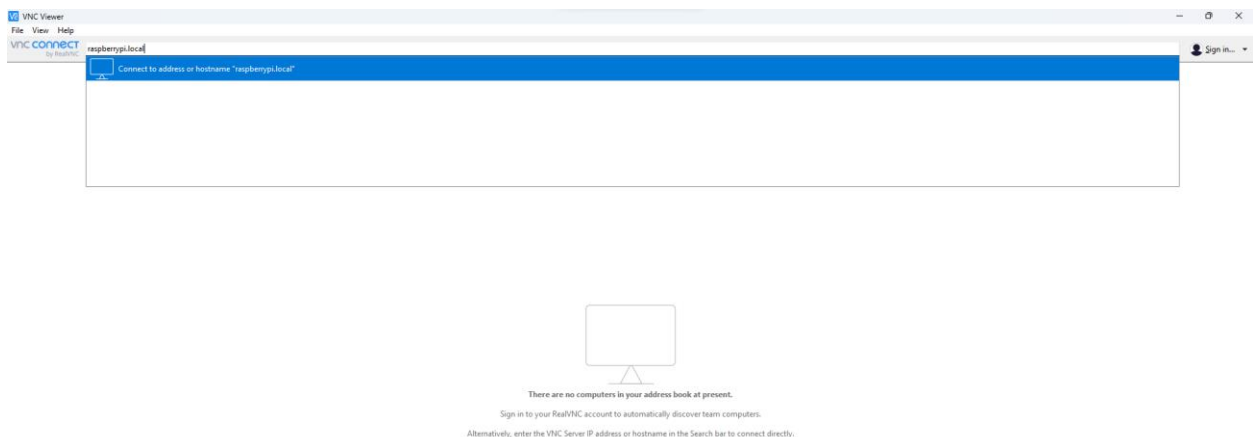
Step 3: Copy the file to `boot` partition on your SD card.

Step 4: Now, your Raspberry Pi should connect to your Wi-Fi SSID.

#### Connect to your Raspberry Pi via VNC viewer:

Step 1: Connect your laptop to the same Wi-Fi network as the Raspberry Pi.

Step 2: Enter your local IP address for the Raspberry Pi, or just enter “raspberrypi.local” in your address bar.



Step 3: Now enter the provided credentials for your account and you will be able to get the GUI.

## Install Required software:

Step 1: Open the Raspberry Pi terminal.

Step 2: Install JDK.

```
sudo apt install default-jdk
```

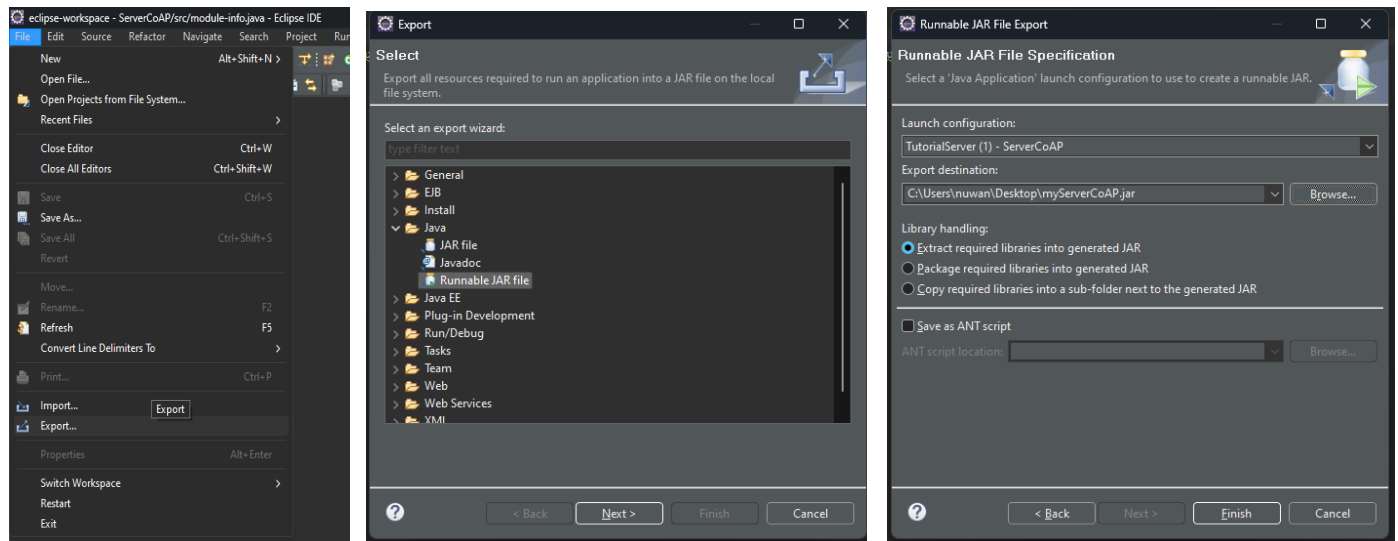
Step 3: Install mosquitto broker and mosquitto clients.

```
wget http://repo.mosquitto.org/debian/mosquitto-repo.gpg.key
sudo apt-key add mosquitto-repo.gpg.key
cd /etc/apt/sources.list.d/
sudo wget http://repo.mosquitto.org/debian/mosquitto-jessie.list
sudo wget http://repo.mosquitto.org/debian/mosquitto-stretch.list
sudo wget http://repo.mosquitto.org/debian/mosquitto-buster.list
sudo apt-get update
sudo apt-cache search mosquito
sudo apt-get install mosquitto mosquitto-clients
```

## Implementing a CoAP server on Raspberry Pi

### Export Runnable Jar file from:

Step 1: Open your Eclipse Environment, and go to **File-> Export**, and **Java -> Runnable Jar File** after that, specify an Export destination, select the following options and Finally press Finish.



Step 2: Copy the portable jar file to the Raspberry Pi via VNC server.

### Start your CoAP Server:

Step 1: Open a terminal on your Raspberry Pi, navigate to the location of runnable Jar file.

Step 2: Run the Jar file with Java,

```
java -jar myServerCoAP.jar
```

## Test Your CoAP Server with the Cu Client:

Step 1: Acquire the Local Raspberry Pi IP address. Use the following command to do so.

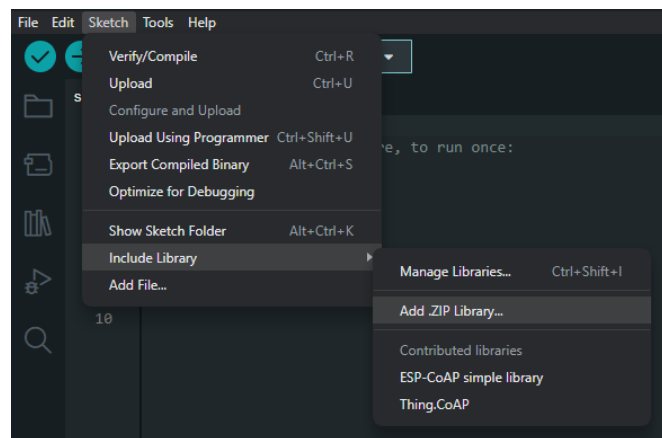
```
ifconfig
```

Step 2: Open your Cu Client in MS Edge and provide the RPI Ip address with the port.

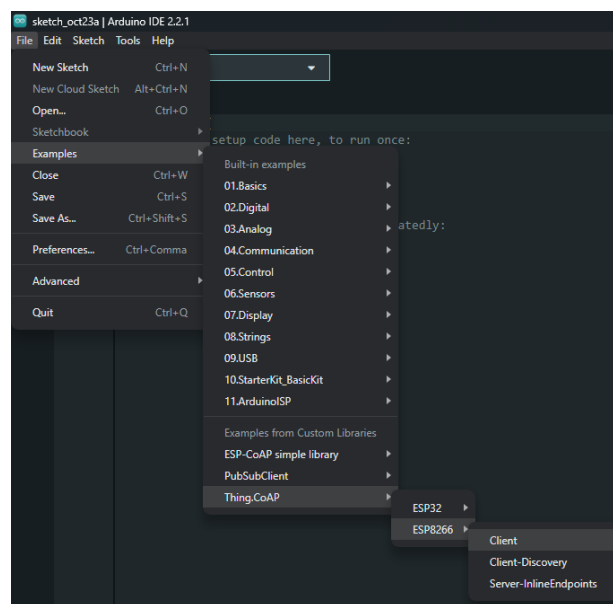
## Implement a CoAP client on the NODE MCU:

Step 1: Download the [NODE MCU CoAP Client](#) as a zip file.

Step 2: Open Arduino IDE and go to *Sketch->Include Library->Add .ZIP Library* and select the download zip file.



Step 3: Load the CoAP client code from examples. Go to *File->Examples->Thing.CoAP>ESP8266->Client*.



Step 4: Include your Wi-Fi credentials in the 15,16 lines and change the IP address to your RPi's IP address in line 47. (Note: You can find RPi's IP address by executing *ifconfig* in RPi terminal.

Step 5: Include the resource URI you want to connect to as follows. Here we connect to hello-world resource. (Note: Here we request a GET from the resource. In order to work this, the resource should be able to handle GET requests)

```
17
18 void sendMessage(){
19     //Make a post
20     coapClient.Get("hello-world", "", [](Thing::CoAP::Response response){
21         std::vector<uint8_t> payload = response.GetPayload();
22         std::string received(payload.begin(), payload.end());
23         Serial.println("Server sent the following message:");
24         Serial.println(received.c_str());
25         delay(5000);
26         sendMessage();
27     });
28 }
```

Step 6: Upload the program to the ESP board and observe the results.

## Implementing an MQTT Broker on Raspberry Pi

### Configure mosquitto:

Step 1: Open RPi terminal

Step 2: Open mosquitto configuration file

```
sudo nano /etc/mosquitto/mosquitto.conf
```

Step 3: Add the following two lines in the end of the config file.

```
allow_anonymous true
listener 1883
```

After that press ctrl+o to save the file and then press ctrl+x to exit from nano editor.

Step 4: Run the mosquitto broker

```
sudo systemctl stop mosquitto.service
sudo mosquitto -c /etc/mosquitto/mosquitto.conf
```

### Try following:

- Implement a PUT method with CoAP in Node MCU (use the GitHub repo and explore the library)
- Expose Both CoAP and MQTT servers to internet and connect your Node MCU with it.