



Lasse Korvig Bjerregaard

Game Developer

ABOUT ME

I am a budding game developer with a passion for learning. I like writing code at a high level, such as C# scripts in Unity but I also like more low level C++ stuff like graphics programming. I prefer working in teams but I have no problems working alone.

✉ LasseKB@hotmail.com

in <https://www.linkedin.com/in/lasse-korvig-bjerregaard-5601551a3/>

📍 Copenhagen, Denmark

HOBBIES

I love video games
I sing in the university choir
I am learning Japanese

WORK EXPERIENCE

04/2019 – 02/2020

Game Developer

At ArbejdsmiljøCentret

ArbejdsmiljøCentret is Denmark's biggest authorised work environment advisor with over 60 consultants across the country.

My primary task at ArbejdsmiljøCentret was to ideate and implement game mechanics for a learning game.

EDUCATION

2018 – 2020

Master of Science in Games

At the IT-University of Copenhagen

Courses

Ray Tracing in Virtual Reality (Thesis)

Graphics Programming

Making Games

Game Programming

Game World Design

Modern Artificial Intelligence

Data Science in Games

Data-Driven Design & Development

2015 – 2018

Bachelor in Software Development

At the IT-University of Copenhagen

2012 – 2015

High School Equivalent in Mathematics and IT

At Frederiksberg Tekniske Gymnasium

2005 – 2012

Middle School Equivalent

At Sankt Annæ Gymnasiums Folkeskole

SKILLS

Unity

DirectX 12

C++

C#

Java

C

F#

OpenGL

Python

LANGUAGES

Danish

Native proficiency

English

Full professional proficiency