# Debugging

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### Whats all this about?

Writing programs is hard

▶ We should have strategies and tools for when things go wrong

Lets point you towards some!

## An example program

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
int main(int argc, char *argv[]) {
  char message[128];
  size_t message_len = 256;
  char timestamp[128];
  time_t t;
  struct tm *tmp;
  FILE *file = fopen(argv[1], "a+");
  printf("Type your log: ");
  getline(&message, &message_len, stdin);
  t = time(NULL);
  tmp = localtime(&t);
  strftime(timestamp, 256, "%C", tmp);
  fprintf(file, "%s: %s\n", timestamp, message);
 return 0;
```

### Lets compile!

```
make journal
```

```
cc journal.c -o journal journal.c: In function 'main': journal.c:14:11: warning: passing argument 1 of 'getline' from incompatible pointer type [-Wincompatible-pointer-types]
```

In file included from journal.c:1: /usr/include/stdio.h:645:45: note: expected 'char \* restrict' but argument is of type 'char ()[128]'

### And when we run...

./journal <<<"Hello World!"
Segmentation fault (core dumped)</pre>

## Okay, lets try and debug

format=<optimized out>) at fprintf.c:32

#2 0x000000000040125f in main ()

```
# gdb ./iournal
Reading symbols from ./iournal...
(No debugging symbols found in ./iournal)
(gdb) run <<<"hello"
Starting program: /home/joseph/Repos/Talks/COMS10012-Software-Tools/Debugging/journal <<<"hello"
[Thread debugging using libthread_db enabled]
Using host libthread_db library "/lib64/libthread_db.so.1".
Program received signal SIGSEGV, Segmentation fault.
vfprintf internal (s=0x0, format=0x402026 "%s: %s\n", ap=ap@entry=0x7fffffffde50, mode flags=mode flags@entry=0) at vfpr
722^^I ORIENT:
(gdb) bt
#0 vfprintf internal (s=0x0, format=0x402026 "%s: %s\n",
    ap=ap@entry=0x7fffffffde50, mode_flags=mode_flags@entry=0)
    at vfprintf-internal.c:722
#1 0x00007fffff7e2360a in __fprintf (stream=<optimized out>,
```

#### Lets make it a little easier

```
cc -Og -g journal.c -o journal
  gdb ./iournal
  (gdb) run <<<"hello"
Starting program: /home/joseph/Repos/Talks/COMS10012-Software-Tools/Debugging/journal <<<"hello"
[Thread debugging using libthread db enabled]
Using host libthread db library "/lib64/libthread db.so.1".
Program received signal SIGSEGV, Segmentation fault.
__memcpy_avx_unaligned_erms () at ../sysdeps/x86_64/multiarch/memmove-vec-unaligned-erms.S:333
Downloading 0.01 MB source file /usr/src/debug/glibc-2.36.9000-19.fc38.x86_64/string/../sysdeps/x86_64/multiarch/memmove-v
333^^I^^Imovl^^I%ecx. -4(%rdi. %rdx)
                                                  bt 是用来 back trace segmentation fault出现之前的
(gdb) bt
                                                  function call
#0 memcpy avx unaligned erms ()
    at ../sysdeps/x86_64/multiarch/memmove-vec-unaligned-erms.S:333
#1 0x00007fffff7e496ac in GI getdelim (
    lineptr=lineptr@entrv=0x7fffffffdff0. n=n@entrv=0x7fffffffdfe8.
    delimiter=delimiter@entry=10, fp=0x7ffff7fa5aa0 <_I0_2_1_stdin_>)
    at iogetdelim.c:111
#2 0x00007ffff7e237d1 in __getline (lineptr=lineptr@entry=0x7ffffffffffff,
    n=n@entry=0x7fffffffffffe8, stream=<optimized out>) at getline.c:28
#3 0x0000000004011d6 in main (argc=<optimized out>, argv=<optimized out>)
    at iournal.c:14
```

## Looks like it all went wrong on line 14 of journal.c...

```
(gdb) b iournal.c:14
Breakpoint 2 at 0x4011ba: file journal.c, line 14.
(gdb) run <<<"hello"
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/joseph/Repos/Talks/COMS10012-Software-Tools/Debugging/journal <<<"hello"
[Thread debugging using libthread_db enabled]
Using host libthread db library "/lib64/libthread db.so.1".
Breakpoint 2, main (argc=<optimized out>, argv=<optimized out>) at journal.c:14
14^^I getline(&message, &message_len, stdin);
(gdb) inspect message
$3 = "@\000\000\000\000\000\000\000\000\000\200", '\000' <repeats 14 times>, "\006\000\000\000\216\000\000\000\f\000\000\000\000\
(gdb) inspect message len
$4 = 256
(gdb) d
Delete all breakpoints? (y or n) y
(gdb)
```

#### If in doubt... read the manual

### In man 3 getline:

getline() reads an entire line from stream, storing the address of the buffer containing the text into \*lineptr. The buffer is null-terminated and includes the newline character, if one was found.

If \*lineptr is set to NULL before the call, then getline() will allocate a buffer for storing the line. This buffer should be freed by the user program even if getline() failed.

Alternatively, before calling getline(), \*lineptr can contain a pointer to a malloc(3)-allocated buffer \*n bytes in size. If the buffer is not large enough to hold the line, getline() resizes it with realloc(3), updating \*lineptr and \*n as necessary.

Well we're passing a statically allocated buffer... lets fix that.

## A new \*example program

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
int main(int argc, char *argv[]) {
  char *message = NULL;
  size_t message_len;
  char timestamp[128];
  time t t:
  struct tm *tmp:
  FILE *file = fopen(argv[1], "a+");
  printf("Type your log: ");
  getline(&message, &message_len, stdin);
  t = time(NULL);
  tmp = localtime(&t);
  strftime(timestamp, 256, "%C", tmp);
  fprintf(file, "%s: %s\n", timestamp, message);
  return 0:
cc -g -Og journal2.c -o journal2
```

#### And now when we run...

...well, we got further...

```
$ ./iournal2 <<<"hello"</pre>
Segmentation fault (core dumped)
 # gdb ./journal2
(gdb) run <<<"hello"
Starting program: /home/joseph/Repos/Talks/COMS10012-Software-Tools/Debugging/journal2 <<<"hell
Program received signal SIGSEGV, Segmentation fault.
0x00007fffff7e2de82 in __vfprintf_internal () from /lib64/libc.so.6
Missing separate debuginfos, use: dnf debuginfo-install glibc-2.36.9000-19.fc38.x86 64
(gdb) bt
#0 0x00007ffff7e2de82 in __vfprintf_internal () from /lib64/libc.so.6
    0x00007fffff7e2360a in fprintf () from /lib64/libc.so.6
#2 0x000000000401225 in main (argc=<optimized out>, argv=<optimized out>) at journal2.c:20
(gdb)
```

### We could continue with gdb

### GDB is an extremely powerful debugging tool

- ► Its also really hard to use
- ▶ See Computer Systems B next year, or Systems and Software Security at Masters level
- ▶ If you're on a Mac or BSD box check out lldb
- ▶ Or for a proper tutorial the documentation it refers you to every time you open it.

It is well worth your time to learn...

▶ But this course is about Software Tools and I want to show you more of them

## Strace

## The strace tool lets you trace what systemcalls a program uses

- On OpenBSD see ktrace and kdump
- ► On MacOS/FreeBSD see dtruss and dtrace

#### Lets run it!

#### past paper 里边有条题目相似

```
$ strace ./iournal2 <<<'Hello'
execve("./journal2", ["./journal2"], 0x7ffd3ef71360 /* 36 vars */) = 0
brk(NULL)
                                     = 0 \times 154 f 0 0 0
arch prctl(0x3001 /* ARCH ??? */, 0x7ffc01b1b610) = -1 EINVAL (Invalid argument)
access("/etc/ld.so.preload", R OK)
                                     = -1 ENOENT (No such file or directory)
openat(AT FDCWD, "/etc/ld.so.cache", 0 RDONLY10 CLOEXEC) = 3
newfstatat(3, "", {st mode=S IFREGI0644, st size=74509, ...}, AT EMPTY PATH) = 0
mmap(NULL, 74509, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7ff1ca8ef000
close(3)
openat(AT_FDCWD, "/lib64/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
read(3, "\177FLF\2\1\1\3\0\0\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0PL\2\0\0\0\0\0\"..., 832)...
newfstatat(3, "", {st_mode=S_IFREGIO755, st_size=2232840, ...}, AT_EMPTY_PATH) ...
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f...
mmap(NULL, 1961264, PROT_READ, MAP_PRIVATE|MAP_DENYWRITE, 3, 0) = 0x7ff1ca70e00...
mmap(0x7ff1ca734000, 1409024, PROT READIPROT EXEC. MAP PRIVATEIMAP FIXEDIMAP DE...
mmap(0x7ff1ca88c000, 339968, PROT READ, MAP PRIVATEIMAP FIXEDIMAP DENYWRITE, 3....
mmap(0x7ff1ca8df000, 24576, PROT READIPROT WRITE, MAP PRIVATE MAP FIXED MAP DEN...
mmap(0x7ff1ca8e5000, 32048, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_FIXED|MAP_ANO...
close(3)
                                     - 0
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONYMOUS, -1, 0) = 0x7f...
arch prot1(ARCH SET ES. 0x7ff1ca8ee640) = 0
set tid address(0x7ff1ca8ee910)
set robust list(0x7ff1ca8ee920, 24)
rseq(0x7ff1ca8eef60, 0x20, 0, 0x53053053) = 0
mprotect(0x7ff1ca8df000, 16384, PROT_READ) = 0
mprotect(0x403000, 4096, PROT_READ)
mprotect(0x7ff1ca933000, 8192, PROT_READ) = 0
prlimit64(0, RLIMIT STACK, NULL, {rlim_cur=9788*1024, rlim_max=RLIM64_INFINITY}...
munmap(0x7ff1ca8ef000, 74509)
getrandom("\x9e\xe1\xb9\x13\x31\x2c\x9e\xee". 8. GRND_NONBLOCK) = 8
brk(NULL)
                                     - 0v154f000
brk(0x1570000)
                                     = 0x1570000
```

## Too much output!

strace lets you use regexp to filter what syscalls you look at

```
**strace -e '/open.*' ./journal2 <<<hello openat(AT_FDCWD, "/etc/ld.so.cache", 0_RDONLY|0_CLOEXEC) = 3 openat(AT_FDCWD, "/lib64/libc.so.6", 0_RDONLY|0_CLOEXEC) = 3 openat(AT_FDCWD, NULL, 0_RDWR|0_CREAT|0_APPEND, 0666) = -1 EFAULT (Bad address) openat(AT_FDCWD, "/etc/localtime", 0_RDONLY|0_CLOEXEC) = 3 --- SIGSEGV {si_signo=SIGSEGV, si_code=SEGV_MAPERR, si_addr=0xc0} --- +++ killed by SIGSEGV (core dumped) +++ Segmentation fault (core dumped)
```

## Oh yeah... we forgot an arg

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
int main(int argc, char *argv[]) {
  char *message = NULL;
  size_t message_len;
  char timestamp[128];
  time_t t;
  struct tm *tmp;
  FILE *file = fopen(argv[1], "a+"); /* line 11 */
  printf("Type your log: ");
  getline(&message, &message_len, stdin);
  t = time(NULL);
  tmp = localtime(&t);
  strftime(timestamp, 256, "%C", tmp);
  fprintf(file, "%s: %s\n", timestamp, message); /* line 20 */
 return 0;
```

#### Lets fix that...

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
int main(int argc, char *argv[]) {
  char *message = NULL;
  size_t message_len;
  char timestamp[128];
  time_t t;
  struct tm *tmp;
  if (argc < 2) { printf("Usage %s path/to/log\n", argv[0]); exit(1); };</pre>
  FILE *file = fopen(argv[1], "a+"); /* line 11 */
  printf("Type your log: ");
  getline(&message, &message_len, stdin);
  t = time(NULL);
  tmp = localtime(&t);
  strftime(timestamp, 256, "%C", tmp);
  fprintf(file, "%s: %s\n", timestamp, message); /* line 20 */
  return 0;
```

### Now when we run!

./journal3 documents/log.txt <<<hello
Segmentation fault (core dumped)</pre>

Lets try ltrace this time (no equivalent on other platforms)...

► It traces *library* calls

#### Itrace and a bit more strace

将这些组合起来,整条命令的意思是:使用 Itrace 跟踪 journal 3 程序的库函数调用情况,当运行 journal 3 并传递 documents/log.txt 作为参数时。同时,通过Here String 将 "hello" 这个字符串传递给 journal 3 作为其标准输入的内容。

```
$ ltrace ./iournal3 documents/log.txt <<<hello</pre>
fopen("documents/log.txt", "a+")
                                                                                   = nil
printf("Type your log: ")
                                                                                   = 15
getline(0x7fffebcc0fc8, 0x7fffebcc0fc0, 0x7f4bfcf40aa0, 0)
time(nil)
                                                                                   = 1674045150
localtime(0x7fffebcc0f38)
                                                                                   strftime("20", 256, "%C", 0x7f4bfcf47640)
                                                                                   = 2
fprintf(nil, "%s: %s\n", "20", "hello\n" <no return ...>
--- SIGSEGV (Segmentation fault) ---
+++ killed by SIGSEGV +++
$ strace -e openat ./iournal3 documents/log.txt <<<hello</pre>
openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
openat(AT_FDCWD, "/lib64/libc.so.6", O_RDONLY|O_CLOEXEC) = 3
openat(AT_FDCWD, "documents/log.txt", O_RDWR|O_CREAT|O_APPEND, 0666) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/etc/localtime", O_RDONLY|O_CLOEXEC) = 3
--- SIGSEGV {si_signo=SIGSEGV, si_code=SEGV_MAPERR, si_addr=0xc0} ---
+++ killed by SIGSEGV (core dumped) +++
Segmentation fault (core dumped)
```

#### Lets fix that...

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include <errno.h>
int main(int argc, char *argv[]) {
  char *message = NULL:
  size_t message_len;
  char timestamp[128];
  time_t t;
  struct tm *tmp:
  if (argc < 2) { printf("Usage %s path/to/log\n", argv[0]); exit(1); };
  FILE *file = fopen(argv[1], "a+"); /* line 11 */
  if (file == NULL) {
    perror("Failed to open log");
    exit(2);
  printf("Type your log: ");
  getline(&message, &message_len, stdin);
  t = time(NULL);
  tmp = localtime(&t);
  strftime(timestamp, 256, "%C", tmp);
  fprintf(file, "%s: %s\n", timestamp, message); /* line 20 */
  return 0:
```

### Now when we run...

```
$ ./journal4 <<<hello
Usage ./journal4 path/to/log</pre>
```

\$ ./journal4 documents/log.txt <<<hello
Failed to open log: No such file or directory</pre>

\$ ./journal4 /etc/passwd <<<hello
Failed to open log: Permission denied</pre>

\$ ./journal4 /dev/stdout Type your log: hello 20: hello

#### 20?!

#### From man 3 strftime:

%c The preferred date and time representation for the current locale. (The specific format used in the current locale can be obtained by calling  $nl_{langinfo}(3)$  with  $D_{TFMT}$  as an argument for the %c conversion specification, and with ERA<sub>DTFMT</sub> for the %Ec conversion specification.) (In the POSIX locale this is equivalent to %a %b %e %H:%M:%S %Y.)

%C The century number (year/100) as a 2-digit integer. (SU) (The %EC conversion specification corresponds to the name of the era.) (Calculated from  $tm_{year}$ .)

Debugging tools can't catch poorly written code!

## But other tools can catch things...

Thinking back to when we fixed up getline... it said it would allocate the memory for the line

```
...did we ever free it?
$ valgrind ./journal4 /dev/stdout <<<hello</pre>
== 36111 == Memcheck, a memory error detector
==36111== Copyright (C) 2002-2022, and GNU GPL'd, by Julian Seward et al.
== 36111== Using Valgrind-3.20.0 and LibVEX; rerun with -h for copyright info
== 36111 == Command: ./journal4 /dev/stdout
== 36111==
20: hello
Type your log: == 36111==
== 36111 == HEAP SUMMARY:
== 36111= in use at exit: 592 bytes in 2 blocks
==36111== total heap usage: 13 allocs, 11 frees, 13,684 bytes allocated
== 36111==
== 36111 == LEAK SUMMARY:
== 36111==
            definitely lost: 120 bytes in 1 blocks
             indirectly lost: 0 bytes in 0 blocks
== 36111==
== 36111==
               possibly lost: 0 bytes in 0 blocks
             still reachable: 472 bytes in 1 blocks
== 36111==
= 36111=
                  suppressed: 0 bytes in 0 blocks
                                                                     4日 × 4 個 × 4 国 × 4 国 × 1 国 1 1 9 9 ()
```

## Wrap up

In this lecture we've cone over the very basics of several debugging tools

 $\,\blacktriangleright\,$  strace, ltrace, valgrind and gdb will help deal with most of the bugs you encounter

But so will good defensive programming strategies

- ► Always check the return code of functions
- Always check assumptions
- Always fix your compiler warnings

### ...actually get more warnings!

Compiling with the -Wall -Wextra --std=c11 -pedantic will make the compiler really picky about your C code...

But there are other tools called linters that can get even more picky

C/C++ Clang Static Analyser, Rats

Java FindBugs

Haskell hlint

Python pylint, mypy

Other tools for C/C++ can add extra runtime checks

ASan Address Sanitizer; checks for pointer shenangians

**UBSan** Undefined Behaviour Sanitizer; checks for C gotchas

Linux System and Application Observability

Brendan Gregg

A

Linux has a (reasonably) new insrumentation framework called eBPF

- ▶ It lets you get loads of detail about what programs are doing
- ► Highly Linux specific
- ► I need to learn it :-(