APPS@UCU

Rust #2: Ownership, Structs and OO

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APPLIED
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Contents

Error Handling

Error handling methods

```
if something_bad() {
    panic!("An unrecoverable error occurred!");
}
```

If you can recover from an error, use an algebraic
type Result<T, E>, which can either be
Ok(value of type T) or Err(value of type E)

Memory layout

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