

Comprehensive Short-Game Reference Guide

Bump & Run	Typical Club(s) 7-iron → 9- iron	Setup & Ball Position • Narrow stance (feet ~shoulderwidth) • Ball slightly back of center (≈ 1/2" behind)	• 60% front-foot • Hips slightly open to target	Swing Length / Arc • Low hands, minimal hinge (≈ ¹¼-swing) • Hands ahead at impact	• Sweep ball off turf • Delicately compress to keep skid	Typical Launch & Spin Goals • Launch very low (≈ 4°-8°) • Spin low (<2,000 rpm) to allow rollout	• Tight lies with little green to work with • When you want the ball to run out like a putt
Chip	8-iron → PW	• Feet just inside shoulderwidth • Ball centered or slightly back (≈ 1" behind)	• 55%-60% front-foot • Hips slightly open	• Moderate hands forward, small wrist hinge • Swing arc roughly half of full swing	• Strike down on ball first (turf contact just after ball)	• Launch low-mid (≈ 10°- 15°) • Spin medium (≈ 3,000-4,000 rpm) for controlled roll	 Around tight-togreen chips (6 ft – 20 ft roll zones) When you need some flight but mostly roll
Pitch (Pitch- and-Run)	8-iron → PW → SW	• Feet ~shoulder- width • Ball slightly forward (≈ 1" in front of center) • Feet	• 50% front-foot (slight bias) • Hips mostly square to target	• Hinge more (≈ 50% of full wrist hinge) • Mediumlength backswing (¾)	• Compress ball, leave a shallow divot • Use bounce of club to glide through turf	• Launch mid (≈ 15°-25°) depending on wedge used • Spin higher (≈ 5,000- 7,000 rpm) to check • Launch high	• Greenside with 5–15 yards to pin • Smooth turf, moderate rollout desired



	SW → LW	~shoulder-width • Ball forward of center (≈ 1.5"-2" in front)	front-foot • Hips square to slightly open	wrist hinge (≈ 80-90% of full swing) • Backswing length ¾ to full	under ball, create divot • Brush through sand/turf to allow spin	(≈ 30°-45° depending on club) for hold • Spin very high (≈ 8,000-10,000 rpm) to stop quickly	yards from green • When you need to carry hazards and land softly near pin
Lob / Flop	LW (60°+)	 Feet wider than shoulder- width (for stability) Ball very far forward (almost off left heel) 	• 40%-45% front-foot (strong bias) • Hips slightly open (≈ 5°-10°)	• Full wrist hinge (>90% of full swing) • Very steep vertical arc	 Slide turf/sand under ball with lots of bounce Commit to speed & open face 	• Launch extremely high (≈ 45°- 60°) • Spin very high (≈ 9,000-11,000 rpm) to land soft	 Over bunker lip or obstacle close to green Very soft landing in tight spots
Sand Shot	SW → LW	• Open stance (feet ~1-club-length wider than shoulders) • Ball centered or slightly forward to allow bounce	• 60% front-foot (help shallow) body leaning left • Hips open to target (≈ 20°-30°)	• Full swing with steep approach • Hands well forward at impact to let bounce work	• Swing under ball (hit sand 1-2" behind ball) • Use bounce to pop ball out	• Launch high (≈ 30°-45°) • Spin high (≈ 7,000-10,000 rpm) for quick stop	• Greenside bunkers (soft sand) • Open face, land in front of ball, let sand cushion shot
Toe- Down Putting	Putter	 Narrow stance (feet hipwidth) Ball centered or slightly forward of center 	 Balanced or slight inside-foot bias Hips square to target 	• Rocker stroke (minimal wrist hinge) • Shoulders rotate pivot like door hinge	 Solid, consistent blade square at impact Meet ball on true roll 	 Launch very low (≈ 2°-4°) Zero spin variation (pure roll) 	• All putts (3–20 ft, depending on green speed)



Universal Setup Principles

Principle	Details
Feet & Stance	 Establish stance width appropriate for shot (narrow for bump & run/putting; wider for lob/sand). Align toes, knees, hips, and shoulders square or slightly open relative to target line.
Ball Position	 Place ball slightly back for low-running bump shots. Move toward center or slightly forward for chips/pitches. Place far forward for high-trajectory lob or flop shots.
Weight Distribution	 Always bias weight slightly to front foot (lead foot) to promote descending blow. For ultra-soft shots (flops), shift more weight forward (≈60-70% on lead foot).
Hand & Arm Position	 Hands should rest slightly ahead of ball at address (especially for chips/pitches). Maintain light grip pressure (about 5/10) to allow feel; stronger grip forces tension.
Open Face / Clubface Manipulation	 For higher-lofted shots (lob, sand), open clubface so bounce cuts through sand/turf. For lower-lofted chips, keep face square or slightly closed to keep ball low.



Swing Sequencing for Chipping & Pitching

Stage	Description
Takeaway	 Slight shoulder turn; minimal wrist hinge. Arms and shoulders move as unit. Clubhead stays low to ground.
Transition	 Hinge wrists ¼-½ for chips; ½-¾ for pitches. Minimal lateral shift; maintain stable knees.
Downswing	 Initiate with lead hip bump. Keep hands ahead of hips to maintain lag. Release wrists as club approaches ball.
Impact	 Square clubface (or slightly manipulated). Hands ahead of ball; shaft leans forward. Chip: brush turf just after ball. Pitch: enter turf 1"-2" behind ball.
Follow-Through	 Hands and arms quiet; no flip. Chest rotates toward target. Chip: low finish; Pitch: ¾-full finish.



Swing Sequencing for Sand Shots

Stage	Description
Takeaway	 Open clubface and stance. Turn shoulders; hinge wrists high. Maintain arm extension.
Transition	 Slight coil against lower body. Load weight into lead leg; no sway.
Downswing	 Hit sand 1"-2" behind ball. Slight hip bump to shallow angle. Maintain wrist hinge until sand entry.
Impact	 Use bounce to pop ball out. Hands slightly ahead to prevent digging. 2"-4" sand displacement in front of ball.
Follow-Through	 High finish overhead. Chest and hips open. Soft grip release in sand.



Swing Sequencing for Lob / Flop Shots

Stage	Description
Setup	 Open feet and body; open clubface. Ball far forward in stance. 60%-70% weight on lead foot.
Backswing	Steep takeaway; hinge wrists >90%.Maintain wide base.
Transition	 Slight hip bump; maintain steep angle. Hold wrist hinge until just before impact.
Downswing	 Hit under ball; engage bounce. Shallow bounce under turf; avoid digging. Hands ahead of clubhead to avoid scoop.
Impact & Follow-Through	 Expect shallow divot or sand displacement. High release; club flops open. Body open; chest faces target.



Putting Sequence (Overview)

Stage	Description
Setup	 Feet hip-width; ball slightly forward. Eyes over or inside ball line. Light grip pressure; no wrist hinge. Shoulders, hips, and feet parallel to target.
Takeaway	 Shoulder rocker; wrists firm. Maintain arm-shoulder triangle.
Stroke	 Pendulum motion: shoulders rock back and through. Even weight distribution; no sway.
Impact	 Putter face square at lowest point. Strike ball center or slightly below for forward roll.
Follow-Through	 Mirror takeaway; wrists locked. Putter points at target; shoulders remain on plane.



Key Biomechanical Movements

Component	Details
Lower-Body Stability & Sequencing	 Stable base with minimal lateral movement; knees flexed, feet planted. Hip bump and rotate for chips/pitches; hips open for sand/flop to allow bounce.
Upper-Body & Shoulder Turn	 Maintain arm-shoulder connection; avoid casting. Chips: small shoulder turn, minimal hinge; Wedge: maximal wrist hinge with shoulder start.
Arm & Hand Dynamics	 Wrist hinge and lag vary: Chips (¼-½), Pitches (½-¾), Flops (>90°). Hands ahead at impact to ensure descending blow and avoid flip.
Clubhead Path & Face Control	 Inside-out path for crisp contact; use gate drills. Face: square for chips, open for flops/sand; use bounce to prevent digging.
Tempo & Rhythm	 Smooth, accelerating through impact; consistent rhythm. Use clock system for wedge distance; feel for chip length.



Quick-Reference Biomechanical "Cheat Sheet"

Component	Key Point	Drill / Cue
Foot & Stance	Stable base, minimal	Balance on foam pad for
	lateral move	feel of stability
Ball Position	Adjust forward/back	Place tee/alignment stick
	depending on shot	to mark ideal spot
Weight Bias	Slight forward for	Practice with front-foot
	chips/pitches	weight board
Shoulder Turn	Shoulders start	Shoulders-only drill with
	backswing; no casting	arms across chest
Wrist Hinge	1/4 (chip), 1/2-3/4 (pitch),	"L to L" drill: hinge to left
	full (flop)	shoulder, down to left hip
Hip Initiation	Gentle bump/slight open	Headcover behind trail
	for chip/pitch	hip to prevent slide
Clubhead Path	Slight inside-out for crisp	Gate drill with tees: miss
	contact	both tees
Clubface Angle	Square for chips, open for	Face-angle mirror to
	flops/sand	confirm at setup/impact
Tempo/Rhythm	Smooth, accelerate	Metronome drill at 60
	through impact	bpm for
		backswing/downswing
Follow-Through	Low finish for chip, high	Check finish height vs
	for pitch/flop	backswing length



Putting It All Together: Practice Protocol

Phase	Details
Start with Fundamentals (Warm-Up)	 Mirror drills to check stance and alignment. Towel drill (Putting): Place towel 4" in front of putter face; practice stroking without touching towel.
Progress from Low to High Trajectory	 Phase 1 (Bump & Run/Chip): Practice 9-iron chips 5 ft from green, focus on hands ahead. Phase 2 (Pitch-and-Run): Hit 30 yd PW pitch, target 4 yd rollout with 30°-35° launch. Phase 3 (Full Pitch/Sand): Hit 20-50 yd wedge (¾ to full swing). Practice bunker shots, hitting sand 1" behind ball. Phase 4 (Lob/Flop): Practice 10 yd flops with 60°+, focus on high release and soft land.
Track Progress with Feedback	 Use alignment sticks/gates for path and face control. Video record swing for weight shift, hip rotation, wrist hinge. Launch monitor: Chipping (10°-15°, ~3,000 rpm); Pitching (20°-30°, ~5,000-7,000 rpm); Sand/Flop (35°-50°, ~8,000-11,000 rpm).
Consistent Rhythm & Practice Sets	 Practice in sets of 10 for each shot, log miss patterns, adjust setup. Pressure drills: Land 8/10 balls inside 10 ft circle.