

# Bandwidth

## and Bandwidth Measurement



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HOCHSCHULE  
WISMAR  
UNIVERSITY OF  
TECHNOLOGY,  
BUSINESS  
AND  
DESIGN

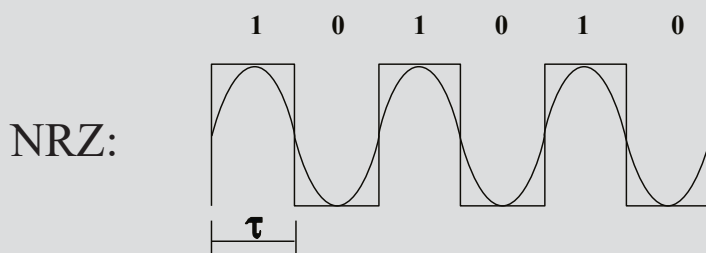


Prof. S. Lochmann

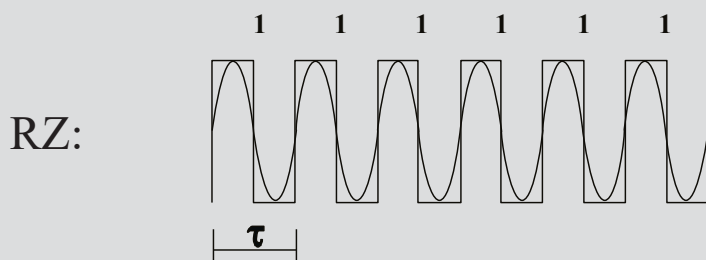
Bandwidth



### Bitrate = Bandwidth ?



$$B = \frac{1}{2\tau}$$
$$2B = BR$$



$$B = \frac{1}{\tau}$$
$$B = BR$$

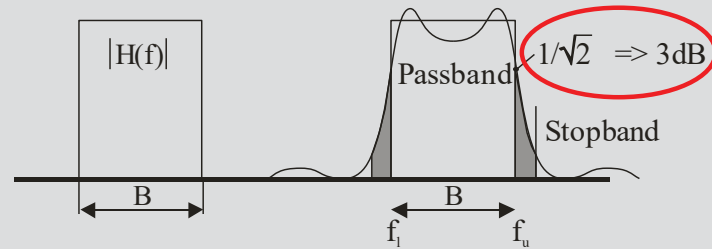
Gaussian Impuls:

$$B = \frac{0.2}{\tau_{\sigma}}$$

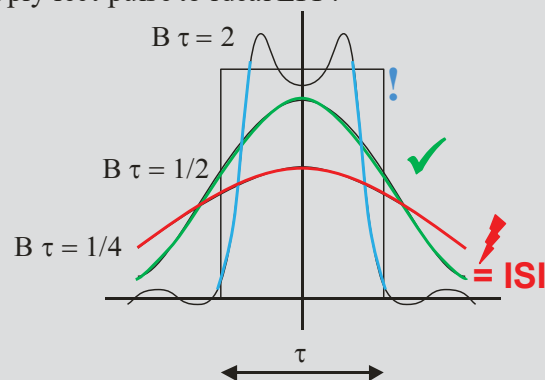


# Bandwidth ?

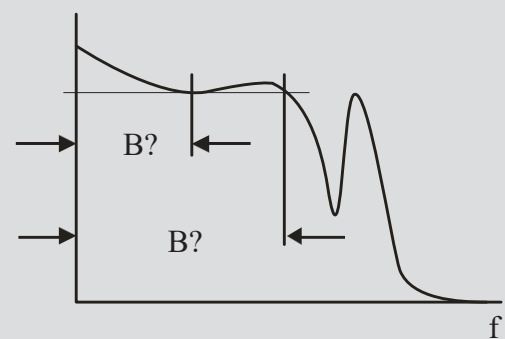
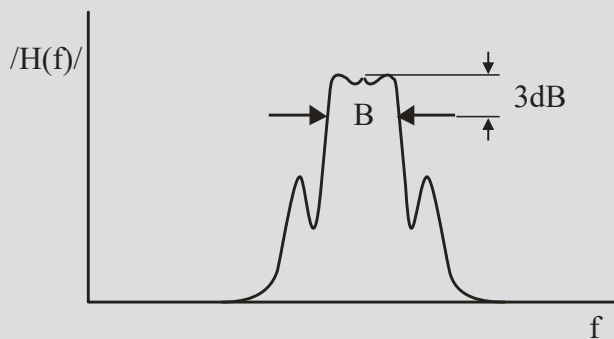
- ideal and real filters:



- apply rect pulse to ideal LPF:



# Bandwidth ?

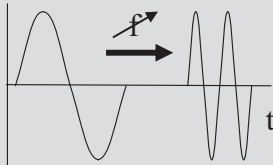




# Principles of Bandwidth Measurement

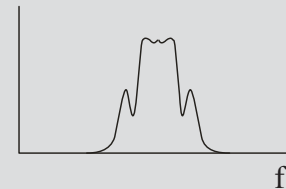
## A) Measurement with Spectrum Analyzer

Signal Source  
= Wobbel-Generator



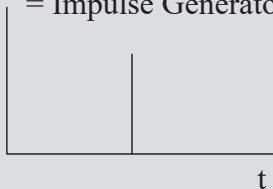
DUT attenuates or  
amplifies  
frequencies

Spectrum of DUT

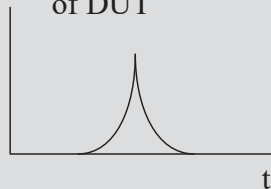


## B) Measurement of Impulse Response

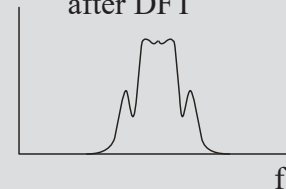
Signal Source  
= Impulse Generator



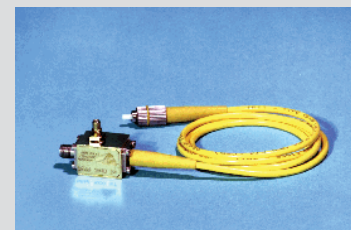
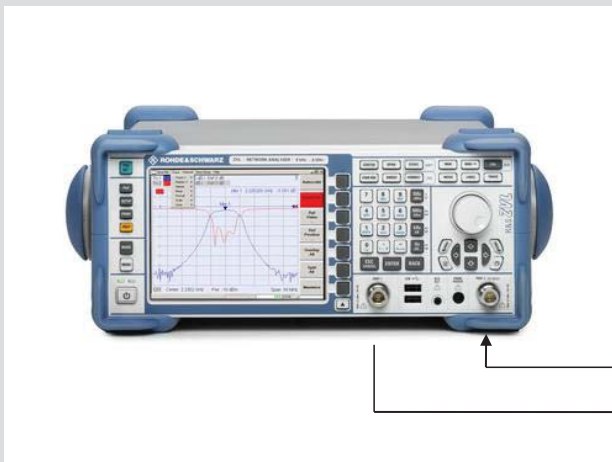
Impulse response  
of DUT



Spectrum  
after DFT



# Spectrum Analyzer

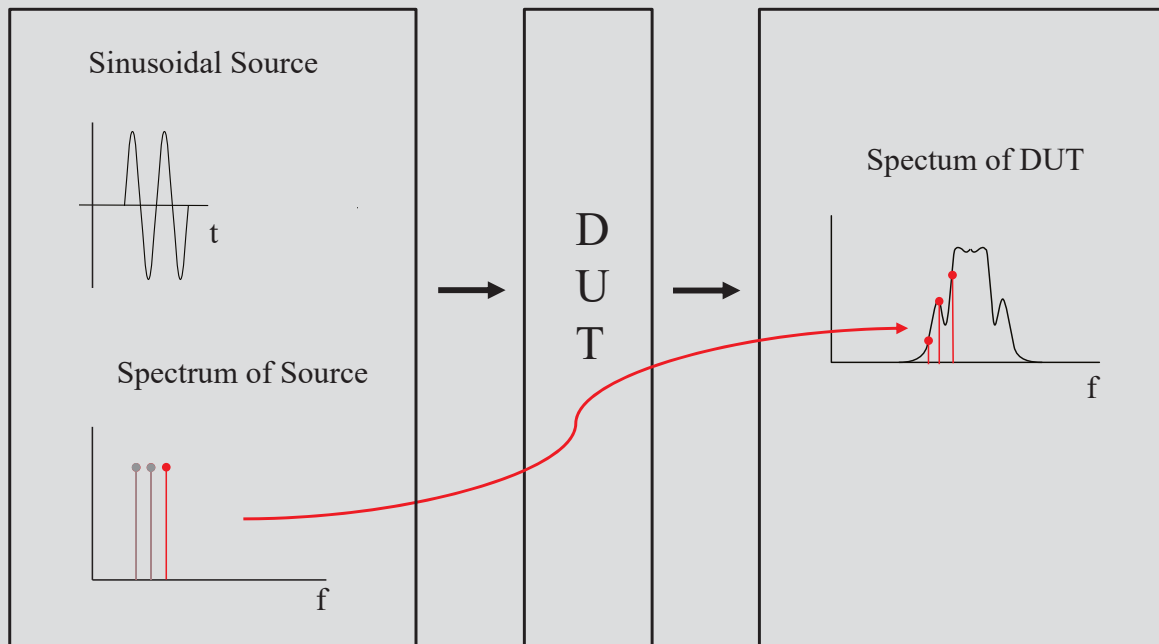


Spectrum Analyzer or  
Vector Network Analyzer

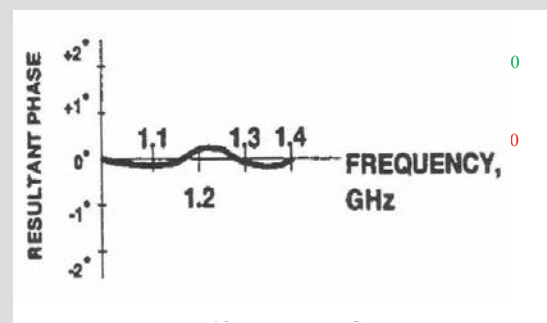
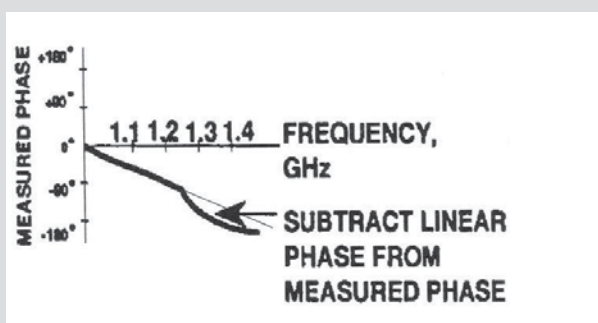
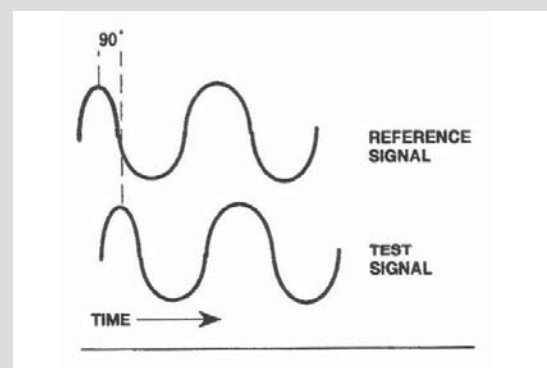
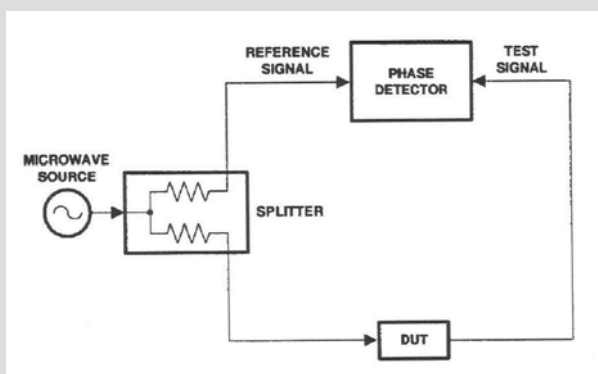
DUT



# Spectrum Analyzer



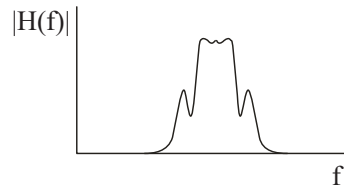
# (Vector) Network Analyzer



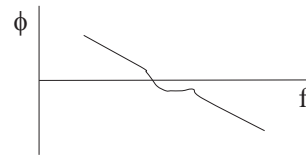


# (Vector) Network Analyzer

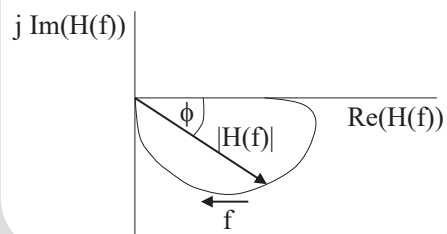
Magnitude



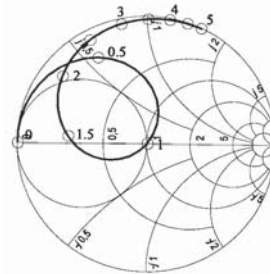
Phase



Frequency Response Locus



Smith Chart

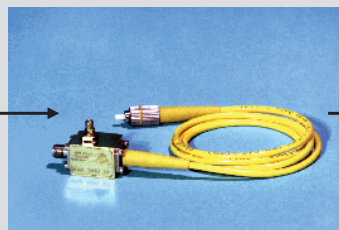


# Measurement of Impulse Response

Impulse Generator



DUT

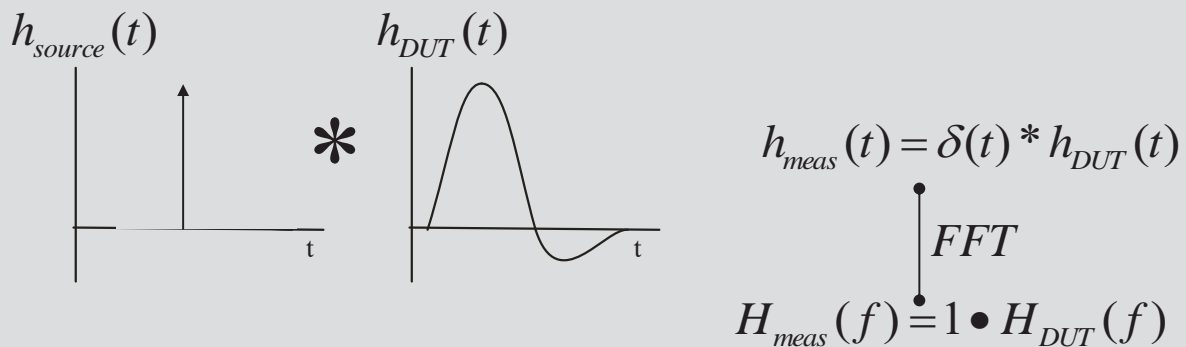


Oscilloscope





# Measurement of Impulse Response

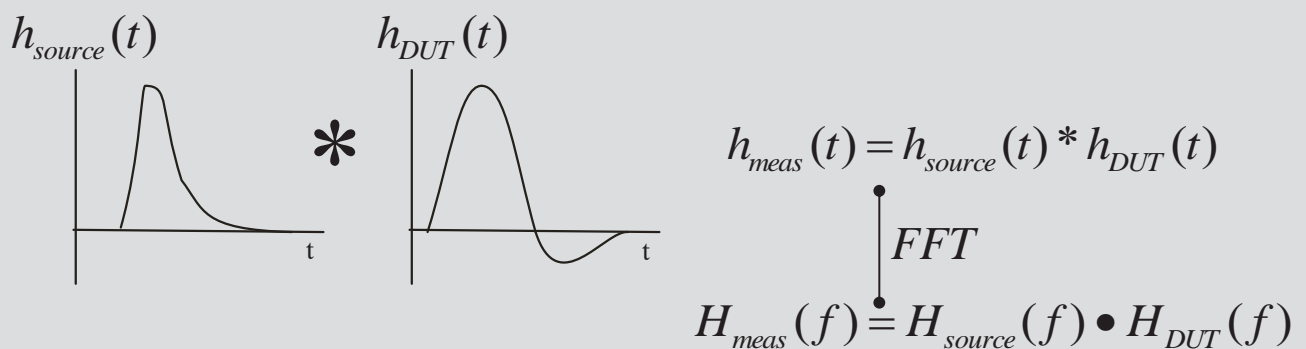


$$H_{DUT}(f) = H_{meas}(f)$$

$$H_{DUT}(f)[dB] = 20\log(H_{meas}(f))$$



# Measurement of Impulse Response

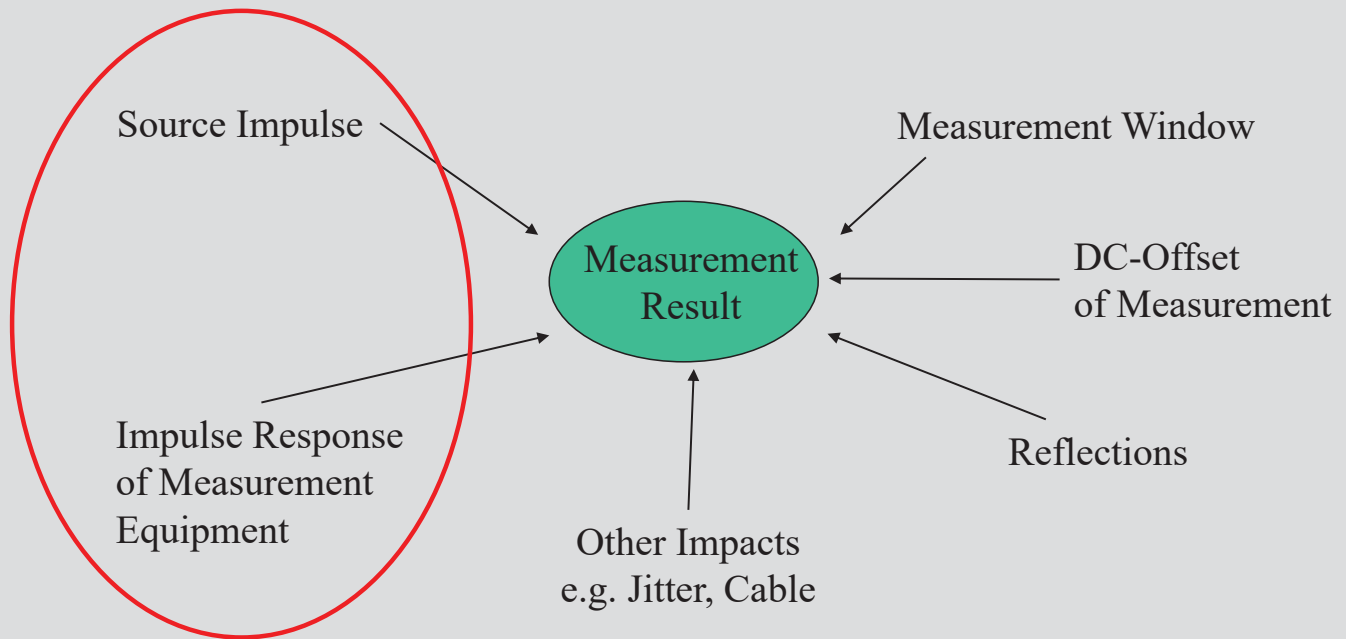


$$H_{DUT}(f) = H_{meas}(f) / H_{source}(f)$$

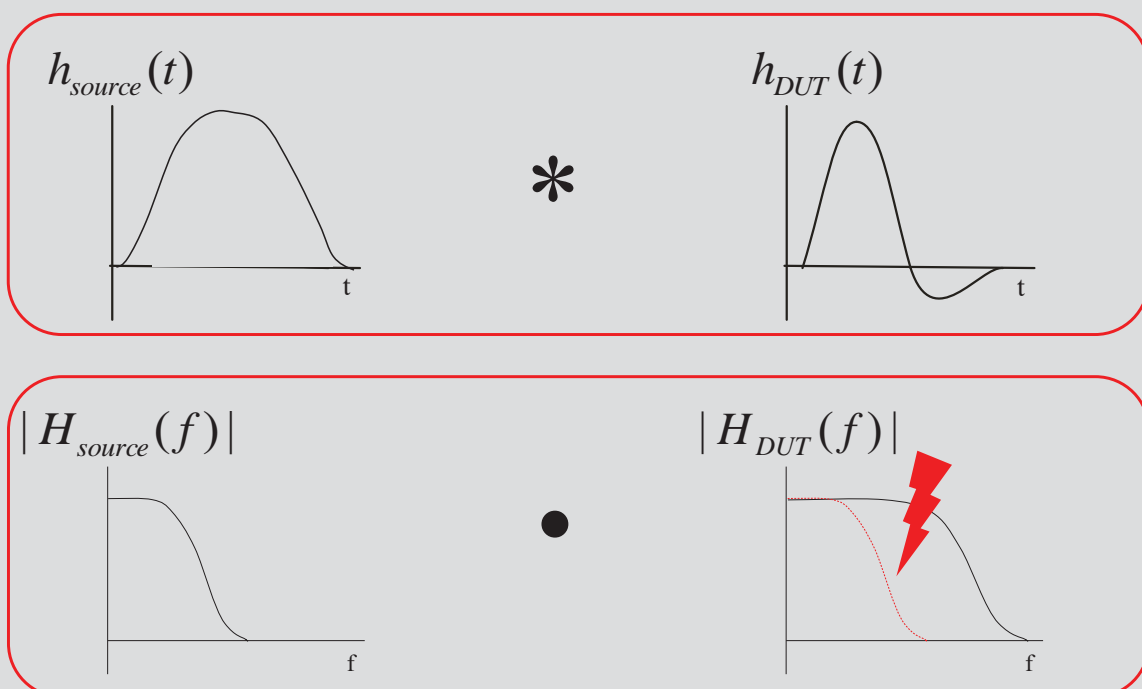
$$H_{DUT}(f)[dB] = 20\log(H_{meas}(f)) - 20\log(H_{source}(f))$$



# Impacts on Measurement

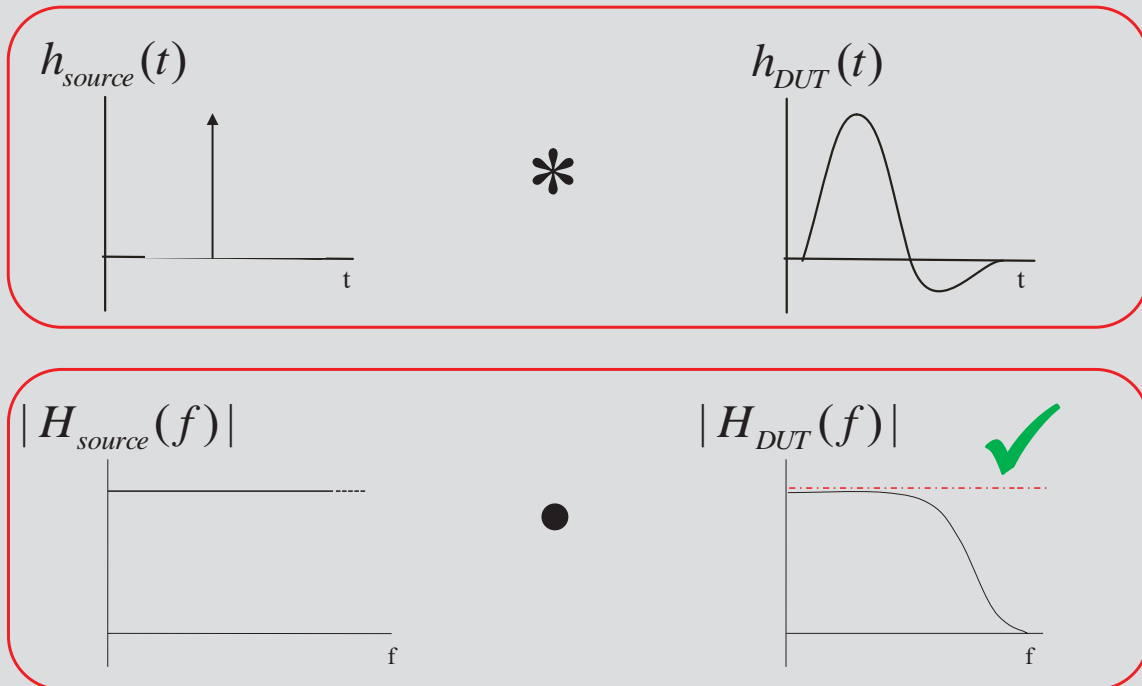


# Impacts on Measurement

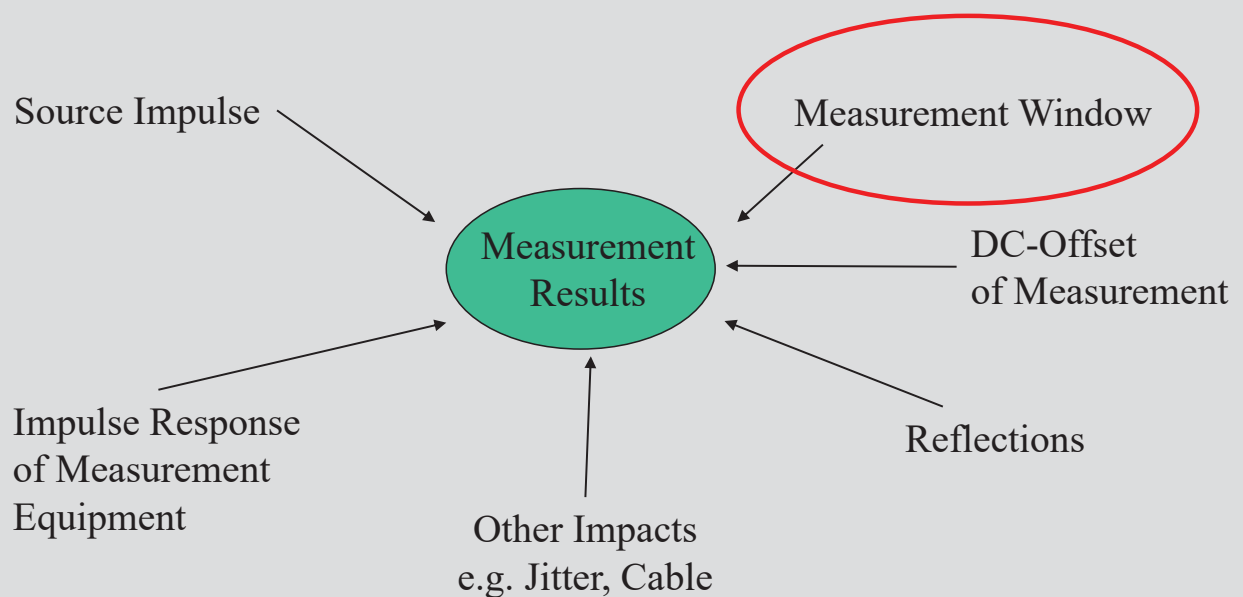




# Impacts on Measurement



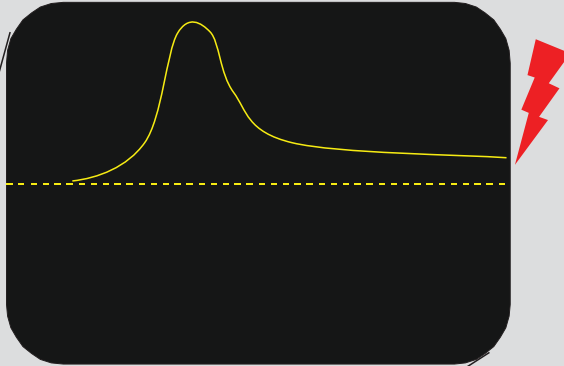
# Impacts on Measurement







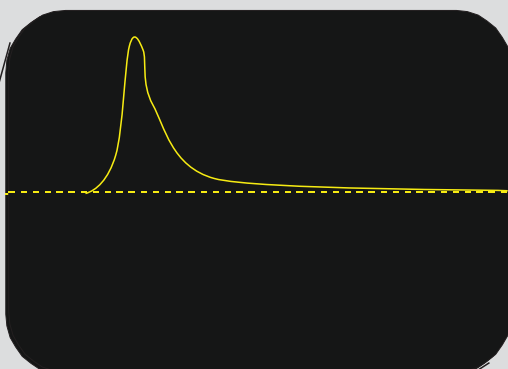
## Impacts on Measurement



→ missing late events  
(low frequencies) !



## Impacts on Measurement

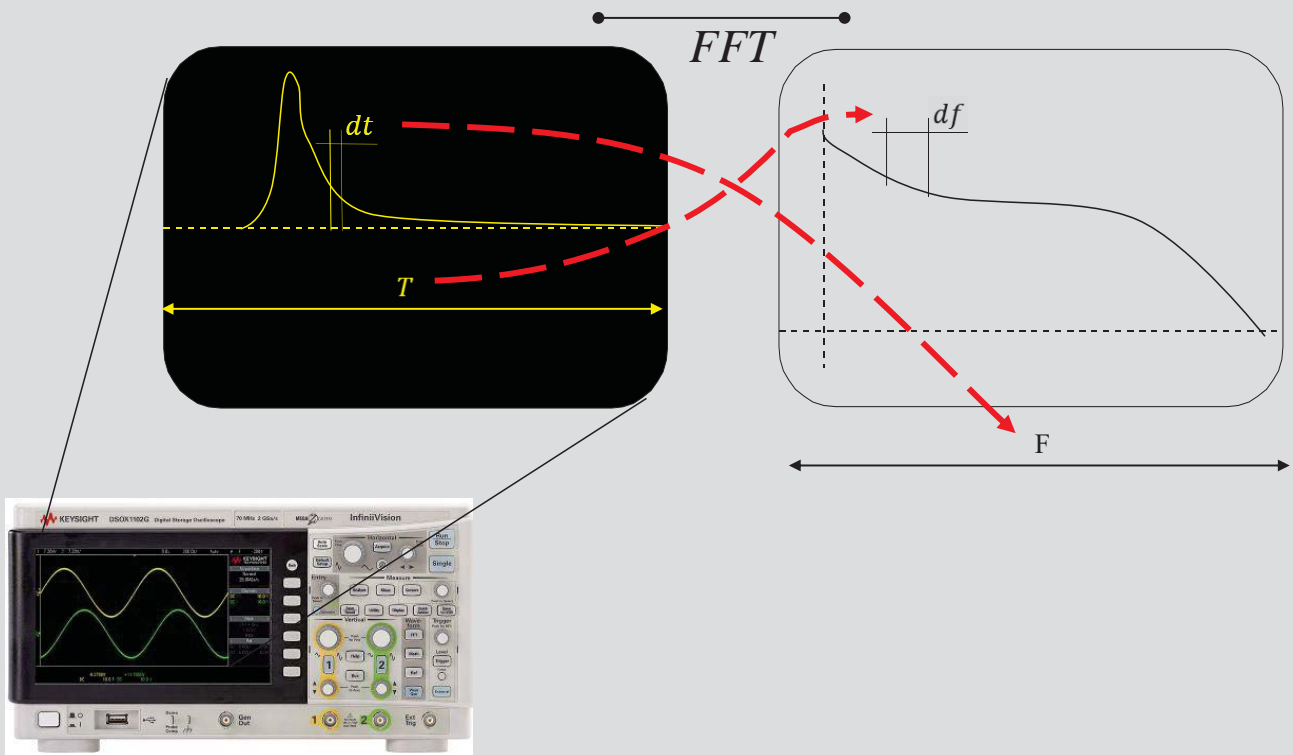


✓  
→ better using lower  
resolution,  
  
but how low?

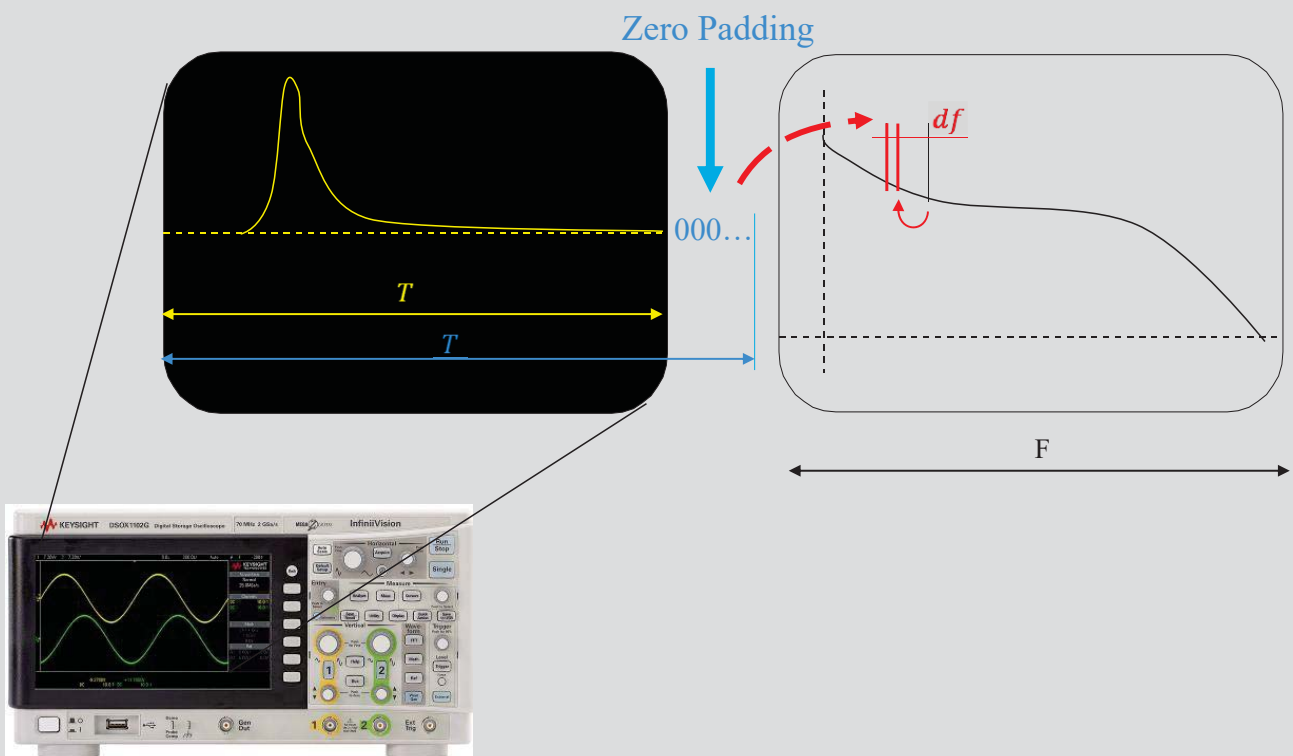




# Impacts on Measurement

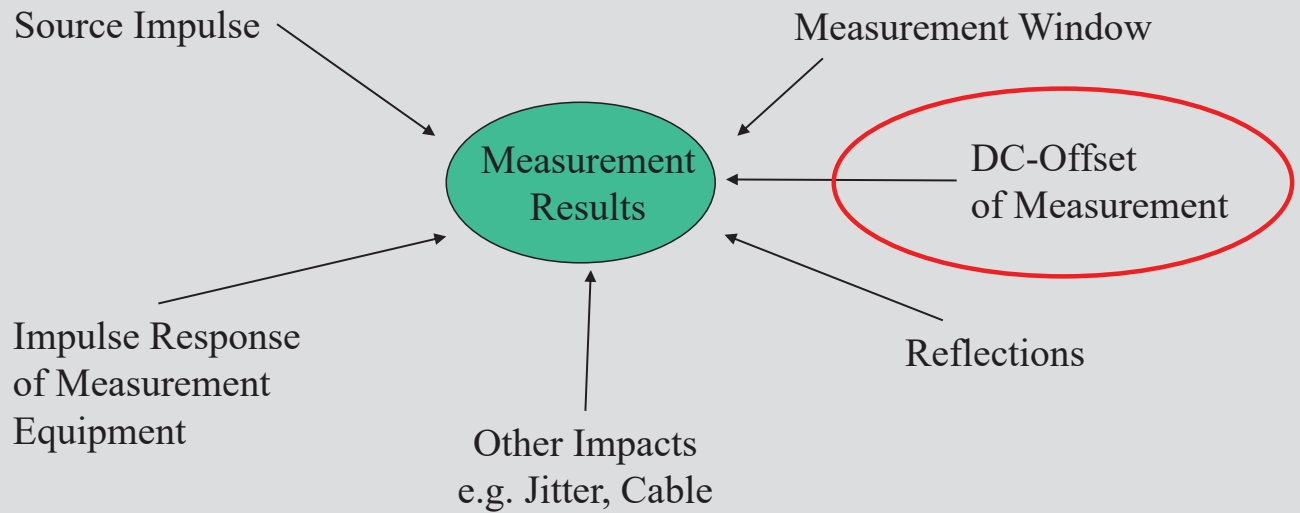


# Impacts on Measurement

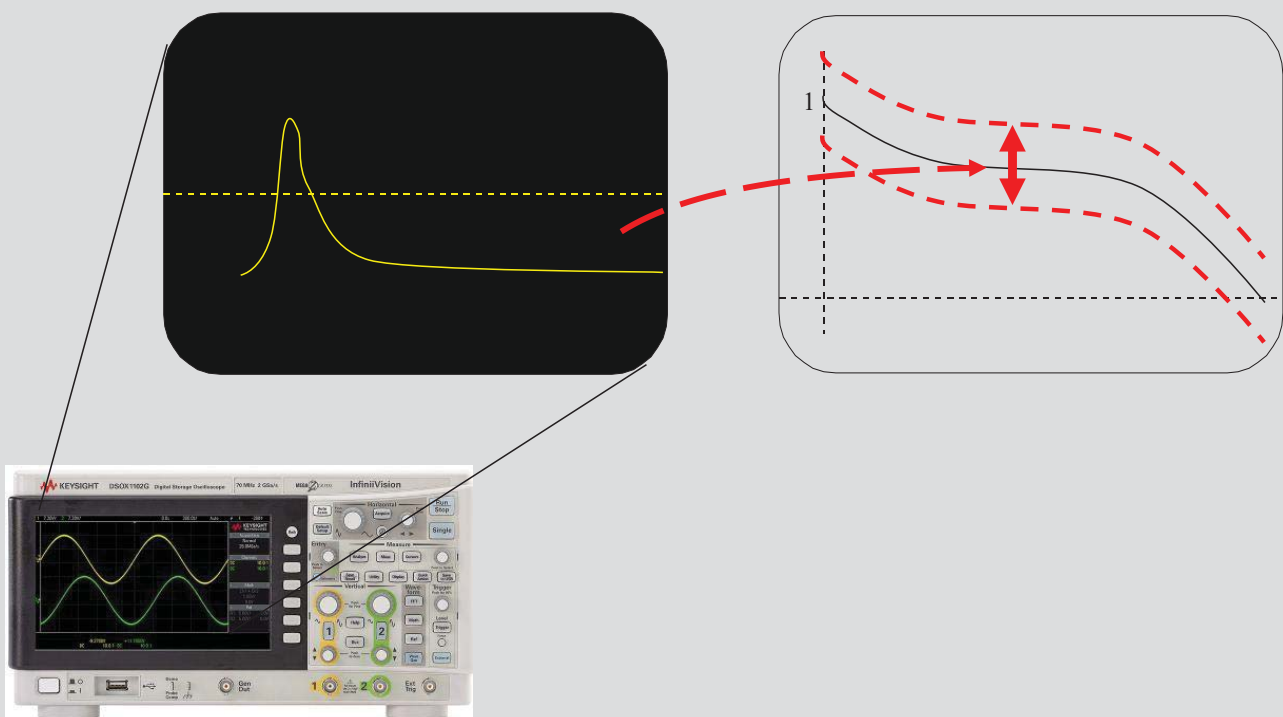




# Impacts on Measurement

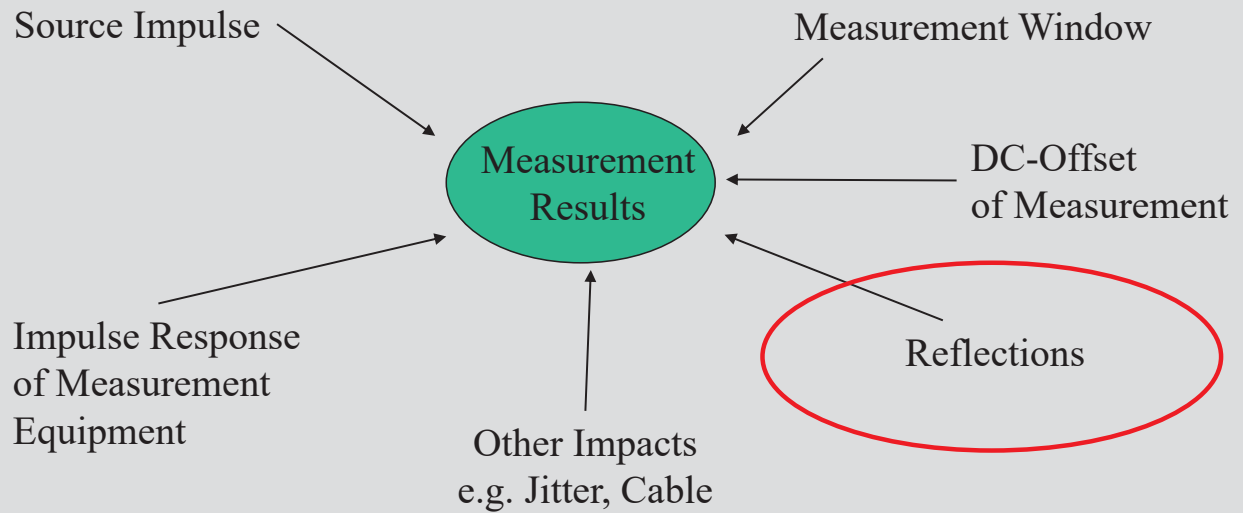


# Impacts on Measurement



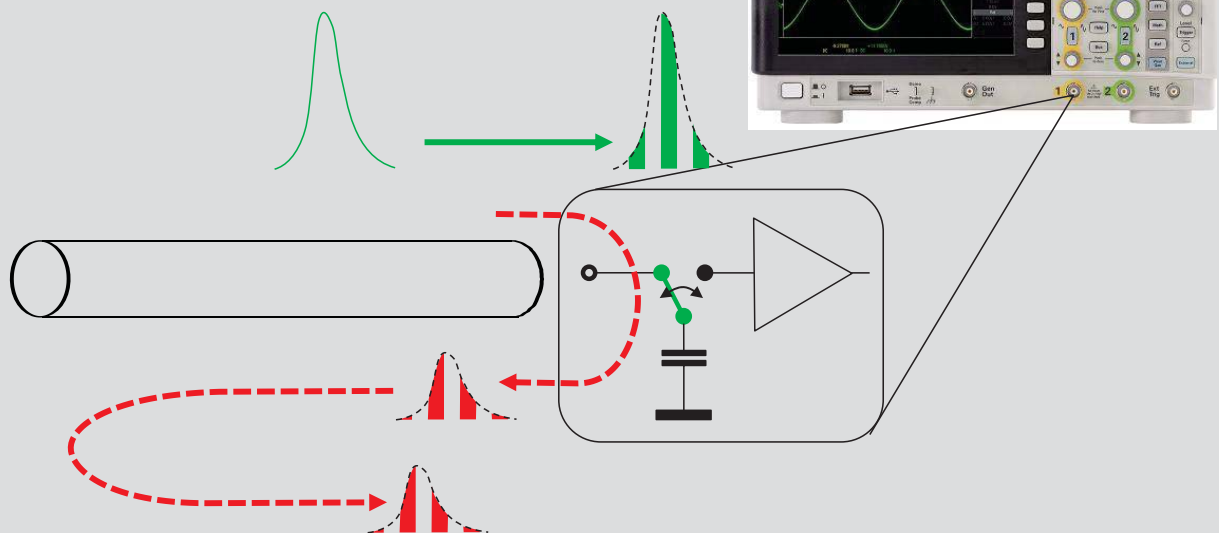


# Impacts on Measurement



# Impacts on Measurement

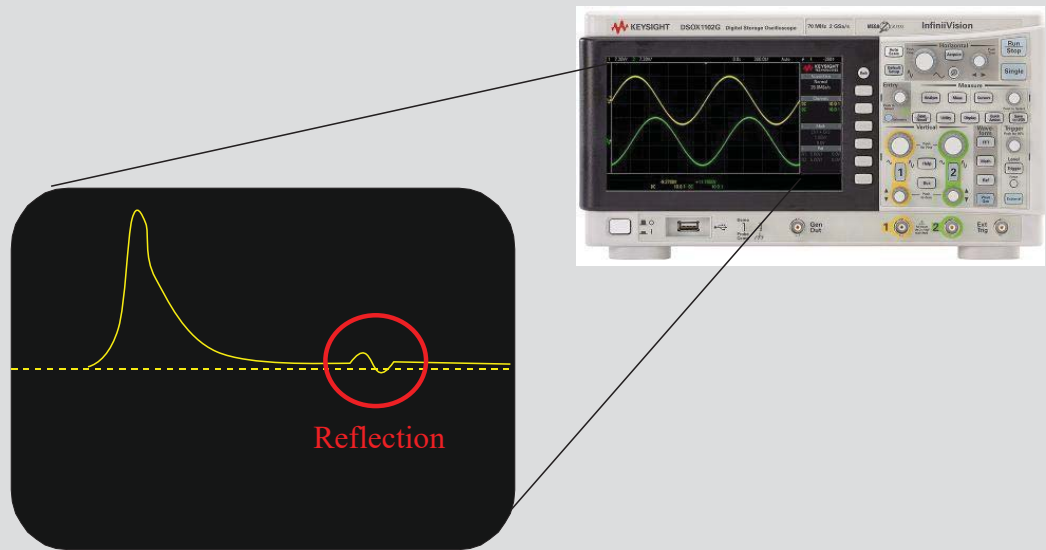
mismatching input impedance:



→ causing late events – low frequency impacts



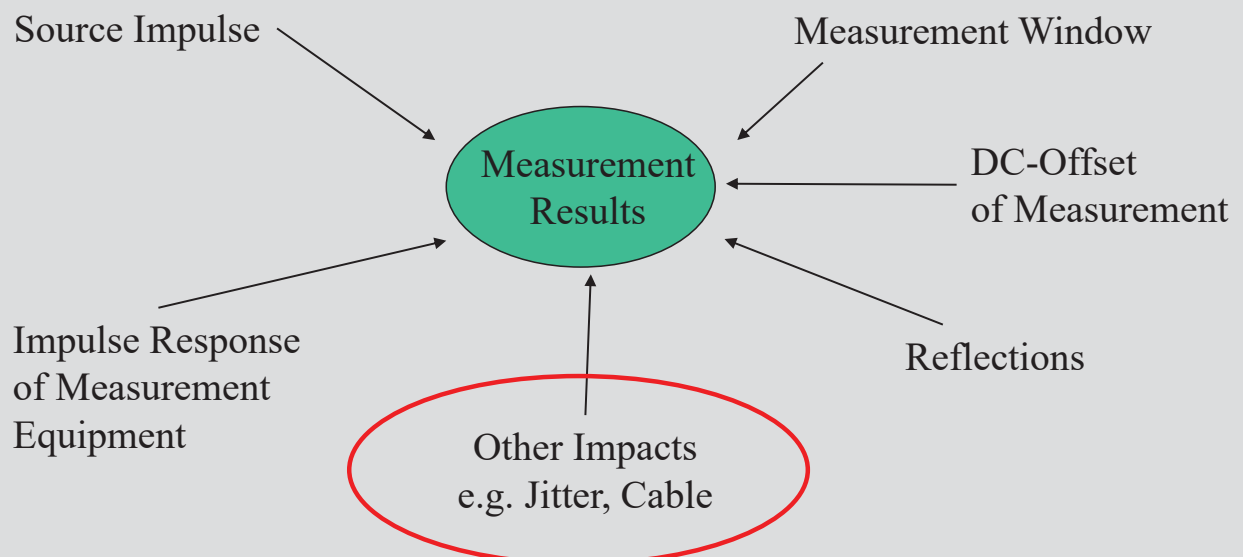
## Impacts on Measurement



→ causing late events – low frequency impacts

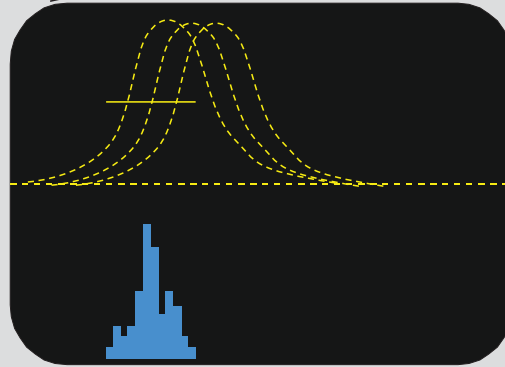


## Impacts on Measurement

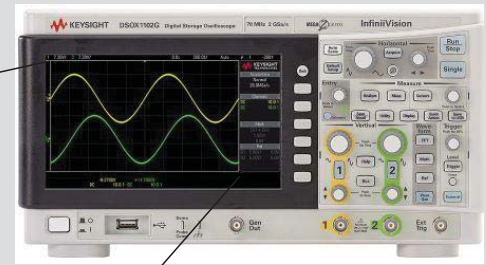




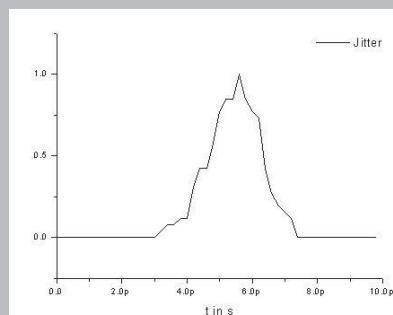
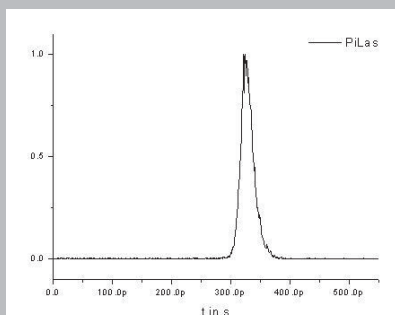
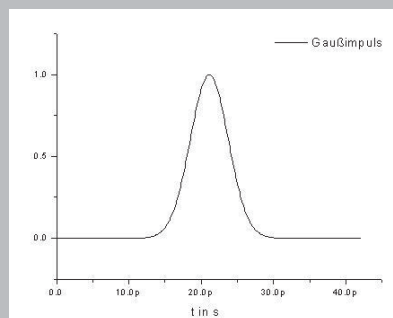
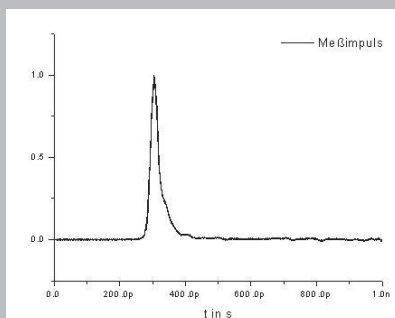
## Impacts on Measurement



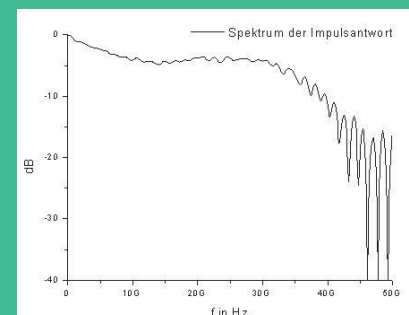
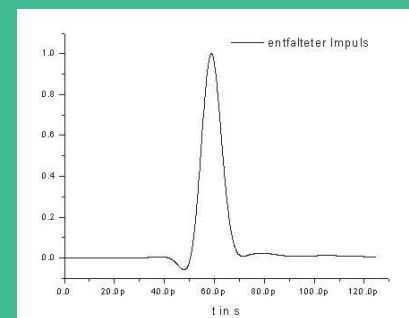
jitter histogram



## Measurement of Impulse Response



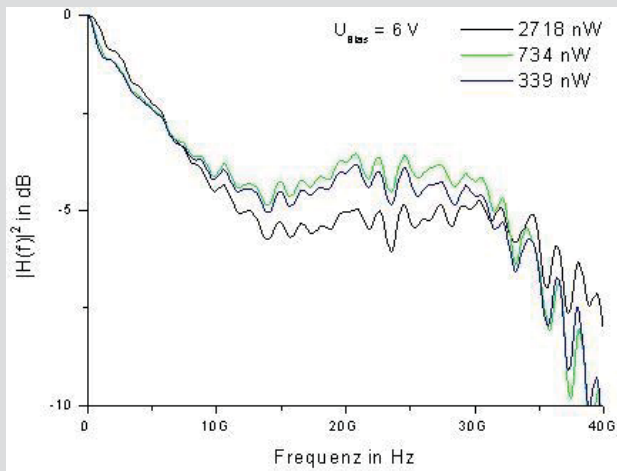
Input data



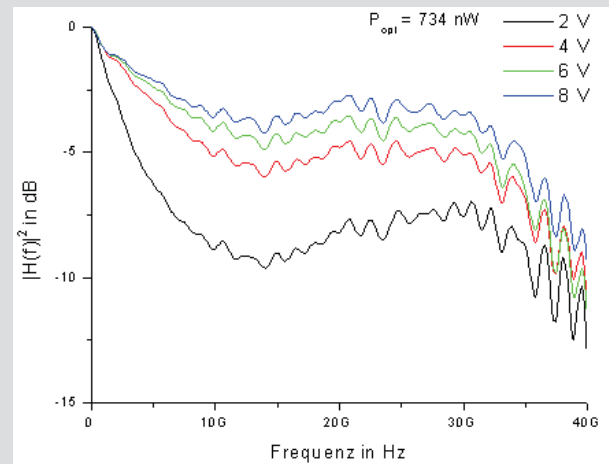
Output data



## MSM-PD Bandwidth



Bandwidth depending of  
optical power

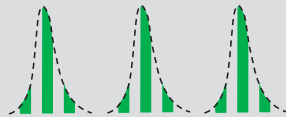
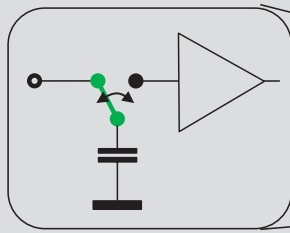


Bandwidth depending of  
bias voltage

## Real Time Oscilloscope and Sampling Oscilloscope

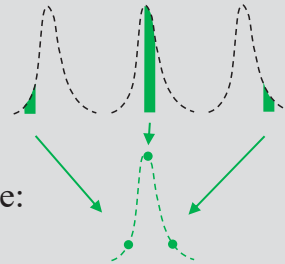


# Real Time and Sampling Oscilloscopes



Real Time  
Oscilloscope:

- Suited for single signal recovery
- Internal triggering possible
- Usually lower bandwidth than sampling oscilloscopes
- Less suited for eye diagrams/error measurements



Sampling  
Oscilloscope:

- Needs signal repetition
- Needs trigger
- Very high bandwidths possible
- Higher SNR
- Particularly suited for eye diagrams/error measurements