

CheckWin
-possible solutions = int[][]
+checkAnswer(solutions matrix, game matrix):bool +possibleSolution(solutions matrix, game matrix):2d array +frequencyCount(solutions matrix,number,game matrix):int

CPU
-
+easy(game matrix): 2d array +medium(game matrix): 2d array +hard(game matrix): 2d array

Players
+player =String +playerScore=int
+updateScore():int;

userInput
+buttonSelected():int[row,column] +CPU/2P():String +playerName():String

TicTacToe
-gameMatrix = int[3][3] -userInput=buttonSelected -gamedMode=CPU/2P
+checkEmptyIndex(game matrix[],userInput[]):int[]