





Laura Danniela
Zárate Guerrero.
Researcher and contributor.



Santiago Arias
Higuita.
Designer and
contributor.



Andrea
Serna
Literature review



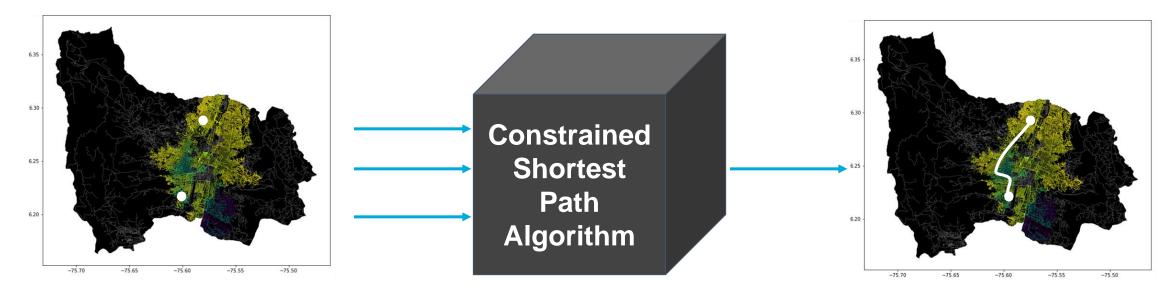
Mauricio
Toro
Data preparation





Problem Statement





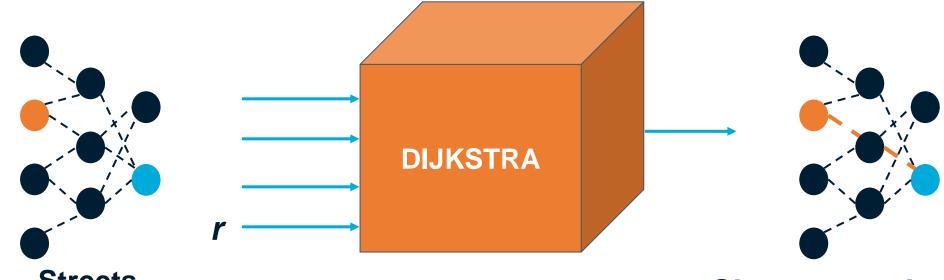
Streets of Medellín, Origin and Destination

Constrained
Shortest
Paths



First Algorithm





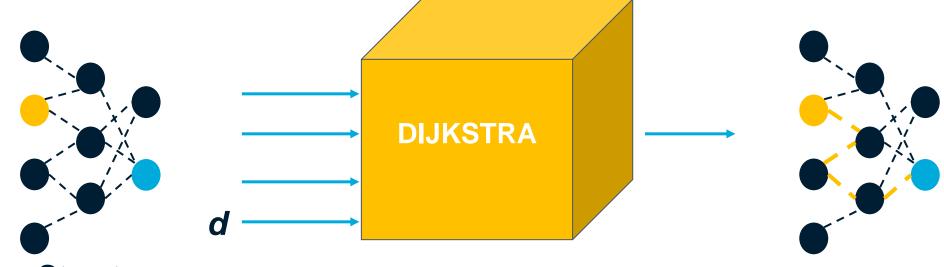
Streets of Medellín, Origin and Destination

Shortest path without exceeding a weighted-average risk of harassment *r*



Second Algorithm





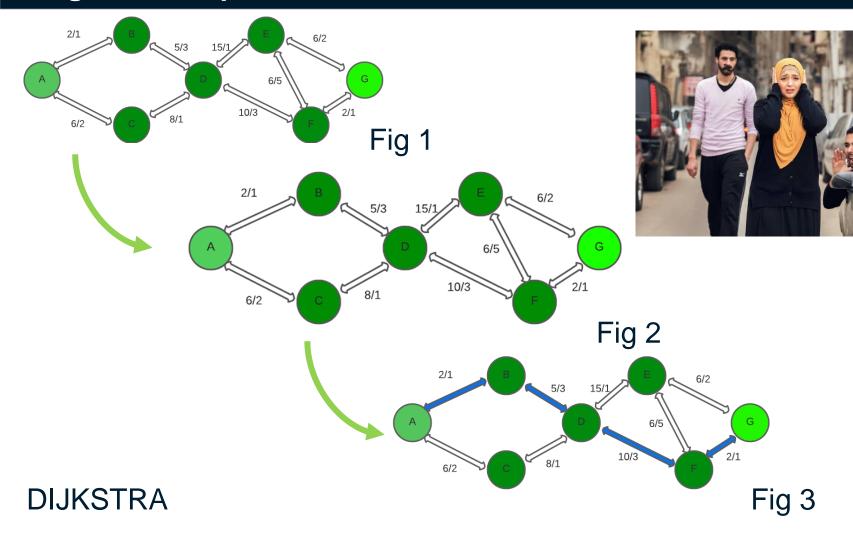
Streets of Medellín, Origin and Destination

Path with the lowest weighted-average risk of harassment without exceeding a distance *d*



Algorithm Explanation





```
FOR EACH node n in graph
    SET dist[n] TO infinity
   SET prev[n] TO unknown
   ADD n TO Q
ENDFOR
dist[source] = 0
WHILE Q is not empty:
    SET u TO node from Q with minimal dist[u]
   REMOVE u FROM O
   FOR EACH neighbor node n of u
        IF n in Q THEN
            temp = dist[u] + length between u and n
            IF temp < dist[v] THEN</pre>
                dist[v] = temp
                prev[v] = unknown
            ENDIF
       ENDIF
   ENDFOR
ENDWHILE
```

We can observe a graph in fig1 containing two values for each path from one node to another, that of the distance and that of the harassment. In fig2 we UNIVERSIDAD observe the operation of the Dijkstra algorithm, we can see how the algorithm search for each node the shortest path in its adjacent nodes and when it finds 📃 🔼 it, it adds them to the final path. This action is repeated until reaching the goal node. In fig 3 we can see the shortest path defined by the algorithm



Algorithm Complexity



	Time Complexity	Memory Complexity
DIJKSTRA WITH MODIFIED WEIGHTS	O((V + E) log V)	O(V ²)



On the table are the time and memory complexity of the algorithms where V is the number of nodes, E is the number of edges And the memory complexity it is the one showed there because we used it for every single street (we don't use a binary monticule or a balanced binary tree).



Shortest Path Results



Origin	Destination	Shortest distance (meters)
Universidad EAFIT	Universidad de Medellín	6142m
Universidad de Antioquia	Universidad Nacional	???
Universidad Nacional	Universidad Luis Amigó	??

Shortest distance obtained without exceeding a weighted average risk of harassment r.







Origin	Destination	Weighted-average risk of harassment
Universidad EAFIT	Universidad de Medellín	0.642
Universidad de Antioquia	Universidad Nacional	0.605
Universidad Nacional	Universidad Luis Amigó	0.599

Lowest weighted-average risk of harassment obtained without exceeding a distance d.





Algorithm Execution Times













13.5 seconds









11.5 seconds









12.49 seconds

We can observe a graph in fig1 containing two values for each path from one node to another, that of the distance and that of the harassment. In fig2 we UNIVERSID observe the operation of the Dijkstra algorithm, we can see how the algorithm search for each node the shortest path in its adjacent nodes and when it finds it, it adds them to the final path. This action is repeated until reaching the goal node. In fig 3 we can see the shortest path defined by the algorithm



Future Work Directions





Add other variables

Project 1



Software Eng.



Project 2





