

Play4All

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Helping players connect!

Play4All helps recreational sports players, coaches, leagues, and venues plan events. Users are able to view upcoming games and tournaments at their local fields and arenas, register for events, and connect with other players by viewing user profiles.



Features

- Secure login through Spring Security
- Persistent data storage via Hibernate/MySQL
- Users can view and register for upcoming events
- Users can find other players on the user roster



Technology Stack

- Java/HTML/CSS
- Spring Boot
- Thymeleaf
- Hibernate/MySQL



What We Learned

- Basic Agile principles such as user-focused design and breaking down upcoming work into user stories
- How to incorporate information from the user session to display dynamic content (Login/Logout button, user profile page, etc)
- Improved our skills with Spring Boot/Hibernate



What's Next

- Add multiple venue functionality
- Display events in a calendar

