



Popa Laurențiu

React Frontend Developer

Motivated and enthusiastic React Developer with a strong passion for web development, seeking an opportunity to apply and enhance my skills in a professional work environment. Eager to join a dynamic team where I can contribute to the creation of innovative and user-friendly web applications.

Contact

Phone

+37360414022 (MD) / +40791245360 (RO)

Email

popa.laur.01@gmail.com

Address

Moldova, Călărași str. Bojole 41
Romania, Iași str. Șoseaua Națională 40A

Education

2019-2023

Bachelor's degree

Faculty of Computer Science at
"Alexandru Ioan Cuza" University, Iași

2007-2019

Baccalaureate

"Mihail Sadoveanu" High School, Călărași

Skills

- React
- Javascript
- HTML / CSS
- Figma
- Python
- C / C++
- Turbo Pascal

Language

Romanian

English

Russian

Italian

Experience

2023

Essentials - Bachelor's degree project

I developed a centralized learning platform using React, Three.js, MySQL, Firebase, and API integration. It offers students a streamlined experience, access to university resources, immersive 3D visualizations, real-time updates, and a vast range of external learning tools.

2022

Trap The Mouse

Trap the Mouse is a technically challenging puzzle game that utilizes Python and advanced pathfinding algorithms that calculates the optimal path to catch the elusive mouse using a BFS search algorithm.

2021

Realtime Support Chat

The Realtime Support Chat is a web application created using HTML, CSS, JavaScript, and Node.js. It offers users a real-time chat experience with an intuitive user interface. Leveraging WebSockets for instant communication and efficient event-driven I/O operations with Node.js, the application ensures responsive messaging between clients and the server.

2020

Connect 4

Connect 4 is a captivating game that I developed using C programming and Computer Networks principles. Players can engage in multiplayer gameplay, leveraging networking protocols such as TCP/IP for real-time competition.

2019

Hide and Seek Pirates Jr.

Hide and Seek Pirates Jr. is a technically impressive C++ game, developed collaboratively by me and a faculty colleague. This project allowed me to expand my expertise in C++, leveraging advanced techniques and collaborating effectively with a team

2015-2019

Informatics olympiads

I actively participated in Informatics Olympiads, where I showcased my programming skills in both Pascal and C++. These competitions provided a platform for me to demonstrate my problem-solving abilities and coding proficiency in these languages.

2015

Academy + Moldova

At Academy+ Moldova, I initiated my coding journey by studying C programming. This experience laid the foundation for my technical skills and ignited my passion for coding.