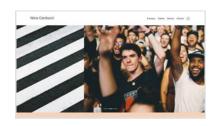
Executive Summary



Performance Report for:

https://nina-carducci.github.io/

Report generated: Fri, Jun 16, 2023 3:59 AM -0700

Test Server Location: | Vancouver, Canada

Using: O Chrome (Desktop) 103.0.5060.134, Lighthouse 9.6.4

B

Performance 81%

Structure 79%

L. Contentful Paint

596ms

T. Blocking Time

267ms

C. Layout Shift

0

Top Issues

IMPACT	AUDIT	
High	Avoid enormous network payloads LCP	Total size was 29.7MB
Med-High	Properly size images	Potential savings of 22.1MB
Med	Serve static assets with an efficient cache policy	Potential savings of 27.1MB
Low	Efficiently encode images	Potential savings of 1.91MB
Low	Eliminate render-blocking resources FCP LCP	Potential savings of 32ms

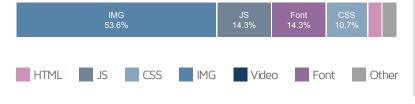
Page Details

1.0s
Fully Loaded Time

Total Page Size - 29.7MB



Total Page Requests - 28



How does this affect me?

Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, Google has announced that they are using page speed in their ranking algorithm.

About GTmetrix

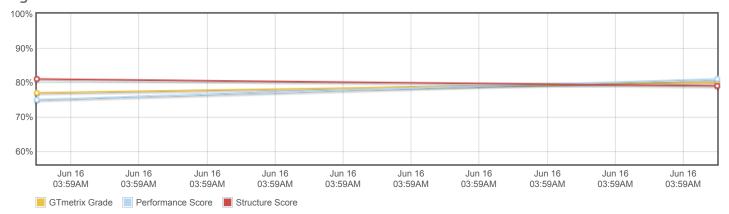


GTmetrix is developed by the good folks at **Carbon60**, a Canadian hosting company with over 27 years experience in web technology.

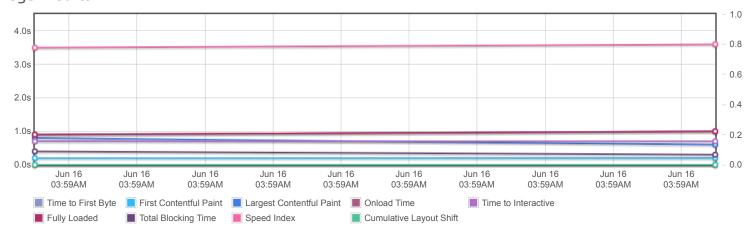
https://carbon60.com/



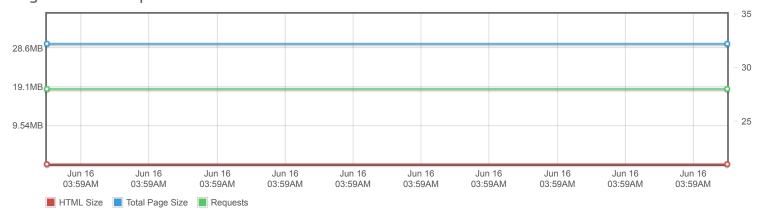
Page scores



Page metrics

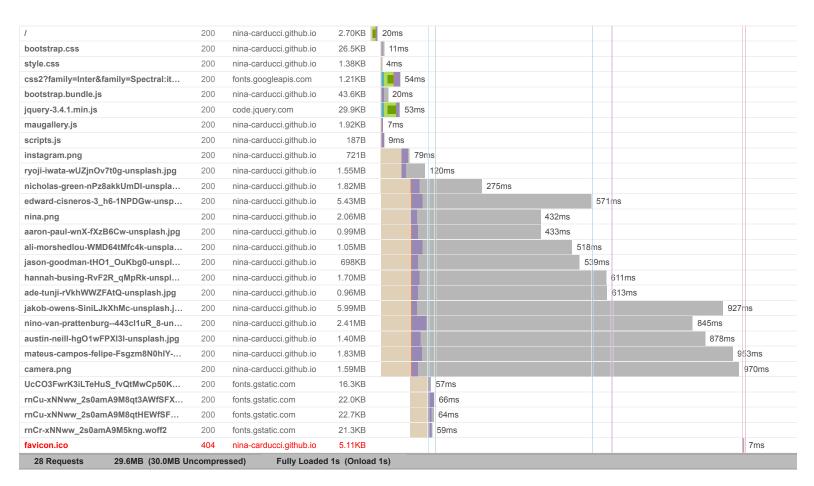


Page sizes and request counts

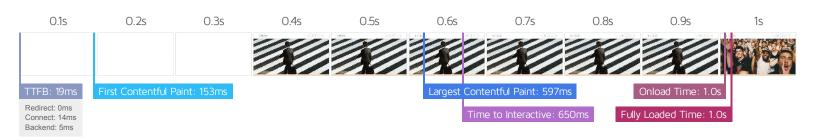




The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.







Performance Metrics

Performance Metrics						
First Contentful Paint How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.	Good - Nothing to do here	Time to Interactive How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.	Good - Nothing to do here			
Speed Index How quickly the contents of your page are visibly populated. A good user experience is 1.3s or less.	Much longer than recommended 3.6s	Total Blocking Time How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.	Longer than recommended 267ms			
Largest Contentful Paint How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.	Good - Nothing to do here	Cumulative Layout Shift How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.	Good - Nothing to do here			

Browser Timings

Redirect	Oms	Connect	14ms	Backend	5ms
TTFB	19ms	First Paint	153ms	DOM Int.	171ms
DOM Loaded	172ms	Onload	1.Os	Fully Loaded	1.Os



Structure Audits

IMPACT	AUDIT	
High	Avoid enormous network payloads LCP	Total size was 29.7MB
Med-High	Properly size images	Potential savings of 22.1MB
Med	Serve static assets with an efficient cache policy	Potential savings of 27.1MB
Low	Efficiently encode images	Potential savings of 1.91MB
Low	Eliminate render-blocking resources FCP LCP	Potential savings of 32ms
Low	Serve images in next-gen formats	Potential savings of 8.83MB
Low	Avoid long main-thread tasks TBT	4 long tasks found
Low	Reduce JavaScript execution time TBT	30ms spent executing JavaScript
Low	Reduce unused CSS FCP LCP	Potential savings of 25.5KB
Low	Defer offscreen images	Potential savings of 8.57MB
Low	Minify CSS FCP LCP	Potential savings of 5.18KB
Low	Minify JavaScript FCP LCP	Potential savings of 16.3KB
Low	Avoid chaining critical requests FCP LCP	10 chains found
Low	Reduce unused JavaScript LCP	Potential savings of 28.9KB
N/A	Avoid an excessive DOM size TBT	131 elements
N/A	Largest Contentful Paint element LCP	1 element found
N/A	Reduce initial server response time FCP LCP	Root document took 4ms
N/A	Avoid large layout shifts CLS	1 element found
N/A	Minimize main-thread work TBT	Main-thread busy for 688ms
N/A	Reduce the impact of third-party code TBT	Third-party code blocked the main thread for 245ms
N/A	User Timing marks and measures	