#### Planning Lab - Lesson 2 Informed Search

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#### Start Your Working Environment

Start the previously installed (lesson 1) conda environment planning-lab

- > cd Planning-Lab
- > conda activate planning-lab
- > jupyter notebook

To open the assignment navigate with your browser to: lesson\_2/lesson\_2\_problem.ipynb

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## Uniform-Cost Search Example

At the beginning of <code>lesson\_2/lesson\_2\_problem.ipynb</code> you can find an implementation of the last uninformed search algorithm you have seen in class, the Uniform-Cost Search (UCS). The pseudocode is in the next slide.

# Uniform-Cost Search (UCS): graph search version

```
Input: problem
Output: solution
 1: node \leftarrow a \text{ node with STATE} = problem.Initial-STATE. Path-Cost = 0
     frontier \leftarrow Priority-Queue ordered by Path-Cost, with node as the only element
    explored \leftarrow \emptyset
 4:
    loop
 5:
        if Is-Empty(frontier) then return Failure
 6:
        node \leftarrow \text{Remove}(frontier)
        if problem. GOAL-TEST(node. STATE) then return SOLUTION(node)
        explored \leftarrow explored \cup node.STATE
        for each action in problem.ACTIONS(node.STATE) do
10:
            child \leftarrow \text{CHILD-NODE}(problem, node, action)
11.
            if child.State not in explored or frontier then
12:
                frontier \leftarrow Insert(child, frontier)
13:
            else
14.
                if child.State is in frontier with higher path-cost then
15:
                   replace that frontier node with child
```

▷ Increase path cost over parent

## Assignments

- Your assignments for this lesson are at: lesson\_2/lesson\_2\_problem.ipynb. You will be required to implement some informed search algorithms
- The pseudocodes are variations of the Uniform-Cost Search (UCS) where the *priority queue* is ordered by h and f=q+h respectively

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