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Answers

 1. 30 points (Affine and projective classification of quadrics in \mathbb{R}^3)

Let $M^2 = \{Q = 0\}$ be a non-singular and non-empty quadric surface in \mathbb{R}^3 . Give a list of such quadric surfaces (each representing its unique equivalence class) up to the following transformations of \mathbb{R}^3 :

The hint directs us to Lecture 5 for the list of such quadric surfaces up to Euclidean isometries. There we find that for any tangent plane $T_p M^2$ tangent to quadric surface M^2 at point p , there are three possible surface classes: hyperbolic, elliptic and parabolic.

a) Invertible affine transformations of \mathbb{R}^3 .

We can interpret this surface $M^2 \in \mathbb{R}^3$ as a graph $z = z(x, y)$. Let $p \in M^2$ be a point on M^2 and $T_p M^2$ be the tangent space at p . By applying an affine mapping (affine transformation) $f(X) = AX + B$ where the A is invertible, we can give a list of quadric surfaces up to invertible affine transformations of \mathbb{R}^3 . The general implicit form for a \mathbb{R}^3 quadric surface can be written in homogeneous x, y, z, w coordinates as:

$$ax^2 + 2bxy + 2cxz + 2dxw + ey^2 + 2fyz + 2gyw + hz^2 + 2izw + jw^2 = 0 \quad (1)$$

Setting $w = 1$, this provides the ability to position the quadrics in space. This equation can also be written in the matrix form:

$$x^t Q x = 0 \quad (2)$$

where $x = [x, y, z, w]$ and $Q = \begin{bmatrix} a & b & c & d \\ b & e & f & g \\ c & f & h & i \\ d & g & i & j \end{bmatrix}$. From this we calculate the matrix forms of all the basic quadrics

$$x^2 + y^2 + z^2 - 1 = 0, Q_{sphere} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix} \quad (3)$$

$$ax^2 + by^2 + cz^2 - 1 = 0, Q_{ellipsoid} = \begin{bmatrix} a & 0 & 0 & 0 \\ 0 & b & 0 & 0 \\ 0 & 0 & c & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix} \quad (4)$$

$$x^2 + z^2 - 1 = 0, Q_{cylinder} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix} \quad (5)$$

$$x^2 + z^2 - y^2 = 0, Q_{cone} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (6)$$

$$x^2 + z^2 - y = 0, Q_{paraboloid} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{-1}{2} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (7)$$

$$x^2 - z^2 - y = 0, Q_{hyperbolic\ paraboloid} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \frac{-1}{2} \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (8)$$

$$x^2 + z^2 - y^2 - 1 = 0, Q_{\text{hyperboloid of one sheet}} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix} \quad (9)$$

$$x^2 + z^2 - y^2 + 1 = 0, Q_{\text{hyperboloid of two sheets}} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & +1 \end{bmatrix} \quad (10)$$

the transformed quadric surface matrix Q' represents the same type of quadric surface as the original matrix Q , and verify that it remains unique under invertible affine transformations.

b) Invertible projective transformations of \mathbb{R}^3 (viewed as a subset of $P_3(\mathbb{R})$). Hint: Rewrite the polynomial equation $Q = 0$ defining the quadric in homogeneous coordinates (making Q a homogeneous polynomial) and apply diagonalization to the corresponding quadratic form.

c) Show the projective transformation bringing a quadric to its equivalence class representative can always be chosen to be a composition of an affine map and a perspectivity.

2. 30 points **(Quaternions and the orthogonal group $O(3)$)** Consider \mathbb{R}^4 as a Euclidean vector space with the orthonormal basis $1, i, j, k$ and the algebra structure on it defined by the following rules:

- 1 is the unit element of the algebra
- $i^2 = j^2 = k^2 = -1$;
- $ij = k, jk = i, \text{ and } ki = j$;
- $ij = -ji, jk = -kj, \text{ and } ki = -ik$.

The numbers (elements of the algebra) $q = a_0 + ia_1 + ja_2 + ka_3, a_i \in \mathbb{R}$, are called quaternions. If $a_0 = 0$, then the number is called a pure quaternion. Note that pure quaternions thus span a Euclidean 3-space \mathbb{R}^3 . It may be handy to look at the similar Exercise IV.45 in the book by M. Audin.

a) Prove that for each quaternion s of unit length, the mapping $q \rightarrow sqs^{-1}$, where q is a pure quaternion, is a rotation of \mathbb{R}^3 ;

For a quaternion of equation $q = a_0 + ia_1 + ja_2 + ka_3$, the norm is $|q| = \sqrt{a_0^2 + a_1^2 + a_2^2 + a_3^2}$, so the quaternion s of unit length will be

$$s = \frac{a_0 + ia_1 + ja_2 + ka_3}{\sqrt{a_0^2 + a_1^2 + a_2^2 + a_3^2}} \quad (11)$$

for which $a_0^2 + a_1^2 + a_2^2 + a_3^2 = 1$, so we'll refer to it just as $a_0 + ia_1 + ja_2 + ka_3$. For quaternion q , however, we can deduce that $q = ia_1 + ja_2 + ka_3$, since it's a pure quaternion.

Now let's think about a mapping $q \rightarrow sqs^{-1}$. A quaternion inverse has the form

$$s^{-1} = \frac{a_0 - ia_1 - ja_2 - ka_3}{a_0^2 + a_1^2 + a_2^2 + a_3^2} = a_0 - ia_1 - ja_2 - ka_3 \quad (12)$$

, which, because it's a unit quaternion, is the same as the conjugate of s . Now $q \rightarrow sqs^{-1}$ results in a mapping $q \rightarrow d$, for which d can be calculated as the quaternion $d = d_0 + id_1 + jd_2 + kd_3$ for which

$$d_0 = d(de - cf + bg + ah) + c(ce + df + ag - bh) + b(be + af - dg + ch) + a(ae - bf - cg - dh) \quad (13)$$

$$d_1 = c(de - cf + bg + ah) - d(ce + df + ag - bh) + a(be + af - dg + ch) - b(ae - bf - cg - dh) \quad (14)$$

$$d_2 = -b(de - cf + bg + ah) + a(ce + df + ag - bh) + d(be + af - dg + ch) - c(ae - bf - cg - dh) \quad (15)$$

$$d_3 = a(de - cf + bg + ah) + b(ce + df + ag - bh) - c(be + af - dg + ch) - d(ae - bf - cg - dh) \quad (16)$$

Now we can rewrite that as a matrix multiplication

$$\begin{pmatrix} d_0 \\ d_1 \\ d_2 \\ d_3 \end{pmatrix} = \begin{pmatrix} d & c & b & a \\ c & -d & a & -b \\ -b & a & d & -c \\ a & b & -c & -d \end{pmatrix} \begin{pmatrix} e & -f & -g & -h \\ f & e & -h & g \\ g & h & e & -f \\ h & -g & f & e \end{pmatrix} \begin{pmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{pmatrix} \quad (17)$$

for which our rotation matrix would be

$$R = \begin{pmatrix} d & c & b & a \\ c & -d & a & -b \\ -b & a & d & -c \\ a & b & -c & -d \end{pmatrix} \begin{pmatrix} e & -f & -g & -h \\ f & e & -h & g \\ g & h & e & -f \\ h & -g & f & e \end{pmatrix} \quad (18)$$

b) We thus get a mapping from the sphere of unit quaternions $S^3 = \{s = s_0 + is_1 + js_2 + ks_3 \in \mathbb{R}^4 \mid s_0^2 + s_1^2 + s_2^2 + s_3^2 = 1\}$ to the group $\text{SO}(3)$ of orthogonal matrices with unit determinant. Show that two unit quaternions s and τ represent the same rotation if and only if $\tau = -s$;

c) Deduce that $\text{SO}(3)$ can naturally be identified with the real projective space $P_3(\mathbb{R})$;

The group $\text{SO}(3)$, representing rotations in \mathbb{R}^3 with orthogonal matrices of unit determinant, can naturally be identified with the real projective space $P_3(\mathbb{R})$. This identification arises from the fact that rotations in \mathbb{R}^3 can be represented by unit quaternions, forming a group denoted as S^3 , the unit sphere in \mathbb{R}^4 . The mapping from S^3 to $\text{SO}(3)$ associates each quaternion with a rotation matrix.

Additionally, defining an equivalence relation on S^3 such that $u \equiv v$ if and only if $u = -v$, captures the antipodal nature of rotations. Consequently, the group $\text{SO}(3)$ can be naturally identified with the real projective space $P_3(\mathbb{R})$, highlighting their inherent structural similarities and establishing a homeomorphism between them.

d) Show that the full orthogonal group $\text{O}(3)$ can also be represented using quaternions.

3. 20 points **(The 1-d projective groups over \mathbb{R} and \mathbb{C})** Prove that the group of projective transformations of $P_1(\mathbb{C})$ consists of the maps

$$f(z) = \frac{az + b}{cz + d} \quad (19)$$

, where $a, b, c, d \in \mathbb{C}$ and $ad - bc = 1$.

Determine its subgroup that gives the group of orientation preserving isometries of the Poincaré unit disk $\mathbb{D} = \{z \in \mathbb{C} \mid |z| < 1\}$ with the Riemannian metric

$$G(u, v) = \frac{4(du^2 + dv^2)}{(1 - u^2 - v^2)^2}, z = u + iv$$

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A projective transformation of $P_1(\mathbb{C})$ can be defined as quotients of invertible linear transformations of \mathbb{C} . Let

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

be a projective transformation.

The maps $f(z)$ (equation 19) are defined everywhere in our projective space since this can be thought of as a completion of an affine space by points at infinity. These mappings are defined for points at infinity and when $cz + d = 0$. We also know that given $p_1(\mathbb{C}) = S^2$ we can rewrite an even number of reflections inversions as

$$g = \frac{az + b}{cz + d}, ad - bc \neq 0$$

which is alike the group of maps given in equation 19.

As the determinant of the transformation $ad - bc$ is equal to one we know this projective transformation will preserve the lines. The subgroup will be orthogonal and made up of matrices of transformation such that

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^T \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

Since the reflection of the lines would preserve the angles, we can say that the group of orientation would preserve the isometries