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Algorithm 1 Conflict Detector
Require: P: set of policies, R: set of relationships
    function CONFLICT DETECTOR (P,R)
    PLAYPROPAGATION (P,R)
2:
3: OWNERSHIPPROPAGATION (P,R)
4: ORGHIERARCHYPROPAGATION (P,R)
5: ROLEHIERARCHYPROPAGATION (P,R)
   OBJECTCOMPOSITIONPROPAGATION (P,R)
6:
7:
   conflict = false
8: for all p_1 \in do
9:
      for all p_2 \in P do
10:
          if (p_1.org = p_2.org) \land (p_1.a = p_2.a) \land
11:
            (p_1.ov = p_2.ov) then
12:
             if intersect (p_1, p_2) then
13:
         conflict \leftarrow ORTHOGONALROLECR (p<sub>1</sub>,p<sub>2</sub>,P)
14:
          if (p_1.org = p_2.org) \land (p_1.a = p_2.a) \land
15:
            (p_1.sr = p_2.sr) then
16:
             if intersect (p<sub>1</sub>, p<sub>2</sub>) then
17:
         conflict \leftarrow ORTHOGONALVIEWCR (p<sub>1</sub>,p<sub>2</sub>,P)
18:
          if (p_1.sr = p_2.sr) \land (p_1.a = p_2.a) \land
19:
            (p_1.ov = p_2.ov) then
20:
             if intersect (p_1, p_2) then
21:
         conflict \leftarrow ORTHOGONALORGCR (p<sub>1</sub>,p<sub>2</sub>,P)
22:
          if (p_1.org = p_2.org) \land (p_1.sr = p_2.sr) \land
23:
            (p_1.ov = p_2.ov) then
24:
             if intersect (p_1, p_2) then
25:
         conflict \leftarrow p<sub>1</sub>.a = p<sub>2</sub>.a \vee
26:
           REFINEMENTCR (p_1,p_2,P) \vee
27:
           COMPOSITIONCR (p_1,p_2,P) \vee
28:
                   ORTHOGONALCR (p_1,p_2) \vee
29:
                   DEPENDENCYCR (p_1, p_2)
30:
       return Conflict
```

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Algorithm 2 PlayPropagation
Require: P: set of policies, R: set of relationships
     function PLAYPROPAGATION (P,R)
 1:
 2:
        for all p \in P do
           if (p.sr.type = "role") then
 3:
 4:
              for all s \in R.PLAY (p.org,p.r) do
 5:
                 p_1 \leftarrow \langle p.kp, p.org, s, p.a, p.ov, p.ac, p.dc \rangle
 6:
                 P \leftarrow INCLUDEPOLICIE (p_1,P)
 7:
     return P
```

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Algorithm 3 OwnershipPropagationRequire: P: set of policies, R: set of relationships1:function OWNERSHIPPROPAGATION (P,R)2:for all p \in P do3:if (p.sr.type = "\emptyset") then4:for all r \in R. OWNERSHIP (p.org) do5:p_1 \leftarrow \langle p.kp,p.org,r,p.a,p.ov,p.ac,p.dc \rangle6:P \leftarrow INCLUDEPOLICIE(p_1,P)7:return P
```

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Algorithm 4 OrghierarchyPropagation
Require: P: set of policies, R: set of relationships
     function ORGHIERARCHYPROPAGATION (P,R)
 1:
 2:
        for all p \in P do
 3:
           if (p.sr = "\varnothing") then
 4:
             for all org \in R. ORGHIERARCHY(p.org) do
 5:
                 p_1 \leftarrow \langle p.kp, p.org, org, p.a, p.ov, p.ac, p.dc \rangle
 6:
                 P \leftarrow INCLUDEPOLICIE (p_1,P)
 7:
     return P
```

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Algorithm 5 RoleHierarchyPropagation
Require: P: set of policies, R: set of relationships
 1:
     function ROLEHIERARCHYPROPAGATION (P,R)
 2:
       for all p \in P do
 3:
          if (p.sr.type = "role") then
 4:
             for all r \in R. ROLEHIERARCHY (p.org, p.r) do
 5:
                p_1 \leftarrow \langle p.kp,p.org,r,p.a,p.ov,p.ac,p.dc \rangle
 6:
                 P \leftarrow INCLUDEPOLICIE (p_1,P)
 7:
     return P
```

```
Algorithm 6 ObjectPropagation
Require: P: set of policies, R: set of relationships
     function OBJECTPROPAGATION (P,R)
 1:
2:
       for all p \in P do
 3:
          if (p.vo.type = "view") then
4:
             for all o \in R. OBJECTCOMPOSITION (p.vo) do
 5:
                p_1 \leftarrow \langle p.kp,p.org,p.sr,p.a,o,p.ac,p.dc \rangle
 6:
                P \leftarrow INCLUDEPOLICIE (p_1,P)
 7:
     return P
```

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Algorithm 7 RefinementCR
Require: P: set of policies, p_1 and p_2; two policies
      function REFINEMENTCR (p<sub>1</sub>,p<sub>2</sub>,P)
 2:
          if ((p_1.kp = "F") \land (p_2.kp = "O" \lor "P")) \land
 3:
              REFINEMENT (p_1.a, p_2.a)) then
 4:
              return true
          if ((p_1.kp = ("O" \lor "P")) \land (p_2.kp = "F") \land
 5:
 6:
              REFINEMENT (p_1.a,p_2.a)) then
 7:
              for all a \in SUBACTIONSOF(p_1.a) do
 8:
                   for all p \in P do
 9:
                        if ((p.a = a) \land
10:
                            (p.kp≠"F")) then
11:
                            return false
12:
              return true
```

```
Algorithm 8 CompositionCR
Require: P: set of policies, p_1 and p_2; two policies
      function COMPOSITIONCR(p_1, p_2, P)
        if ((p_1.kp = ("O" \lor "P")) \land (p_2.kp = "F")) \land
 2:
 3:
         COMPOSITION(p_1.a,p_2.a)) then
 4:
              return true
 5:
        if ((p_1.kp = "F") \land (p_2.kp = ("O" \lor "P"))) \land
 6:
         COMPOSITION(p_1.a,p_2.a)) then
 7:
           for all a \in PARTACTIONSOF(p_1.a) do
 8:
                for all p \in P do
 9:
               if ((p.a = a) \land (p.kp \neq ("O" \land "P"))) then
10:
                     return false
11:
              return true
12:
       return false
```

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Algorithm 9 OrthogonalCR

Require: p_1 and p_2: two policies

1: function ORTHOGONALCR(p_1,p_2)

2: if ((p_1.kp = "O") \land (p_2.kp = ("O" \lor "P"))) \land

3: ORTHOGONAL(p_1.a,p_2.a)) then

4: return true

5: return false
```

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Algorithm 10 DependencyCR

Require: p₁ and p₂: two policies

1: function DEPENDENCYCR(p₁,p₂)

2: if ((p₁.kp = "O" ∨ "P")) ∧ (p₂.kp = "F") ∧

3: DEPENDENT(p₁.a,p₂.a)) then

4: return true

5: return false
```