

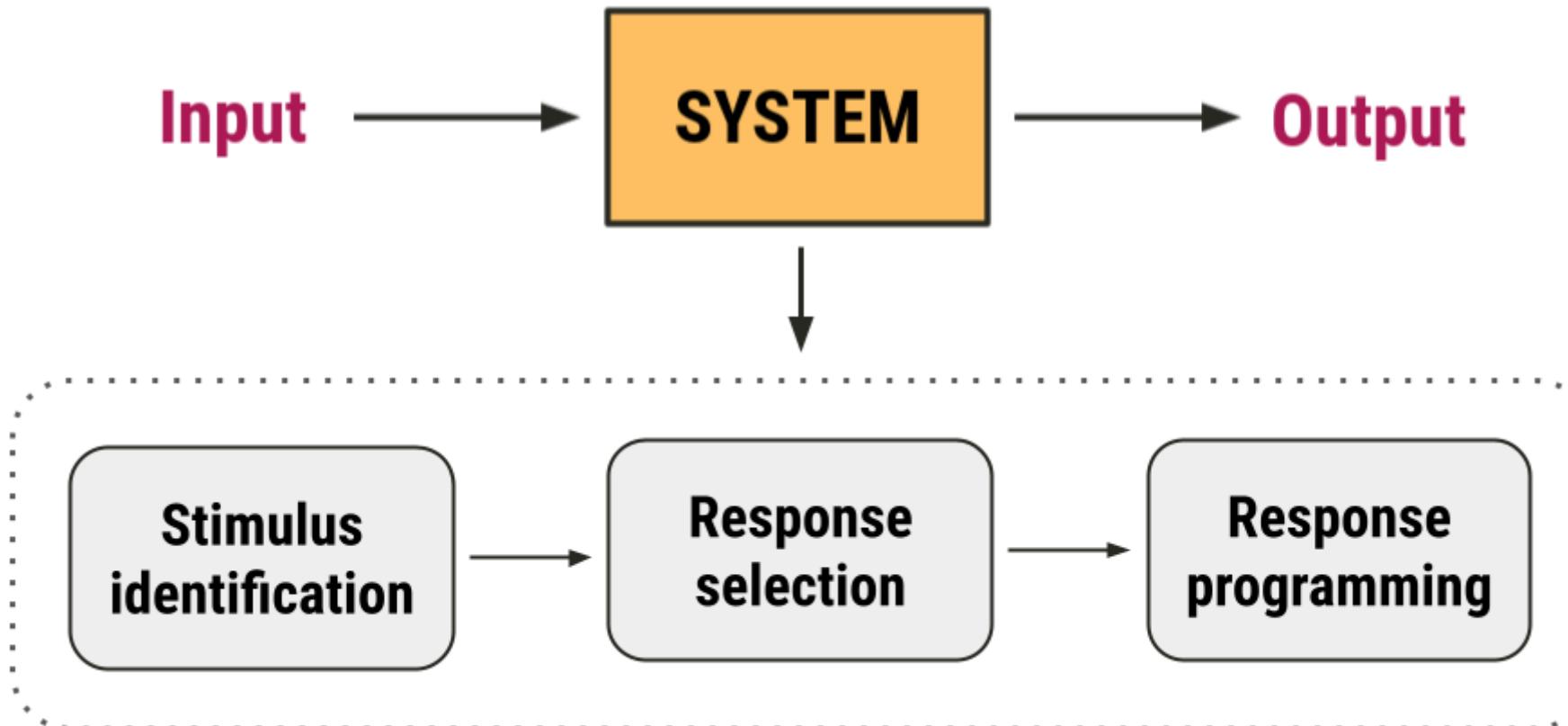
Action preparation: Compatibility and complexity

KINESIOL 1E03 - Motor control and learning

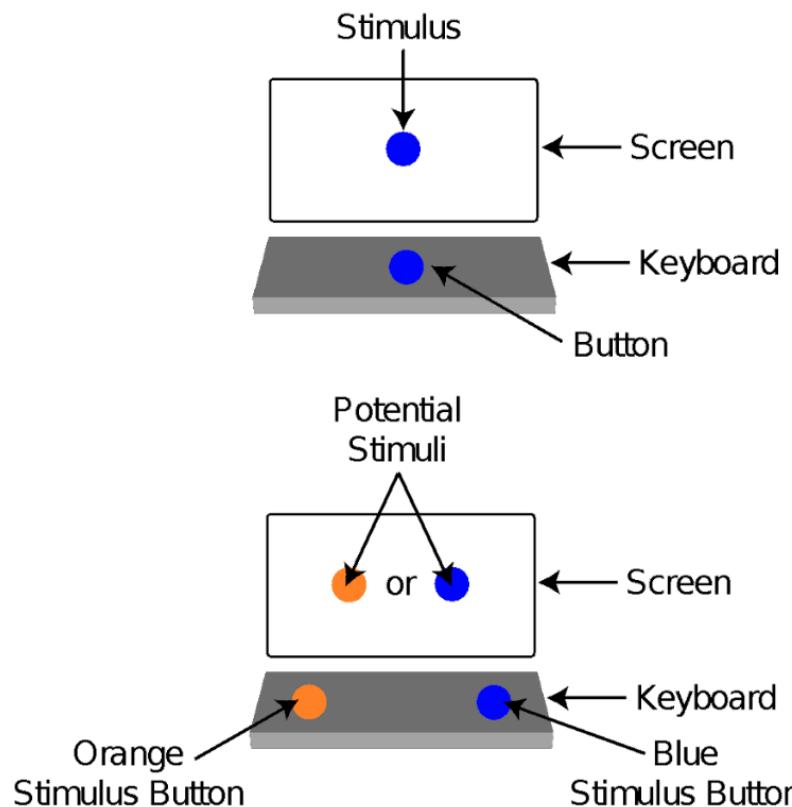
Laura St. Germain
Fall 2022 Week 4
Lecture 9

Review from last lecture

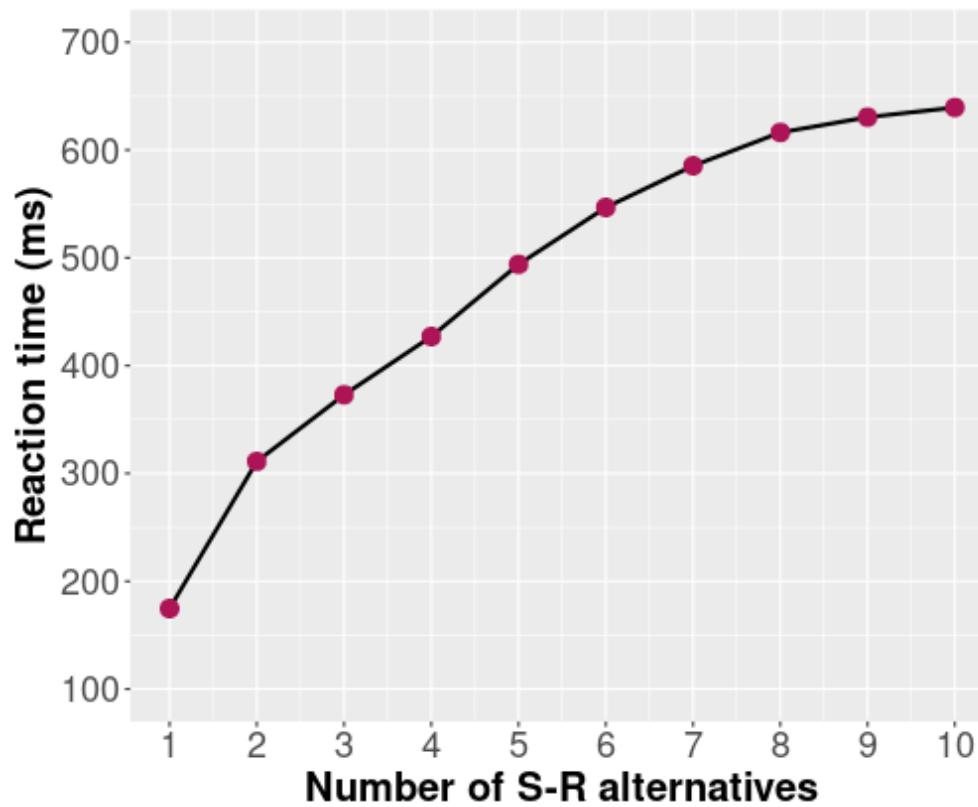
A key assumption of the information-processing model is that the stages are non-overlapping



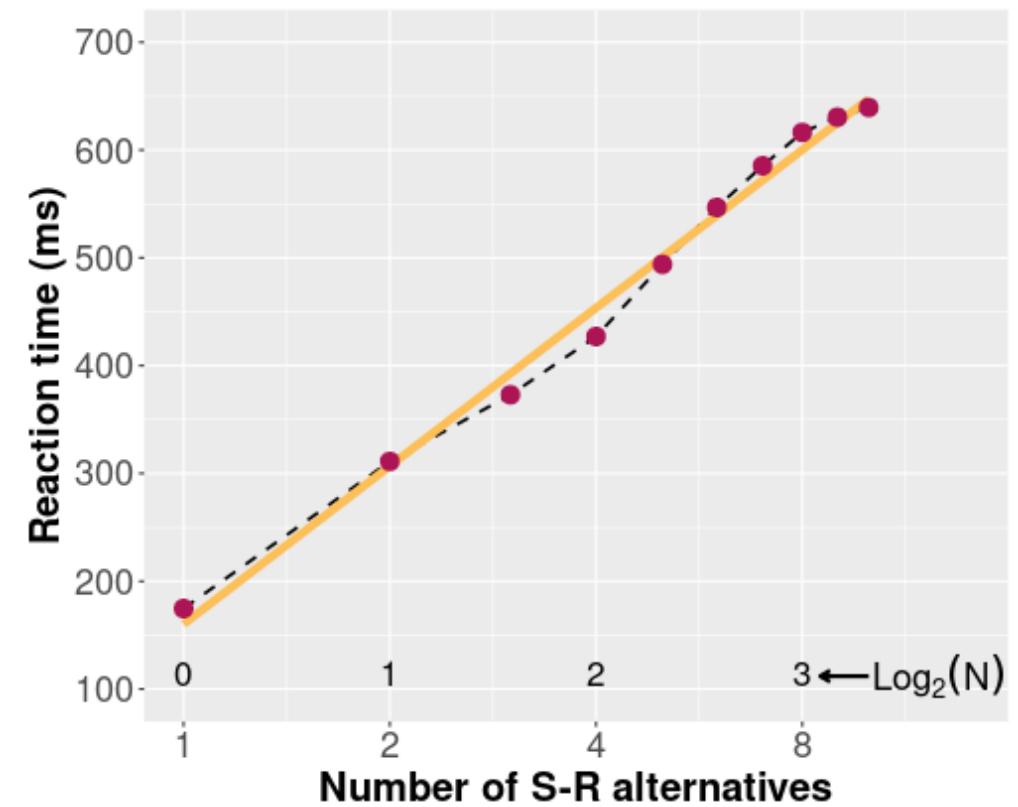
Studying the impact of the number of stimulus-response alternatives on reaction time in the lab



Reaction time increases with the number of stimulus-response alternatives



Approximate data from Merkel 1885 through plot digitization



The number of choice and reaction time can be capture with a log-linear equation

$$RT = a + b \log_2(N)$$

where:

- a = y-intercept
- b = slope
- N = number of S-R alternatives
- $\log_2(N)$ = **bits** of information

One bit = the amount of information needed to reduce the original uncertainty in half

Information is related to **uncertainty** and the amount of uncertainty **reduced** by a stimulus

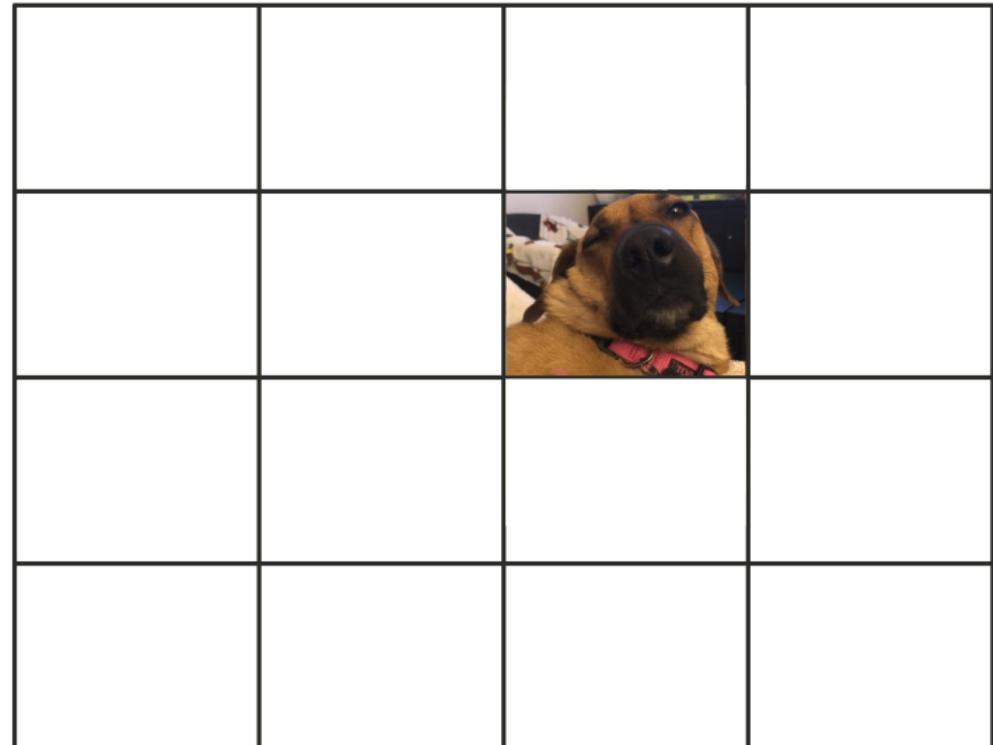
Meet Ginger¹...the MAClab mutt



¹Voted the **cutest dog** of the lab 2022

Amount of information

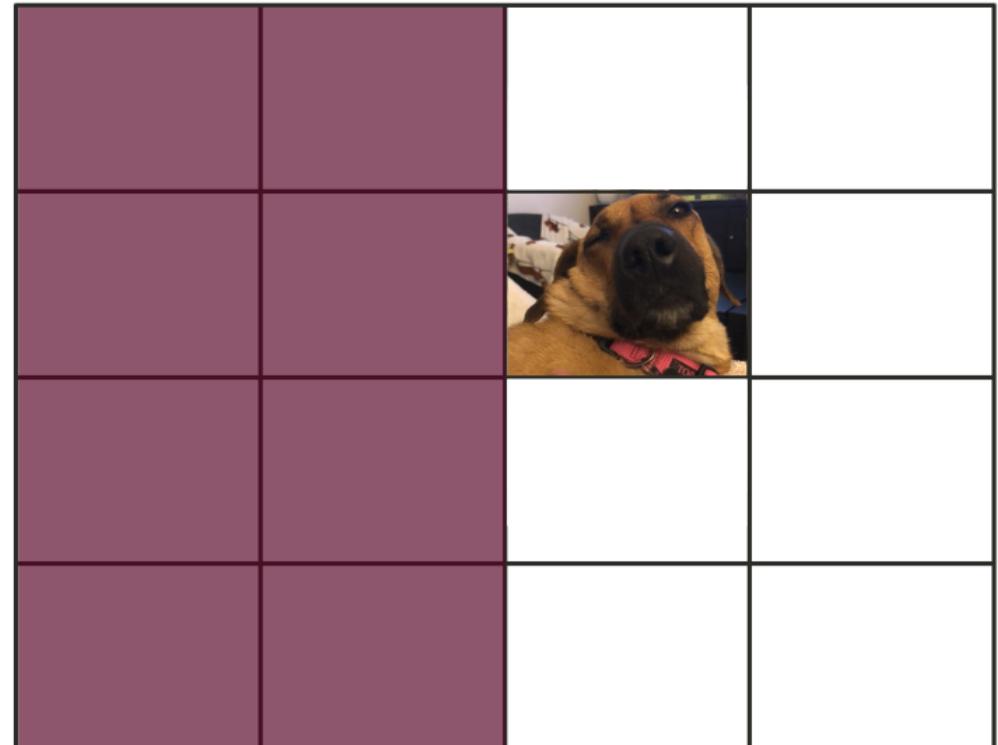
Q1: Is Waldo in the left half?



Amount of information

Q1: Is Waldo in the left half?

- NO...uncertainty reduced by half



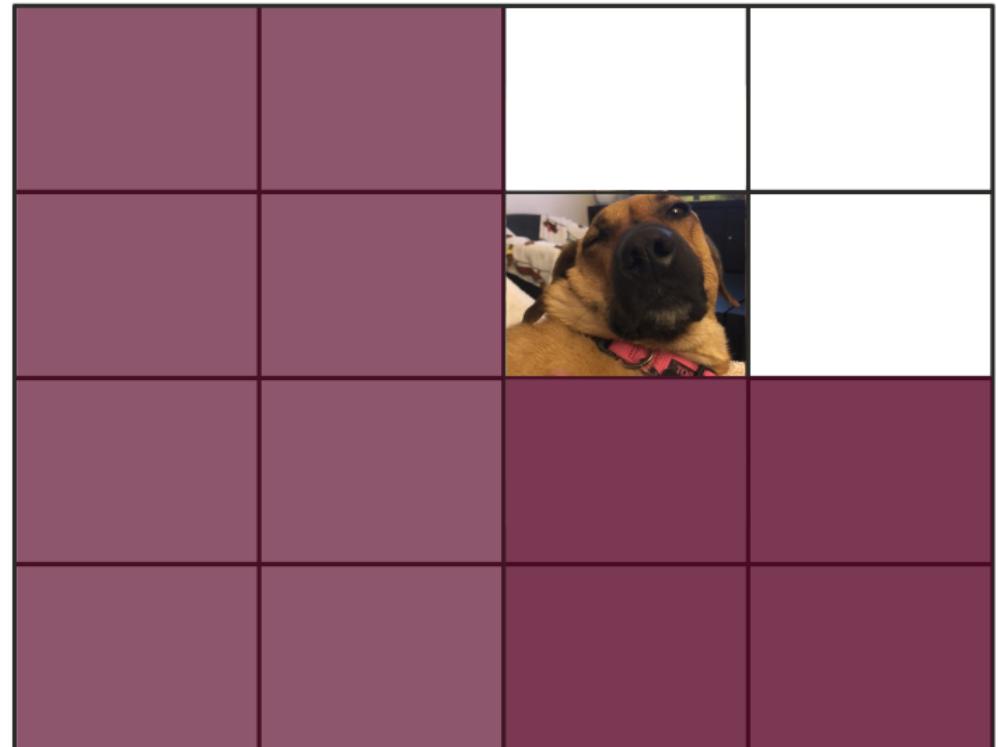
Amount of information

Q1: Is Waldo in the left half?

- NO...uncertainty reduced by half

Q2: Is Waldo in the top half?

- YES...uncertainty reduced by half



Amount of information

Q1: Is Waldo in the left half?

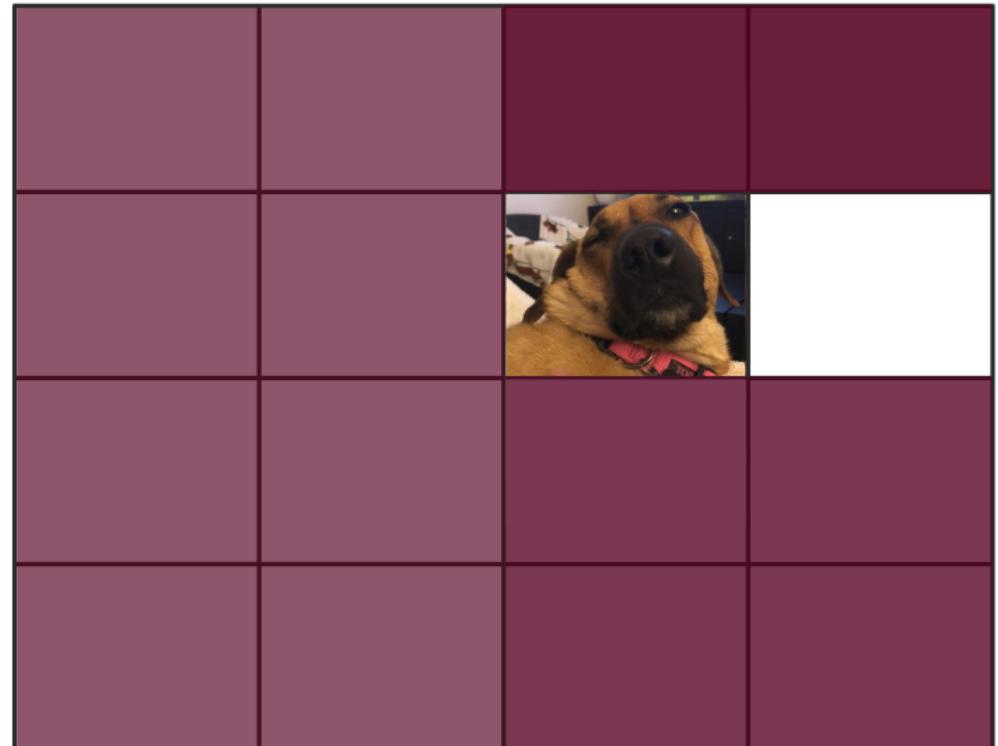
- NO...uncertainty reduced by half

Q2: Is Waldo in the top half?

- YES...uncertainty reduced by half

Q3: Is Waldo in the top half?

- NO...uncertainty reduced by half



Amount of information

Q1: Is Waldo in the left half?

- NO...uncertainty reduced by half

Q2: Is Waldo in the top half?

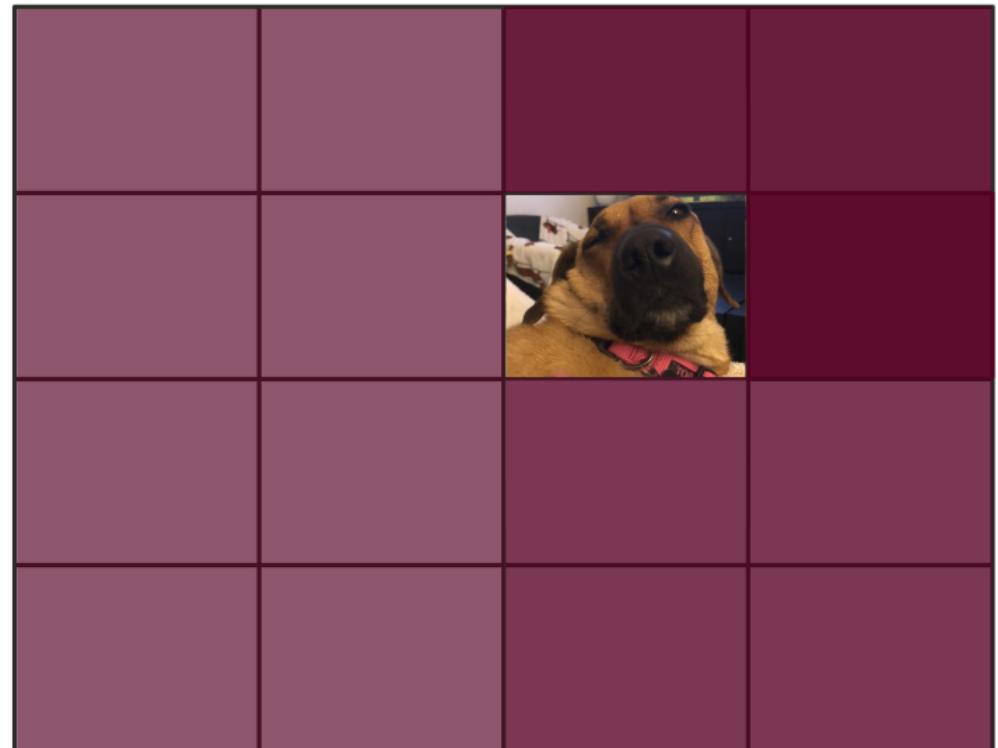
- YES...uncertainty reduced by half

Q3: Is Waldo in the top half?

- NO...uncertainty reduced by half

Q4: Is Waldo in the right half?

- NO...uncertainty reduced by half



Amount of information

Q1: Is Waldo in the left half?

- NO...uncertainty reduced by half

Q2: Is Waldo in the top half?

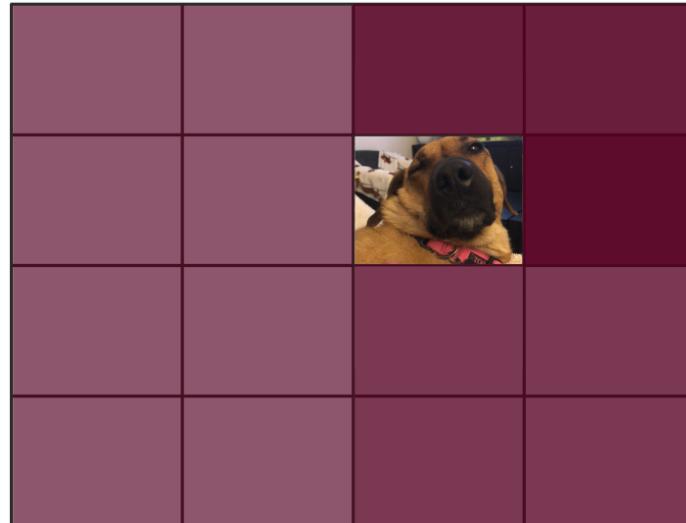
- YES...uncertainty reduced by half

Q3: Is Waldo in the top half?

- NO...uncertainty reduced by half

Q4: Is Waldo in the right half?

- NO...uncertainty reduced by half



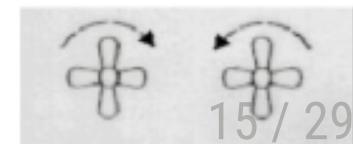
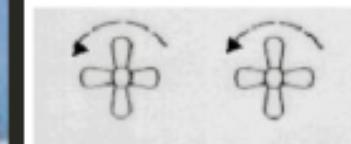
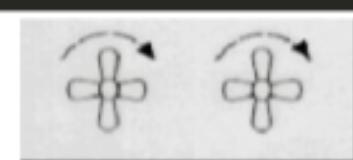
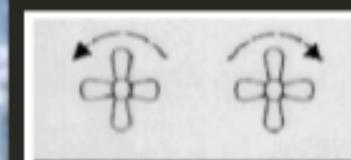
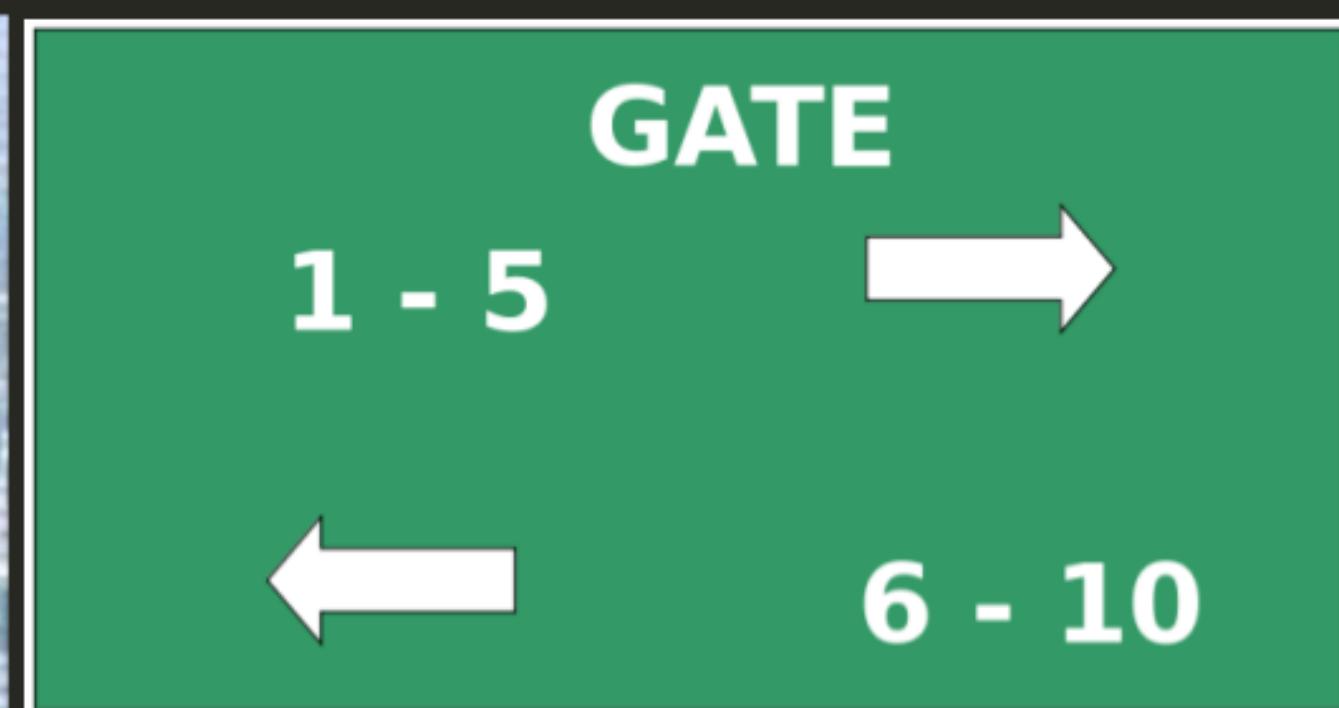
$$\log_2(N) = \log_2(16) = 4$$

OR

$$2 * 2 * 2 * 2 = 16$$

(i.e., 4 binary decisions)

Any questions?



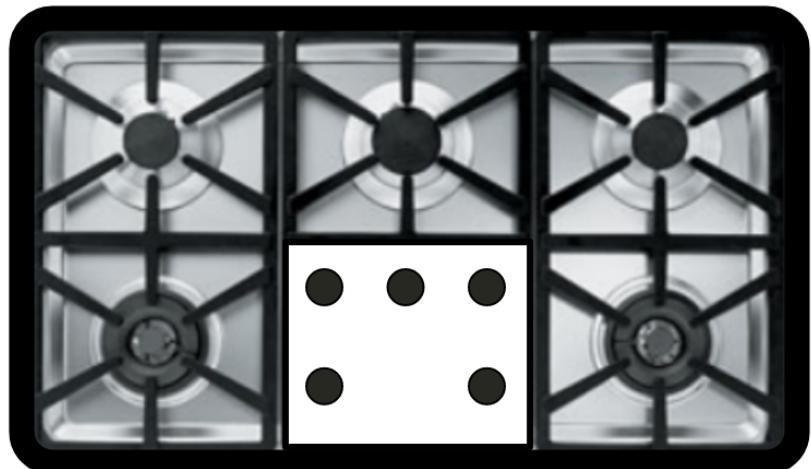
Learning objectives

1. Describe what is meant by stimulus-response **compatibility** and how it affects action preparation.
2. Describe the **spatial** and **anatomical** accounts for stimulus-response compatibility effects in the lab.
3. Explain how response **complexity** influences action preparation.

Take-home message:

Although reaction time is one of the simplest performance measures, its use has had a profound influence on the development of motor behaviour research.

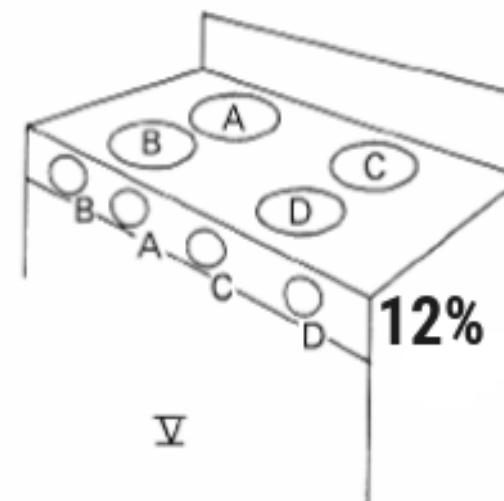
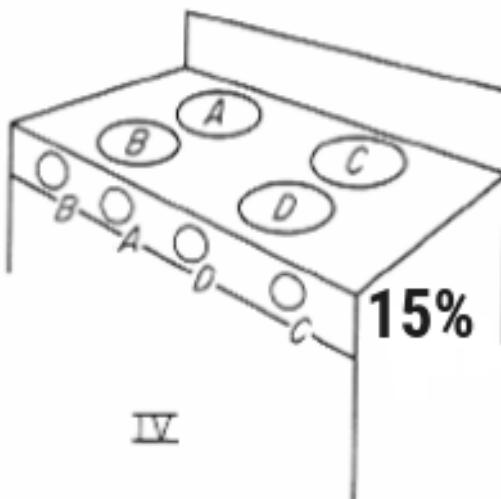
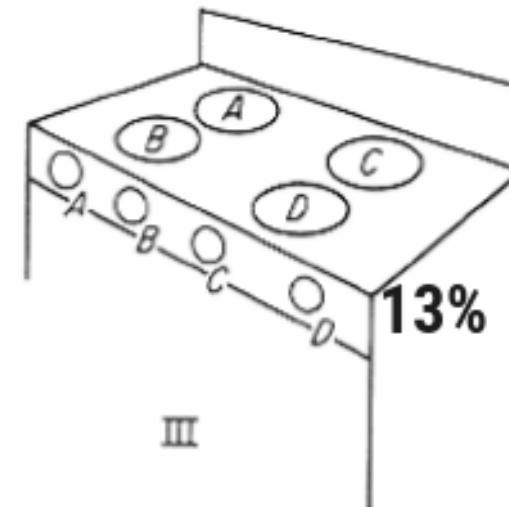
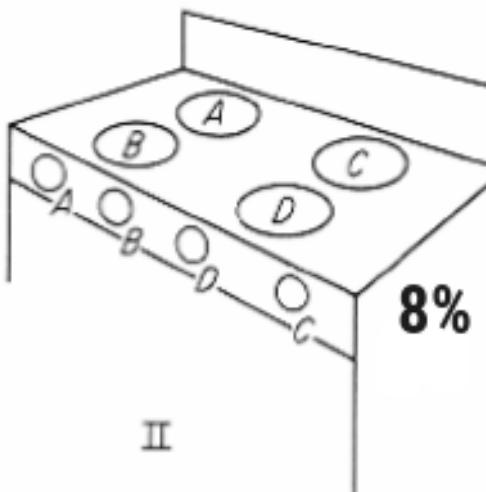
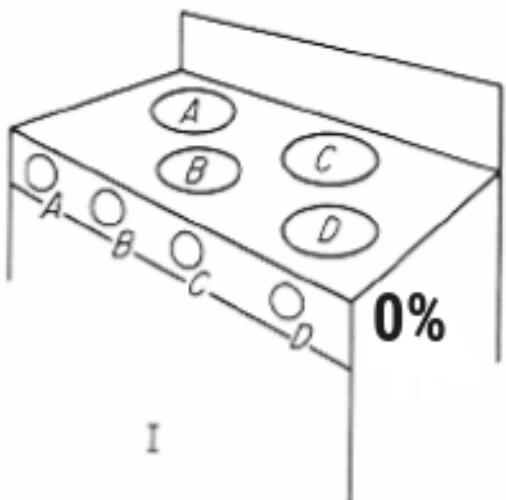
Stimulus-response compatibility



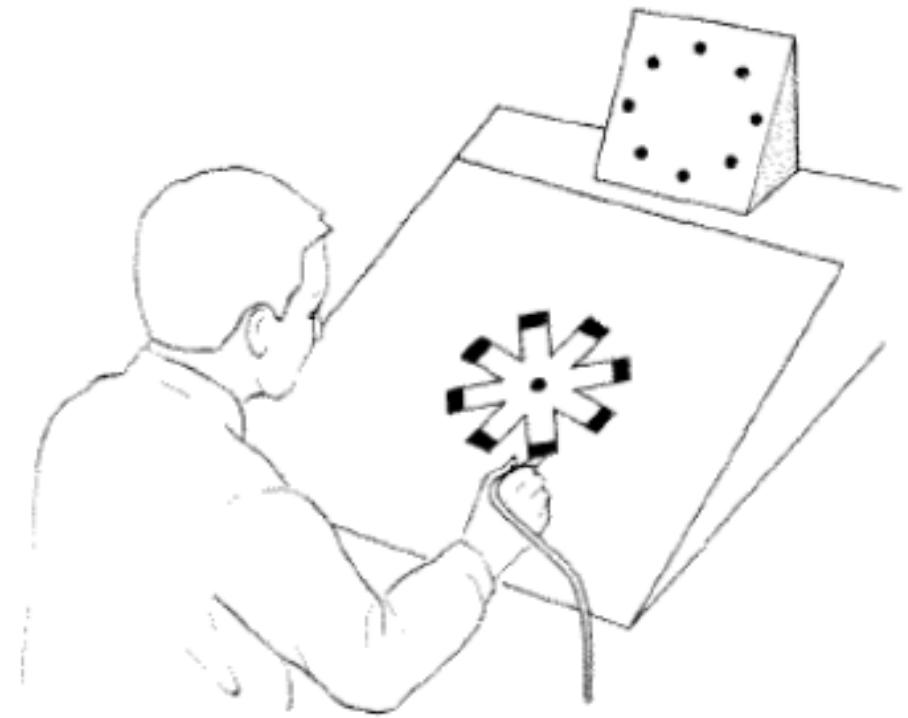
- refers to the **naturalness** of the mapping between the **stimulus** and the **required response**
- when compatibility is **high**...
 - **faster** learning
 - **faster** reaction times
 - **fewer** errors
 - **lower** mental workload
 - **higher** user satisfaction
- most common type is **spatial** compatibility

Average error rates

Chapanis and Lindenbaum, Ray and Ray



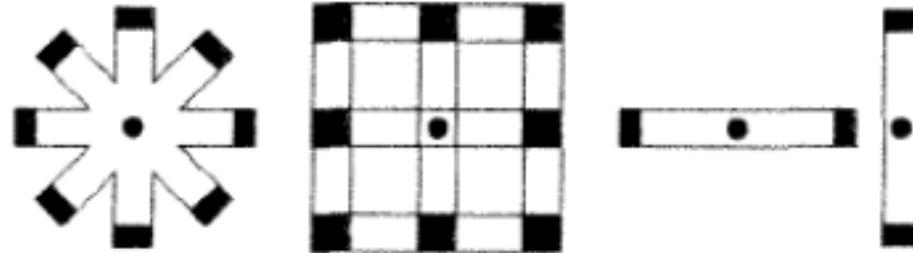
S-R compatibility decreases reaction time and errors



Stimulus patterns

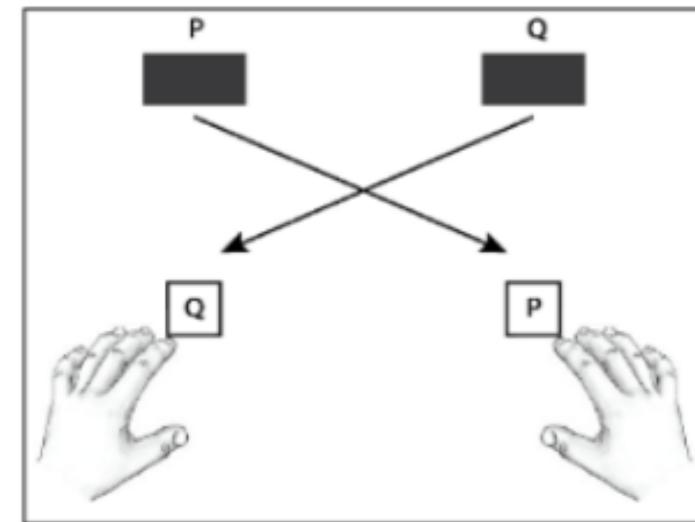
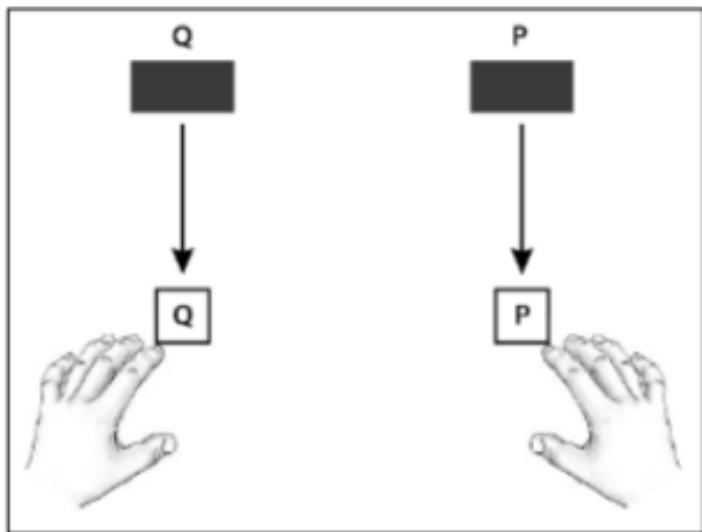


Response patterns

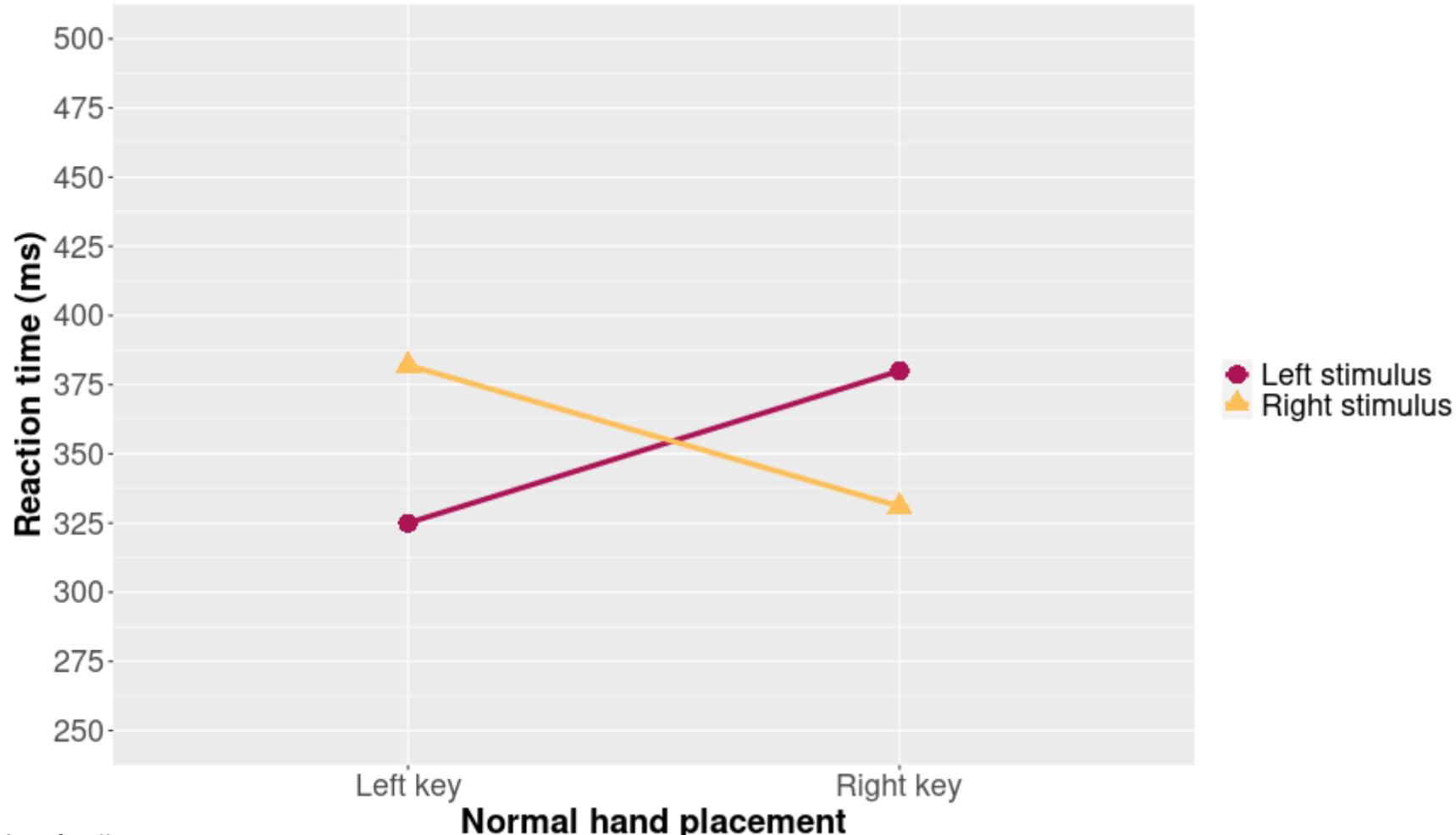


390 ms 4.4%	430 ms 7.5%	580 ms 11.6%
450 ms 6.6%	410 ms 3.4%	580 ms 17.8%
770 ms 16.3%	580 ms 18.8%	480 ms 8.4%

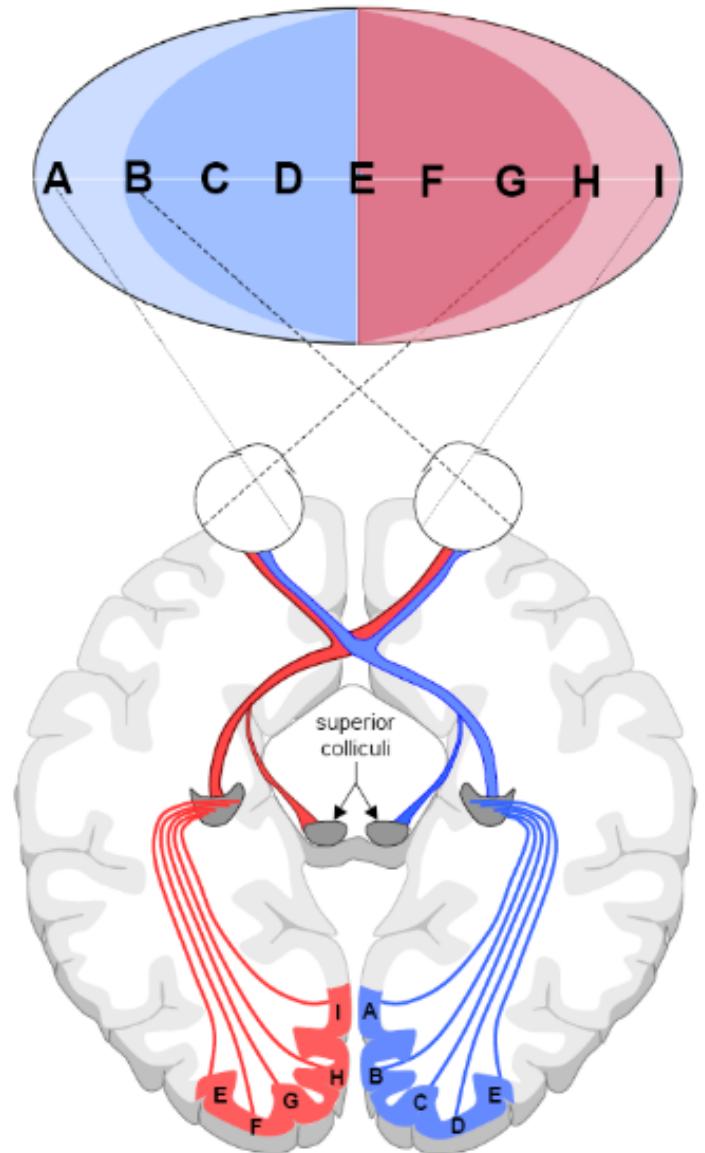
A simple setup to study S-R compatibility in the lab



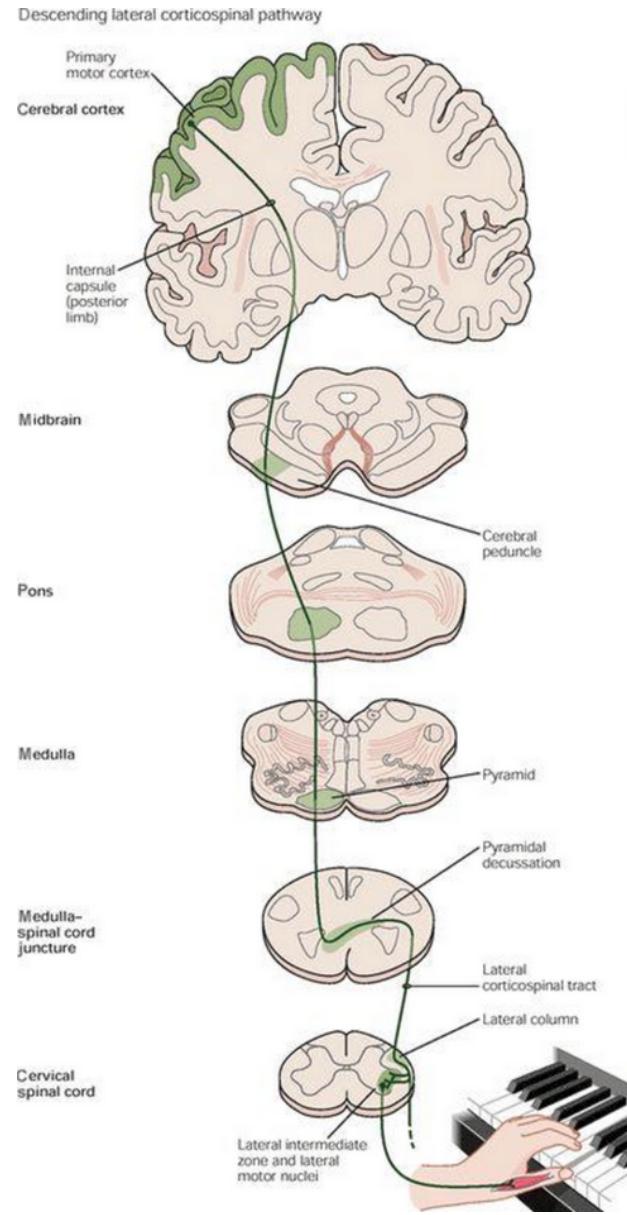
Stimulus-response compatibility: Normal hands



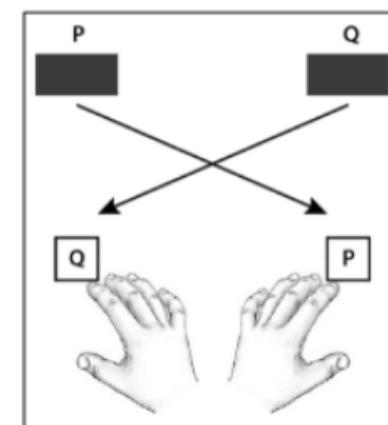
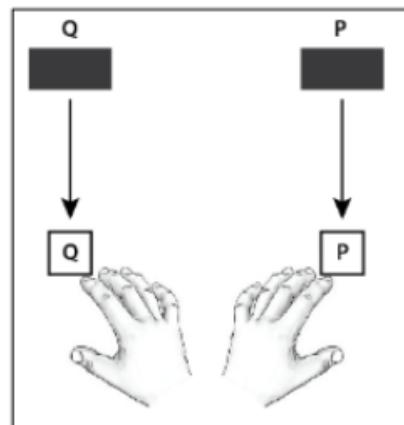
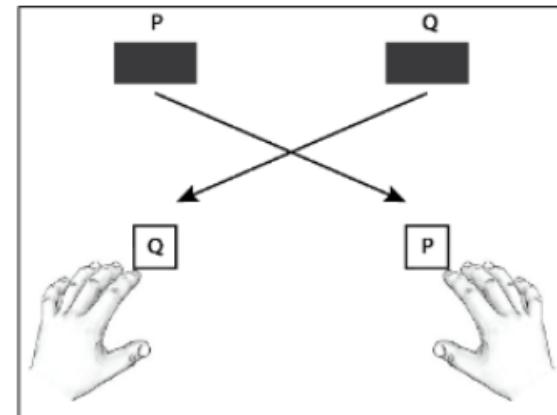
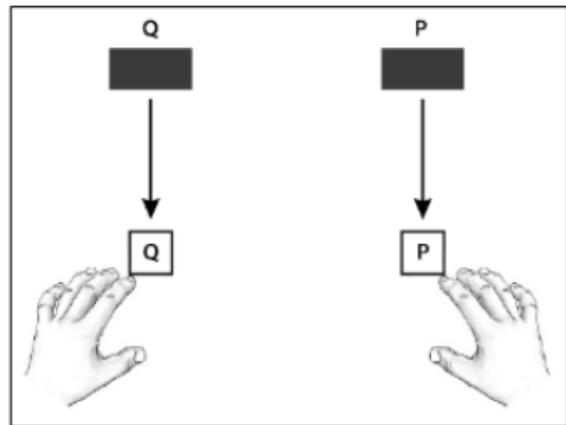
Hypothetical data for illustrative purposes



Left: Tresilian 2012 ; Right: Kandel et al. 2013

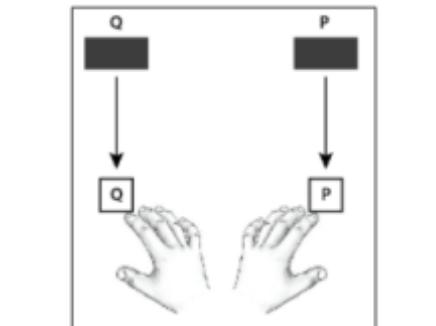
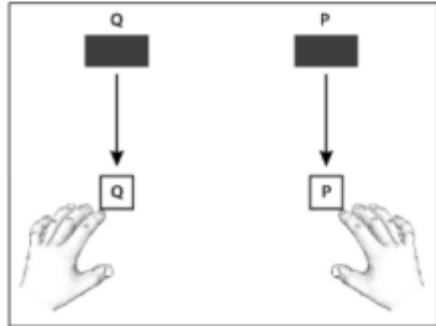


How can we dissociate between the spatial and anatomical explanations?



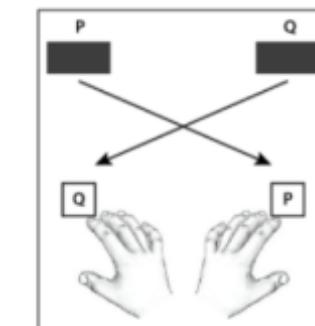
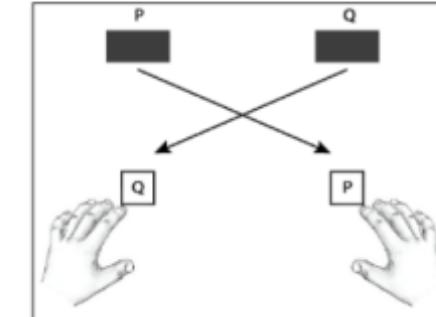
How can we dissociate between the spatial and anatomical explanations?

Spatially compatible
Anatomically compatible



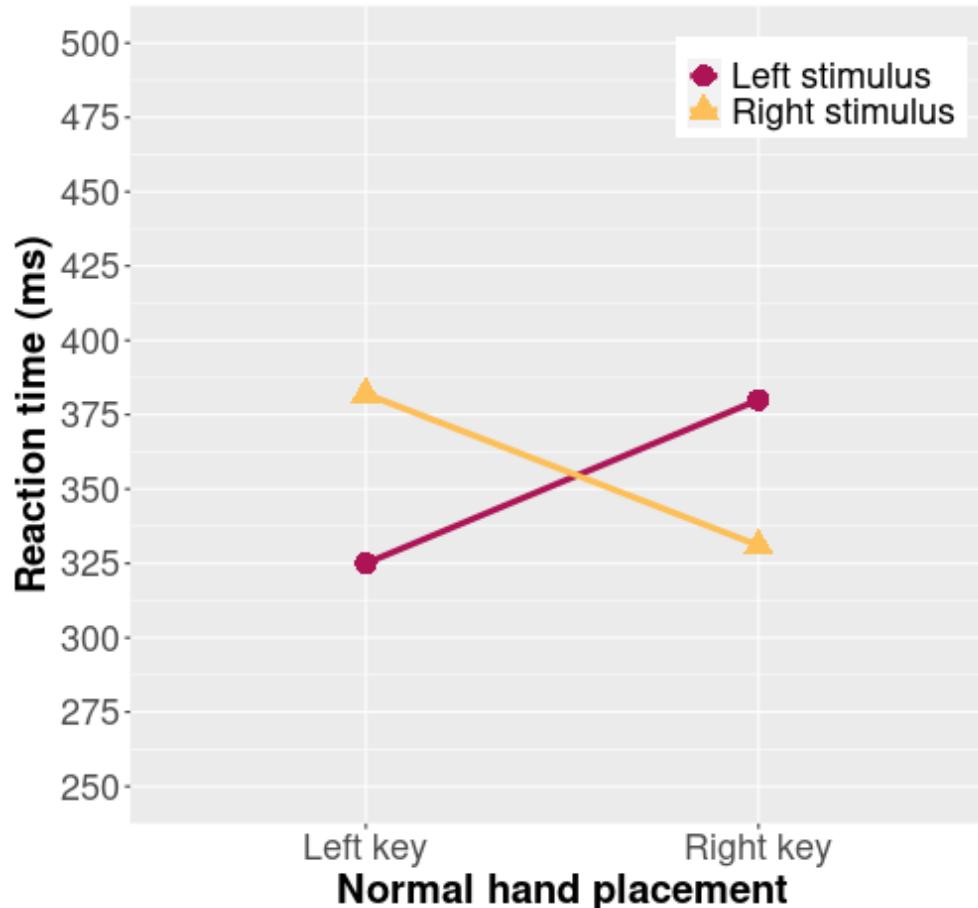
Spatially compatible
Anatomically incompatible

Spatially incompatible
Anatomically incompatible

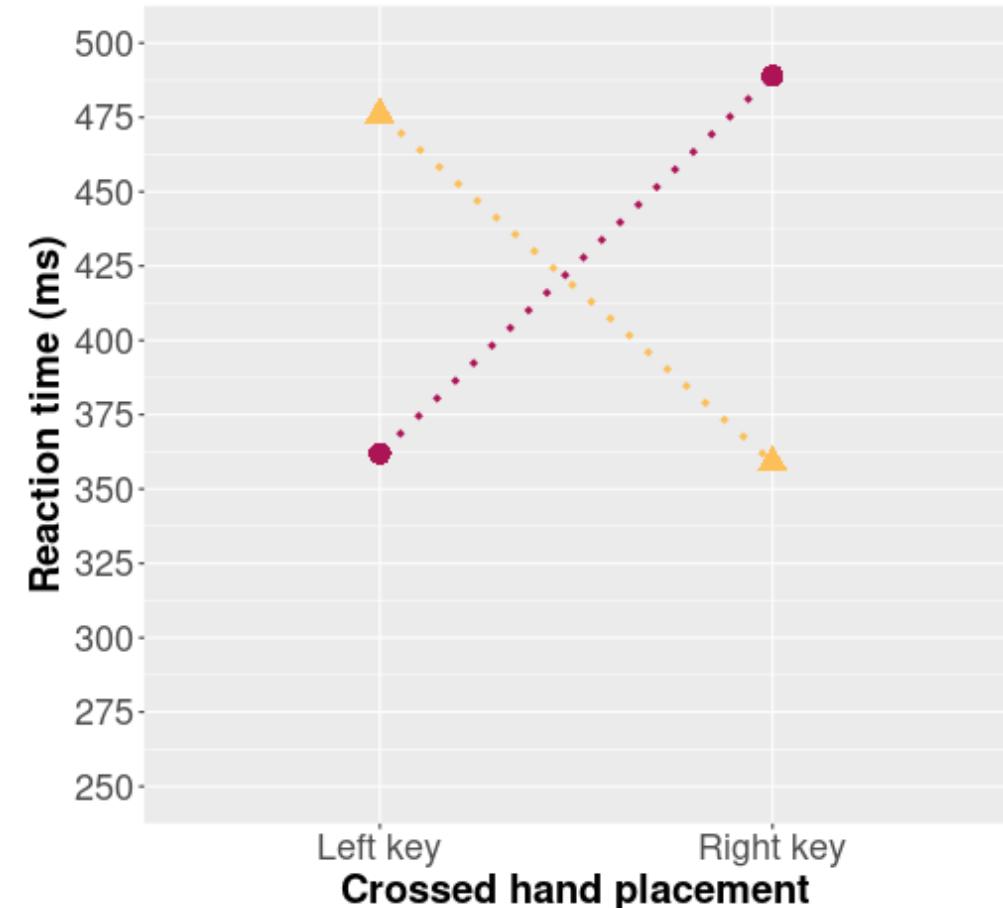


Spatially incompatible
Anatomically compatible

Which explanation is supported by this data?



Hypothetical data for illustrative purposes



We can increase the complexity of an action by increasing the number of components to execute

Task A: Simple RT

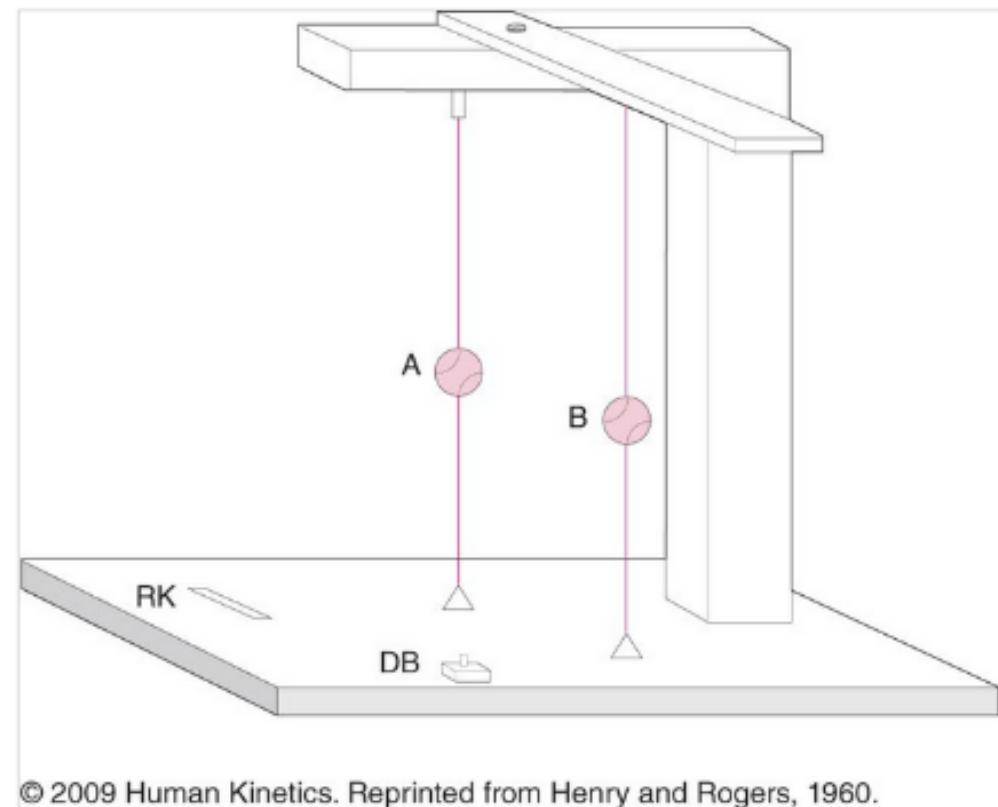
- Lift finger when you hear the auditory tone

Task B: Simple RT + Single action

- Lift finger when you hear the auditory tone
THEN reach and grasp ball A

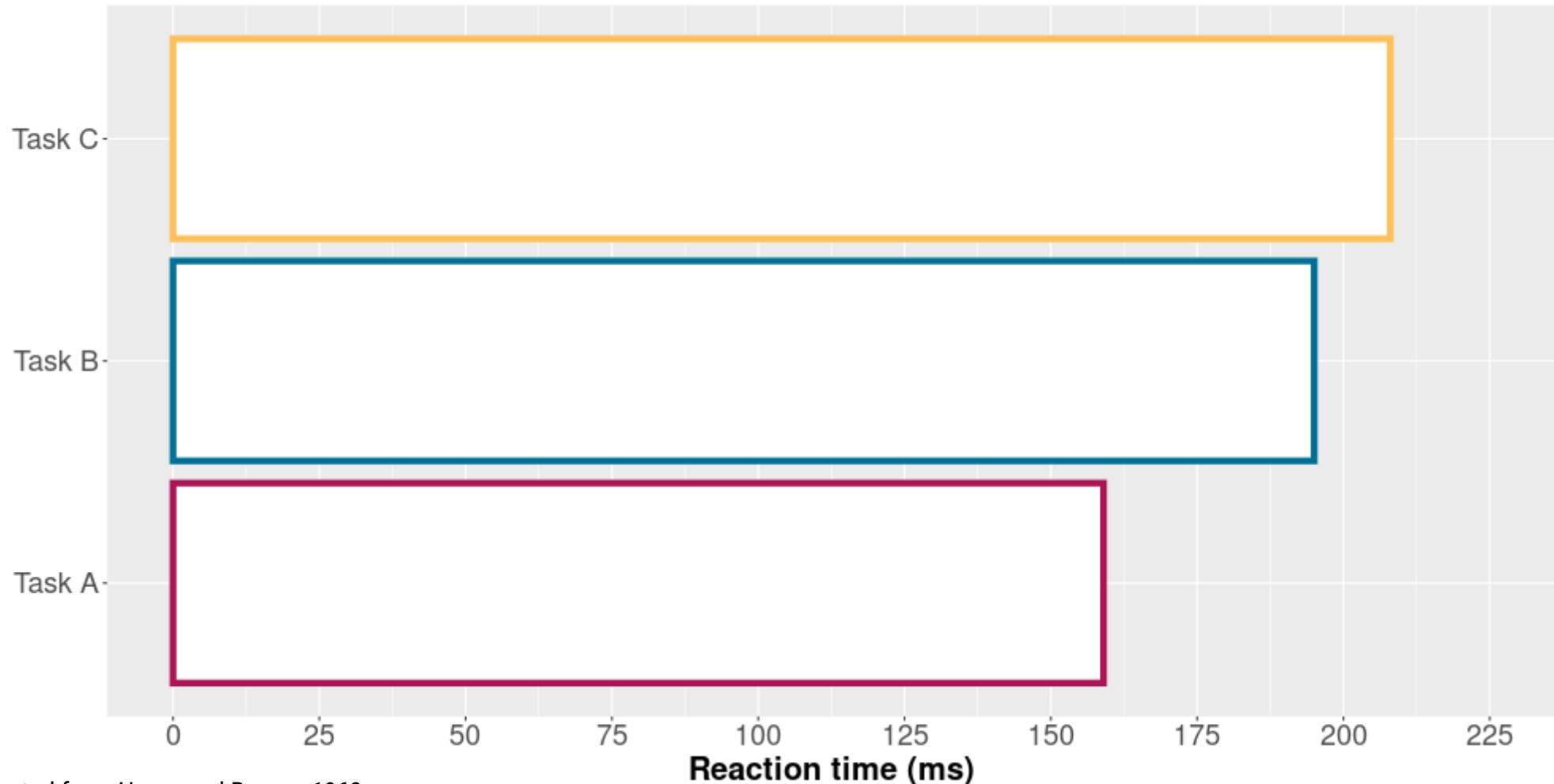
Task C: Simple RT + Multiple actions

- Lift finger when you hear the auditory tone
THEN strike ball A **THEN** reach and push button **THEN** strike ball B



© 2009 Human Kinetics. Reprinted from Henry and Rogers, 1960.

Reaction time increases with response complexity



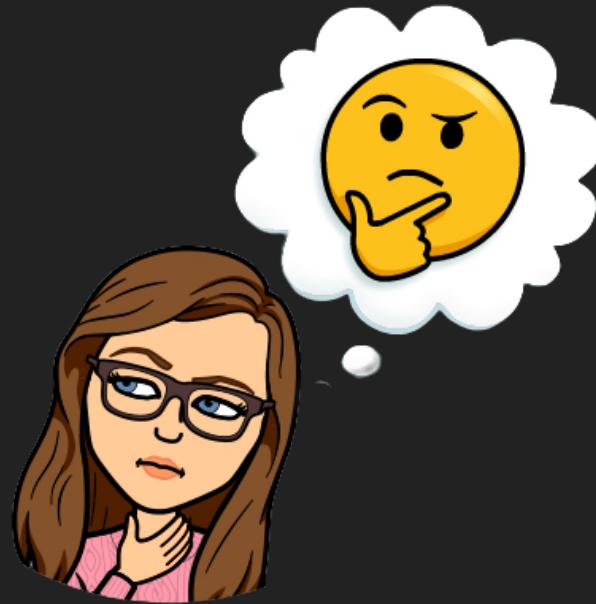
Learning objectives

1. Describe what is meant by stimulus-response **compatibility** and how it affects action preparation.
2. Describe the **spatial** and **anatomical** accounts for stimulus-response compatibility effects in the lab.
3. Explain how response **complexity** influences action preparation.

Take-home message:

Although reaction time is one of the simplest performance measures, its use has had a profound influence on the development of motor behaviour research.

What questions do you have?



@_LauraStGermain



@LauraStGermain



www.cartermaclab.org