

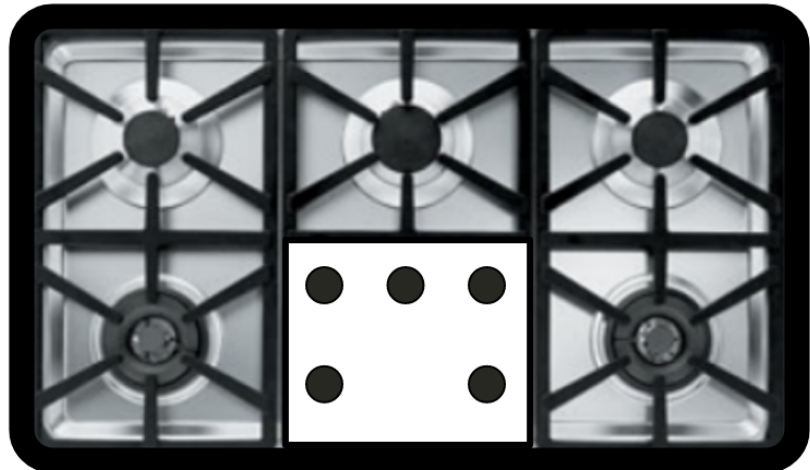
Action execution: Attention

KINESIOL 1E03 - Motor control and learning

Laura St. Germain
Fall 2021 Week 5
Lecture 10

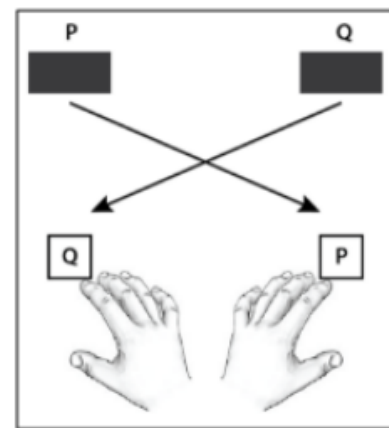
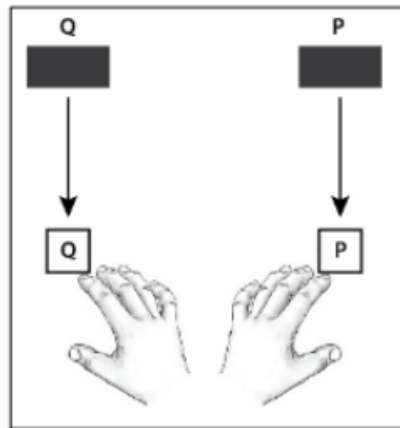
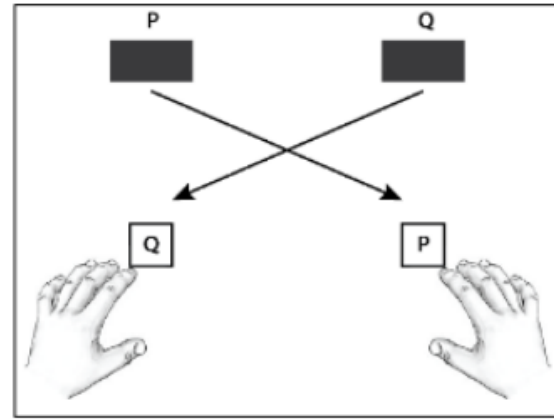
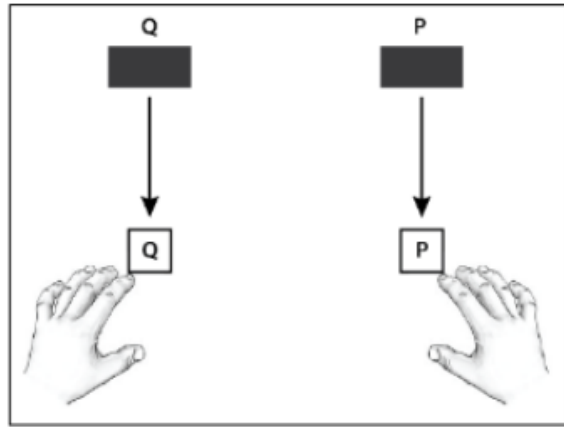
Review from last lecture

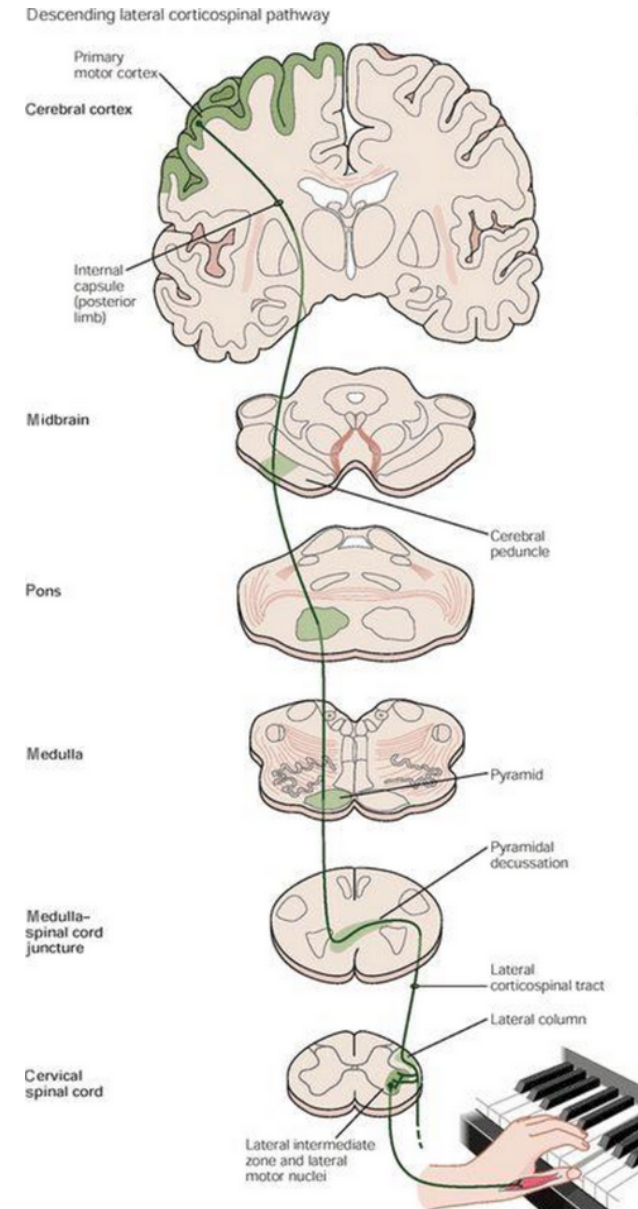
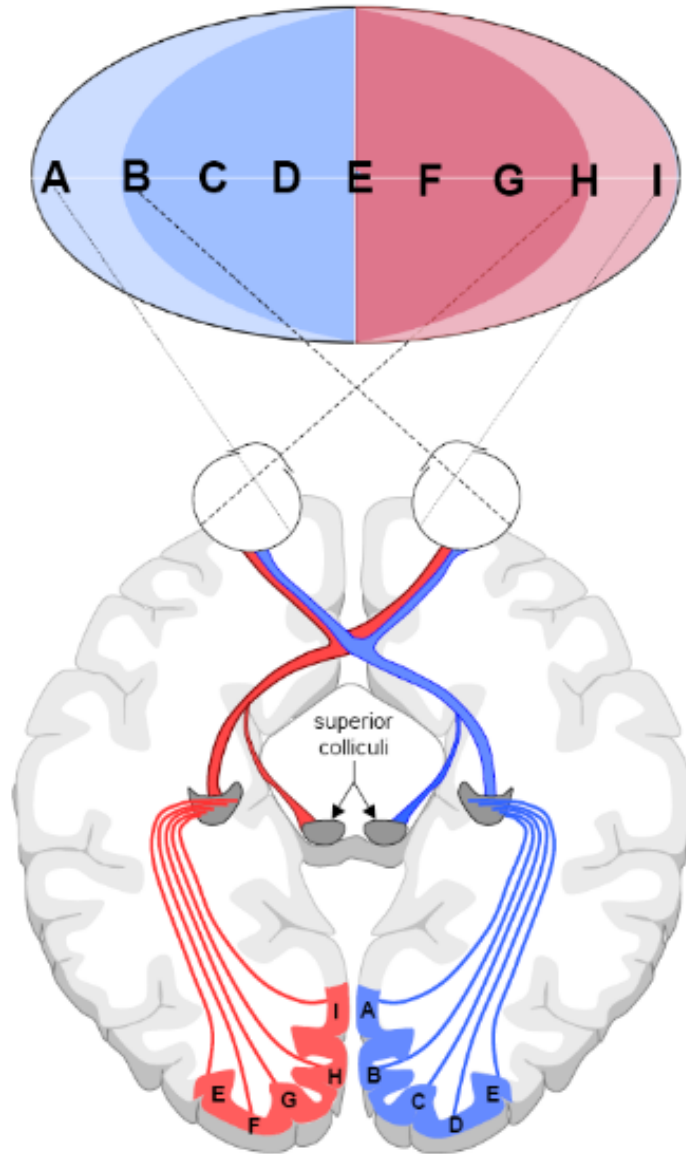
Stimulus-response compatibility



- refers to the **naturalness** of the mapping between the **stimulus** and the **required response**
- when compatibility is **high**...
 - **faster** learning
 - **faster** reaction times
 - **fewer** errors
 - **lower** mental workload
 - **higher** user satisfaction
- most common type is **spatial** compatibility

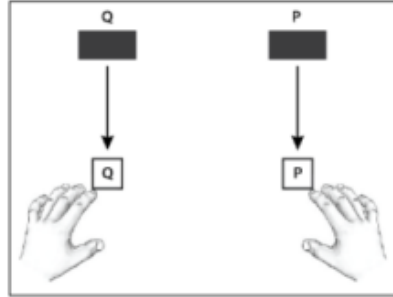
A simple setup to study S-R compatibility in the lab



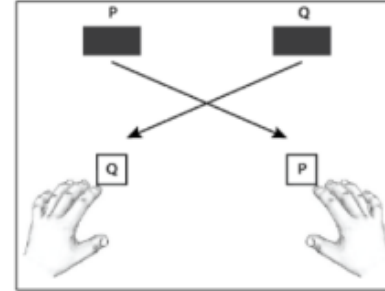


How can we dissociate between the spatial and anatomical explanations?

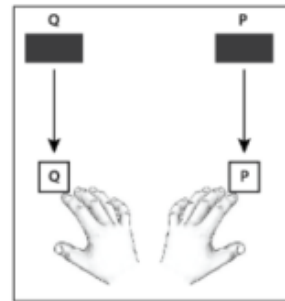
Spatially compatible
Anatomically compatible



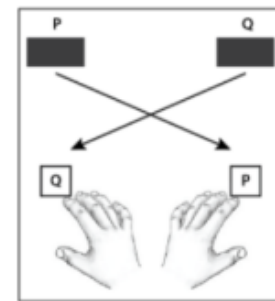
Spatially incompatible
Anatomically incompatible



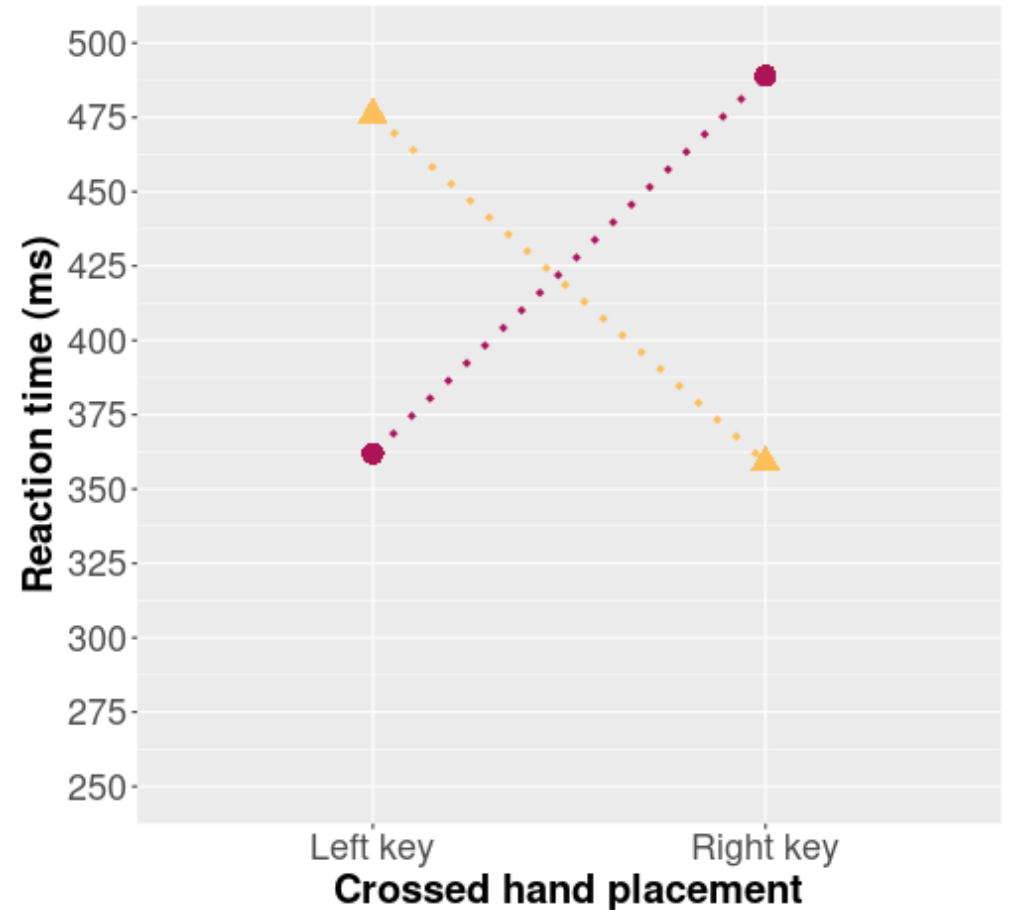
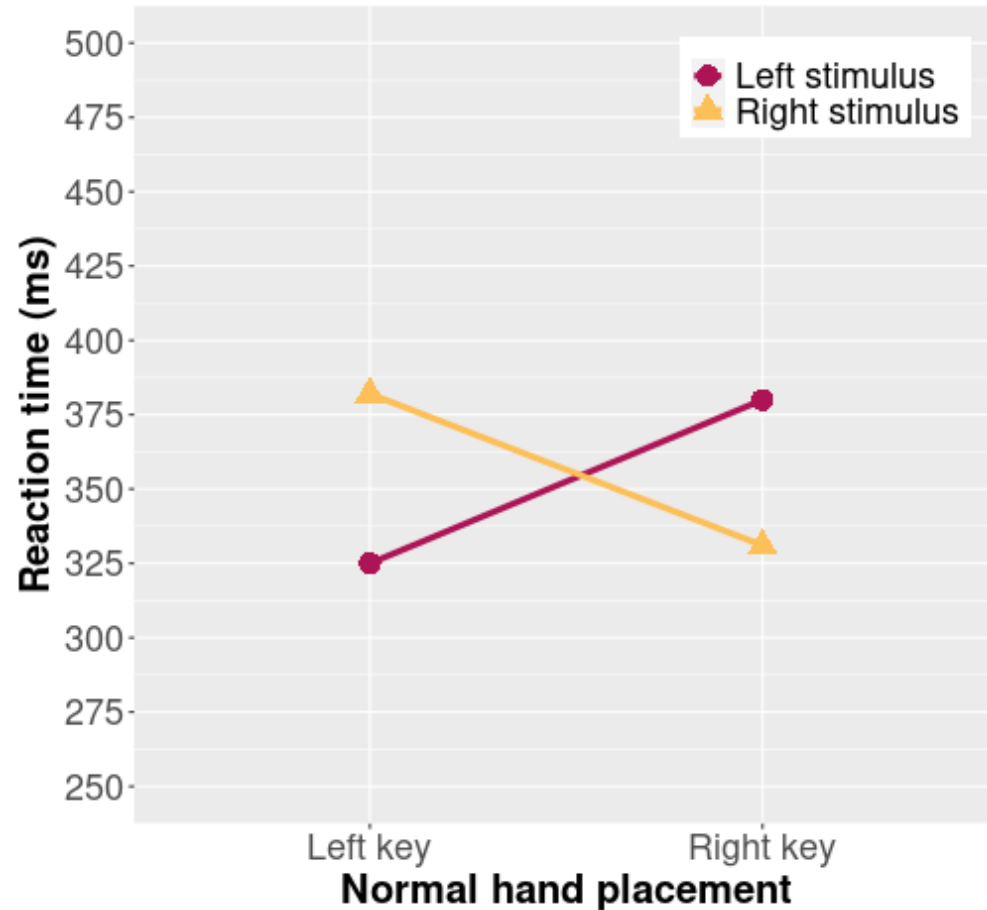
Spatially compatible
Anatomically incompatible



Spatially incompatible
Anatomically compatible



Which explanation is supported by this data?



Hypothetical data for illustrative purposes

Any questions?

What is attention?

What is attention?

*Everyone knows what **attention** is. It is the taking possession by the mind, in clear and vivid form, of one out of what seem several simultaneously possible objects or trains of thought. Focalization, concentration of consciousness, is of its essence. It implies withdrawal from some things in order to deal effectively with others.*

William James 1890

Attention, Perception, & Psychophysics (2019) 81:2288–2303
<https://doi.org/10.3758/s13414-019-01846-w>

TIME FOR ACTION: REACHING FOR A BETTER UNDERSTANDING OF THE DYNAMICS OF COGNITION



No one knows what attention is

Bernhard Hommel¹ • Craig S. Chapman² • Paul Cisek³ • Heather F. Neyedli⁴ • Joo-Hyun Song⁵ • Timothy N. Welsh⁶

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Learning objectives

1. Define the term **attention** as it relates to the performance of motor skills.
2. Describe how researchers can **assess** the attention demands of performing a motor skill and how attention **may limit** information-processing activities during task performance.

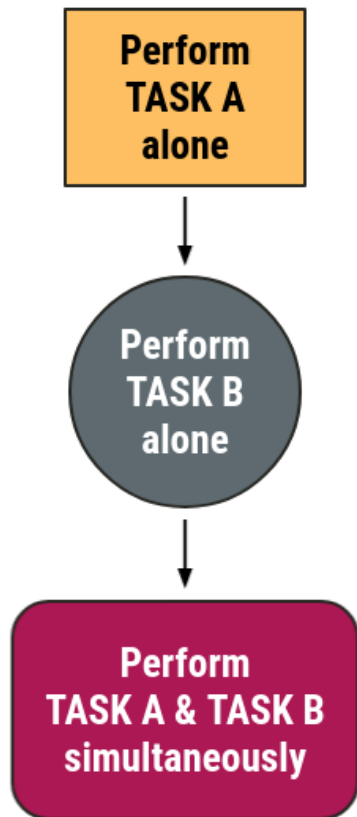
Take-home message:

The performance of any motor skill is affected by cognitive, motor, and biomechanical factors.

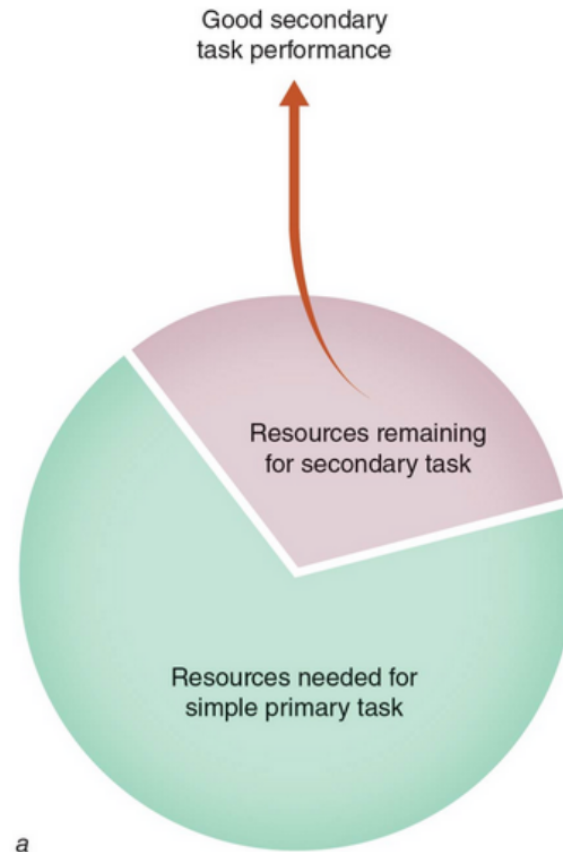
What is attention?

- **limited capacity** to engage in multiple cognitive and/or motor activities **simultaneously**
- **selective** attention to specific **environmental features** when we perform motor skills
 - this can happen either through **intentional** or **incidental** processes
- in **multi-task** situations, performance can suffer for two broad reasons:
 - **structural interference** occurs when physical or neurological structures are the cause of the reduced performance (e.g., eyes, limbs, etc)
 - **capacity interference** occurs when required attentional resources exceeds some attentional limit

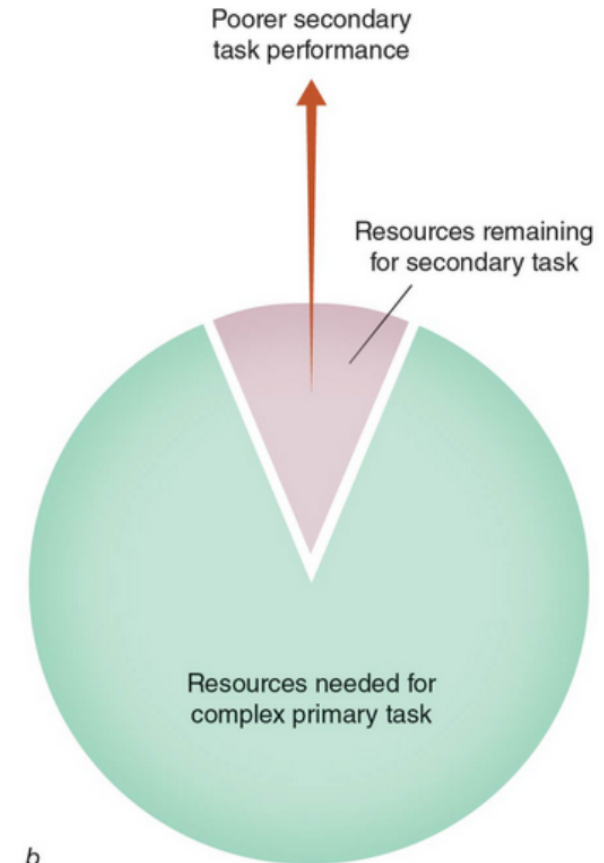
We can leverage interference as an indirect measure of attention



Right fig: Schmidt & Lee 2011



Based on Posner and Keele 1969.



Based on Posner and Keele 1969.

We can use a probe reaction time task to gauge the attention demands of an action

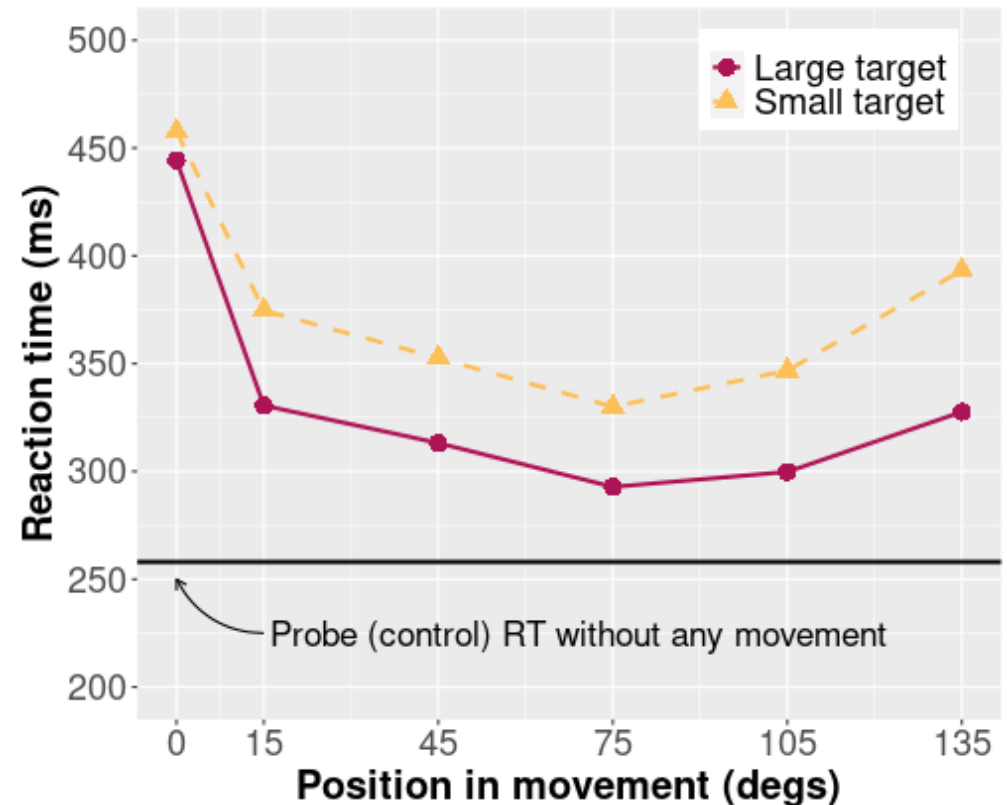
Primary task

- Reach to a target (small or large)

Secondary task

- Simple reaction time task of pressing a button as quickly as possible whenever you hear an auditory tone

The auditory probe could be **presented randomly at 6 possible positions** in the movement: 0, 15, 45, 75, 105, or 135 degrees





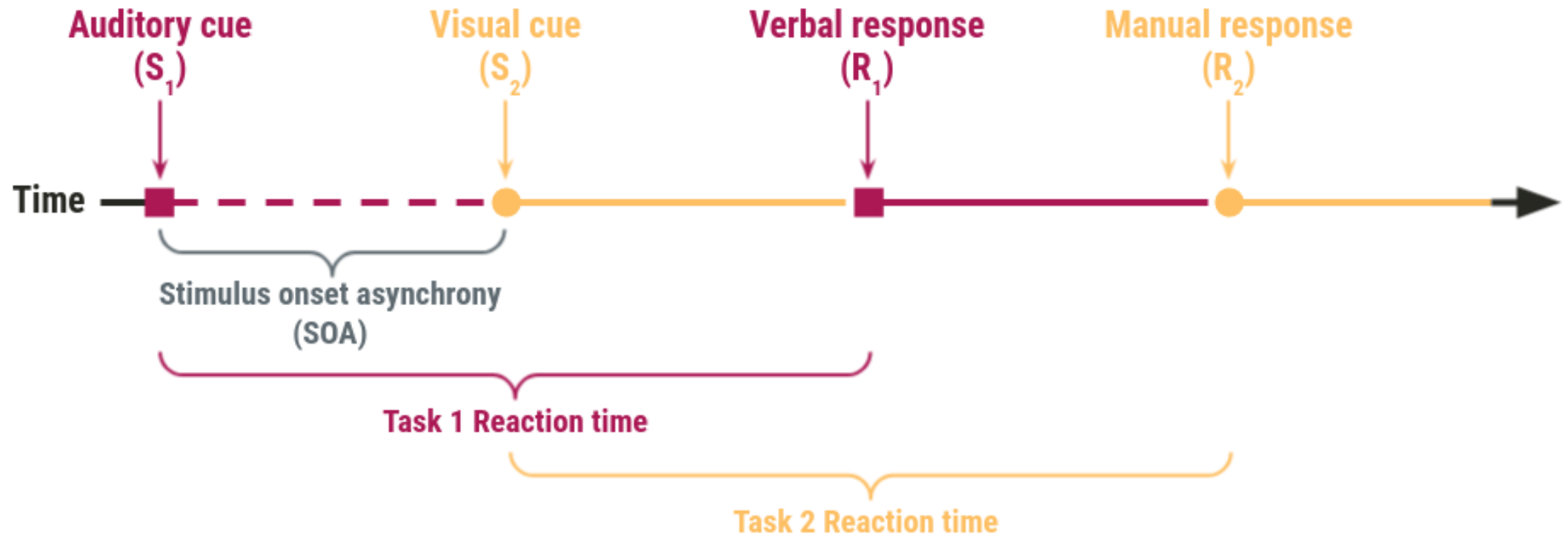
The time between the presentation of two stimuli can have a strong influence on performance

Task 1 alone: **Say** a word (e.g., "TOP") as quickly as possible when you **hear** an auditory cue

Task 2 alone: **Press** a key with your right hand when you **see** a visual cue

Sequential: Perform Task 1 **then** Task 2 but **manipulate** time **between** the auditory and visual cues

The time between the presentation of two stimuli can have a strong influence on performance

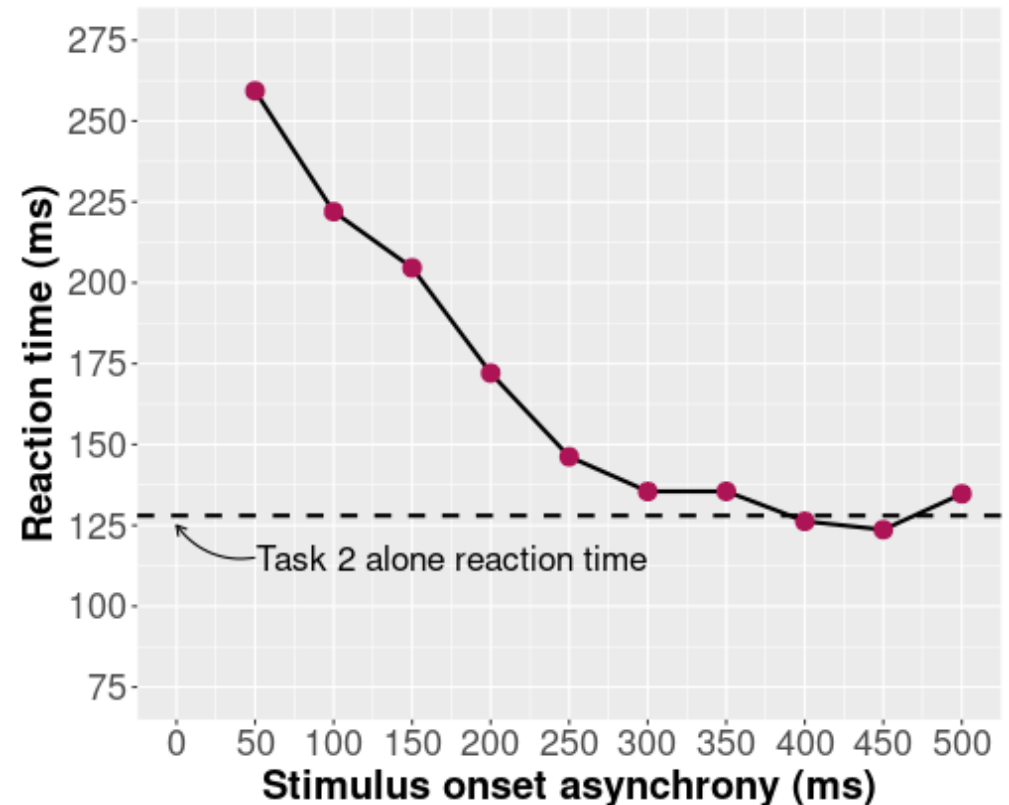


Psychological refractory period (PRP) decreases as SOA increases

Task 1 reaction time: 161 ms

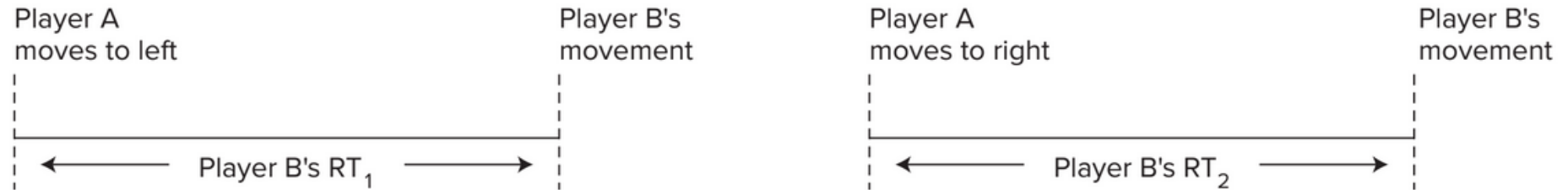
Task 2 (control) reaction time: 128 ms

We need to **compare** the reaction times of **Task 2 in the sequential condition** (Task 1 then Task 2) to the **Task 2 alone** (i.e., control condition) to determine whether a **PRP** happened

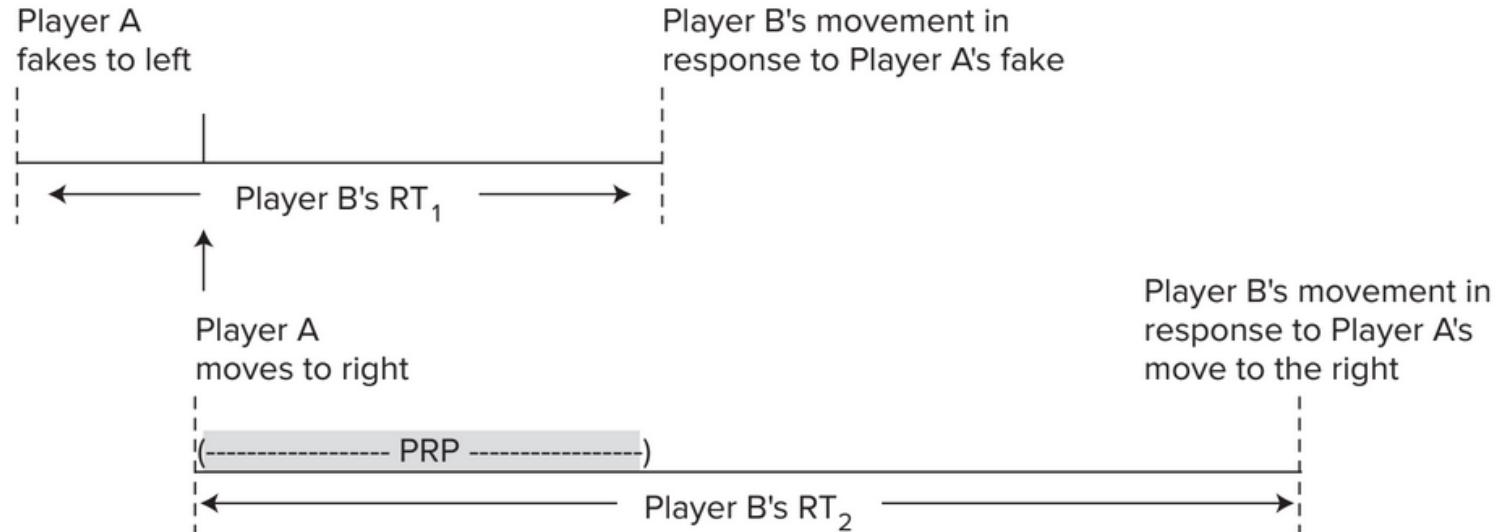


The psychological refractory period in action...

a. No-fake situations:



b. Fake situation:





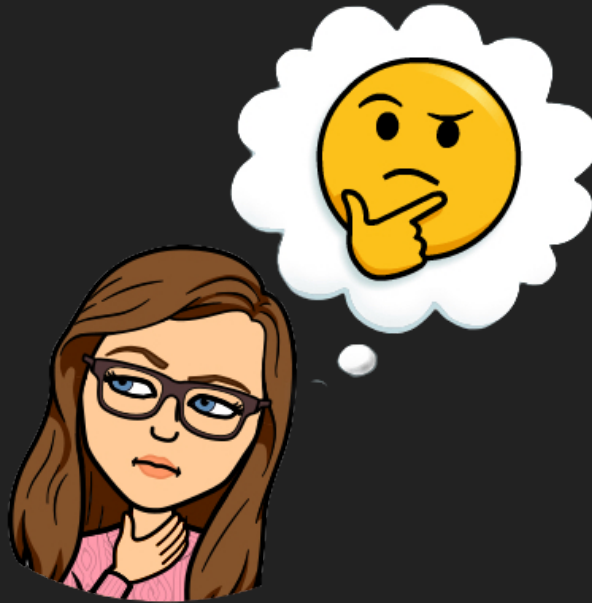
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What questions do you have?



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