

Additional Information

Figure 1 shows the interactive app participants used to rate their cybersickness levels using the Fast Motion Sickness Scale (FMS) [4]. Participants were asked to rate their symptoms every minute.

Figure 1

Interactive Cybersickness Rating Interface



Note. Participants used the joystick to select a value between 0 and 20 by sliding towards it.

Figure 2 shows set-up during cybersickness induction. This set-up was used as depicted during Study 1. During Study 2, the VR headset set-up remained identical, while the rotating chair was replaced by a regular chair.

Figure 2

VR headset and rotating chair set-up



Note. Additionally, participants were provided with a hand-held joystick to rate their cybersickness symptoms on the interactive interface (Figure 1).

References

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