Let's Scribble

Rumyana Neykova, Imperial College London

K.Honda, N.Yoshida,

Raymond Hu, Pierre-Malo Deni'elou, Romain Demangeon, Tzu-Chen Chun

Let's Scribble

```
protocol Hello(me, you)
{
    Hello from me to you;
    Hello from you to me;
}
```

Scribble is a language to describe application-level protocols among communicating systems. A protocol represents an agreement on how participating systems interact with each other.



Scribble: basic construct

```
protocol def
                protocol ListResources (client as cl,
                                         resource registry as rr){
                  request(resource_type: string) from cl to rr;
send-receive
                    rec loop {
recursion
                       choice at rr
choice
                          { response (x) from rr to cl;
                            loop; }
                       or { completed() from rr to cl; }}
```



Scribble: More constructs

```
import ListingFormat.xsd as If;
              protocol ListMultipleResources (client as cl,
                                      resource_registry as rr1,
                                      resource_registry as rr2){
interrupt → Interruptible {
                 parallel {
parallel
                   do ListResource(cl, rr1)}
                 and{
                   do ListResource(cl, rr2)}
              } by cl with timeout();}}}
```



Tentative constructs

Logic assertions = Scribble Construct @{Logic}

```
request(resource: string) from cl to rr
@{resource in available_resources}
```

Subsessions = spawn Scribble Protocol

```
spawn ListResource(cl, rr) at rr;
```

Interrupts – anywhere in the protocol

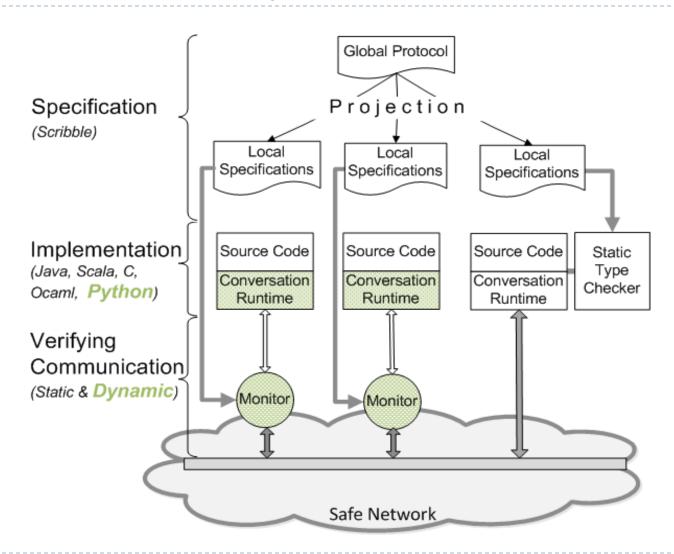


Scribble Community

- Webpage:
 - www.scribble.org
- GitHub:
 - https://github.com/scribble
- Tutorial:
 - www.doc.ic.ac.uk/~rhu/scribble/tutorial.html
- Specification (0.3)
 - www.doc.ic.ac.uk/~rhu/scribble/langref.html



Applications: hybrid framework



How it can be used?

Scribble



Protocol Language

/// How can it be used?

The development and validation of programs against protocol descriptions could proceed as follows:

- A programmer specifies a set of protocols to be used in her application.
- She can verify that those protocols are valid, free from livelocks and deadlocks.
- She develops her application referring to those protocols, potentially using communication constructs available in the chosen programming language.
- She validates her programs against protocols using a protocol checker, which detects lack of conformance.
- At the execution time, a local monitor can validate messages with respect to given protocols, optionally blocking invalid messages from being delivered.

How to use Scribble

Global
Conversation
(In Scribble)

protocol ListResources(client, registry){
 Request(resource_kind) from client to registry;
 Response from registry to client; }



Projection

Local Type (In Scribble)

protocol ListResources at registry{
 Request(resource_kind) from client;
 Response to client;}

protocol ListResources at client{
 Request(resource_kind) to register;
 Response from register; }

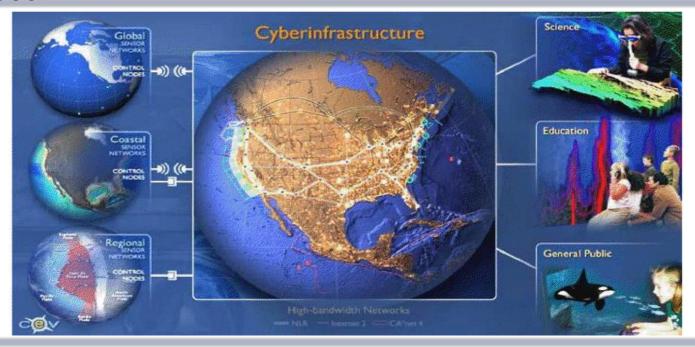


Verification

Programs
(In Python)

Case Study: OOI

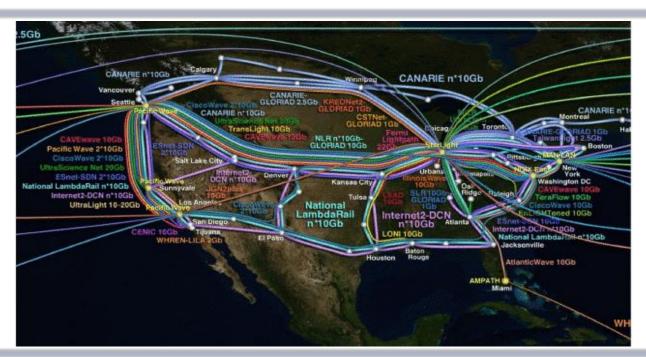
OOI aims: to deploy an infrastructure (global network) to expand the scientists' ability to remotely study the ocean



Usage: Integrate real-time data acquisition, processing and data storage for ocean research,...

OOI Collaboration

Collaboration: build conversation layer on top of OOI network to guarantee global safety



Challenge: It is all RPC ⊗, how and why to transform it into conversation => Conversation over RPC Project



Future work, interesting directions

- Governance on top of Scribble
 - Security, Policy
- Language
 - Generic protocols
 - flexible conversation flow (interruptible)
- How to increase adoption? Applications?
 - Tools for Scribble (plugin supports)
 - Specification of API, VM configuration/communication
- Imports and checks on the communicates data
 - Defining primary\base types
 - use of a common message formats such as yml
 - check integrity constraints, marshaling



It is your turn ...

```
protocol Q&A(you, me)
 rec Loop
      Questions from you to me;
      Answers from me to you;
      Loop;
```

