

General Notes

1. Every student enrolled in Test Design Techniques elective course must register to elaborate and turn in TDTP as part of a team.
2. The registration to TDTP means filling in the required data in the **TDTPTeams2024** file available at this [link](#).
3. Teams may choose the project to be tested, i.e., web/mobile application, developed by the team or not.
4. **The registration deadline is the end of week 08.**
5. **TDTP will be delivered during week 12.**

Tools used

In order to achieve TDTP any testing tool may be employed.

TDTP turn in

- TDTP delivery involves the preparation of the following documents:
 - D01. Short description of the application and the tested functionalities;**
 - D02. Application Context and Information Objectives (AC+IOs);**
 - D03. Testing mission;**
 - D04. Testing strategy;**
 - D05. Test design techniques selected (two techniques/student, emphasizing different test attributes and dimensions; the investigation of the same technique following two dimensions counts as distinct techniques) in order to address the AC+IOs;**
 - D06. Test design; Test implementation, test run /simulation [if it applies];**
 - D07. Test reporting (report that indicates #TCs run = #TCs passed + #TCs failed);**
 - D08. Description of at least one issue found, i.e., coding bug or design issue, using RIMGEA;**
 - D09. Conclusions/lessons learned.**
- **Time allocated for the TDTP presentation: 15 minutes/team.**
- The team leader will send to the course teacher a .zip file consisting of the elaborated project documents.

TDTP Timeline

Activity	Weeks
1. Teams of 5 students	01-06
2. Software Product identification/selection	01-06
3. D01-D04	07-08
4. D05-D09	09-11
5. TDTP presentation	12