

Naruto Text Adventure Game – User Manual

Overview

Welcome to the **Naruto Text Adventure Game**, a console-based RPG set in the **Hidden Leaf Village (Konoha)**.

You play as a shinobi exploring Naruto-themed locations, collecting items, solving puzzles, and progressing through the story.

All rooms, items, and puzzles are dynamically loaded from data files inside the `data/` folder.

How to Play

When the game starts, you begin at **Konoha Village Gate (Room 1)**.

The game shows the current room name, description, and exits.

You can then type commands to move, interact, or view your inventory.

Available Commands

Command	Usage	Description
N / E / S / W	<code>n, north</code> <code>e, east</code> <code>s, south</code> <code>w, west</code>	Move north, east, south, or west.
EXPLORE	<code>explore</code>	Search the current room for hidden items.
PICKUP	<code>pickup</code> <code><item-name></code>	Add an item from the room to your inventory.
DROP	<code>drop</code> <code><item-name></code>	Drop an item from your inventory into the current room.

INSPECT	<code>inspect <item-name></code>	View an item's description from your inventory.
USE	<code>use <item-name></code>	Use an item (e.g., heal or unlock).
INVENTORY	<code>inventory</code>	View all collected items.
LOOK	<code>look</code>	Display available exits from the current room.
MAP	<code>map</code>	Show visited rooms and progress.
PLAYERSTATS	<code>playerstats, stats</code>	Display player health (HP).
HELP	<code>help</code>	Display all available commands.
EXIT / X / QUIT	<code>exit</code>	Exit the game safely.

Example Scenarios

Game Start

✓ Valid Start

```
Welcome to the Hidden Leaf Adventure, shinobi!  
Step into the world of Naruto, where the Will of Fire guides your path.  
Use N, E, S, W to move North, East, South, or West.  
Type 'Help' to view commands.  
  
Konoha Village Gate  
You stand at the great wooden gates of Konohagakure.  
Guards watch carefully as people pass in and out of the village.  
To the west, a path leads toward the Training Grounds.  
What would you like to do?  
> |
```

Navigation Commands

✓ Valid Example

```
> W  
You moved to Third Training Ground.  
  
Third Training Ground  
This is one of Konoha's famous training grounds, surrounded by tall wooden  
To the east is the Village Gate.  
To the west lies the Academy.  
What would you like to do?
```

✗ Invalid Example

```
> n  
You can't go that way.  
  
Konoha Village Gate  
You stand at the great wooden gates of Konohagakure.  
Guards watch carefully as people pass in and out of the village.  
To the west, a path leads toward the Training Grounds.  
What would you like to do?
```

Revisit Rooms

✓ Valid Example

```
> e
Konoha Village Gate - You have visited this room before.

Konoha Village Gate
You stand at the great wooden gates of Konohagakure.
Guards watch carefully as people pass in and out of the village.
To the west, a path leads toward the Training Grounds.
What would you like to do?
```

Looking in a Room

✓ Valid Example

```
> look
Available exits: [W]
Konoha Village Gate
You stand at the great wooden gates of Konohagakure.
Guards watch carefully as people pass in and out of the village.
To the west, a path leads toward the Training Grounds.
What would you like to do?
```

Exploring a Room

✓ Valid Example

```
> explore
You explore the room and find:
["Soldier Pill" (Heal), "Medical Ninja Bandage" (Heal)]
Konoha Village Gate
You stand at the great wooden gates of Konohagakure.
Guards watch carefully as people pass in and out of the village.
To the west, a path leads toward the Training Grounds.
What would you like to do?
```

Picking Up Items

✓ Valid Example

```
> explore
You explore the room and find:
["Soldier Pill" (Heal), "Medical Ninja Bandage" (Heal)]
Konoha Village Gate
You stand at the great wooden gates of Konohagakure.
Guards watch carefully as people pass in and out of the village.
To the west, a path leads toward the Training Grounds.
What would you like to do?
> pickup Soldier Pill
Soldier Pill has been picked up from the room and successfully added to your inventory.
> |
```

✗ Invalid Examples

```
> pickup
Usage: pickup <item-name>
```

```
> pickup kunai
That item isn't here.
```

Inspecting Items

✓ Valid Example

```
> inspect Soldier Pill
Inspecting Soldier Pill:
A powerful chakra-supplementing pill used by shinobi that restores 50 Health.
```

✗ Invalid Examples

```
> inspect
Usage: inspect <item-name>
```

```
> inspect kunai
You don't have that item in your inventory.
```

Dropping Items

✓ Valid Example

```
> drop Soldier Pill
Soldier Pill has been dropped successfully from your inventory and placed in Konoha Village Gate.
```

✗ Invalid Example

```
> drop kunai
You don't have that item to drop.
> drop
Usage: drop <item-name>
```

Using Items

✓ Valid Example

```
> use Soldier Pill
You used Soldier Pill and restored 50 health points!
=== Player Stats ===
Health: 100/100
=====
```

✗ Invalid Examples

```
> use kunai
You don't have that item in your inventory.
=== Player Stats ===
Health: 100/100
=====
```

```
> use
Usage: use <item-name>
```

Checking Inventory

✓ Valid Example

```
> inventory
Your Inventory:
["Medical Ninja Bandage" (Heal)]
Konoha Village Gate
You stand at the great wooden gates of Konohagakure.
Guards watch carefully as people pass in and out of the village.
To the west, a path leads toward the Training Grounds.
What would you like to do?
```

✗ Invalid Example

```
> inventory
You didn't pickup any items yet.
Konoha Village Gate
You stand at the great wooden gates of Konohagakure.
Guards watch carefully as people pass in and out of the village.
To the west, a path leads toward the Training Grounds.
What would you like to do?
```

Solving Puzzles

✓ Valid Examples

```
> W
```

Puzzle: What is Naruto's signature jutsu?

```
> Rasengan
```

You mastered the Rasengan!

Konoha Academy - You have visited this room before.

Konoha Academy

The Academy where every shinobi of Konoha begins their journey.
Classrooms echo with lessons on ninjutsu, taijutsu, and teamwork.

To the east is the Training Ground.

To the north, a path leads to the Uchiha Clan District.

What would you like to do?

✗ Invalid Example

```
> W
```

Puzzle: What is Naruto's signature jutsu?

```
> Red
```

That's not Naruto's technique. You still have 4 attempts. Try again.

```
> Red
```

That's not Naruto's technique. You still have 3 attempts. Try again.

```
> Red
```

That's not Naruto's technique. You still have 2 attempts. Try again.

```
> Red
```

That's not Naruto's technique. You still have 1 attempts. Try again.

```
> Red
```

Failed to solve. Puzzle resets next visit.

You moved to Konoha Academy.

Konoha Academy

The Academy where every shinobi of Konoha begins their journey.
Classrooms echo with lessons on ninjutsu, taijutsu, and teamwork.

To the east is the Training Ground.

To the north, a path leads to the Uchiha Clan District.

What would you like to do?

Solving Puzzles - Next Visit

✓ Valid Examples

```
> Red
That's not Naruto's technique. You still have 2 attempts. Try again.
> Red
That's not Naruto's technique. You still have 1 attempts. Try again.
> Red
Failed to solve. Puzzle resets next visit.
You moved to Konoha Academy.

Konoha Academy
The Academy where every shinobi of Konoha begins their journey.
Classrooms echo with lessons on ninjutsu, taijutsu, and teamwork.
To the east is the Training Ground.
To the north, a path leads to the Uchiha Clan District.
What would you like to do?
> e
Third Training Ground - You have visited this room before.

Third Training Ground
This is one of Konoha's famous training grounds, surrounded by tall wooden posts and scorched earth from
To the east is the Village Gate.
To the west lies the Academy.
What would you like to do?
> w

Puzzle: What is Naruto's signature jutsu?
> Rasengan
You mastered the Rasengan!
Konoha Academy - You have visited this room before.

Konoha Academy
The Academy where every shinobi of Konoha begins their journey.
Classrooms echo with lessons on ninjutsu, taijutsu, and teamwork.
To the east is the Training Ground.
To the north, a path leads to the Uchiha Clan District.
What would you like to do?
> |
```

Game Map



ITEMS

Room 1 = i5 ([item id](#)), i6 ([item id](#))

Room 2 = i1 ([item id](#))

Room 5 = i2 ([item id](#))

Room 8 = i3 ([item id](#))

PUZZLES

Room 3 = P1 ([puzzle id](#))

Room 6 = P2 ([puzzle id](#))

Room 9 = P3 ([puzzle id](#))