

# WEI-HSIN WANG

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## EDUCATION

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<b>National Taiwan University</b> Department of Electrical Engineering, Senior year	2019-Present
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## RESEARCH EXPERIENCE

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<b>Intern at Academia Sinica</b> - Assisted in the research on 5G technology at the national academy.	June 2021 - August 2021
<b>HCI lab (Human-Computer Interaction Laboratory)</b> - Conducted research on perception, haptics, and VR/MR technology. - (under review) Understand vibrotactile feedback of impact properties on HMDs - (under review) Amplify haptic feedback using novel mechanism - (in preparation) Investigate human perception of airflow direction	September 2021 - Current

## WORK EXPERIENCE

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<b>Academic Director of the NTUEE Student Association</b> - Organized a group of 80 people. - Facilitated and coordinated all activities of the academic affairs such as course enrollment, lab workshop, speeches, machine maintenance, independent projects, etc.	July 2021 - June 2022
<b>Director of NTUEE Light Dance</b> - Organized a group of 50 people. - Coordinated technical teams (hardware, software, props, costume) responsible for circuit design, power analysis, optical fiber and LED lighting, software development, etc.	November 2021 - March 2022
<b>Intern at g0v (an open source, decentralised civic tech NGO)</b> - Help arrange hackathon events. - Assisted in the frontend web development.	February 2022 - May 2022
<b>SIGGRAPH student volunteer</b> - Assisted in pre-conference work that requires technical knowledge in HCI.	July 2022 - August 2022
<b>Covid-19 Automatic Thermometer Repair Team</b> - Carried out routine maintenance of the campus-wide Covid-19 auto-thermometers.	September 2020 - January 2021

## PUBLICATIONS

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<b>Wei-Hsin Wang, Hong-En Chen, Mike Y. Chen, UltraBat: An Interactive 3D Side-Scrolling Game using Ultrasound Levitation, UIST (2022)</b>
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## SKILLS

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<b>Programming Language</b>	Python, R
<b>2D &amp; 3D design</b>	AutoCAD, Fusion 360
<b>Hardware &amp; IoT</b>	Arduino, Raspberry Pi, ESP modules
<b>Machinery</b>	Laser cutting, 3D printing
<b>Media</b>	Photoshop, Illustrator, Premiere Pro, Blender, Unity
<b>English proficiency</b>	TOEFL 115

## SCHOLARSHIP

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<b>Grace Hopper Celebration Scholarship</b>	2022
<b>Yu-Lin Talent Scholarship</b>	2022