

# **COMP 3550**

## **5.3 — SOLID**

### **(PART 1: SRP, OCP, LSP)**

Week 5: Design Principles &  
Refactoring

# WHAT IS SOLID?

- *A Design Philosophy for Better Code*
- an acronym for five design principles that help you write:
  - Maintainable
  - Scalable
  - Understandable
  - Testable software

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**S** Single Responsibility Principle

**O** Open Closed Principle

**L** Liskov Substitution Principle

**I** Interface Segregation Principle

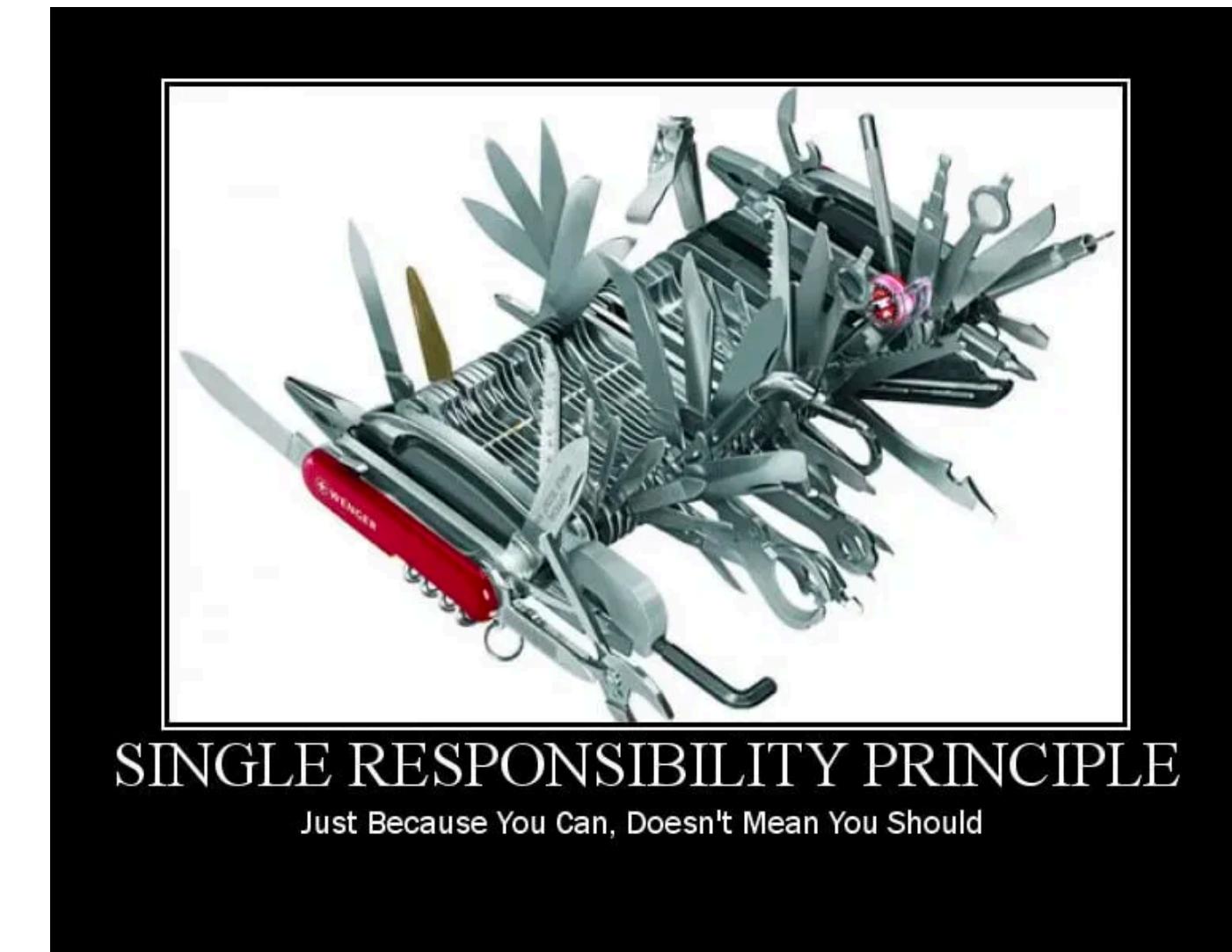
**D** Dependency Inversion Principle

# WHAT IS SOLID?

- *A Design Philosophy for Better Code*
- an acronym for five design principles that help you write:
  - Maintainable
  - Scalable
  - Understandable
  - Testable software
- Where did it come from?
  - Introduced by Robert C. Martin (Uncle Bob)
  - Popularized in the early 2000s in object-oriented programming circles
- **NOTE:**
  - These are guidelines, not laws.
  - They're tools to evaluate and improve design, not dogma.

# S — SINGLE RESPONSIBILITY PRINCIPLE (SRP)

- A class should have one reason to change



SINGLE RESPONSIBILITY PRINCIPLE

Just Because You Can, Doesn't Mean You Should

Credit: Gabriel Schenker via Derick Bailey, CC-SA 3.0

# S — SINGLE RESPONSIBILITY PRINCIPLE (SRP)

```
public class AreaCalculator {  
    private ArrayList<Shape> shapes;  
    public AreaCalculator() {  
        shapes = new ArrayList<Shape>();  
        // fill List from data file  
    }  
  
    public double sumAreas() {  
        double sum = 0;  
        for(Shape s : shapes) {  
            if(s instanceof Square) {  
                sum += Math.pow(((Square)s).getLength(), 2);  
            }  
            else if(s instanceof Circle) {  
                sum += Math.PI *  
                    Math.pow(((Circle)s).getRadius(), 2);  
            }  
        }  
        return sum;  
    }  
  
    public void printTotalSum() {  
        System.out.println("Sum of all Shape Areas = " + sumAreas());  
    }  
}
```

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                sum += Math.PI *
                    Math.pow(((Circle)s).getRadius(), 2);
            }
        }
        return sum;
    }
}
```

```
public class SumOutputter {
    private AreaCalculator calculator;
    public SumOutputter() {
        calculator = new AreaCalculator();
    }

    public void outputConsole() {
        System.out.println("Sum of all Shape Areas = "
            + sumAreas());
    }

    public void outputJSONFormat() {
        System.out.println("sum: " + sumAreas());
    }
}
```

# O — OPEN/CLOSED PRINCIPLE (OCP)

- Open to extension, closed to modification



Credit: Maxim Ivanov

# O – OPEN/CLOSED PRINCIPLE (OCP)

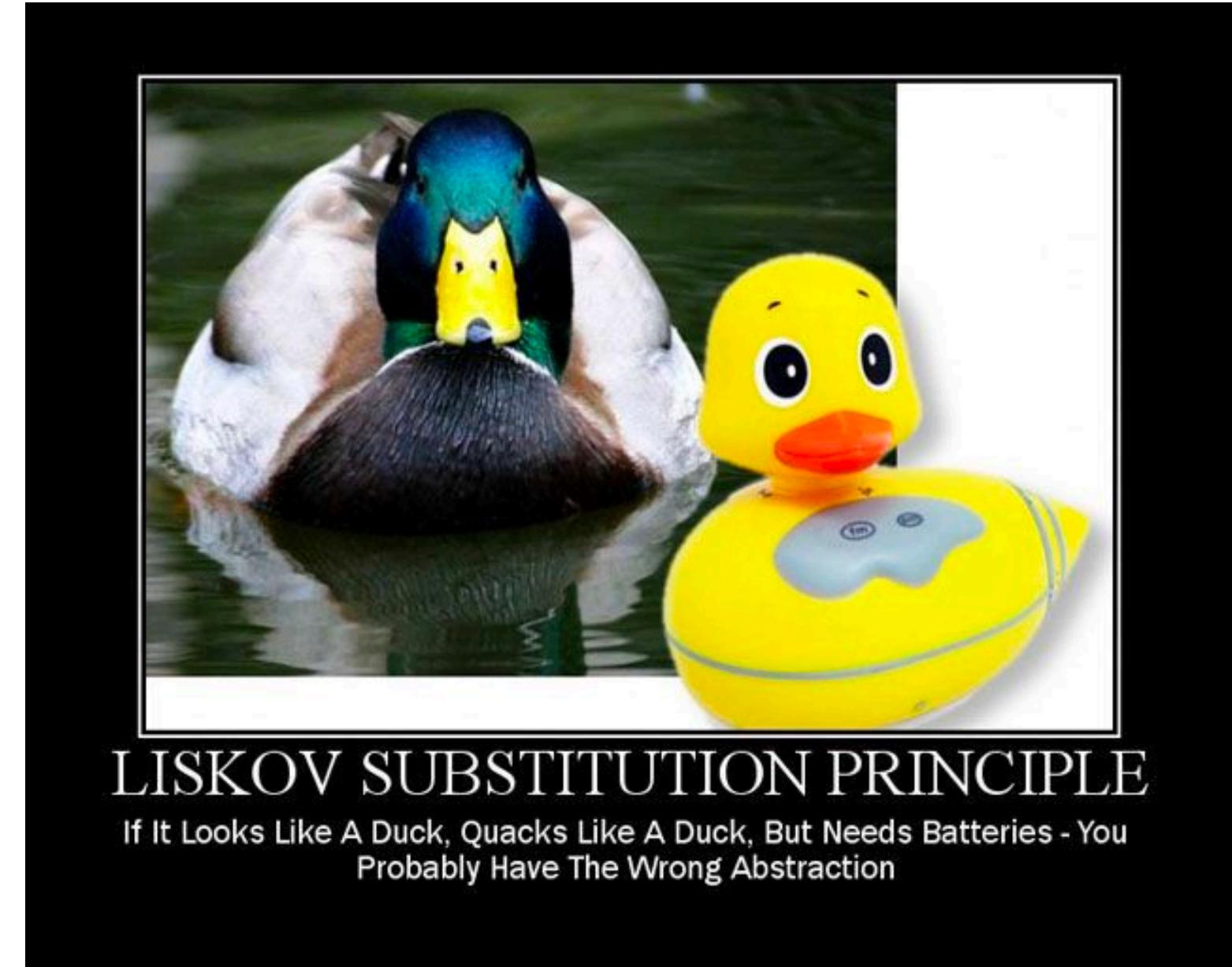
```
public static void useTool(ArrayList<Tool> tools) {  
    for(Tool tool : tools) {  
        if(tool instanceof Hammer) {  
            System.out.println("Bang! Bang!");  
        }  
        else if(tool instanceof ScrewDriver) {  
            System.out.println("Twist! Twist!");  
        }  
        else if(tool instanceof Scissors) {  
            System.out.println("Cut! Cut!");  
        }  
    }  
}
```

# O – OPEN/CLOSED PRINCIPLE (OCP)

```
public static void useTool(ArrayList<Tool> tools) {  
    for(Tool tool : tools) {  
        System.out.println(tool.toolSound());  
    }  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

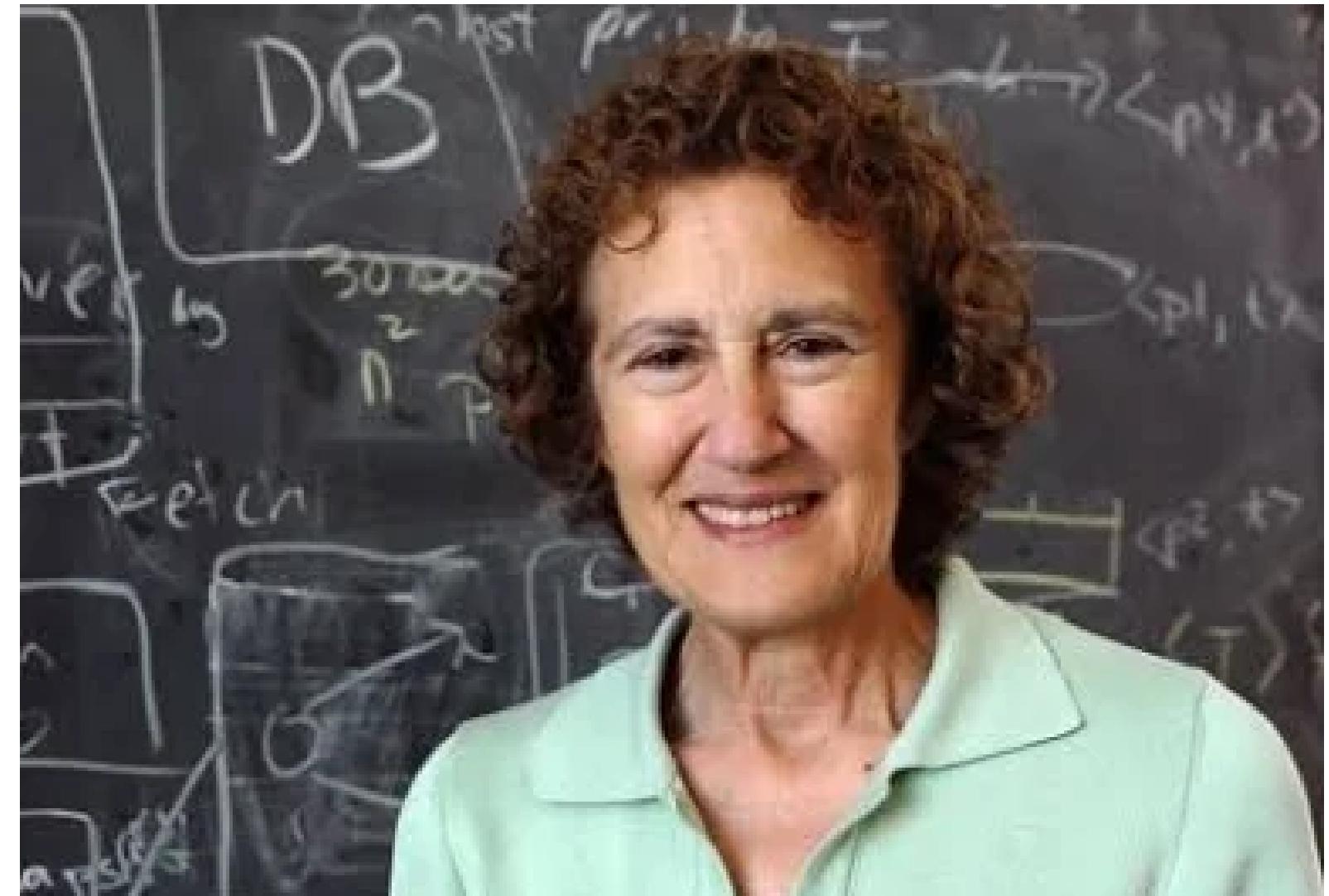
- Subclass should behave like parent class



Credit: Derick Bailey, CC-SA 3.0

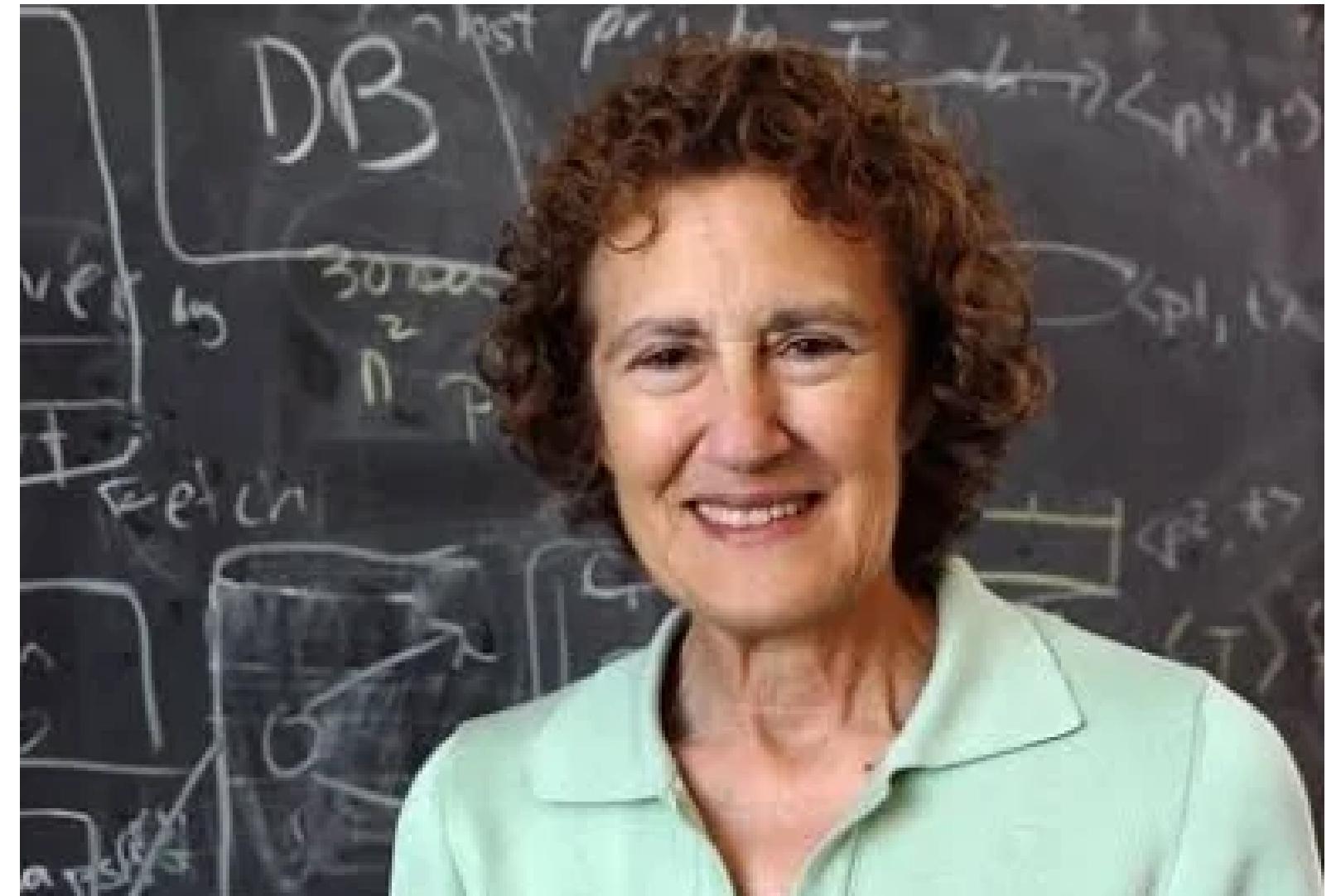
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- First Woman in the U.S. to Earn a PhD in Computer Science
  - Her thesis?



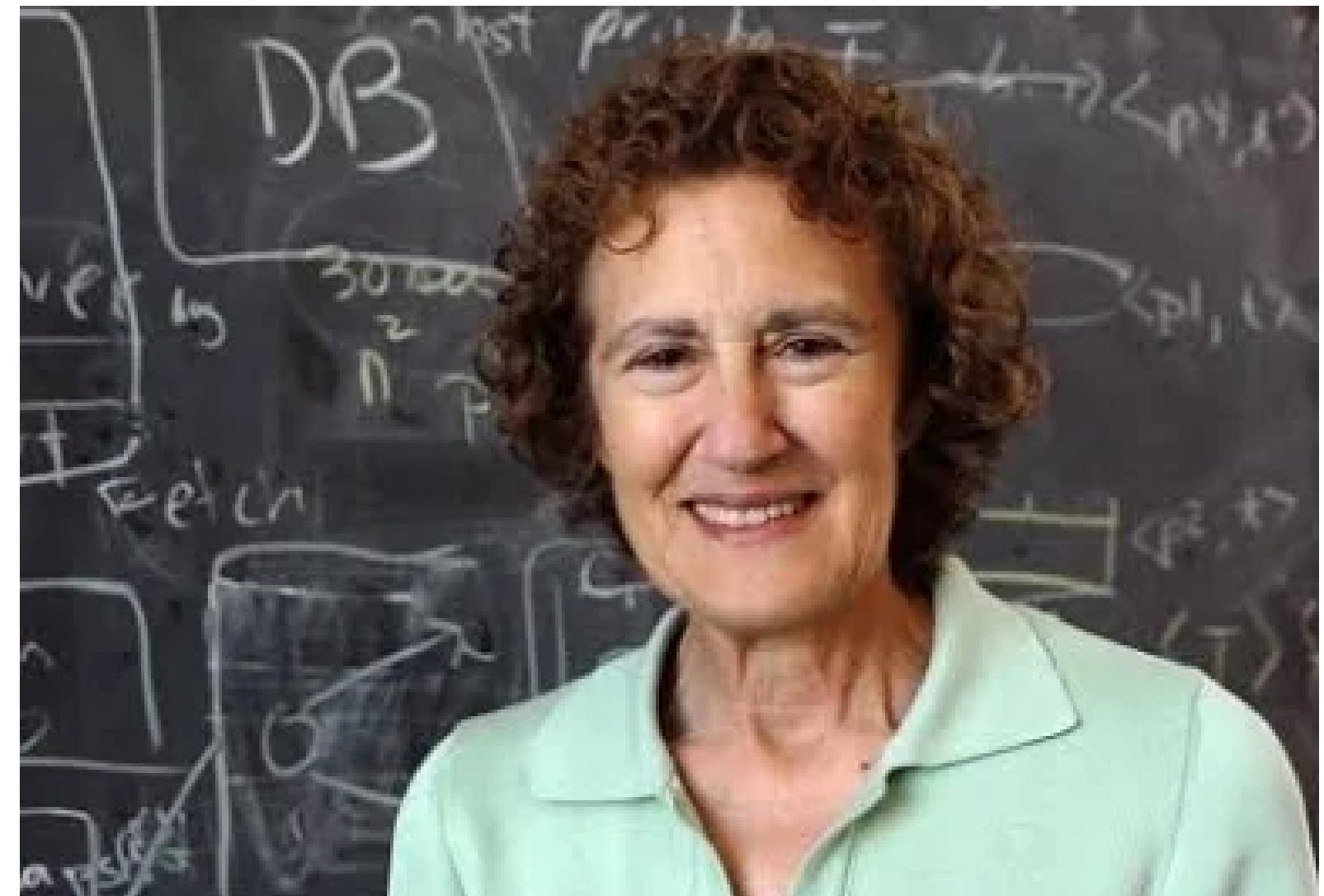
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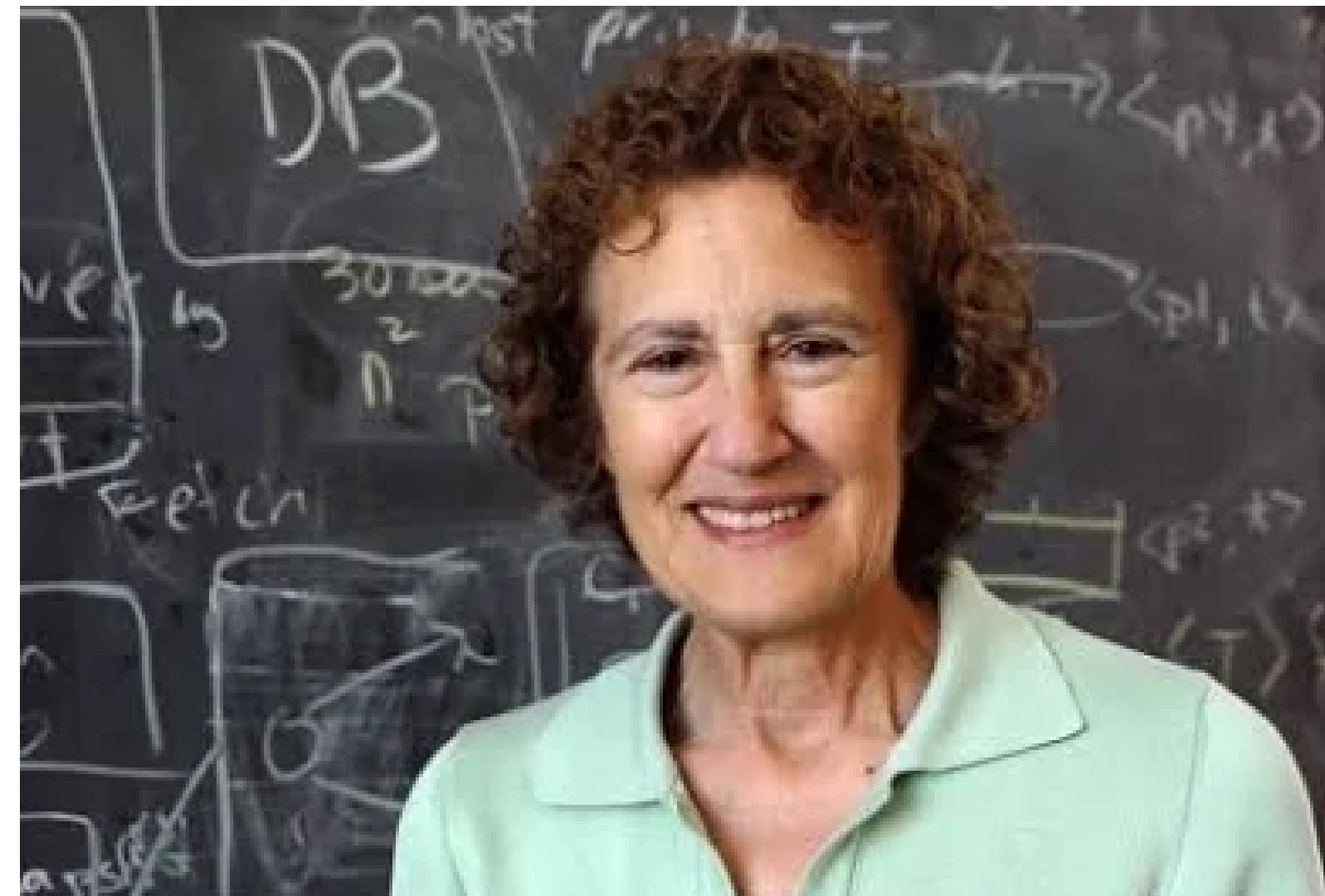
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- Did she *really* name a principle after herself?



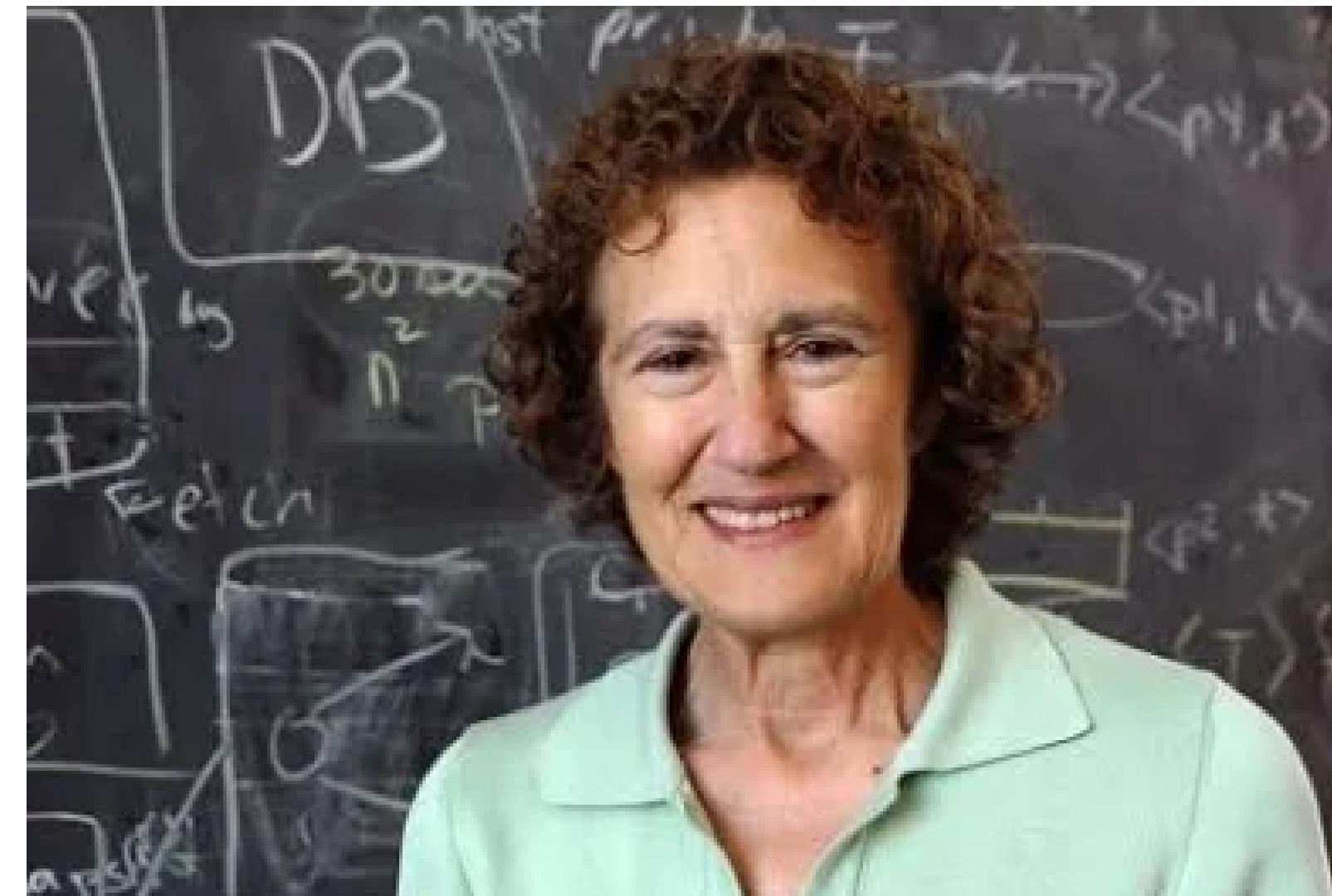
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- Did she *really* name a principle after herself?
  - **Nope!**
  - She never coined “Liskov Substitution Principle” – that was Robert C. Martin, naming it in honor of her work on behavioral subtyping and robust interface design.



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- Turing Award Winner
  - 2008, pioneering work in programming languages and system design, including the creation of the CLU language



# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

```
class FileReader {  
    public String readFile(String path) throws IOException {  
        return "File contents";  
    }  
}
```

```
class SecureFileReader extends FileReader {  
    @Override  
    public String readFile(String path) throws SecurityException {  
        throw new SecurityException("Access Denied!");  
    }  
}
```

```
FileReader reader = new SecureFileReader();  
try {  
    reader.readFile("secret.txt");  
} catch (IOException e) {  
    System.out.println("Handled IO error"); // This won't catch it!  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

*LSP isn't just about inheritance — it's about behavioral compatibility.*

- **Fix 1:** Throw IOException Instead
  - Use IOException or a subclass of it to stay within the expected contract

```
class SecureFileReader extends FileReader {  
    @Override  
    public String readFile(String path) throws IOException {  
        if (!hasPermission(path)) {  
            throw new IOException("Access denied for: " + path);  
        }  
        return super.readFile(path);  
    }  
  
    private boolean hasPermission(String path) {  
        // fake logic  
        return false;  
    }  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

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- **Fix 2:** Wrap the Unexpected Exception

```
@Override  
public String readFile(String path) throws IOException {  
    try {  
        if (!hasPermission(path)) {  
            throw new SecurityException("Access denied!");  
        }  
        return super.readFile(path);  
    } catch (SecurityException se) {  
        throw new IOException("Security violation: " + se.getMessage(), se);  
    }  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

```
class Rectangle {  
    protected int width;  
    protected int height;  
  
    public void setWidth(int w) { width = w; }  
    public void setHeight(int h) { height = h; }  
  
    public int getArea() { return width * height; }  
}
```

```
Rectangle r = new Square();  
r.setWidth(5);  
r.setHeight(10);  
System.out.println(r.getArea());
```

```
class Square extends Rectangle {  
    @Override  
    public void setWidth(int w) {  
        width = w;  
        height = w; // Surprise! Sets both  
    }  
  
    @Override  
    public void setHeight(int h) {  
        height = h;  
        width = h; // Surprise! Sets both  
    }  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

*LSP isn't just about inheritance — it's about behavioral compatibility.*

- **Fix 3:** Composition Over Inheritance
  - Instead of extending Rectangle, Square wraps a Rectangle or defines its own behavior separately.

```
class Rectangle {  
    protected int width;  
    protected int height;  
  
    public void setWidth(int w) { width = w; }  
    public void setHeight(int h) { height = h; }  
  
    public int getArea() { return width * height; }  
}  
  
class Square {  
    private int side;  
  
    public void setSide(int s) { side = s; }  
    public int getArea() { return side * side; }  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

*LSP isn't just about inheritance — it's about behavioral compatibility.*

- **Fix 4:** Generalize a Shape Interface or Abstract Class
  - If you want polymorphism, share like behaviours or properties **only**

```
interface Shape {  
    int getArea();  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

*LSP isn't just about inheritance — it's about behavioral compatibility.*

- **but why not...**

```
public class Rectangle extends Shape {  
    private int width, height;  
    // ...  
}  
  
public class Square extends Shape {  
    private int side;  
    // ...  
}  
  
public class Circle extends Shape {  
    private double radius;  
    // ...  
}
```

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

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- **but why not...**

```
public abstract class Shape {  
    protected int width;  
    protected int height;  
  
    public abstract int getArea();  
}
```

Argument?  
YAGNI?

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

*LSP isn't just about inheritance — it's about behavioral compatibility.*



- **What about Circles? Triangles?**
- What if you **know** you will never need them?
- Even in a rectangles-only world, squares don't behave like rectangles if you override setters or rely on width/height being independent. That's **still** the LSP trap, regardless of YAGNI.

```
Shape s = new Square();
s.setWidth(5);
s.setHeight(10);
System.out.println(s.getArea());
// Still gives wrong/astonishing result
```

So while YAGNI says “don’t design for shapes you don’t have,” LSP says “don’t lie about the ones you do.”

# L — LISKOV SUBSTITUTION PRINCIPLE (LSP)

## *A Summary*

- **Fix 1:** Throw IOException Instead
  - Use IOException or a subclass of it to stay within the expected contract
- **Fix 2:** Wrap the Unexpected Exception
  - If you must use SecurityException, you can wrap it in an IOException:
- **Fix 3:** Composition Over Inheritance
  - Instead of extending Rectangle, Square wraps a Rectangle or defines its own behavior separately.
- **Fix 4:** Generalize a Shape Interface or Abstract Class
  - If you want polymorphism

---

*Just because "A is a B" in real life doesn't mean A extends B is safe in code.*

# SUMMARY TABLE

Principle	Core Idea	Example of Violation
SRP – Single Responsibility	A class should have <b>one reason to change</b>	A class that handles both UI layout <b>and</b> database access
OCP – Open/Closed	Software entities should be <b>open for extension, closed for modification</b>	Adding a new payment type requires editing a core <code>PaymentProcessor</code> class
LSP – Liskov Substitution	Subtypes should be <b>fully substitutable</b> for their base types	A <code>Square</code> class that breaks <code>Rectangle</code> logic by linking width & height

# SPOT THE VIOLATION!

- Read each and identify which principle is being violated: SRP, OCP, or LSP.

Scenario 1:

The ReportGenerator class formats reports, writes them to disk, and sends emails.

Scenario 2:

You add a new type of user role and have to modify the AccessController class to add an if-else block.

Scenario 3:

A subclass overrides a method to throw a different exception than its superclass declares, breaking calling code. add an if-else block.

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Scenario 1:

The ReportGenerator class **formats** reports, **writes** them to disk, **and sends** emails.

Scenario 2:

You add a new **type of user role** and have to **modify** the **AccessController** class to add an if-else block.

Scenario 3:

A **subclass** overrides a method to **throw a different exception** than its **superclass** declares, breaking calling code. add an if-else block.

# PAUSE & PROJECT REFLECT

- Look for any classes in your code that violate SRP.
  - How could you split them up?
- 
- Even if you don't do the refactor for the above code right now
  - Make a ticket to not lose track. bring it up at the next meeting and brainstorm ways to fix it