

RESTRICTIONS

No player may ship into a sector in storm or a stronghold already occupied by two other players.

Otherwise, shipments may be placed in any territory.

No player except the Spacing Guild and their ally may ship tokens from the board back to their reserves.

The Stronghold Shield Wall counts as a Rock Territory in terms of Shipment, Movement and occupation limits.

Each player may move, as a stack, any number of their Troop tokens from one territory into one other territory. The default move limit is one Territory.

ORNITHOPTERS

When a player has any amount of Troop tokens in Arrakeen or Carthag has access to ornithopters. If the faction shipped forces into Arrakeen or Carthag, they immediately gain access to Ornithopters for their movement.

MOVEMENT

Each player may make only one move per turn.

Sectors have no effect on movement, i.e., tokens can move into or through a territory ignoring all sectors.

As sector's only function is to regulate the movement and coverage of the storm and spice collection. No token except for the Fremen's may move into, out of, or through a sector in storm (including non-sand territories). If a factions forces are split into 2 or more sectors of the same territory, they may all leave the territory with one movement action as a stack. To recombine these forces into one stack while remaining in that territory requires one movement action.

Many territories occupy several sectors, so that a player may move into and out of a territory which is partly in the storm and part out, so long as the group does not pass through the part covered by the storm. When ending a move in a territory lying in several sectors, a player must make clear in which sector of the territory they choose to leave their tokens. The polar sink is never in storm. Tokens do not block movement with one exception: Like shipment, tokens cannot be moved into or through a stronghold if tokens of two other players are already there. Otherwise, tokens are free to move into, out of, or through any territory occupied by any number of tokens.

