



ATREIDES

AT START: Start

REVIVAL: Revival

ADVANTAGES

RULE 1*: Text 1

RULE 2*: Text 2

RULE 3*: Text 3

RULE 4: Text 4

ALLIANCE

ALLIANCE TITLE*: Text

FATE

FATE TITLE*: Text

KARAMA EFFECTS

RULE 1: Karama 1

RULE 3: Karama 3

RULE 2: Karama 2

ALLIANCE TITLE: Karama

TROOPS



TROOP NAME
Description



to:



TROOP NAME
Description



TROOP NAME
Description

LEADERS

