

## UNIQUE BATTLE CARDS

### WEIRDING WAY

Playing this card in your battle plan without a second weapon will kill the opponent's leader unless they have a projectile defense in their battle plan. Playing this card in your battle plan with a second weapon protect your leader from a projectile weapon.

It will not protect your leader from a lasgun.

Playing this with a lasgun does not cause a lasgun-shield explosion.

This card can be voiced as "*weirding way*".



### LASGUN

Playing this card in your battle plan will kill the opponent's leader. If your battle-plan also contains a shield, or your opponent's battle plan contains a shield, a lasgun-shield explosion occurs.

All tokens in the territory, including Spice, Troops, Leaders are destroyed/killed.

This card can be voiced as "*lasgun*".

*I bindingly don't have a lasgun*

~ Hoots



### CHEMISTRY

Playing this card in your battle plan with a second defense will kill the opponent's leader unless they have a poison defense in their battle plan. Playing this card in your battle plan without a second defense protects your leader from a poison weapon.

This card can be voiced as "*chemistry*".



