## **Module 9 solutions**

## **CodeJudge exercises**

BLAS level 1: dscal

```
#include <stdlib.h>
#include "array2d.h"
/* DSCAL (scale array)
void dscal_(
                     /* length of array
    const int * n,
   const double * a, /* scalar a
                          /* array x
    double * x,
                                                    */
    const int * incx
                          /* array x, stride
                                                   */
);
/* Scale the k'th column of a two-dimensional array */
int scale column(double alpha, array2d t *A, size t k) {
    if ( A==NULL || k>=A->shape[1] ) return 1;
    if (A->order == RowMajor)
        dscal(\&(int){A->shape[0]},\&alpha,A->val+k,\&(int){A->shape[1]});
    else
        dscal_(\&(int){A->shape[0]},\&alpha,A->val+k*A->shape[0],\&(int){1});
    return 0;
}
/* Scale the k'th row of a two-dimensional array */
int scale row(double alpha, array2d t *A, size t k) {
    if ( A==NULL || k>=A->shape[0] ) return 1;
    if (A->order == RowMajor)
        dscal_{(\ell(int))}(A->shape[1]), &alpha, A->val+k*A->shape[1], &(int)(1);
    else
        dscal (\&(int)\{A->shape[1]\},\&alpha,A->val+k,\&(int)\{A->shape[0]\})
    return 0;
}
/* Scale the diagonal elements of a square two-dimensional array */
int scale_diag(double alpha, array2d_t *A) {
    if (!A || A->shape[0] != A->shape[1]) return 1;
    dscal (\&(int)\{A->shape[0]\},\&alpha,A->val,\&(int)\{A->shape[0]+1\});
    return 0;
```

```
}
```

## BLAS level 1: daxpy

```
#include <stdlib.h>
#include <math.h>
#include "array2d.h"
/* DAXPY (double a x plus y)
                                                      */
void daxpy (
                   /* length of arrays x and y */
   const int * n,
   */
                                                    */
                        /* array y
    double * y,
                                                    */
   const int * incy /* array y, stride
);
/* Adds alpha times column i to column j */
int add_column(double alpha, array2d_t *A, size_t i, size_t j) {
    if (!A || i >= A->shape[1] || j >= A->shape[1] || i == j) return 1;
    if (A->order == RowMajor) {
       daxpy_(&(int){A->shape[0]}, &alpha, A->val+i,
           &(int){A->shape[1]}, A->val+j, &(int){A->shape[1]});
    }
    else {
       daxpy_{(\&(int){A->shape[0]}, \&alpha, A->val+i*A->shape[0]},
           \&(int)\{1\}, A->val+j*A->shape[0], \&(int)\{1\});
   return 0;
}
/* Adds alpha times row i to row j */
int add row(double alpha, array2d t *A, size t i, size t j) {
    if (!A || i >= A->shape[0] || j >= A->shape[0] || i == j) return 1;
    if (A->order == RowMajor) {
       daxpy_{(\&(int) \{A->shape[1]\}, \&alpha, A->val+i*A->shape[1],}
           \&(int)\{1\}, A->val+j*A->shape[1], \&(int)\{1\});
    }
    else {
       daxpy_{(\&(int) A-> shape[1])}, \&alpha, A-> val+i,
           &(int){A->shape[0]}, A->val+j, &(int){A->shape[0]});
    }
   return 0;
}
```

BLAS level 2: dtrsv

```
#include <stdlib.h>
#include <math.h>
#include "array2d.h"
/** DTRSV
* BLAS level 2 routine for forward/back substitution
 * Documentation: http://www.netlib.org/blas/#_level_2
 */
void dtrsv (
 const char * uplo, /* upper 'U' or lower 'L'
                                                            */
 const char * trans, /* not trans. 'N' or trans. 'T'
                                                            */
 const char * diag, /* not unit diag. 'N' or unit diag. 'U' */
 */
                                                            */
 const int * lda,  /* leading dimension of A
double * x,  /* right-hand side
const int * incx  /* stride for array x
                                                            */
                                                             */
                                                             */
);
/** Solves system of equations L*U*x = b where
* L is unit lower triangular and U is upper triangular.
 * The matrices L and U must be stored in a single array M
 * of size n-by-n. On exit, the array b is overwritten by
 * the solution x.
 * If successful, the function returns zero, and in case
 * of an error, the return value is 1.
 * Inputs:
 * M dynamically allocated two-dimensional array of size n-by-n
    b one-dimensional array of length n
int lu_solve(array2d_t * M, double * b) {
 int incx=1;
  char uplo, trans, diag;
  /* Check inputs */
  if (!M || M->shape[0] != M->shape[1]) return 1;
  size_t n = M->shape[0];
  /* Check for singularity */
  for (size t i=0;i<n;i++) {</pre>
    // Minimal check; room for improvements
    if (!isnormal(M->val[i+i*n])) return 1;
  }
```

```
if (M->order == RowMajor) {
    /*
      Solve L*z = b
     If we interpret M as column-major storage of M',
      L' is stored in the upper triangular part of M'.
    uplo = 'U'; trans = 'T'; diag = 'U';
    dtrsv_(&uplo,&trans,&diag,&(int){n},M->val,&(int){n},b,&incx);
     Solve U*x = z
     If we interpret M as column-major storage of M',
     U' is stored in the lower triangular part of M'.
   uplo = 'L'; trans = 'T'; diag = 'N';
    dtrsv (&uplo,&trans,&diag,&(int){n},M->val,&(int){n},b,&incx);
  }
  else {
   /* Solve L*z = b */
   uplo = 'L'; trans = 'N'; diag = 'U';
    dtrsv_(&uplo,&trans,&diag,&(int){n},M->val,&(int){n},b,&incx);
   /* Solve U*x = z */
   uplo = 'U'; trans = 'N'; diag = 'N';
    dtrsv_(&uplo,&trans,&diag,&(int){n},M->val,&(int){n},b,&incx);
  }
 return 0;
}
```