

AXI GPIO

Zynq Vivado 2015.2 Version

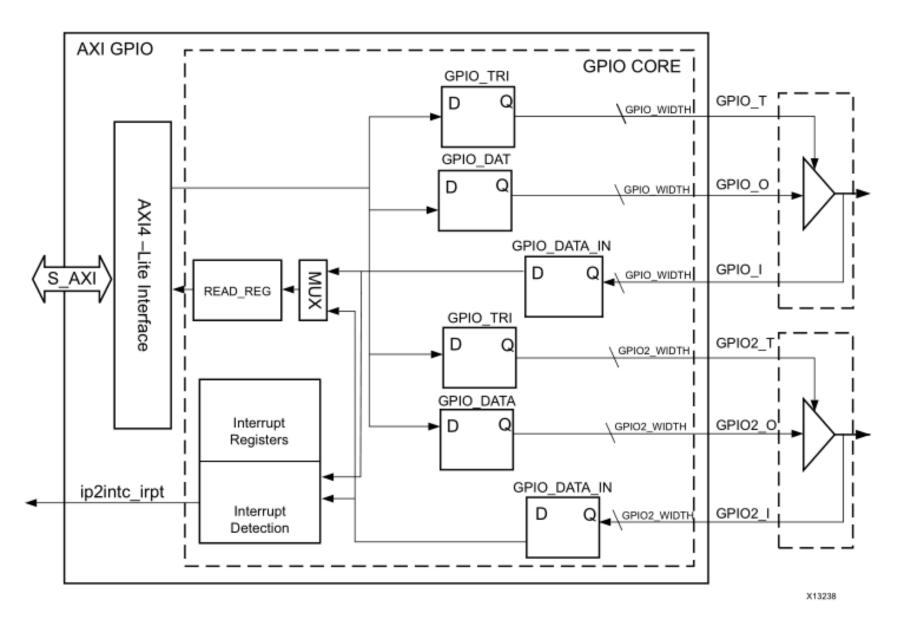
Outline

- > Introducing AXI GPIO
- Configure GPIO IP Instance
- **▶** GPIO Programming Sequence
- SDK Application Development Flow
- ➤ Application Project Structure
- > AXI GPIO Driver API
- References

AXI GPIO

- ➤ The AXI GPIO design provides a general purpose input/output interface to an AXI4-Lite interface.
- The AXI GPIO can be configured as either a single or a dual-channel device.
- ➤ The width of each channel is independently configurable: 32-bit AXI4-Lite slave.
- ➤ The ports are configured dynamically for input or output by enabling or disabling the 3-state buffer.
- The channels can be configured to generate an interrupt when a transition on any of their inputs occurs.
- ➤ The GPIO core can be used to control the internal properties of the device as well as the behavior of external devices.

AXI GPIO Block Diagram



Clock and Reset

- > The AXI GPIO operates on the s_axi_aclk.
- ➤ The AXI GPIO is reset when s_axi_aresetn is asserted. This is an active-Low reset synchronous to s_axi_aclk clock.

Configure GPIO IP Instance

> GPIO Width

Can be from 1 to 32, and default value is 32.

Default Output Value

Sets the default value of all the enabled bits of this channel. By

default, this parameter is set to 0x0.

Default Tri State Value

This value configures the input or output mode of each bit of GPIO channel. By default, this field has **0xFFFFFFFF**, configuring all GPIO bits in input mode.



Programming Sequence

- ➤ For input ports when the Interrupt is not enabled, use the following steps:
 - 1. Configure the port as input by writing the corresponding bit in GPIOx_TRI register with the value of 1.
 - 2. Read the corresponding bit in GPIOx_DATA register.
- > For output ports, use the following steps:
 - 1. Configure the port as output by writing the corresponding bit in GPIOx_TRI register with a value of 0.
 - 2. Write the corresponding bit in GPIOx_DATA register.

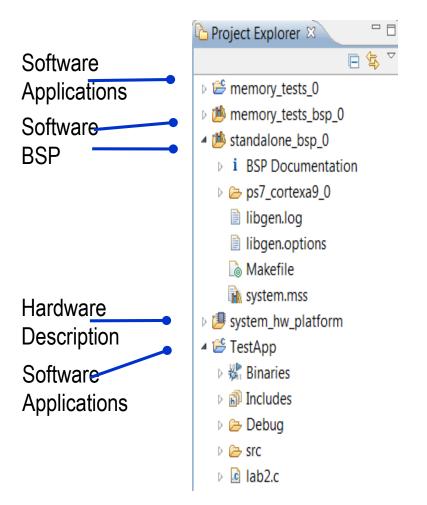
Launching SDK From Vivado

> Launch SDK

- In Vivado
 - File> Export Hardware
 - File > Launch SDK
- Exporting
 - A Hardware Description File HDF file is first generated
 - A hardware platform specification project is then automatically created
 - The software application (and board support package) then can be created and associated with the hardware platform

C/C++ Project View

- Hierarchical list of the workspace projects in a hierarchical format
- Double-click to open a file
- Right-click the project to access its properties



Creating a Board Support Package

- The Board Support Package provides software services based on the processor and peripherals that make up the processor system
- Can be automatically created when creating Application project
- > Can be created standalone
- Must be attached to a Hardware Platform
 - File > New > Board Support Package
 - Select appropriate OS support
 - Third-party operating systems are supported with the appropriate BSP selection
 - Select required libraries support

Creating a Software Application Project

- > SDK supports multiple software application projects
- > A software project is attached to a BSP project
- Sample applications are provided
 - Great for quick test of hardware
 - Peripheral Tests
 - Starting point to base your own application on
- ➤ Typically an Empty Application is opened to begin a non-standard project

Available Templates:

Peripheral Tests

Dhrystone

Empty Application

Hello World

IwIP Echo Server

Memory Tests

RSA Authentication App

SREC Bootloader

SREC SPI Bootloader

Xilkernel POSIX Threads Demo

Zyng DRAM tests

Zynq FSBL

GPIO Driver API

- ➤ The General Purpose I/O driver resides in the gpio subdirectory.
- ➤ Details of the layer 1 high level driver can be found in the xgpio.h header file.
- ➤ Details of the layer 0 low level driver can be found in the xgpio_l.h header file.

gpio.h

- ➤ This file contains the software API definition of the Xilinx General Purpose I/O (XGpio) device driver component.
- ➤ The driver provides interrupt management functions.
 Implementation of interrupt handlers is left to the user.
- ➤ This driver is intended to be RTOS and processor independent.

Data Structure

- > There are two data structures used in gpio component:
 - Xgpio
 - Xgpio_Config
- **▶** Both are defined in gpio.h

Data Structures - Xgpio

struct Xgpio

- > The XGpio driver instance data.
- The user is required to allocate a variable of this type for every GPIO device in the system.
- ➤ A pointer to a variable of this type is then passed to the driver API functions.

Data Structures - Xgpio_Config

struct Xgpio_Config

➤ This typedef contains configuration information for the device.

XGpio_Initialize

int XGpio_Initialize (XGpio *InstancePtr, u16 DeviceId)

Initialize the XGpio instance provided by the caller based on the given DeviceID.

Parameters:

- InstancePtr is a pointer to an XGpio instance. The memory the pointer references must be pre-allocated by the caller. Further calls to manipulate the component through the XGpio API must be made with this pointer.
- DeviceId is the unique id of the device controlled by this XGpio component.
 Passing in a device id associates the generic XGpio instance to a specific device, as chosen by the caller or application developer.

Returns:

- XST SUCCESS Initialization was successful.
- XST_DEVICE_NOT_FOUND if the device configuration data was not found for a device with the supplied device ID.

> Example:

XGpio dip;

XGpio_Initialize(&dip, XPAR_SWITCHES_DEVICE_ID);

XGpio_SetDataDirection

void XGpio_SetDataDirection (XGpio *InstancePtr, unsigned Channel, u32 DirectionMask);

> Set the input/output direction of all discrete signals for the specified GPIO channel.

> Parameters:

- InstancePtr is a pointer to an XGpio instance to be worked on.
- Channel contains the channel of the GPIO (1 or 2) to operate on.
- DirectionMask is a bitmask specifying which discretes are input and which are output. Bits set to 0 are output and bits set to 1 are input.

> Example:

XGpio_SetDataDirection(&dip, 1, 0xffffffff); // set direction to input.

XGpio_DiscreteWrite

```
void XGpio_DiscreteWrite (XGpio *InstancePtr,
unsigned Channel,
u32 Data);
```

➤ Write to discrete register for the specified GPIO channel.

> Parameters:

- InstancePtr is a pointer to an XGpio instance to be worked on.
- Channel contains the channel of the GPIO (1 or 2) to operate on.
- Data is the value to be written to the discrete register.

> Example:

```
XGpio led;
u32 data=1;
...
XGpio_DiscreteWrite(&led, 1, data);
```

XGpio_DiscreteRead

```
u32 XGpio_DiscreteRead (XGpio *InstancePtr, unsigned Channel);
```

➤ Read state of discretes for the specified GPIO channel.

> Parameters:

- InstancePtr is a pointer to an XGpio instance to be worked on.
- Channel contains the channel of the GPIO to operate on.

> Returns:

Current copy of the discretes register.

> Example:

```
XGpio push; int psb_check; ...
```

```
psb_check = XGpio_DiscreteRead(&push, 1);
```

AXI GPIO Driver Calling Sequence

- > XGpio_Initialize
- > XGpio_SetDataDirection
- > XGpio_DiscreteRead / XGpio_DiscreteWrite

References

➤ AXI GPIO – pg144-axi-gpio.pdf:

To find this document, In Vivado IP Integrator, open IP Catalog >> select AXI GPIO >> right click AXI GPIO, select Product Guide.

Software API for AXI GPIO:

In SDK, after your project is created, open **system.mss** file, in **peripheral driver** session, find any instant of **GPIO**, click **documentation.** You will find the API document in the following directory:

"VivadoDirectory"/data/embeddedsw/XilinxProcessorIPLib/drivers/gpio_v4_0/doc/html/api/index.html